Part 4

- Importing into the Global Namespace
- Using function without specifying the namespace before the function call
- Why we shouldn't import *
- A better way to import our modules/functions

The Global Namespace

- So far we have been using

```
import module_name or
import module_name as alias
```

- This creates a separate namespace.
- We could import into the global namespace. Then we can use the functions directly without referring to any namespace at all.

```
from validate_module import *
```

- Let's check it out.

```
from validate module import *
while True:
      user input = input("Enter a number: ")
      user input = convert to int(user input)
      if (is integer(user input)):
            break
                                                       Validate User Input Imported.
                                                       Enter a number: No
                                                       Enter a number: Why should I?
                                                       Enter a number: hmm
                                                       Enter a number: ok
                                                       Enter a number: 42!!!!!
                                                       Enter a number: 4 2
                                                       Enter a number: 42
```

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Process returned 0 (0x0) execution time: 10.187 s

Press any key to continue . . .

import *

You should not import *

A better import solution

```
from validate_module import is_integer,
convert_to_int
```

- Now it is quite clear where the functions have been imported from
- We could take this one step further and create aliases
- Let's see an example

```
from validate module import is integer as is int,
convert to int as to int
while True:
    user input = input("Enter a number: ")
    user input = to int(user input)
    if (is int(user input)):
        break
```

Validate User Input Imported.

Enter a number: No

Enter a number: Why should I?

Enter a number: hmm Enter a number: ok

Enter a number: 42!!!!!

Enter a number: 4 2 Enter a number: 42

Process returned 0 (0x0) execution time: 10.187 s Press any key to continue . . .

So far...

- We have created a simple module
- We have created a main program and imported the module
 - import validate_module
 - import validate_module as check
 - from validate_module import *
 - from validate_module import is_integer, convert_to_int
 - from validate_module import is_integer as is_int, convert_to_int as to_int
- DocStrings
- Help
- Namespaces

End of Part 4

- Time for another break
- Check out the next video when ready and I'll discuss the Standard Library and how to install and import non standard libraries