

ROBOT DESIGN OVERVIEW

TEAM: @RISING STARS

TEAM NO : 66782

Lego League 2025
Theme: Unearthed

TEAM MEMBERS

Name	Age
Riona Panda	10
Zoey Jain	11
Shaivi Aggarwal	11
Saanvi Loomba	11
Saumya Loomba	11
Girisha Gupta	11
Riya Patil	12

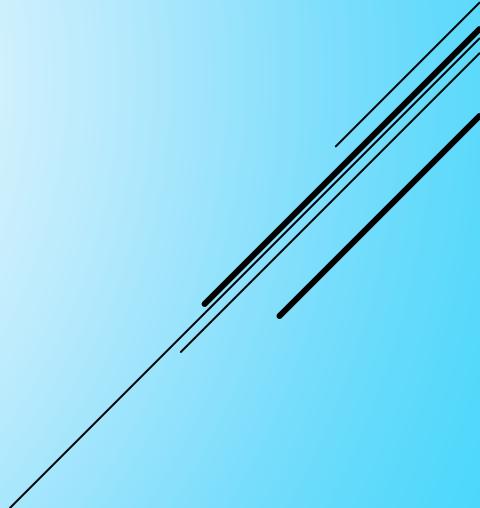
MISSION STRATEGY

- ↳ Took mission board print out and marked on those sheets to find missions and path required.
- ↳ Tried missions with hand.
- ↳ Tried individual missions first and then combined them to optimize runs and time.
- ↳ Tried various combinations to maximize score.
- ↳ Picked ones that can be completed in 2.5 minutes and gives maximum score.

MISSION STRATEGY



RESOURCES USED

- ↳ Spike Prime Lessons
 - ↳ Online FLL Tutorials
 - ↳ Online research
 - ↳ Solon STEM scrimmage
 - ↳ Talked to other team coaches
 - ↳ Lego Studio 2.0
 - ↳ Lego robot design and team guides
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SKILL BUILDING

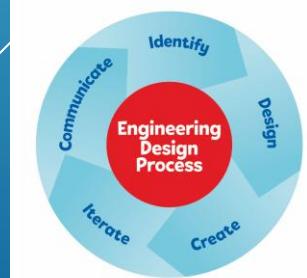
- ↳ Did basic programs to move straight, turn, use sensors and motors
- ↳ Created Pseudo code with paper and pencils
- ↳ Shared and improved
- ↳ Used gyro and color sensors to make our mission runs more reliably
- ↳ Distributed work in two groups to get things done faster
- ↳ Learned coding with Gyro to improve accuracy
- ↳ Created reusable code blocks for different missions
- ↳ Attended Solon STEM scrimmage and used learnings for improvement

HOW WE WORKED AS A TEAM

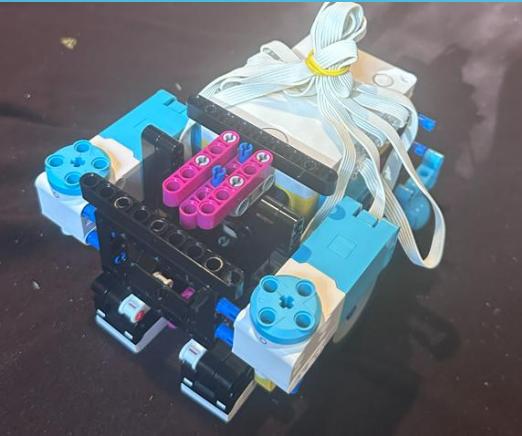
- ↳ All 7 girls tried building and coding
- ↳ We took turns and alternated between innovation project and robot building/coding
- ↳ We rotated drivers, builders, and coders
- ↳ Each person helped design at least one attachment or routine

DESIGN- ROBOT DESIGN

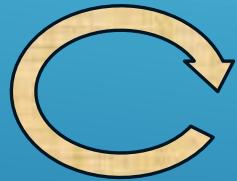
- ↳ Reviewed mission board and various missions
- ↳ Tried 3 different designs before picking final version.
- ↳ Used Engineering Design Process to iterate and improve.
- ↳ Combined learnings from last season and 3 earlier designs to design selected design.
- ↳ Tried many runs to make small incremental improvements.



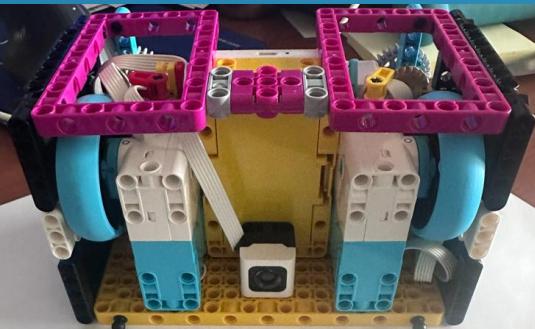
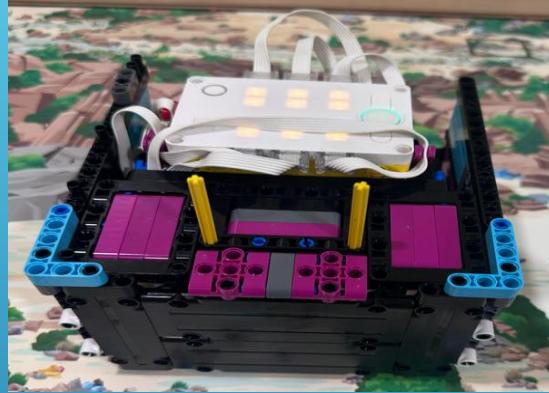
DESIGN - ITERATE AND LEARN



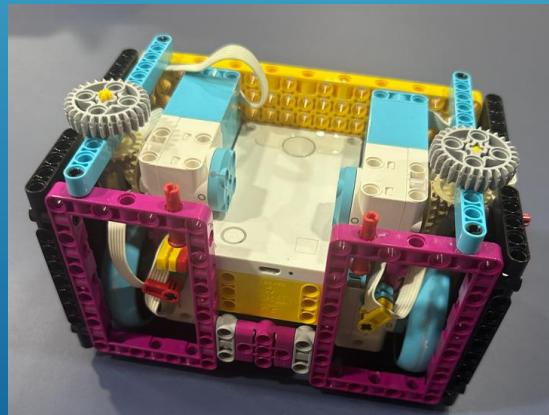
Third



Current



Second

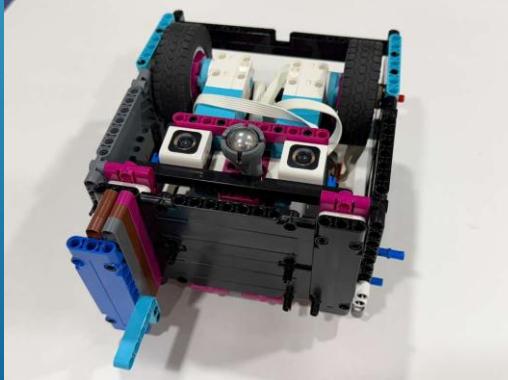
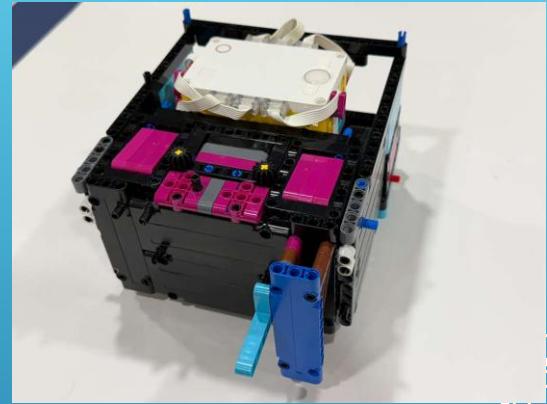
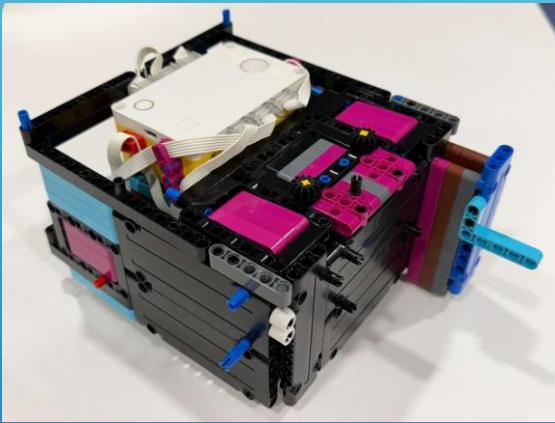


First

DESIGN- KEY COMPONENTS AND CONSIDERATIONS

- ↳ Box design : Flat frames on all sides: lets us swap attachments quickly between runs
- ↳ 4 Motors
 - ↳ 2 for Wheels
 - ↳ 2 for attachments
- ↳ More powerful motors for attachments
- ↳ 2 rubber wheels to reduce slips and more accuracy
- ↳ 1 caster wheels with steel ball
- ↳ Charge port accessible
- ↳ 2 Color sensors

SELECTED DESIGN OF ROBOT



WHAT WE LEARNED FROM ROBOT DESIGN

- ↳ Testing and changing small things can make a big difference
- ↳ Using sensors makes the robot more reliable than only timers
- ↳ Robot weight need to be evenly distributed
- ↳ Reset motors after every run for accuracy
- ↳ Working together and sharing ideas helped us solve harder missions

CREATE - ATTACHMENTS DEVELOPED

It's easy to add attachments on left and right side of front of robot.
We also made several simple attachments for missions



CREATE - SAMPLE REUSABLE ROUTINES(MYBLOCKS) DEVELOPED

- ↳ Move Straight Accurately
- ↳ Move Left
- ↳ Move Right
- ↳ Move Reverse
- ↳ Move Right Arm
- ↳ Move Left Arm

SHARE AND ENJOY

- ↳ We took turns and shared workload and experience.
- ↳ Team had 7 girls and we became good friends and had lot of fun during break time.
- ↳ We got better at programming and learned to use Gyro for more accurate movements.
- ↳ At times robot did not work as programmed and broke models and seeing it fail was funny.
- ↳ We had so much fun during field trip at Nelson Leges Quarry park.
- ↳ We discovered new and creative ways to solve missions and really enjoyed it.

