

## Exercise 5 - 2D Image Processing

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July 12, 2017

### Optical Flow

1. ...
2.
  - brightness consistency: for a fixed light source or even a light source that moves only slowly, it should be possible to track bubbles. On the other hand, if the light source moves rather fast, it is not easily possible. (this is directly connected to “temporal persistence”)
  - spacial coherence: since bubbles do not vanish while being in the liquid, points should move similarly with respect to their neighbors.
3. ...
4. ...
5. ...

### Bayes Filter

1. We use a distribution function to estimate the probability where an object might be located after a timestep. Using additional sensor data, we are able to compute another probability region where the object should be. Using both steps together, we are able to correct the measurements and therefore are more likely to get a robust estimation of the current location of the object. The main idea of doing this iteratively, is to prevent divergence of the model, due to insufficient measurements.
2. ...
- 3.

$$L(x_t) = \eta p(z_t|x_t) \int p(x_t|x_{t-1}, u_t) L(x_{t-1}) dx_{t-1}$$

- $p(z_t|x_t)$ : probability of the new measurement  $z_t$  given the previous state  $x_{t-1}$
- $p(x_t|x_{t-1}, u_t)$ : probability of the new state  $x_t$  given both, previous state  $x_{t-1}$  and previous control data  $u_t$
- $L(x_t)$ : estimated location at time  $t$

## Bayes Filter

1. Markov assumption states that the currently observed state  $x_t$  depends only on the previous state  $x_{t-1}$ . The assumption for example holds in case of the random walk in  $\mathbb{R}^d$ . An example where the assumption is violated is Fibonacci's sequence, where each state depends on the previous two states.
2. ...