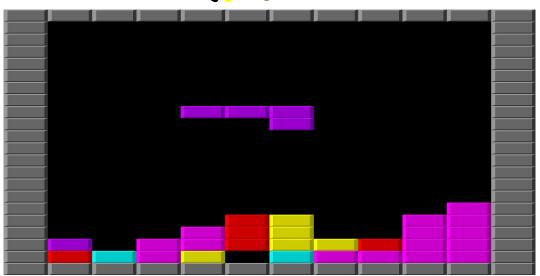
FALLING DEBRIS



1. PROJECT DESCRIPTION

Story and concept based on TETRIS:

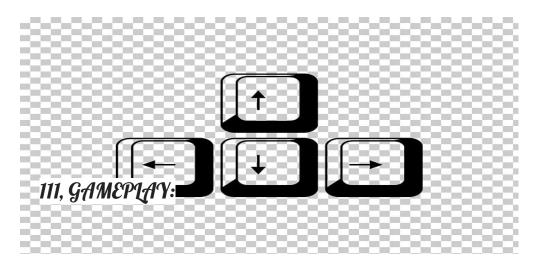
A 2014 western game that follows the adventure of a single adult whos spaceship is lost in a world of maze.

2. ALGORITHM AND GAMEPLAY BASED ON TETRIS:

Tetris is a video game developed in the Soviet Union in 1984. The game has a simple goal of destroying lines of blocks before it reaches the top. The line is made up of a square block. Tetrominoes are the shape of the 4 connected blocks that falls vertically down.

11. GAME DESCRIPTION:

A single man is on his way back home but his spaceship crushed because of lack of fuel in the galaxy and end up in the maze world, to escape the maze he need to clear all the blocks that will eventually crushed him to death



Press UP, DOWN. LEFT, RIGHT KEYS

To move the blocks inside the maze to avoid being sandwich to death.



Press the START button

To start the game.

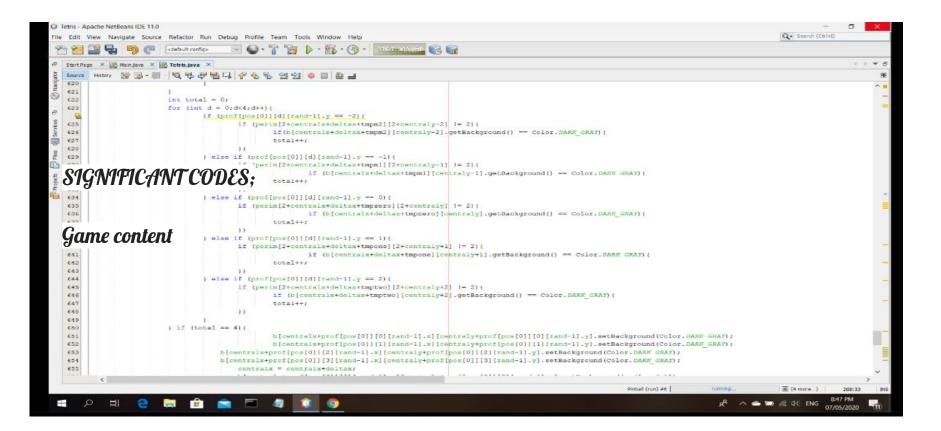


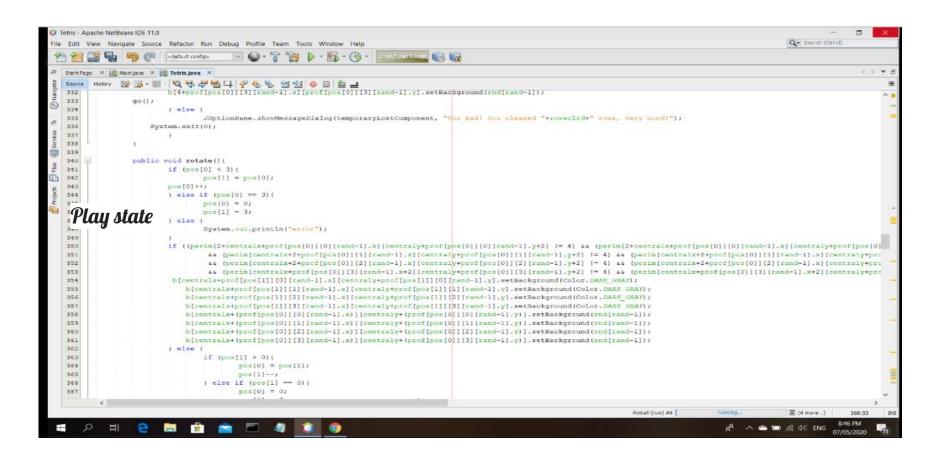
Press the ENTER button

To place the blocks to your desired place.

HOW TO FINISH THE GAME:

To finish the game you need to clear all the blocks for you to escape the maze and there will be no pause button provided because this is a game of survival. Lastly there will be no exit provided the game will exit until you die or survive the game.





THE END

ALMAREZ, JOSHUA CARBIE D.

PIDO, EARL LEIGH

DE LA CRUZ, JAKE SYRALE

ISABELO, ALBERT

CITCS - 1E