Doublet / Dipoles

Each basic physical mechanism that generates acoustic pressure fields corresponds mathematically to a dominant order of multipole.

thus, volume or mass fluctuation give rise to dominant simple sources. (zero-order poles + monopoles). Examples are pulsation bubbles, pistens in battles and cavitation.

Fluctuating forces and vibratory motion of unbattled rigid bodies are associated with dipoles and have a cosmo directional patterns

Monopoles and dipoles occur only at Fluid boundaries.

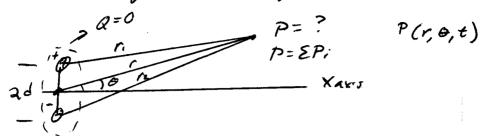
Types of sound sources PS 46 Made mitte House

Monopole Dipole

mass addition (+); compression Force (Sloshing)

Topose Source So

Consider 2 equal monopole radiating at exactly the same trequency and separated by distance ad.



Their mid point is taken as the origin.

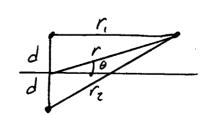
The field point P at what the pressure is to be calculated is located at distance r.

O is the angle of the field pt relative to the axis.

$$\overline{P} e^{i\omega t} = \frac{i\omega p Q \left[\frac{e^{-ikr_1}}{r_1} - \frac{e^{-ikr_2}}{r_2}\right] e^{i\omega t}$$

IN FARFIELD

$$r >> d$$
, $kr>>1$
 $r_i = r - dsin\theta$
 $r_z = r + dsin\theta$



Numerator associated with phase

Denominator associated with amplitude

It is to be a for the contract of the

Pressure field of one source at origin or midpoint

or
$$\sin x = \frac{e^{ix} - e^{ix}}{2i}$$

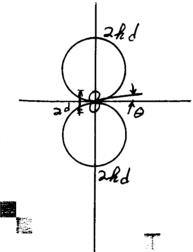
A dipole consist of two equal out-of-phase radiators whose separation is very small compared to both wavelength and distance to the field point.

it we assume Adeel, XLLI sin(x) -x

Peint = Pieint 2 idh sin 0

 $P(X,t) = |\vec{P}| \cos(\omega t)$ = $|\vec{P}| 2 R d \sin \Theta$

As AdKI, the pressure field is greatly reduced.



"Pressure field around a pressure release surface"

Change by 180°

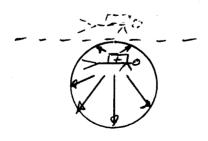
PRS (Pressure release)
Surkace

Fig 5,23

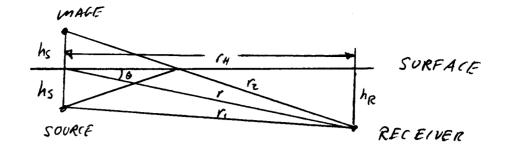
eg. ______

sea Surface

same as



RECIPROCITY: Transmitters and Receivers are interchangeable



Near - Surface Sources

the surface of the ocean is a nearly perfect reflector of sound. Radiation from a source near a surface can be analyzed in terms of direct radiation from the source and from a negative image source located above the surface

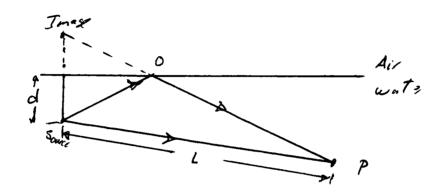
the strength of the image source is proportional to the specular reflection roefficient of the surface and so is a function of its roughans.

the rms distance $\bar{r} = \sqrt{r_{H}^{2} + h_{S}^{2} + h_{R}^{2}}$

P7 181 chapts

Example 1

sound waves are produced at a depth of below the surface of the sea. Derive an expression for the intensity at Point P a distance L from the source S as shown in the figure.



For a homogeneous medium, sound waves reach P Via 2 Paths: SP directly from the source, and SOP after reflection at 0 on the boundary surface.

From the acoustic missor phenomen on, the sound ray OP appears to come from the acoustic image I directly opposite the source S.

The total effect at P is therefore the sum of the direct and reflected waves.

Let & be the acoustic pressure at P due to the direct wave alone mas

P. = Pressure amplitude

0, = wL phase difference between the pressure at S and at P

P, sin wt sin (0, + 180°)

similarly let f_r be the acoustic pressure at P due to the reflected wave alone, $f_z = P_z \cos(\omega t - \theta_r - 180^\circ) \frac{n\tau}{m^2}$

Br = w(IP)

the phase difference between the

Pressure at the Image I and the

receiver P and 180° is the phase

change due to the reflection at the

interface (from water to air).

The resultant pressure at P is therefore $p = p_1 + p_2 = P_1 \cos(\omega t - \theta_1) + P_2 \cos(\omega t - \theta_2 - 180^\circ)$ $P_1 \cos(\omega t - \theta_1) = P_1 \cos(\omega t \cos \theta_1 + P_1 \sin \omega t \sin \theta_1)$ $P_2 \cos(\omega t - \theta_2 - 180^\circ) = P_2 \cos(\omega t \cos(\theta_1 + 180^\circ)) + \frac{1}{2} \cos(\omega t \cos(\theta_1 + 180^\circ))$

 $\cos(\theta_1 + 180^\circ) = -\cos\theta_2$ $\sin(\theta_2 + 180^\circ) = -\sin\theta_2$

we have $p = \cos \omega t (P_1 \cos \theta_1 - P_2 \cos \theta_2) + \sin \omega t (P_1 \sin \theta_1 - P_2 \sin \theta_2)$

or $p = P \cos(\omega t - \phi)$ where $P = \sqrt{A^2 + B^2}$ $\phi = 7an^{-1} \left(\frac{8}{A}\right)$

The intensity of the resultant radiation at P becomes

$$I = \frac{\beta^2}{2pc} = \left(A^2 + B^2\right) / 2pc \quad \frac{\omega_q Hs}{m^2}$$

$$A^{2} = P_{i}^{2} \cos^{2}\theta_{i} + P_{i}^{2} \cos^{2}\theta_{i} - 2P_{i}P_{i} \cos\theta_{i} \cos\theta_{i}$$

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$$I = \frac{P_1^2 + P_2^2 - 2P_1 P_2 \cos(\theta_1 - \theta_2)}{2\rho c}$$

IT is convenient to express this intensity in Terms of the intensity $I_0 = \beta_1^2$ produced

at P by the direct radiation from source S.

Then
$$I = \frac{p_i^2}{2p_c} \left[\frac{p_i^2}{p_i^2} + \frac{p_i^2}{p_i^2} - \frac{2p_i p_i \cos(\theta_i - \theta_i)}{p_i^2} \right]$$

=
$$I_0 \left[1 + R^2 - 2R \cos(\theta_1 - \theta_2) \right]$$

where $R = \frac{P_2}{P_1}$ (the ratio of the pressure amplitudes due to reflected and direct waves.)

Depending on the values of the phase 4's θ , and θ_z , $cos(\theta, -\theta_z)$ will fluctuate between -1 and +1. The vesultant intensity is seen to fluctuate between $T_0(1+R)^2$ and $T_0(1-R)^2$.

If the source and the receiver are close together near the surface, the phase angles are essentially zero and R approximates unity; then the resultant intensity will fluctuate between zero and 4 Io

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