

# **CONTAKT**

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# **EDUCATION**

#### Mercantec

Datatekniker - Programmør 2024-nuværende

Com. Sciense, 1. semester Aalborg universitet 2022-2023

Interactivedesign, 1 and 2. semester
Aalborg Universitet
2021-2022

Mercantec
Grundforløbet 2
2024-2024

## COMPETENCES

- Drivers License B
- Danish
- English
- C, Go/Golang. C++

# Andreas Christoffersen

Computer Technician - Programming

### **PROFILE**

My interest for programming, and general IT, came from me starting at an early age playing video games. My first game was Toy Story 2 for the PlayStation 1. Ever since then, i have had an interest around video games and general IT and how they work behind the screen.

In my free time, i like to play video games, either alone or with the boys, watch a good movie, read a book, cycle, train and of course do some programming by my own accord.

If you are interested in learning more about me and my capabilities, you can visit my LinkedIn page and my GitHub page, under "independent-works-or-art" and "LeetCode-Tasks"! See you around for a good further discussion!

### REFERENCES

References can be forwarded by demand

### UNIVERSITIES COMPETENCES

- Experience with teamwork, with multiple groups
- Ease of use for the user
- Design Principles
- Test of prototype and product

### **WORK**

Unfortunately i have no prior experience with work, but that does not scare me. I am ready to get out there in the real world and learn more about it.