

## 4. Props & state

Introduction to React

# Index

 Props

 State

 Lifecycle

# Index

 **Props**

 State

 Lifecycle



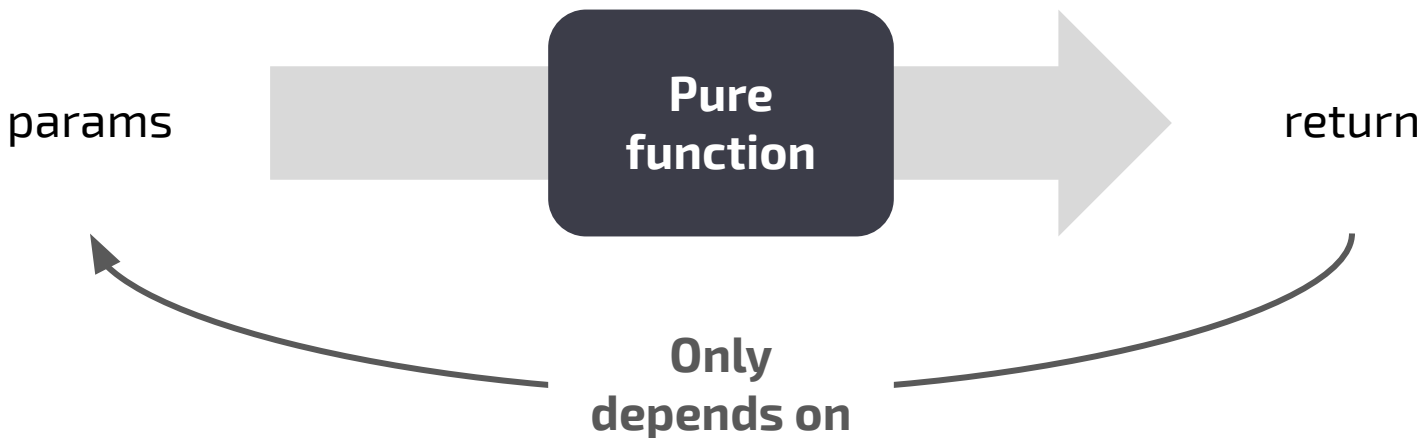
# Props - Functions flow





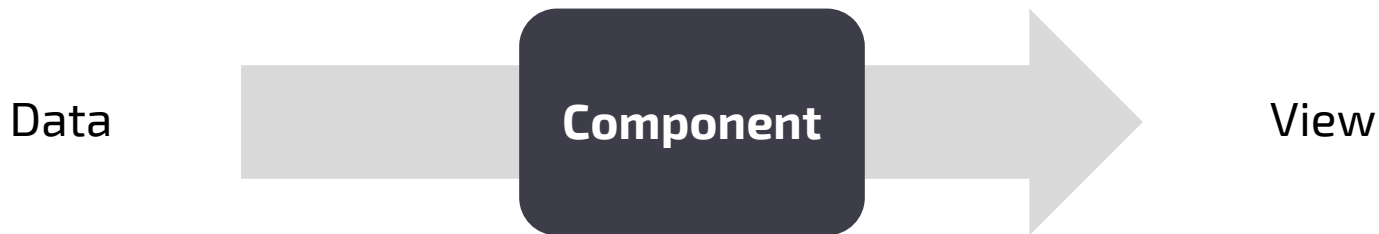
# Props - Pure functions

- **Deterministic**
- **Easy to test**
- **Easy to optimize**



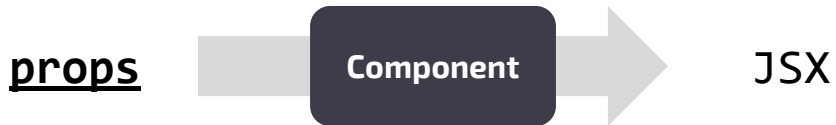


# Props - Components flow





# Props - Components flow



```
const Header = props => <h1> {props.label} </h1>;
```



# Props - Component example

## Declaration

```
const Header = props =>  
  <h1> {props.label} </h1>;
```

## Usage

```
<Header label="My wishlist"/>
```





# Props – Functional vs Classy

Functional component

```
const Header = props =>  
  <h1> {props.label} </h1>;
```

~

Class component

```
class Header extends Component {  
  render() {  
    return  
      <h1>{this.props.label}</h1>;  
  }  
}
```



# Props – Functional vs Classy (destructuring)

Functional component

```
const Header = ({ label }) =>  
  <h1> {label} </h1>;
```

~

Class component

```
class Header extends Component {  
  render() {  
    const { label } = this.props;  
    return <h1>{label}</h1>;  
  }  
}
```



# Props – Functional vs Classy (destructuring)

Functional component

```
const Header = ({ label }) =>  
  <h1> {label} </h1>;
```

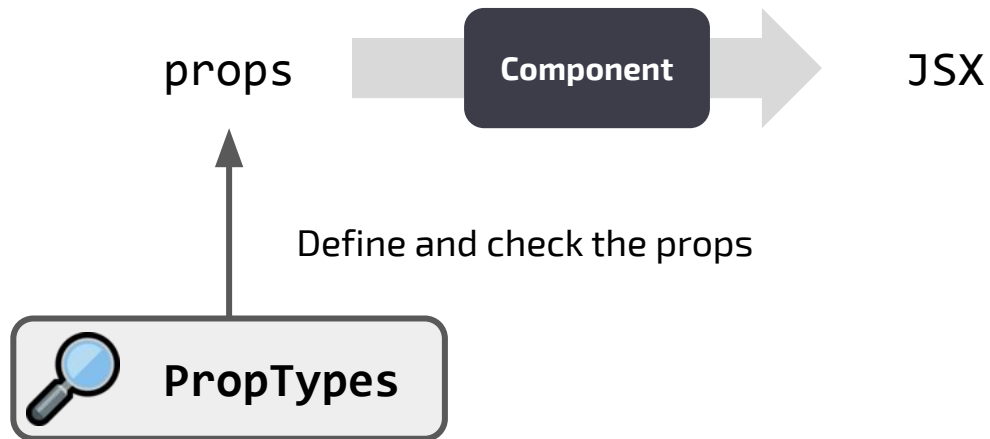
~

Class component

```
class Header extends Component {  
  render() {  
    const { label } = this.props;  
    return <h1>{label}</h1>;  
  }  
}
```



# Props - Prop Types





# Props – Prop Types

```
import PropTypes from 'prop-types';

const Header = ({label}) => <h1>{label}</h1>

Header.propTypes = {
  label: PropTypes.string.isRequired
}
```



# Props – Prop Types

```
import PropTypes from 'prop-types';

const Header = ({label}) => <h1>{label}</h1>

Header.propTypes = {
  label: PropTypes.string.isRequired
}
```



```
<Header label={3} />
```

↓

```
<h1>3</h1>
```



# Props – Prop Types

```
import PropTypes from 'prop-types';

const Header = ({label}) => <h1>{label}</h1>

Header.propTypes = {
  label: PropTypes.string.isRequired
}
```



```
<Header />
```



```
<h1></h1>
```



# Props – Prop Types

```
import PropTypes from 'prop-types';

const Header = ({label}) => <h1>{label}</h1>

Header.propTypes = {
  label: PropTypes.string.isRequired
}
```



```
<Header label="Hey" />
```



```
<h1>Hey</h1>
```





# Props – Prop Types

```
import PropTypes from 'prop-types';  
const Header = ({label}) => <h1>{label}</h1>  
  
Header.propTypes = {  
  label: PropTypes.string  
}  
Header.defaultProps = {  
  label: 'My Wishlist'  
}
```



# Props - Prop Types

```
import PropTypes from 'prop-types';  
const Header = ({label}) => <h1>{label}</h1>  
  
Header.propTypes = {  
  label: PropTypes.string.isRequired  
}  
Header.defaultProps = {  
  label: 'My Wishlist'  
}
```



```
<Header />
```

↓

```
<h1>My Wishlist</h1>
```

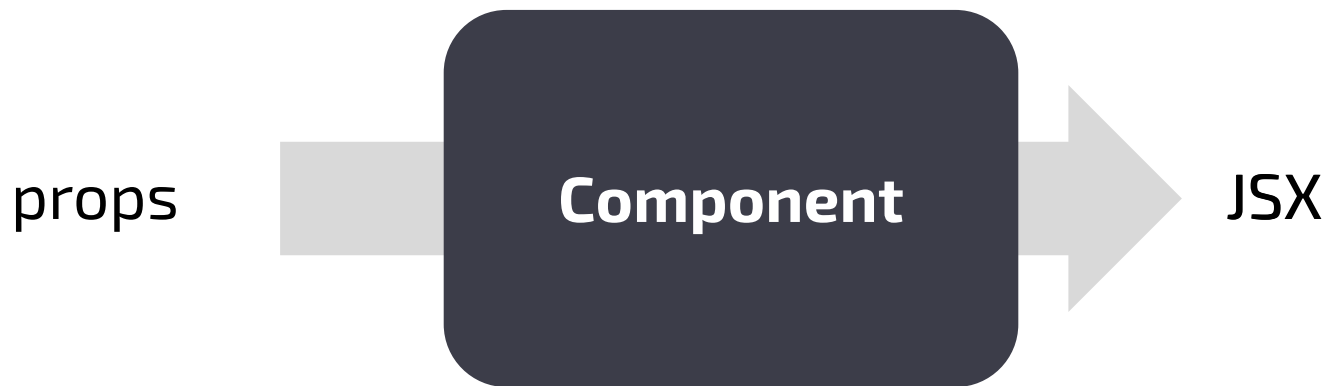
# Index

 Props

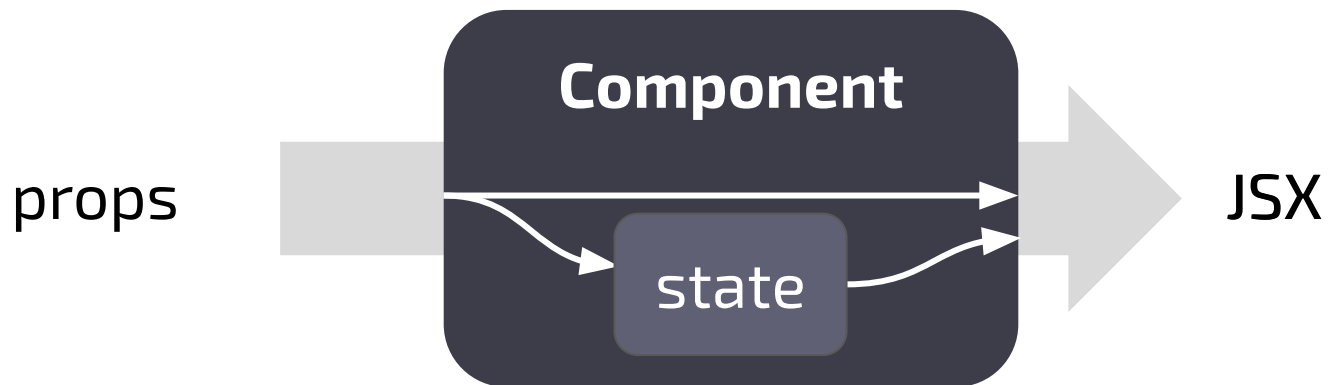
 **State**

 Lifecycle

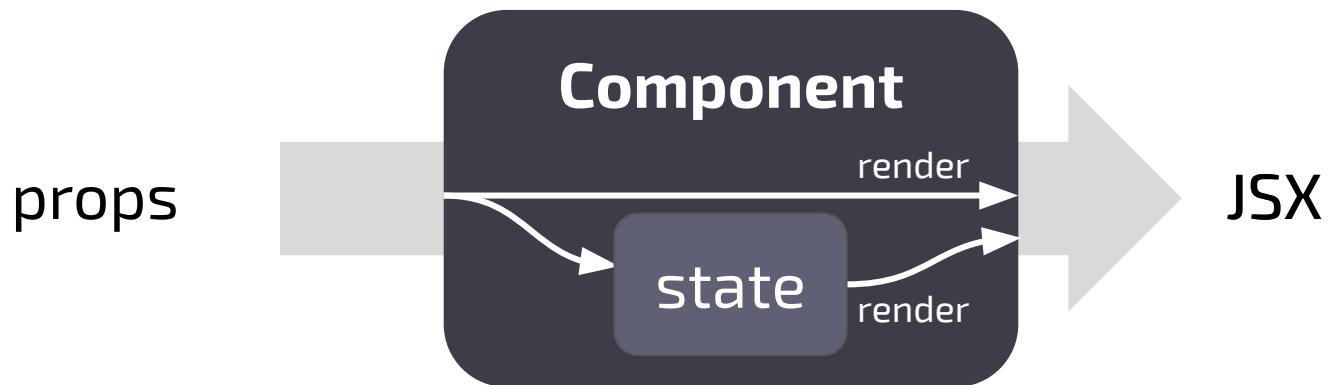
# ★ State - Components flow



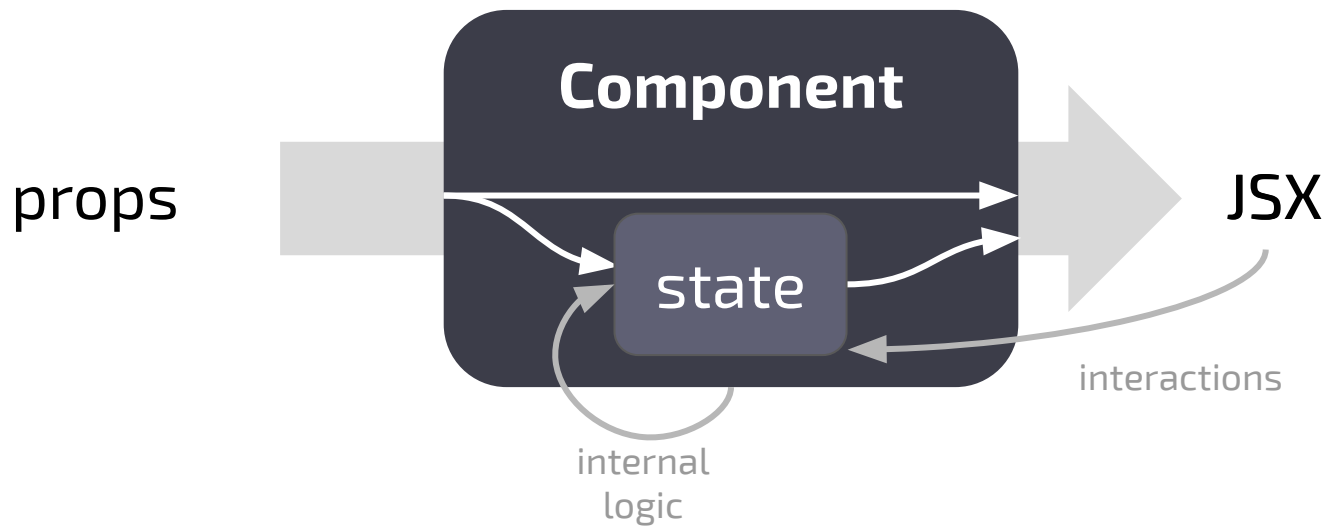
# ★ State – Components flow



# ★ State – Components flow



# 🌟 State - Components flow



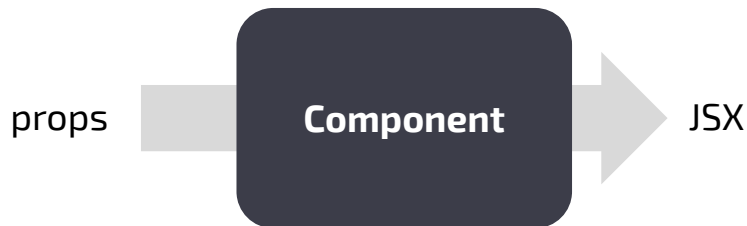
# State – useState Hook

```
[value, setValue] = useState(defaultValue)
```



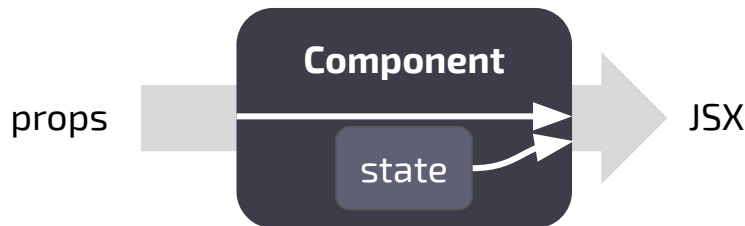
# ★ State – Components flow

```
const TodoItem = ({ label }) => {  
  return (  
    <p>  
      {label}  
    </p>  
  );  
};
```



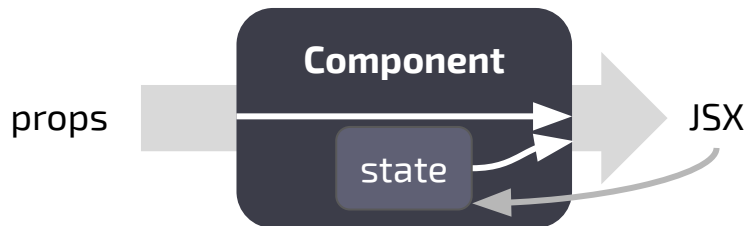
# ★ State – Components flow

```
const TodoItem = ({ label }) => {  
  const [checked] = useState(false);  
  return (  
    <p>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```



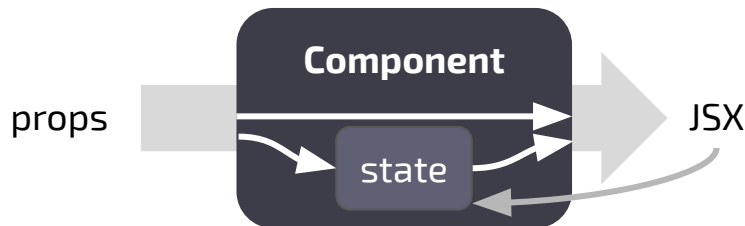
# ★ State – useState Hook

```
const TodoItem = ({ label }) => {  
  const [checked, setChecked] = useState(false);  
  return (  
    <p onClick={() => setChecked(!checked)}>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```



# ★ State – useState Hook

```
const TodoItem = ({ label, defChk }) => {  
  const [checked, setChecked] = useState(defChk);  
  return (  
    <p onClick={() => setChecked(!checked)}>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```



# State – Functional vs Classy

## Functional component

```
const TodoItem = ({ label, defChk }) => {  
  const [checked, setChecked] = useState(defChk);  
  return (  
    <p onClick={() => setChecked(!checked)}>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```

## Class component

```
class TodoItem extends Component {  
  state = { checked: this.props.defChk };  
  
  render() {  
    const { checked } = this.state;  
    const { label } = this.props;  
    return (  
      <p onClick={() =>  
        this.setState({ checked: !checked })  
      }>  
        {checked ? '✓' : 'X'} {label}  
      </p>  
    );  
  }  
}
```

# State – Functional vs Classy

## Functional component

```
const TodoItem = ({ Label, defChk }) => {  
  const [checked, setChecked] = useState(defChk);  
  return (  
    <p onClick={() => setChecked(!checked)}>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```

## Class component

```
class TodoItem extends Component {  
  state = { checked: this.props.defChk };  
  
  render() {  
    const { checked } = this.state;  
    const { label } = this.props;  
    return (  
      <p onClick={() =>  
        this.setState({ checked: !checked })  
      }>  
        {checked ? '✓' : 'X'} {label}  
      </p>  
    );  
  }  
}
```

# State – Functional vs Classy

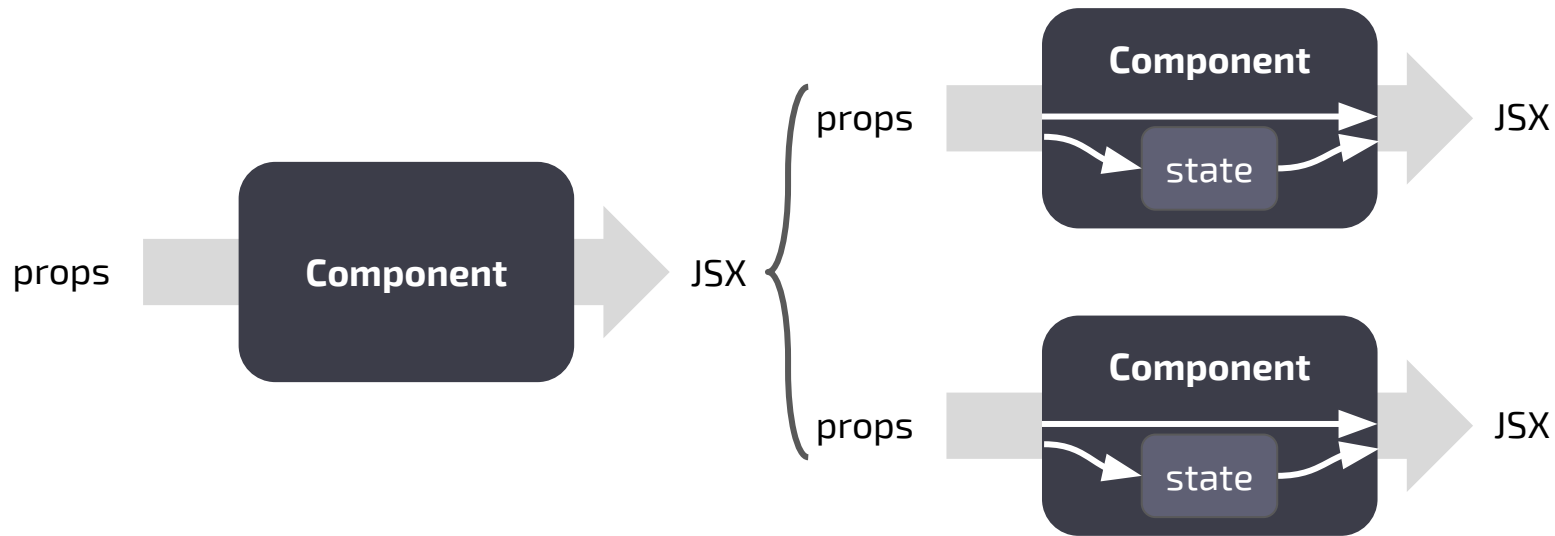
## Functional component

```
const TodoItem = ({ label, defChk }) => {  
  const [checked, setChecked] = useState(defChk);  
  return (  
    <p onClick={() => setChecked(!checked)}>  
      {checked ? '✓' : 'X'} {label}  
    </p>  
  );  
};
```

## Class component

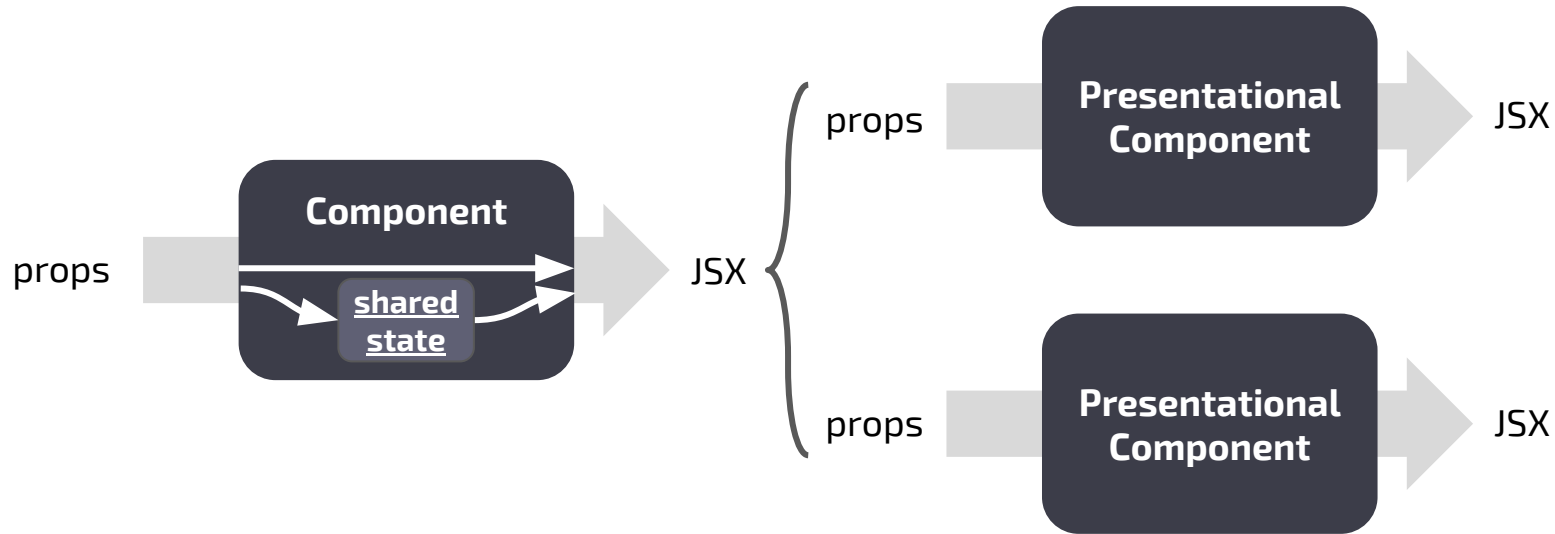
```
class TodoItem extends Component {  
  state = { checked: this.props.defChk };  
  
  render() {  
    const { checked } = this.state;  
    const { label } = this.props;  
    return (  
      <p onClick={() =>  
        this.setState({ checked: !checked })  
      }>  
        {checked ? '✓' : 'X'} {label}  
      </p>  
    );  
  }  
}
```

# 🌟 State - Delegated state

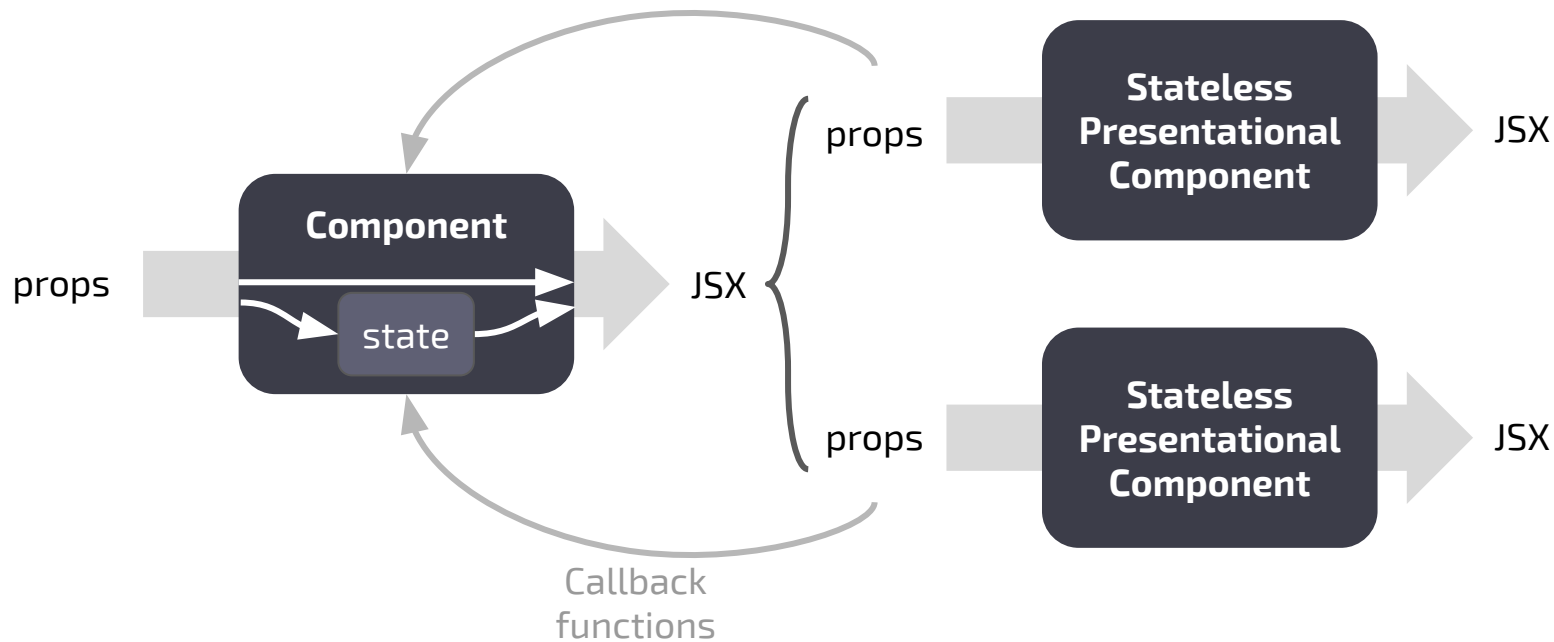




# State - Delegated state



# ★ State - Delegated state



# State – Delegated state

```
const Search = () => {  
  const [search, setSearch] = useState('');  
  return (  
    <div>  
      <SearchInput  
        search={search}  
        onChange={setSearch}  
      />  
      <SearchDisplay  
        search={search}  
        onClear={() => setSearch('')}  
      />  
    </div>  
  );  
};
```

```
const SearchInput = ({search, onChange}) => (  
  <input  
    value={search}  
    onChange={e => onChange(e.target.value)}  
  />  
);
```

```
const SearchDisplay = ({ search, onClear }) => (  
  <div>  
    <p>Current search: {search}</p>  
    <button onClick={onClear}>Clear</button>  
  </div>  
);
```

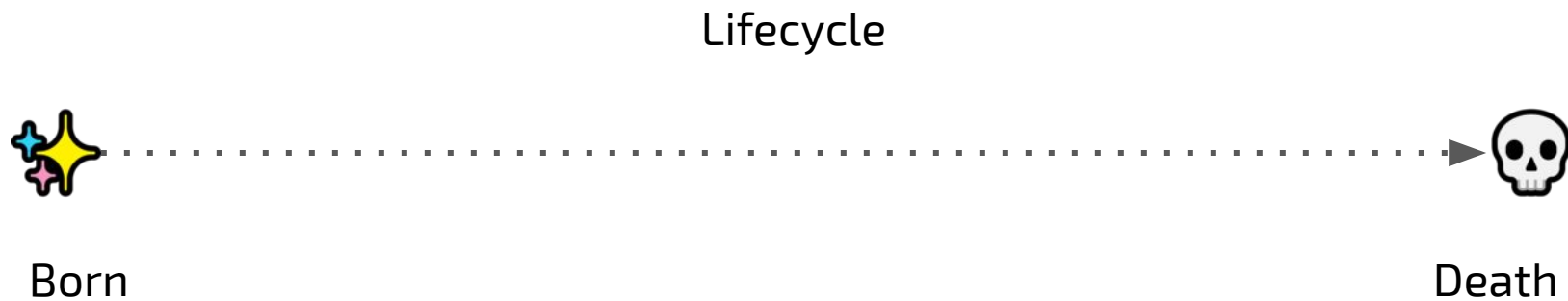
# Index

 Props

 State

 Lifecycle

# Lifecycle



# Lifecycle – Component lifecycle

## Component Lifecycle



Mounted



Unmounted



# Lifecycle – Stateless Component Lifecycle

## Stateless Component Lifecycle



Mounted



Receive  
props

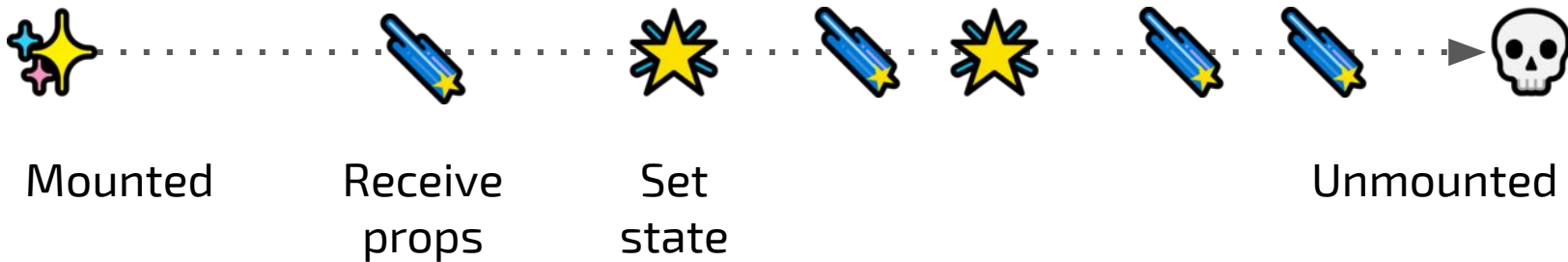


Unmounted



# Lifecycle – Stateful Component Lifecycle

## Stateful Component Lifecycle







# Lifecycle – Classy Component Lifecycle Methods



# Lifecycle – Classy Component Lifecycle Methods



componentDidMount()



render()



componentWillUnmount()

# Lifecycle – Classy Component Lifecycle Methods



`componentDidMount()`



`componentDidUpdate()`



`render()`



`componentWillUnmount()`

# Lifecycle – Classy Component Lifecycle Methods



componentDidMount()



render()



componentWillUnmount()

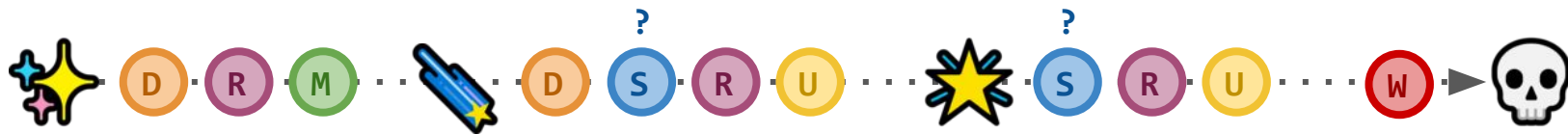


componentDidUpdate()



shouldComponentUpdate()

# Lifecycle – Classy Component Lifecycle Methods



`componentDidMount()`



`render()`



`componentWillUnmount()`



`componentDidUpdate()`

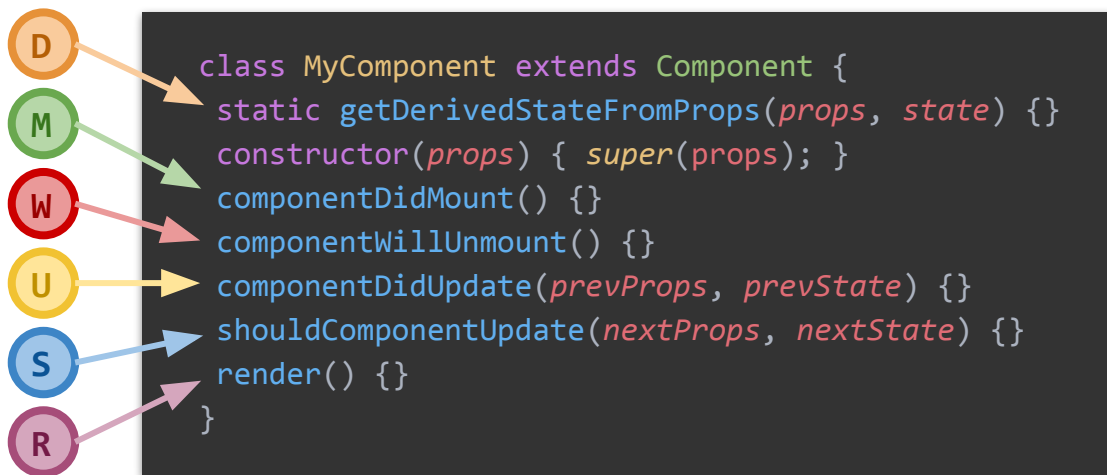
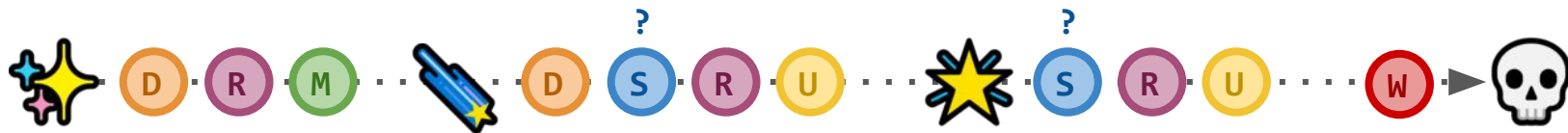


`shouldComponentUpdate()`



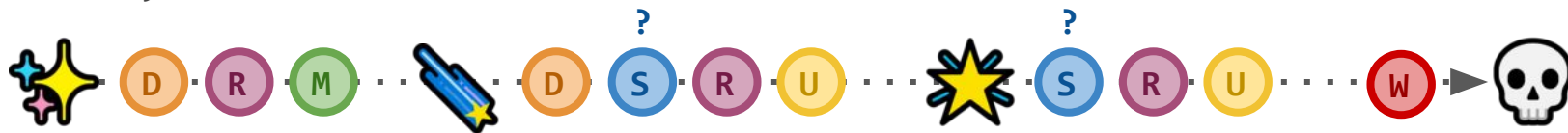
`getDerivedStateFromProps()`

# Lifecycle – Classy Component Lifecycle Methods



# Lifecycle – Classy vs Functional Lifecycle Methods

Classy

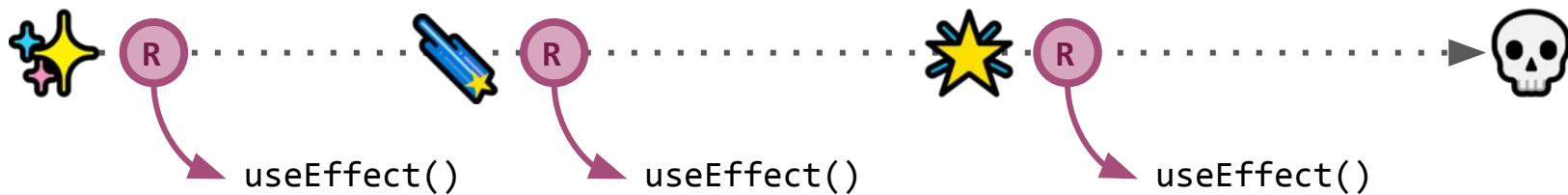


VS

Functional



# Lifecycle – Functional Lifecycle Methods





# Lifecycle – Functional Lifecycle Methods



→

```
const MyComponent = () => {  
  useEffect(() => {  
    // Do stuff  
  });  
  return <div>Hello world</div>;  
};
```

# Lifecycle – Functional Lifecycle Methods



```
const FullName = ({ name, surname }) => {  
  const [fullName, setFullName] = useState();  
  useEffect(() => {  
    setFullName(`${name} ${surname}`);  
  }, [name, surname]);  
  return <div>Hello {fullName}</div>;  
};
```

# Lifecycle – Functional Lifecycle Methods



```
const FullName = ({ name, surname }) => {  
  const [fullName, setFullName] = useState();  
  useEffect(() => {  
    setFullName(`${name} ${surname}`);  
  }, [name, surname]);  
  return <p>Hello {fullName}</p>;  
};
```

# Lifecycle – Functional Lifecycle Methods



```
const Counter = () => {  
  const [counter, setCounter] = useState(0);  
  useEffect(() => {  
    const interval = setInterval(  
      () => setCounter(counter + 1), 1000  
    );  
    return () => clearInterval(interval);  
  }, [counter]);  
  return <p>{counter}</p>;  
};
```

# Lifecycle – Functional Lifecycle Methods



```
const Counter = () => {  
  const [counter, setCounter] = useState(0);  
  useEffect(() => {  
    const interval = setInterval(  
      () => setCounter(c => c + 1), 1000  
    );  
    return () => clearInterval(interval);  
  }, []);  
  return <p>{counter}</p>;  
};
```



# Lifecycle – Functional Lifecycle Methods

```
useEffect(  
  ()=> {  
    // Fn body  
    return cleanFn;  
  },  
  [memo, deps]  
)
```

```
componentDidMount()  
componentDidUpdate()  
shouldComponentUpdate()  
componentWillUnmount()
```

# Index

 Props

 State

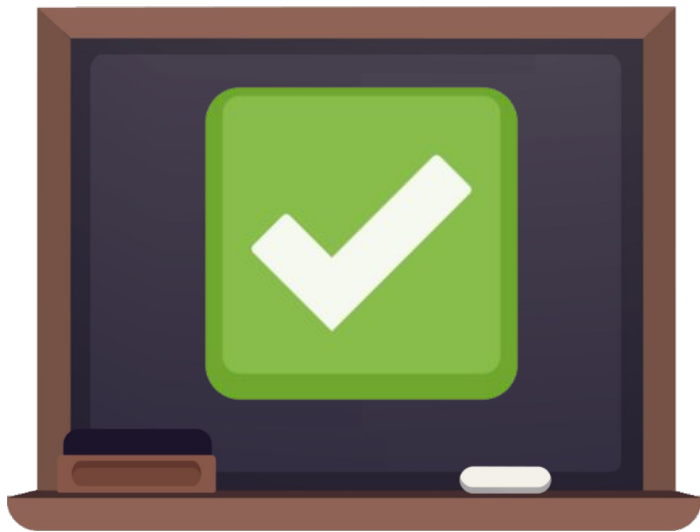
 Lifecycle



# Exercises!

1. Separate our Wish List application in several components. Use props to pass data down.
  - a. `WishlistInput`
  - b. `WishlistItem`
2. Add functionality to our application
  - a. The input should create new wishes to add to the list
  - b. The wishes checkbox should mark the wish as done
  - c. Buttons to archive completed wishes should make the be removed from the list
3. Every wish should be coloured depending on the time that has remained undone: orange (>10s), red (>20s).





## 4. Props & State

Introduction to React