

# **ACTIVITY No. 3: Interacting with Computer Technologies**

# Objective

Examine users' ability to communicate with technologies.

Time: 1 hour and 30 minutes

#### **Materials**

Personal computer Internet connection

### **Procedure**

a. Search 5 technologies which designs depict for easy interaction with users. Provide picture for each technology.



Name: Opera Gx

Description (your own understanding)

Opera GX is a modernized take on a web browser that is catered to gamers or other kinds of people who frequent online. The Ui is designed for easy access to buttons that gamers would frequently use, and prioritizes customizability.



Name: Nintendo Switch

Description (your own understanding)

The Nintendo switch is a console developed by Nintendo that focuses on mobility, unlike other consoles. It was designed with the capability to be able to bring it around, with the cost of performance.



Name: Google Maps

Description (your own understanding)

Google maps is an application developed by google to provide an interactive map of the world for easy navigation. It houses many features such as setting up a route to a destination, details of a destination, and many more.



Name: Scientific calculator

Description (your own understanding)

A scientific calculator is an advanced form of calculator that does more than the regular operations of adding, subtraction, multiplication, and division. It can perform complex equations that are especially useful for scientific equations.



Name: Duolingo

Description (your own understanding)

Duolingo is a language-learning app that uses gamification to teach new languages. Its engaging design and interactive lessons make language learning accessible and fun.

Source:

https://www.duolingo.com

https://www.google.com/maps/?entry=wc

https://www.wired.com/story/nintendo-switch-review/

https://www.laptopmag.com/reviews/opera-gx-web-browser

https://www.casio.com/ph/basic-calculators/ergonomics/features/development/

b. Search 5 technologies which designs depict for difficult interaction with users. Provide picture for each technology.



#### Name: Windows 8

Description (your own understanding)

Windows 8 is a version of the windows operating system that redefined their UI into tile-based elements in the start screen. This made simple tasks require multiple steps to complete, making it non-intuitive, and visually distracting.

2. Image here

GLASS

SENSORS a CONNECTIVITY

SPRINGER A CONNECTIVITY

Name: Google glass

Description (your own understanding)

Google glass is a wearable device with an optical head-mounted display, providing information in a smartphone-like, hands-free format. Users found it unintuitive with the Ui being not smooth and requiring much more effort than a standard phone.

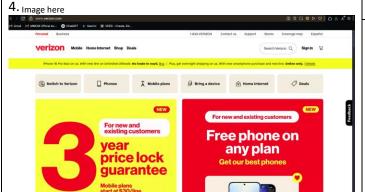
3. Image here

Name: BMW iDrive

Description (your own understanding)

BMW's iDrive is an infotainment system that controls navigation, entertainment, and vehicle settings through a central knob and screen. Early versions were criticized for being non-intuitive and requiring multiple steps for simple tasks, leading to driver distraction



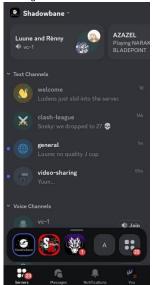


## Name: Verizon website

Description (your own understanding)

Verizon website that houses their information and deals. Users have pointed out inconsistent fonts and a navigation structure that requires numerous clicks to accomplish simple tasks. The site often prioritizes prompting users to install the app over providing a seamless web experience.

5. Image here



Name: Discord Mobile (2023)

Description (your own understanding)

Discord is a communication app that leans towards gamers or other online goers. Discord's December 2023 mobile update introduced a new layout that disrupted familiar navigation patterns. The separation of direct messages from servers, removal of swipe gestures, and a cluttered top bar led to user confusion and frustration.

Source:

https://www.verizon.com

https://www.investopedia.com/articles/investing/052115/how-why-google-glass-failed.asp

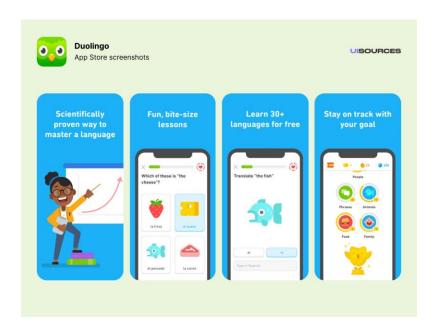
https://www.reddit.com/r/discordapp/comments/16dzz56/wtf is up with the new discord mobile layout/

https://jdmdigital.co/news/ui-design-lessons/

https://g80.bimmerpost.com/forums/showthread.php?t=1935271

- **c.** Choose only one technology ABOVE in easy and difficult interaction with users.
- **d.** Provide picture and description on the functionalities and features.

**Easy Interaction** 



Duolingo is a popular language learning platform designed to make acquiring a new language fun, accessible, and effective. It offers a wide range of courses in many languages, using short, gamified lessons that combine reading, writing, listening, and speaking exercises. Users engage with activities like matching words to images, translating simple sentences, practicing pronunciation, and filling in blanks, all while earning points, leveling up, and maintaining daily streaks. The app also adapts to a user's learning speed and style, offering personalized practice sessions to strengthen weak areas and encourage consistent progress.

## Difficult Interaction



Google Glass is an intelligent, hands-free assistant, that is a wearable technology gadget that resembles a thin, light pair of glasses. Users can access information without taking their eyes off their surroundings thanks to its tiny, transparent display that is positioned close to the eye. A built-in camera for taking pictures and recording videos, voice command capabilities for sending messages or conducting web searches, and wireless connectivity for syncing with cloud services and smartphones are all features of Google Glass. It is helpful for both routine tasks and specific professional applications because it also provides GPS navigation, real-time translations, and augmented reality experiences.

e. Provide explanation or justification why you say that interaction is easy or difficult. Comment on the designs

# **EASY INTERACTION DIFFICULT INTERACTION** Duolingo offers an easy interaction because it uses a Google Glass has a difficult interaction because it simple, intuitive, and gamified design that encourages demands a high learning curve and introduces new ways users to learn without feeling overwhelmed. of interacting that are not familiar to most users. The lessons are short and focused, minimizing It uses a tiny display close to the eye, which can cognitive load. be hard to focus on and distracting at first. Activities like matching pictures to words, simple Interactions mainly depend on voice commands and minimal touch controls, which can be translations, and pronunciation practice are very visual and straightforward, reducing confusion. inaccurate, confusing, or awkward in public settings. The app provides instant feedback, progress tracking, and positive reinforcement through Augmented reality features and contextual points, badges, and streaks, making users feel information add complexity, requiring users to motivated and clear about their progress. constantly learn new gestures, settings, and visual cues. Personalization adapts to each user's weaknesses, making the experience custom-User attention is split between the real world tailored. and virtual content. Duolingo's design is colorful, friendly, and well-organized Although Google Glass is sleek and innovative, the with clear navigation and consistent interactions, which interface is too minimalistic, where guidance is limited make it very approachable even for new or casual users. for users. Getting used to the device requires habit changes and mental adaptation, which makes the interaction more difficult, especially for first-time or casual users.