

FIRST LEGO League – Robot Design Presentation Template (UNEARTHED 2025–26)

Slide 1 – Team Introduction

Goal: Set the tone, show teamwork, and personality. Include: Team name, members, coach/mentor, photo, and team spirit statement.

Slide 2 – Understanding the Challenge

Goal: Show understanding of the missions and game field. Include: Brief theme summary, key missions, what was interesting or difficult.

Slide 3 – Strategy & Planning

Goal: Explain how the team planned mission runs. Include: Field diagram, mission grouping, and navigation strategy.

Slide 4 – Robot Design Overview

Goal: Show robot's structure and stability. Include: Robot photos (front, top, side), labels for motors/sensors, design reasoning.

Slide 5 – Attachments & Mechanisms

Goal: Show creativity and engineering. Include: Photos or clips of attachments, explanation of mechanism and ease of swap.

Slide 6 – Programming Approach

Goal: Demonstrate logical programming and testing. Include: Screenshot of program blocks, explanation of sensors, loops, and testing methods.

Slide 7 – Testing & Improvement

Goal: Show problem solving and iteration. Include: Before/after photos, test data, and example of improvement.

Slide 8 – What We Learned

Goal: Highlight learning and teamwork. Include: Each member's takeaway, Core Values, and what they're proud of.

Slide 9 – Thank You & Questions

Goal: End strong. Include: Team logo/photo, thank you message, and readiness for questions.