

LEIF PEDERSEN

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TECHNICAL SKILLS

Computer Languages	Java, Python, Typescript, C++
Protocols & Frameworks	XML, JSON, REST, JUnit, Mockito, git, Gerrit, React Native
Knowledge	Object Oriented Design, Operating Systems, Algorithms and Data Structures

WORK EXPERIENCE

Tableau Software <i>Software Engineer (TypeScript)</i>	May 2018 - August 2018 <i>Palo Alto, CA</i>
<ul style="list-style-type: none">· Developed Tableau Mobile's Biometric sign in, Face and Touch ID to be used by over 100,000 customers.· Evaluated different libraries and feature implementations for their security and ease of customer use, the team accepted my recommendations on the approach.· Identified source code defects in a React Native library's Objective-C and rapidly pivoted the project onto a superior library.	

Tasktop Technologies <i>Junior Software Engineer (Java)</i>	September 2017 - April 2018 <i>Vancouver, BC</i>
<ul style="list-style-type: none">· Lead release testing Tasktop Hub and Sync, 4 defects all fixed before release deadline.· Installed an algorithm to synchronize comments in systems with different threading structure.· Rapidly prototyped a feature during its technical analysis phase so I could demo to sales the desired functionality. Proof of concept allowed the feature to be pushed to product release.	

TECHNICAL EXTRACURRICULAR ACTIVITIES

UBC Rocket <i>Engineering Design Team Project Lead</i>	July 2017 - May 2018 <i>ubcrocket.com</i>
<ul style="list-style-type: none">· Managed an interdisciplinary team of 21 engineering and science students to build the electronic systems on the team's sub-orbital rockets. Successful first launch and recovery.· Oversaw inter-team disagreements and design conflicts on a team of 80.· Designed the PCB and wiring integration with the rocket body complying with all IREC wiring and mounting requirements. Won 1st place in the most popular division at the Spaceport America Cup.	

UBC Rocket <i>Developer (C++)</i>	September 2017 - April 2018 <i>UBC Rocket</i>
<ul style="list-style-type: none">· Designed rocket avionics algorithms for redundant parachute systems complying with all IREC Safety and Requirements Documents.· Integrated IMU and altimeter sensors with flight algorithms using custom written libraries for improved freefall accelerometer measurements.	

UBC iGEM <i>Developer and Lab Technician (Python)</i>	January 2017 - December 2017 <i>UBC iGEM</i>
<ul style="list-style-type: none">· Collaborated with microbiology students developing a program for informed designed CRISPR guide sequences. Our Software was nominated for Best Model at the 2017 International Genetically Engineered Machinery Competition.	

EDUCATION

University of British Columbia 4 th Year Bachelor of Science, Honours Computer Science Average: 91.2%	<i>December 2019</i>
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