## COM S 352 Homework 4

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### Question 1

I/O-bound: will have voluntary context switches because a process will need a resource that is currently being used when it gives up CPU control. CPU-bound: will have non-voluntary context switches because when its time slice has expired or is preempted by another process it will be removed from its current process.

### Question 2

**First-come**, **first-served**: This cannot result in starvation because everything in the datastructure will be touched eventually.

**Shrotest job first**: This can result in starvation because the longer processes will have to wait longer which could cause them to starve.

Round robin: This cannot result from starvation because each process has equal prority and will have equal times.

**Priority**: This can result in starvation because lower priority processes will never be touched, causing them to starve.

## Question 3

a.

This formula will always take 100ms to predict the next CPU burst.

b.

 $0.5t_n + 0.5T_{n+1}$ 

If the CPU burst is 30 milliseconds the resulting time will be 20 milliseconds **c.** 

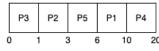
Most recent process behavior is given higher priority since the formula is  $t_n$  milliseconds.

## Question 4

$$(4-0+6-0+7-0+17-0+20-0)$$
 = 10.8 average turnaround time

(4-4+6-2+7-1+17-10+20-3) = 6.8 average wait time

#### Shortest Job



$$\frac{(1-0+3-0+6-0+10-0+20-0)}{5}$$
 = 8 average turnaround time

 $\frac{(1-1+3-2+6-3+10-4+20-10)}{5}$  = 4 average wait time

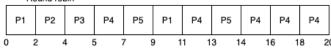
#### Non-premptive priority



$$\frac{(2-0+3-0+13-0+17-0+20-0)}{5}$$
 = 11 average turnaround time

 $\frac{(2-2+3-1+13-10+17-4+20-3)}{5} = 7$  average wait time

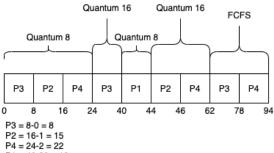
#### Round robin



$$\frac{(11-0+4-0+5-0+20-0+14-0)}{5}$$
 = 10.8 average turnaround

 $\frac{(11-4+4-2+5-1+20-10+14-3)}{5}$  = 6.8 average wait time

# Question 5



P1 = 40-28 = 12

Process 4 has the worst response time with 22 milliseconds

P1:1+1

9 total context switches

$$\frac{(94-40-2+78-40-0+46-10-1+44-4-28)}{4} = 34.25 \text{ average wait time}$$

# Question 6

A has a higher priority vruntime will move slower, since they are CPU bound they will vruntime will be smaller for A.

A will require less CPU time than B

B will use the CPU less than A