

Mathematical models in economics

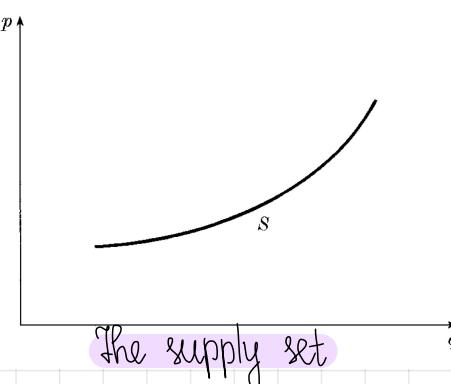
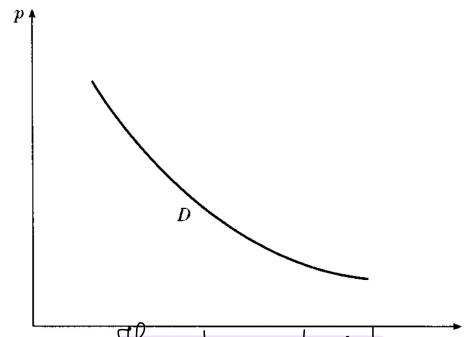
1.2 A model of the market

- in economics: horizontal - q -axis
vertical - p -axis (q, p)

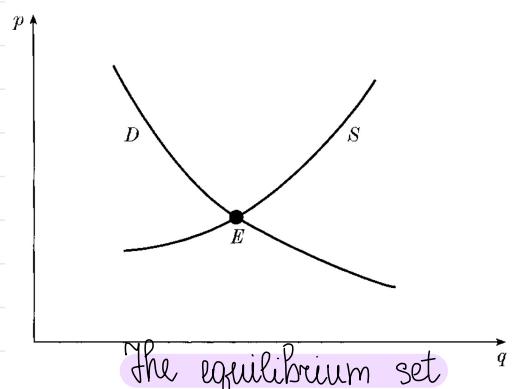
Demand - if p - selling price, then q is a demand - the quantity which would be sold to consumers at that price.

$q^D(p)$ - the quantity which would be sold if the price were p
(demand func)

$p(q)$ - the inverse demand func



- supply function q^S
- inverse supply function p^S



1.3 Market equilibrium

- Equilibrium set $E = S \cap D$ - intersection of the sets S and D

$$p^*: q^D(p) = q^S(p)$$

1.4 Excise tax

Excise tax - legislated tax on specific goods or services at purchase. (fuel, tobacco, alcohol...)

Tax theorem - not all of an excise tax is passed on to the consumer

(if S and D are straight lines \propto slopes)

Money gov. makes from tax = $q^T \cdot T$ equilibrium q by T

not all of the tax transfers to consumer.

Example:

$$6q_f + 8p = 125$$

Example: (cont.)

$$P^D(q_f) = \frac{125 - 6q_f}{8}$$

- we can determine q_f : $q_f^D(p) = \frac{125 - 8p}{6}$
- if $p=4$, then: $q_f = q_f^D(4) = \frac{125 - 32}{6} = \frac{93}{6}$

Example:

$$\begin{aligned} q_f + 5p &= 40 \\ 2q_f - 15p &= -20 \end{aligned}$$

$$1. \begin{cases} q_f + 5p = 40 \\ 2q_f - 15p = -20 \end{cases} | \cdot 2$$

$$2. \begin{cases} 2q_f - 15p = -20 \\ 2q_f + 10p = 80 \end{cases} - \\ -25p = -100 \\ p^* = 4$$

$$3. \begin{cases} q_f + 20 = 40 \\ q_f = 20 \end{cases}$$

Example:

$$2q_f - 5p = -12$$

$$\bullet q_f^S(p) = \frac{5p - 12}{2} - \text{Supply function}$$

$$\bullet P^S(q_f) = \frac{2q_f + 12}{5} - \text{inverse supply function}$$

Answer: the equilibrium set is a single point $(20, 4)$.

Example:

$$q_f^D(p) = 40 - 5p$$

$$q_f^S(p) = \frac{15}{2}p - 10$$

$$p^* = 4 \text{ per unit}$$

if $T=1$, then:

$$1. P^* = \frac{3T+4}{5} = \frac{3}{5} + 4 = 4.6$$

$$4 \rightarrow 4.6$$

$$2. q_f^* = 40 - 5p^* = 20 - 3T$$

$$q_f^* = 40 - 5 \cdot 4.6 = 17 \\ 20 \rightarrow 17$$

1. for supplier price $= p-T$, and the new supply func. is:

$$q_f^S(p) = q_f^S(p-T) = \frac{15}{2}(p-T) - 10$$

2. the demand func. remains the same. The new eq. values q_f^T and p^T satisfy the equations

$$q_f^T = 40 - 5p^T$$

$$\Rightarrow 40 - 5p^T = \frac{15}{2}(p^T - T) - 10$$

$$q_f^T = q_f^S(p^T) = \frac{15}{2}(p^T - T) - 10$$

$$40 - 5p^T = \frac{15}{2}p^T - \frac{15}{2}T - 10$$

$$p^T = \frac{\frac{15}{2}T + 100}{\frac{15}{2} + 5}$$

$$-5p^T - \frac{15}{2}p^T = -\frac{15}{2}T - 10 - 40$$

$$p^T = \frac{\frac{15}{2}T + 100}{2} \cdot \frac{2}{10 + 15} = \frac{\frac{15}{2}T + 100}{25}$$

$$p^T \left(5 + \frac{15}{2} \right) = \frac{15}{2}T + 50$$

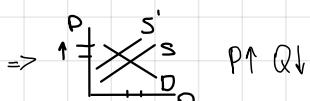
$$p^T = \frac{5(3T + 20)}{25} = \frac{3T + 20}{5}$$

$$p^T = \frac{15}{2}T + 50$$

$$p^T = \frac{3T}{5} + 4$$

$$q_f^T = 40 - 5p^T = 20 - 3T$$

- P^T not by T but $\frac{3}{5}T \Rightarrow$ not all of the tax is passed on to the consumer



Algorithms 1.

$$q_f^S(p) = a - bp \text{ - func}$$

$$p^S(q_f) = a - bq \text{ - inverse func}$$

Equilibrium: subtract, add or equalize 2 equations \Rightarrow find p \Rightarrow we p, find q

Tax: 1) S: $(p-T)$ D: p^T remains the same

2) equate right parts of equations (without q)

3) find $p^T = a \pm T$

Mathematical terms and notations

2.1 Sets

Set - collection of objects defined in a precise way, so that any given object is either in the set or denoted by large letters X, Y, S, D... not in the set.

Members or **elements** of set - numbers listed within the parentheses.

$$1) X = \{2, 3, 4, 5, 6, 7, 8, 9\}$$

$2 \in X$ 2 belongs to X
2 is a member of X

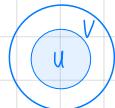
$$2) Z = \{n! : n \text{ is a positive whole number less than } 5\}$$

Z is the set of n such that n is a positive whole number less than 5
 $\{1, 2, 3, 4\}$

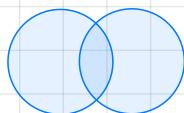
Empty set - set with no members.

denoted by \emptyset

U is a **subset** of V if every member of U is a member of V. $U \subseteq V$
 $V \subseteq U$ if and only if $x \in U$ implies $x \in V$.



\subseteq U can be equal V
 \subset definitely not equals
 (no possibility)

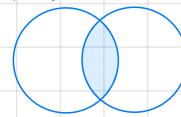


union $A \cup B$ - the set whose members belong to A or B (or both A and B):

$$A \cup B = \{x \mid x \in A \text{ or } x \in B\}$$

We define **intersection** $A \cap B$ to be the set whose members belong to Both A and B:

$$A \cap B = \{x \mid x \in A \text{ and } x \in B\}$$



Example:

$$\begin{aligned} X &= \{2, 3, 5, 7, 8, 9\} \\ Y &= \{1, 4, 5, 7, 9\} \\ Z &= \{1, 2, 3, 4\} \end{aligned}$$

$$X \cup Y = \{1, 2, 3, 4, 5, 7, 8, 9\}$$

$$9 \in X \cap Y$$

$$X \cap Y = \{5, 7, 9\}$$

$$Z \subseteq X \cup Y$$

$$Y \cup Z = \{1, 2, 3, 4, 5, 7, 9\}$$

$$X \cap (Y \cap Z) = (X \cap Y) \cap Z = \emptyset$$

Real numbers \mathbb{R} - points on a line, can be described as decimal $5834.623496\dots$, may or may not terminate.

Subsets of \mathbb{R} :

reals

Nonnegative real numbers \mathbb{R}_+ $\{x \mid x \geq 0\}$.

Integers $\mathbb{Z} = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$.

Natural numbers \mathbb{N} - positive integers $\mathbb{N} = \{1, 2, 3, \dots\}$.

\mathbb{R}^2 - set of ordered pairs (x, y) of real numbers. Usually set of points in a plane, x and y being the coordinates of a point with respect to a pair of axes.

\mathbb{R}_+^2 - x and y are both nonnegative, first quadrant.

\mathbb{Q} Rational numbers - can be written in the form $\frac{m}{n}$, can be expressed as ratios of integers.

2.2 Functions

given 2 arbitrary sets A and B ,
precisely

Function from A to B is a rule which assigns one member of B to each member of A .

Function - is a black box which converts an input into an output. For each input there is a unique, well-defined output.

f -name

x -input

$f(x)$ -output

$$x \rightarrow \boxed{f} \rightarrow f(x)$$

In general we can't reverse the arrows

If f is a function for which it is possible to reverse the arrows, the resulting "reverse" function is called the inverse function for f and is denoted by f^{-1} .

f^{-1} is the undoing of f
(parabola am inverser)

$$x \rightarrow \boxed{f} \rightarrow y \quad x \leftarrow \boxed{f^{-1}} \leftarrow y$$

$$\text{if } y = f(x)$$

$$\text{then } x = f^{-1}(y)$$

Example:

$$f(x) = 2x + 7$$

x -input
 $y = 2x + 7$ - output
 f -name

$$x \rightarrow f \rightarrow y = 2x + 7$$

inverse function:

$$x = \frac{y-7}{2}$$

$$f^{-1}(y) = (y-7)/2$$

p^S is the inverse function for q^S

p^D is the inverse function for q^D

$$\bullet q^S(p) = \sim$$

$$p^S(q^S) = \sim$$

$$\bullet f(x) = y$$

$$f^{-1}(y) = x$$

$$f(x) = x^2 \text{ has no inverse}$$

(as has more than 1 option: $\pm x \rightarrow x^2$)

2.3 Composite functions

Example

$$\begin{array}{l} f(x) = 2x + 7 \\ f^{-1}(y) = \frac{y-7}{2} \end{array} \quad \left| \begin{array}{l} f^{-1}(f(x)) = f^{-1}(y) = f^{-1}(2x+7) = \frac{(2x+7)-7}{2} = \frac{2x+7-2}{2} = \frac{2x}{2} = x \end{array} \right.$$

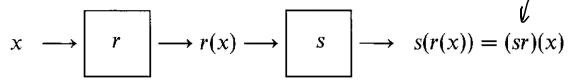
For any x , $f^{-1}(f(x)) = x$

$$k(x) = s(r(x))$$

$$k = sr$$

3 func: f, g, h

$f(g(h))$ - composite func.



- composite func (func. of a func.) $f \circ g$

But t is applied first

Example

$$\begin{array}{l} r(x) = x^2 + 2 \\ s(x) = x^3 \\ k = sr \end{array} \quad \left| \begin{array}{l} k(x) = s(r(x)) = s(x^2 + 2) = (x^2 + 2)^3 - \text{composite func.} \\ (f^{-1}f)(x) = x \\ (ff^{-1})(x) = x \end{array} \right.$$

Example

$$k = sr = f(x) = \sqrt{x^4 + x^2 + 5}$$

$$\begin{array}{l} g(x) = \sqrt{x} \\ r(x) = x^4 + x^2 + 5 \end{array}$$

Example

$$f(x) = 1/x$$

$$g(x) = x^{3/2}$$

$$h(x) = x^2 + 2x + 3$$

$$(fg)(x)$$

$$(gh)(x) = g\left(x^2 + 2x + 3\right) = (x^2 + 2x + 3)^{3/2}$$

$$(fgh)(x) = f\left(\left(x^2 + 2x + 3\right)^{3/2}\right) = \frac{1}{(x^2 + 2x + 3)^{3/2}}$$

Identity func. - $i(x) = x$ for all x

$$f^{-1}f = i$$

$$ff^{-1} = i$$

$$\bullet (fg)^{-1}(y) = (g^{-1}f^{-1})(y)$$

$$(fg)^{-1} = g^{-1}f^{-1}$$

2.4 Graphs and equations

Equations:

linear $Ax + B = 0$, $A \neq 0$ $\{x \mid Ax + B = 0\}$ has 1 member - (B/A) $f(x) = mx + c$ m - gradient, slope

quadratic $= ax^2 + bx + c = 0$, $a \neq 0$

Factorisation: $x^2 - 5x + 6 = (x-2)(x-3)$, then

pay attention $\{x \mid x^2 - 5x + 6 = 0\}$ has two members 2 and 3

Completing the square:

$$ax^2 + bx + c = 0 \Rightarrow a(x+d)^2 + e = 0$$

two x's \Rightarrow one x

$$d = \frac{b}{2a}$$

$$e = c - \frac{b^2}{4a}$$

Example $x^2 + 6x + 7 = (x+3)^2 - 2$
 $(x+d)^2 + e = x^2 + 2dx + d^2 + e \rightarrow$ result
 try to fit $x^2 + 6x + 7$ into $x^2 + 2dx + d^2 + e$

$$(x+d)^2 + e \Rightarrow x^2 + 2dx + d^2 + e$$

$$6x = 2dx \Rightarrow d = 3$$

$$7 = d^2 + e \Rightarrow e = -2$$

$$\Rightarrow (x+3)^2 - 2$$

Steps:

$$ax^2 + bx + c = 0 \quad | :a$$

$$x^2 + \frac{b}{a}x = -\frac{c}{a}$$

$$(x + \frac{b}{2a})^2 = x^2 + \frac{b}{a}x + \frac{b^2}{4a^2}$$

$$(x + \frac{b}{2a})^2 - \frac{b^2}{4a^2} = -\frac{c}{a} \rightarrow \text{in the end we have}$$

$$x = \frac{-b \pm \sqrt{D}}{2a}$$

For $ax^2 + bx + c = 0$, $a \neq 0$

$b^2 - 4ac < 0$, no solutions

$b^2 - 4ac = 0$, 1 solution $x = -\frac{b}{2a}$

$b^2 - 4ac > 0$, 2 solutions $x_1, x_2 = \frac{-b \pm \sqrt{D}}{2a}$

To solve equations simultaneously means finding the intersection of the solution sets of the individual equations (like in market equilibrium).

Example:

$$G = \{(x, y) \mid y = x^2 - 5x + 6\}$$

$$L = \{(x, y) \mid y = 2x - 6\}$$

$$G \cap L =$$

= points of intersection of 2 graphs

$$y = x^2 - 5x + 6$$

$$y = 2x - 6$$

$$x^2 - 5x + 6 = 2x - 6$$

$$x^2 - 7x + 12 = 0$$

$$x^2 - 7x + 12 = (x-4)(x-3)$$

$$x_1 = 4 \quad x_2 = 3$$

$$y_1 = 16 - 20 + 6 = 2$$

$$y_2 = 6 - 6 = 0$$

Answer: $G \cap L$ consists of two points $(4, 2)$ and $(3, 0)$.

Algorithms 2.

- $f^{-1}(y) = x$
- $f(x) = y = \dots x$

- intersection \cap for equation means finding roots

- express x through y $x = \dots y$
- substitute x with $f^{-1}(y)$

- in comp. func x becomes my new x which I insert into s

Sequences, recurrences, limits

Sequence of numbers y_0, y_1, \dots – is a description of how a variable quantity y evolves with respect to time.

– is an infinite and ordered list of numbers with one term y_t , corresponding to each non-negative integer.

Solution – explicit formula for y_t .

Recurrence (difference) equation – an equation which defines y_t in terms of y_{t-1}, y_{t-2}, \dots

First-order recurrence – in which y_t depends on y_{t-1} but no other previous values. Linear recurrence with constant coefficients:

Time-independent solution – solution which does not vary with t .

$$y_t = a \cdot y_{t-1} + b$$

$$y^* = \frac{b}{1-a}$$

Arithmetic progressions: first term a , common difference d .

$$y_t = a + dt$$

Arithm. series:

$$y_t = y_{t-1} + d \quad S_t = \frac{t(2a + (t-1)d)}{2}$$

Geometric progression: common ratio x .

$$y_t = ax^t \quad S_t = \frac{a(x^t - 1)}{x - 1} \quad x \neq 1$$

$$y_t = x y_{t-1} \quad \text{for successive terms.}$$

Sum to infinity: finite only if x between -1 and 1

$$S_t \rightarrow \frac{a}{1-x} \quad \text{as } t \rightarrow \infty$$

Limiting behaviour

$$y_t = y^* + (y_0 - y^*) a^t$$

for a^t

Value of a	Behaviour of a^t	Behaviour of y_t
$a > 1$	$a^t \rightarrow \infty$	$y_t \rightarrow \infty$
$1 > a \geq 0$	$a^t \rightarrow 0$ (decreasing)	$y_t \rightarrow y^*$
$0 > a > -1$	$a^t \rightarrow 0$ (oscillating)	$y_t \rightarrow y^*$
$-1 > a$	oscillates increasingly	oscillates increasingly

If $a=1$ or $=-1$, each term is obtained by adding b to the previous one:

$$y_t = y_{t-1} + b$$

$$y_t = y_0 + tb \quad \text{- general solution}$$

Algorithm:

Finding an expression for the salary/income...

$$1) y_0 = P$$

P - basic money
M - additional payment

$$y_1 = P(1+i) + M$$

$$y_2 = y_1(1+i) + M = P(1+i)^2 + M(1+i) + M$$

$$y_3 = y_2(1+i) + M = P(1+i)^3 + M(1+i)^2 + M(1+i) + M$$

$$y_4 = y_3(1+i) + M = P(1+i)^4 + M(1+i)^3 + M(1+i)^2 + M(1+i) + M$$

$$2) y_N = P(1+i)^N + M \left((1+i)^{N-1} + (1+i)^{N-2} + \dots + 1 \right)$$

geometric progression, use S_t

$$3) a=1$$

$$x = (1+i) \quad S_t = \frac{1 - (1+i)^N}{1 - (1+i)}$$

$$4) \text{ substitute } S_t \text{ inside 2): } y_N = P(1+i)^N + M \frac{1 - (1+i)^N}{1 - (1+i)}$$

The elements of finance

$$C = P(1+r)^t$$

- capital C after t years

$$r = \frac{R}{100} \quad R - \%$$

$$P = \frac{C}{(1+r)^t}$$

Compounding (compound interest) – interest is paid on interest previously added to the account.

4% twice a year is better than 8% once a year.
The quantity increases steadily as m increases.

$$I(P) = \left(\frac{r(1+r)^t}{(1+r)^t - 1} \right) P \quad \begin{array}{l} \text{- annual income} \\ \text{(annuity)} \end{array}$$

$$P(I) = \frac{I}{r} \left(1 - \frac{1}{(1+r)^t} \right)$$

Limit

$$f(y) \rightarrow 0 \quad \text{as } y \rightarrow \infty$$

same as

$$\lim_{y \rightarrow \infty} f(y) = 0$$

$$e = \lim_{y \rightarrow \infty} \left(1 + \frac{1}{y} \right)^y$$

$$e^x = \lim_{y \rightarrow \infty} \left(1 + \frac{x}{y} \right)^y$$

Continuous compounding – m tends to infinity:

$$e^r = \lim_{m \rightarrow \infty} \left(1 + \frac{r}{m} \right)^m$$

$$C = P e^{rt}$$

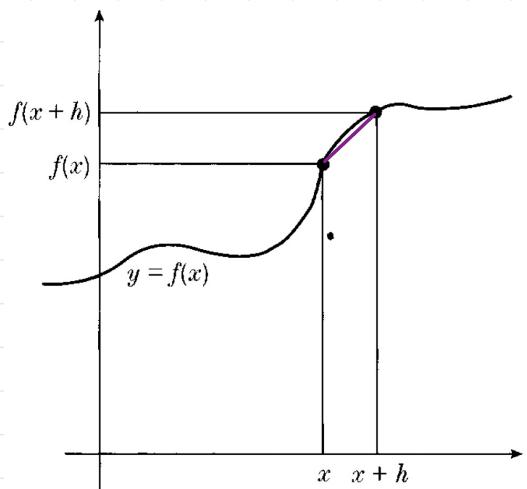
Finite series – sum of the form $y_0 + y_1 + \dots + y_{t-1}$

Introduction to calculus

derivative - speed of changing

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

f' - how small change of input x changes output $f(x)$.



$$f'(x) \approx \frac{\Delta f}{\Delta x}$$

$$\Delta f \approx f'(x) \cdot \Delta x$$

Derivatives		
power of x	$p(x) = x^k$	$p'(x) = k \cdot x^{k-1}$ (for all k)
the sum rule	$h(x) = f(x) + g(x)$	$h'(x) = f'(x) + g'(x)$
the product rule	$h(x) = f(x) \cdot g(x)$	$h'(x) = f'(x) \cdot g(x) + f(x) \cdot g'(x)$
the quotient rule	$h(x) = f(x)/g(x)$	$h'(x) = \frac{f'(x) \cdot g(x) - f(x) \cdot g'(x)}{g(x)^2}$ (for $g(x) \neq 0$)
composite func	$k(x) = s(\tau(x))$	$(s \circ)'(x) = s'(\tau(x)) \cdot \tau'(x)$
inverse func.	$y = f(x)$, $x = g(y)$	$g'(y) = \frac{1}{f'(x)}$ $f'(x) = \frac{\Delta y}{\Delta x}$ $g(y) = x$
	e^{kx}	$k \cdot e^x$
	$\ln x$	$\frac{1}{x}$
	$\sin x$	$\cos x$
	$\cos x$	$-\sin x$

Derivative of an inverse func: $g'(f(x)) = \frac{1}{f'(x)}$ when $g = f^{-1}$

Marginals are derivatives.

Algorithms:

Derivative of a composite func:

1. $\tau'(x)$
2. $s'(x)$
3. insert $\tau(x)$ into $s'(x) = s'(\tau(x))$
4. multiply $s'(\tau(x)) \cdot \tau'(x)$

$$(x)' = 1$$

$$\text{const}' = 0$$

$$(ax)' = a$$

$$(\exp x)' = \exp x$$

$$a^x' = \ln a \cdot a^x$$

$$\sqrt{x}' = \frac{1}{2\sqrt{x}}$$

$$\ln(g(x))' = \frac{g'(x)}{g(x)}$$

Some special functions

7.1 Powers

When n is a positive integer the n th power of a (a^n) is the product of n copies of a .

Power rules:

$$a^x \cdot a^y = a^{x+y}$$

$$a^m \cdot a^{-n} \quad (m > n) = a^{m-n} = a^{m+(-n)}$$

$$(a^x)^y = a^{x \cdot y}$$

$$(a^{1/n})^n = a$$

$$a^0 = 1 \quad a^{m+0} = a^m$$

$$a^{1/n} = \sqrt[n]{a}$$

$$a^{-n} = \frac{1}{a^n} \quad a^n \cdot a^{-n} = a^0 = 1$$

$$a^{m/n} = (a^{1/n})^m$$

$$f^{-1}(y) = y^{1/n}$$

$$f(y) = y^n$$

Examples:

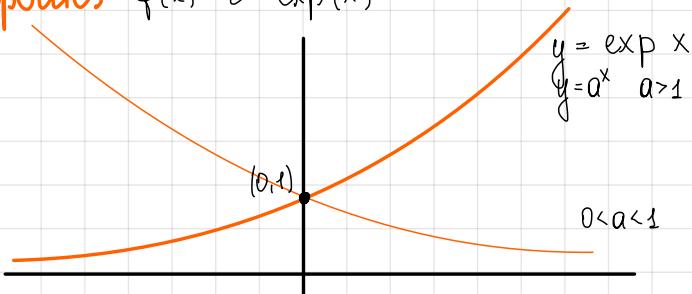
$$8^{2/3} = (8^{1/3})^2 = 2^2 = 4$$

7.2 The exponential function and its properties

$$f(x) = e^x = \exp(x)$$

PV = investing \$100
for 1 year
 r - annual interest
m - equal periods of interest compound

$$PV \cdot \left(1 + \frac{r}{m}\right)^t$$



$$\exp(x) = \lim_{m \rightarrow \infty} \left(1 + \frac{x}{m}\right)^m - \text{the exponential function}$$

$$\exp(0) = 1$$

$$e = \exp(1) = \lim_{n \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n = 2.71828$$

$$\exp(x) \rightarrow \infty \text{ as } x \rightarrow \infty$$

$$e^{-x} = \frac{1}{e^x}$$

$$\exp(x) \rightarrow 0 \text{ as } x \rightarrow -\infty$$

$$\exp(x) \cdot \exp(y) = \exp(x+y)$$

$$\exp(x)^t = \exp(tx)$$

Exponential-type func.

$$f(x) = a^x$$

always positive
crosses y only at $(0,1)$

7.3 Continuous compounding of interest

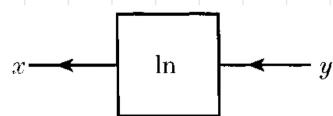
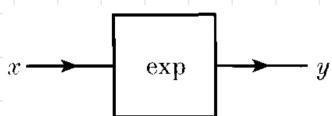
$$C = P \exp(r) - \text{capital after one year FV}$$

$$C = P \exp(rt) - \text{for } t \text{ years}$$

$$P = C \exp(-rt) = C e^{-rt} - \text{present value PV} \quad t \text{ need not to be an integer}$$

7.4 The logarithm function

The exponential function has an inverse – the **logarithm function**.



$\ln y$ is the natural logarithm of y (y is positive).

Natural logarithm – log to the base e. $\ln = \log_e$

$$\log_{10}(y) = 0.4343\dots \cdot \ln(y)$$

x in $\log(x)$ is always positive

Properties:

$$\ln(ab) = \ln a + \ln b$$

$$a = \exp(\ln a) \quad a \text{ positive}$$

$$a^x = (\exp(\ln a))^x = (e^{\ln a})^x = e^{x \ln a} = \exp(x \ln a)$$

$$a^x = \exp(x \ln a) \quad a > 0 \quad | \log$$

$$\ln(a^x) = x \ln(a)$$

$$\ln'y = \frac{1}{y}$$

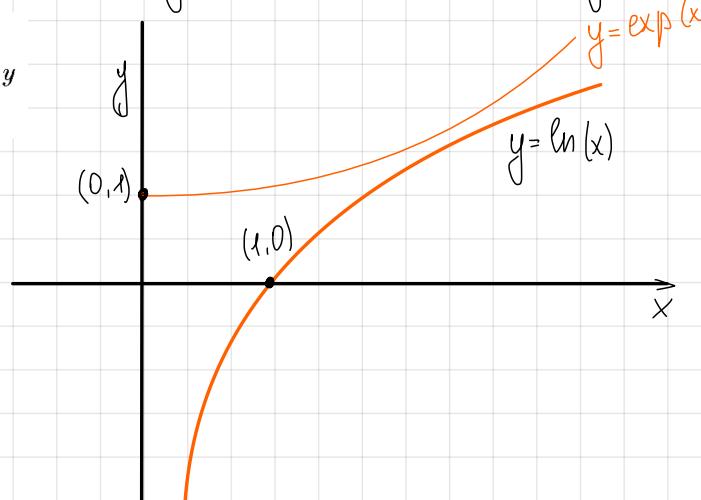
$$\ln 1 = 0$$

$$\ln(a) - \ln(b) = \ln(a/b)$$

$$\ln(ab) = \ln(a) + \ln(b)$$

$$\ln(e) = 1 \quad \log_e e = 1$$

\log_{10} is inverse for 10^x
 $\log_e = \ln$ is inverse for e^x
 if $y = \exp(x)$ then $x = \ln(y)$



Example:

$$2^{\sqrt{2}} = \exp(\sqrt{2} \cdot \ln 2) \quad - \text{the easiest way}$$

× multiply 2 $\sqrt{2}$ times

Example:

Find the derivative

$$g(x) = \ln \ln x$$

$$g'(x) = \left(\frac{1}{\ln x} \right) \left(\frac{1}{x} \right) = \frac{1}{x \ln x}$$

What is the number y such that $a^y = x$?

$$\text{Ans. } \log_a y = x$$

7.5 Trigonometrical functions

• angle is measured in radians, not degrees

$$\tan x = \frac{\sin x}{\cos x}$$

180 degrees = π radians

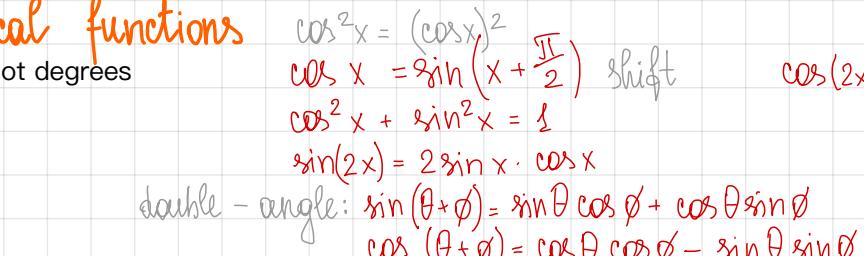
α degrees $\rightarrow \beta$ radians

$$\alpha \cdot \frac{\pi}{180} = \beta$$

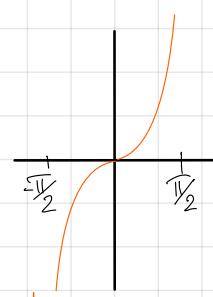
$$\sin'(x) = \cos(x)$$

$$\cos'(x) = -\sin(x)$$

$$\tan'(x) = \frac{1}{(\cos x)^2}$$



$$\begin{matrix} \sin x \\ \cos x \end{matrix} \quad [-1, 1]$$



$$TR = (ax+b)x = ax^2 + bx$$

if $p = ax+b$
 $f = x$

$$TC = F + Vx$$

x - production level

Break-even output:

$TC = TR$ can be several

Example:

Find the derivative:

$$f(x) = \tan(x^2 + 1)$$

composition rule, where

$$s(x) = \tan x$$

$$\tau(x) = x^2 + 1$$

$$\tau(x) = 2x$$

$$f'(x) = \frac{2x}{(\cos(x^2+1))^2}$$

2 bsp:

$$(\tan x)^1 \cdot (x^2 + 1)^1 \quad g = x^2 + 1$$

$$\tan' x = \frac{1}{(\cos g)^2}$$

$$= \frac{1}{(\cos g)^2} \cdot 2x = \frac{2x}{(\cos(x^2+1))^2}$$

Algorithm:

- Once each year at the end of the year $C = PV(1+i)^t$
- several years simple r , then compounding r $C = P \cdot (1+\frac{r}{m})^t \cdot \exp(rt)$

composite func:

1. solve big one

2. inner one

3. multiply

or

1. substitute inner one with g

2. solve big with g

3. solve g

4. insert g into big one

$$(x \ln a)^1 = \ln a$$

same as:

$$5x^1 = x^5 = 5$$

$$e^{x^2} = \exp(x^2)$$

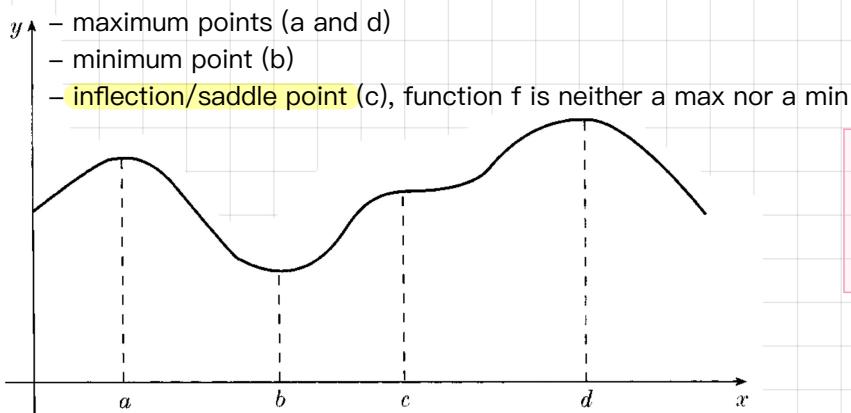
$$\exp^1(x^2) = \exp(x^2) \cdot 2x = 2x \cdot e^{x^2}$$

Introduction to maximisation

Optimisation (in math) – finding the “best” value of some quantity. In max/min points graph is horizontal so it's derivative = 0 ($f'(x) = 0$).

$f'(x) > 0$	f is increasing at x
$f'(x) < 0$	f is decreasing at x
$f'(x) = 0$	horizontal graph

- critical/stationary point, neither increasing nor decreasing



$$f''(x) = \frac{d^2 f}{dx^2}$$

second derivative

$f'(a)=0$ and $f''(a)<0$ point a is a loc. maximum of f
 $f'(a)=0$ and $f''(a)>0$ point a is a loc. minimum of f
 $f'(a)=0$ and $f''(a)=0$ a may be a maximum/minimum/
an inflexion point (we cannot conclude which exactly)

Revenue $R(q_f) = q_f \cdot P(q_f)$

Profit $\Pi(q_f) = R(q_f) - C(q_f) = q_f P(q_f) - C(q_f)$

Global optimisation – what is the largest (or smallest) value of $f(x)$ when x is in $[u,v]$?

- I - to find crit. points
- II - to classify it

Curve sketching

1. crosses x-axis $f(x) = 0$ $(x, 0)$
2. crosses y $x = 0$ $(0, y)$
3. crit points $f'(x) = 0$
4. nature of crit. points $f''(x)$
5. limiting behaviour - what happens to $f(x)$ when x tends to $\pm\infty$
 - examine the highest power n :
 - even: $x^n \rightarrow \infty$ as $x \rightarrow \pm\infty$
 - odd: $f(x) \rightarrow \infty$ as $x \rightarrow \infty$
 $f(x) \rightarrow -\infty$ as $x \rightarrow -\infty$
- in product exp dominates: $x^2 e^x \rightarrow 0$ as $x \rightarrow \infty$

8.4 Infinite intervals

Infinite interval $[u, \infty)$

- Suppose f is a function for which f' and f'' both exist in the interval $[u, \infty)$. If f has a global maximum point m in $[u, \infty)$, then either (i) $m > u$, $f'(m) = 0$ and $f''(m) \leq 0$, or (ii) $m = u$. A similar statement holds with ‘maximum’ replaced by ‘minimum’.

SG 3.7

$\Pi(q_f) = 0$ break-even point -
 $TR = TC$ point where Π just starts to
become positive

$$AC = \frac{TC}{q_f}$$

$$AVC = \frac{VC}{q_f}$$

$$TC = FC + VC$$

$$TC(0) = FC > 0$$

$$TR_i = p \cdot q_f$$

$$TR(q_f) = MR$$

$$\Pi = TR - TC$$

$$MC = \frac{TC'}{q_f}$$

$$TC = \int MC + C$$

$$TC(0) = \int MC + C = FC$$

$$\Pi'(q_f) = 0$$

profit maximisation

$$MR = MC$$

$$TR' = TC'$$

monopoly:
 $p^* = p^D(q)$ same price as cons.
they have nothing to choose from

$$TR(q_f) = q_f p^D(q)$$
 - revenue

Marginals are derivatives.

Algorithms:

- Crit points:
1. $f'(x) = 0 \Rightarrow$ critical points are roots
 2. $f''(x)$
 3. insert roots into 2d derivative
 4. classify crit. points
- or
1. ---
 2. find $f'(x)$ in the vicinity of roots
 3. decide the nature of points
 $\downarrow \min \quad \nearrow \max$

Crit points in the interval:

1. ---
2. which roots are inside of the given interval?
3. insert relevant roots into f''

Global max/min in the interval:

4. find the values of $f(x)$ for ends of interv. and crit. points:
[0, 2] 4/3-crit.p. make a table

x	0	$4/3$	2	
$f(x)$	-1	$229/27$	7	

$229/27 > 7 \Rightarrow$ $4/3$ max
-1 min

Or:

1. find all local max
2. compare corresponding values of $f(x)$ to find the largest

• if there's only one local max, then it's global max.

Crit. points in infinite intervals:

same as previous but may not have a crit point at all if a func. tends to infinity ($f(x) = x^2, x \rightarrow \infty$)

Π maximization:

$$\Pi = TR - TC$$

Π' root is max

Π'' to check optional

Examples:

p.84.1 $f(x) = x^3 - 12x^2 + 21x + 100$

$$f'(x) = 0 \quad -\text{crit. point}$$

$$f'(x) = 3x^2 - 24x + 21 = 3(x^2 - 8x + 7) = 0$$

$$\mathcal{D} = 64 - 4 \cdot 7 = 36$$

$$x_1 = \frac{8+6}{2} = 7 \quad \text{crit. points}$$

$$x_2 = \frac{8-6}{2} = 1$$

$$f''(x) = 6x - 24$$

$$f''(1) = 6 - 24 < 0 \quad \text{max}$$

$$f''(7) = 42 - 24 > 0 \quad \text{min}$$

p.84.2 $R(T) = 20T - 3T^2$

$$R'(T) = 20 - 6T = 0$$

$$T = \frac{20}{6} = \frac{10}{3} \quad \text{crit. point}$$

$$R''(T) = -6 < 0 \Rightarrow$$

$$T_m = \frac{10}{3} \quad \text{max}$$

$$R(T_m) = \frac{200}{3} - \left(\frac{10}{3}\right)^2 = \frac{100}{3} \quad -\text{max revenue}$$

p.85 $f(x) = x^3 - 8x^2 + 16x - 3 \quad \text{in } [0; 2]$

$$f'(x) = 3x^2 - 16x + 16 = 0$$

$$\mathcal{D} = 16^2 - 4 \cdot 3 \cdot 16 = 64$$

$$x_1 = \frac{16+8}{6} = 4$$

$$x_2 = \frac{16-8}{6} = \frac{8}{6} = \frac{4}{3}$$

$$f'(x) = 3(x - \frac{4}{3})(x - 4) = (3x - 4)(x - 4)$$

$$f''(x) = 6x - 16$$

$$f''(\frac{4}{3}) = \frac{6 \cdot 4}{3} - 16 < 0 \quad \text{max}$$

x	0	$\frac{4}{3}$	2
$f(x)$	-1	$\frac{229}{27}$	7

$$\frac{229}{27} > 7 \Rightarrow \frac{4}{3} - \text{max}$$

0 - min

p.88 $P(t) = (2000 + 500t) \cdot e^{-(0.1)t}$

$$P'(t) = 500e^{-0.1t} + (2000 + 500t) \cdot e^{-0.1t} \cdot (-0.1) = 500e^{-0.1t} - 200e^{-0.1t} - 50t \cdot e^{-0.1t} = 300e^{-0.1t} - 50t \cdot e^{-0.1t}$$

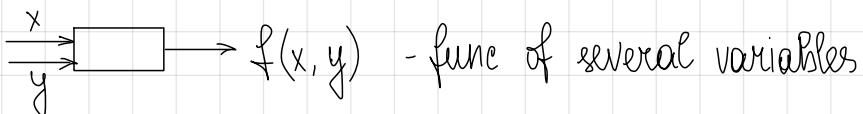
$$= e^{-0.1t} (300 - 50t) = 0$$

$$P'(t) = 0 \text{ when } t = 6 \quad -\text{crit. point}$$

$$P''(t) = e^{-0.1t} \cdot (-0.1) \cdot (300 - 50t) + e^{-0.1t} \cdot (-50) = -30e^{-0.1t} + 5te^{-0.1t} - 50e^{-0.1t} = e^{-0.1t} (-80 + 5t)$$

$$P''(6) = e^{-\frac{50}{6}} < 0 \Rightarrow t=6 \quad \text{max.}$$

Partial derivatives



• Partial derivative of f (with respect to the 1st variable) is obtained by treating the second variable as a constant.

$$Z = f(x, y) \text{ then partial derivative with respect to } x \text{ is denoted by: } \frac{\partial f}{\partial x} = f_x = \frac{\partial Z}{\partial x} = Z_x = f_1$$

Second-order partial derivatives

$$\frac{\partial^2 f}{\partial x^2} = f_{xx} = f_{11}$$

$$f_{xy} = f_{yx}$$

• the change in $f(x)$ resulting from a small change in x is approximated by $\Delta f \approx f'(x) \cdot \Delta x$

$$\text{Cobb-Douglas production function: } q(k, l) = Ak^\alpha l^\beta$$

$$\text{marginal product of capital } q_{11}(k, l) = Ak^{\alpha-1} \cdot l^\beta$$

$$\text{marginal product of labour } q_{21}(k, l) = A\beta k^{\alpha-1} l^{\beta-1}$$

$$q_{11}(k, l) = A\alpha k^{\alpha-2} l^\beta$$

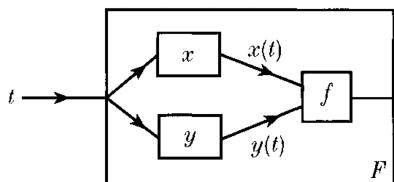
$$q_{21}(k, l) = q_{12}(k, l) = A\beta k^{\alpha-1} \cdot l^{\beta-1}$$

$$q_{22}(k, l) = A\beta(\beta-1) k^{\alpha-1} l^{\beta-2}$$

Chain rule

$$F'(t) = f_x \cdot x'(t) + f_y \cdot y'(t) \quad \text{for } F(t) = f(x(t), y(t))$$

$$\frac{\partial F}{\partial t} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} \quad \text{different notation of chain rule}$$



$F'(t)$ - total derivative of F with resp. to t .

for func $F(u, v) = f(x(u, v), y(u, v))$
part. d. are:

$$\frac{\partial F}{\partial u} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial u}$$

$$\frac{\partial F}{\partial v} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial v} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial v}$$

Algorithms:

Second order derivative: $f_x, f_{xx}, f_{xy} = f_{yx}, f_y, f_{yy}$ x changes, $y = \text{const}$

Derivative of a func. $F(t) = f(x(t), y(t))$:

option 1:

1. insert $x(t)$ and $y(t)$ into original func. $F(t)$

2. final derivative of resulted func.

option 2: The chain rule

$$F'(t) = f_x \cdot x'(t) + f_y \cdot y'(t)$$

Optimisation in two variables

$$\Pi(x,y) = R(x,y) - C(x,y) = xp^x(x,y) + yp^y(x,y) - C(x,y)$$

Critical point – one where both partial derivatives are zero (surface is horizontal).

Maximum: peak ↑

Minimum: pit ↓

None: saddle point

$$Q(x,y) = Ax^2 + Bxy + Cy^2 + Lx + My + N$$

$$\Delta Q = Ax^2 + \left(\frac{\partial}{\partial A}\right) y^2$$

$$Q_x(x,y) = 2Ax + By + L = 0$$

$\Delta Q < 0$ maximum

$$Q_y(x,y) = Bx + 2Cy + M = 0$$

$\Delta Q > 0$ minimum

$$x_0 = \frac{BM - 2CL}{D} \quad y_0 = \frac{BL - 2AM}{D}$$

either signs - saddle point

Implicit part diff.

$$\frac{dy}{dx} = -\frac{g'_x}{g'_y} = -\frac{\partial g}{\partial x} : \frac{\partial g}{\partial y}$$

- Extended for $g(x,y,z) = c$

$$\frac{\partial z}{\partial x} = -\frac{\partial g}{\partial x} : \frac{\partial g}{\partial z}$$

$$\frac{\partial z}{\partial y} = -\frac{\partial g}{\partial y} : \frac{\partial g}{\partial z}$$

$$TR(x,y) = x \cdot p_x + y \cdot p_y$$

$$\Pi(x,y) = TR(x,y) - TC(x,y) = x \cdot p_x + y \cdot p_y - TC(x,y)$$

Constrained optimisation

$$L(x,y,\lambda) = f(x,y) - \lambda \cdot g(x,y)$$

L Lagrangean (-gian)

λ Lagrange multiplier

First-order conditions:

$$\begin{cases} L_x = 0 \\ L_y = 0 \\ L_\lambda = 0 \end{cases}$$

if they're satisfied, then the theory assert that the required points of f, subject to constraint, should be found among these crit. points.

$$\text{or } g(x,y) = 0$$

Optimisation

(maximising or min. a func)

Critical (stationary) point - where f_x and f_y both = 0

Saddle point - crit. point which is neither max or min.

$f_{xx} \cdot f_{yy} - f_{xy}^2 > 0$	and	$f_{xx} < 0$ - max
$f_{xx} \cdot f_{yy} - f_{xy}^2 > 0$	and	$f_{xx} > 0$ - min
$f_{xx} \cdot f_{yy} - f_{xy}^2 < 0$	saddle point	
$f_{xx} \cdot f_{yy} - f_{xy}^2 = 0$	can't classify	

Meaning of Lagrange mult.

$$\lambda^* = \frac{\partial V}{\partial M} = V_M$$

- utility func. V-indirect util. func.

$$U(x^*) = U(g_{f_1}(p_1, p_2, M), g_{f_2}(p_1, p_2, M)) = V(p_1, p_2, M)$$

- change in max. utility:

$$\Delta V \approx \lambda^* \cdot \Delta M$$

budget constraint

$$M = p_1 \cdot x_1 + p_2 \cdot x_2 \quad M-\text{income}$$

Algorithms:

Finding crit. points and defining their nature:

1. $f_x = f_y$
2. $\begin{cases} f_x = 0 \\ f_y = 0 \end{cases} \Rightarrow$ roots are crit. points
3. find f_{xx}, f_{yy}, f_{xy} to determine the nature
4. if they're numbers $\rightarrow f_{xx} \cdot f_{yy} - f_{xy}^2$
4. if they're func's \rightarrow insert x and y $\rightarrow f_{xx} \cdot f_{yy} - f_{xy}^2$
- optional 5. find $f(x,y)$: insert crit. point into original func

Profit maximisation:

1. find $p_x = p_y =$
2. use $\Pi = x \cdot p_x + y \cdot p_y - TC$ to find func $\Pi(x,y)$
3. $\begin{cases} \Pi_x = 0 \\ \Pi_y = 0 \end{cases} \Rightarrow$ crit. point
- optional 4. check if it's a max/min by $\Pi_{xx} \cdot \Pi_{yy} - \Pi_{xy}^2$
5. insert crit. p. into Π

Constrained optimisation (Lagrange):

1. determine what is $f(x)$ - being constrained (max/minimized) and $g(x)$ - constraint itself
2. use $f(x) - \lambda \cdot g(x)$
3. $\begin{cases} L_x = 0 \\ L_y = 0 \\ L_\lambda = 0 \end{cases}$
4. from L_x and L_y find $\lambda =$ and equalize right parts
5. find $y = ..x$
6. substitute it into L_λ to find (x,y) - crit. point
- optional 7. find $f(x,y)$ by inserting crit.p. into original func

Vectors, preferences, and convexity

An n -vector v is a list of numbers, written as a **row-vector** or a **column-vector**.
Numbers v_1, v_2, \dots are **components/entries/coordinates** of v .

Zero vector – vector with all of its entries equal to 0.

$$x = (v_1, v_2, v_3) \quad y = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

addition:

$$(w_1, w_2, w_3) + (v_1, v_2, v_3) = (w_1 + v_1, w_2 + v_2, w_3 + v_3)$$

multiply by a scalar:

$$\lambda(v_1, v_2, v_3) = (\lambda v_1, \lambda v_2, \lambda v_3)$$

additional rules:

$$(w + v) + x = (\lambda + \mu) \cdot v = \lambda v + \mu v$$

dot/inner/scalar product:

$$v \cdot w = v_1 \cdot w_1 + v_2 \cdot w_2 + v_3 \cdot w_3 - \text{result is a number}$$

– special case of ‘matrix multiplication’

Budget constraint:

cost of bundle $\leq M$

general case: $p \cdot x \leq M$

M - budget limit

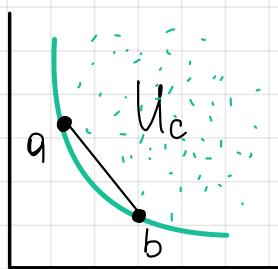
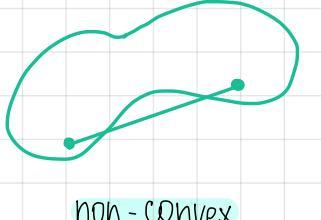
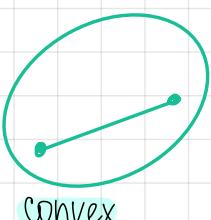
$$p \cdot x = p_1 x_1 + p_2 x_2 + p_3 x_3$$

Utility and indifference curves

- consumers prefer more to less
- there’s no ec meaning in numerical values of u (how much $u(x)$ is bigger than $u(y)$), only preference ordering (prefer $u(x)$ on $u(y)$) if $u(x)$ is twice $u(y)$ it doesn’t mean that x is twice better than y
- graph of a utility func $u(x,y)$ is an **indifference curve** all the points on the curve have the same utility \Rightarrow consumer is indifferent among them
- the further from the origin the better for the consumer

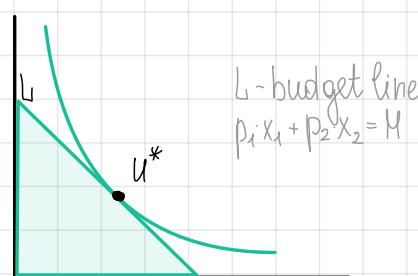
Linear and convex combinations.

Set X is **convex** if the straight line segment joining any 2 points in X lies wholly in X .



- consumers prefer convex combination (mixture) of a and b to either of the extreme a or b bundles (usually true for consumers with large consumption (e. g. manufacturer)).

- optimal level of utility u^* – budget line is a tangent to an indifference curve:



+ slopes of the curves

Matrix algebra

A matrix is an array of numbers, denoted by single letter A or by (a_{ij}) . Has m rows and n columns ($m \times n$ matrix).

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

Square matrix – where $m=n$.

Entry of A – number a_{ij} .

• Vector has commas and the matrix does not.

$A+B$

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} = \begin{pmatrix} a_{11}+b_{11} & a_{12}+b_{12} \\ a_{21}+b_{21} & a_{22}+b_{22} \end{pmatrix}$$

Matrix multiplication A·B:

$$\begin{pmatrix} 1 & 3 \\ 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 2 & 1 \\ 2 & 3 & 5 \end{pmatrix} = \begin{pmatrix} 7 & 11 & 16 \\ 4 & 7 & 7 \end{pmatrix}$$

$$c_{11} = 1 \cdot 1 + 3 \cdot 2 = 7$$

$$c_{ij} = a_{i1} \cdot b_{1j} + a_{i2} \cdot b_{2j} + \dots$$

$$c_{12} = 1 \cdot 2 + 3 \cdot 3 = 11$$

• The entry c_{ij} is the dot product of row i of A and column j of B.

$$c_{13} = 1 \cdot 1 + 3 \cdot 5 = 16$$

• The number of columns of A should be equal to the number of rows of B. (if A has n columns then B must have n rows). In any other case, the product is not defined.

$$c_{21} = 2 \cdot 1 + 1 \cdot 2 = 4$$

• A mxn and B npx $\Rightarrow AB$ mpx

$$c_{22} = 2 \cdot 2 + 1 \cdot 3 = 7$$

AB and BA aren't equal.

$$c_{23} = 2 \cdot 1 + 1 \cdot 5 = 7$$

$$C \cdot \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} = \begin{pmatrix} C \cdot a_{11} & C \cdot a_{12} \\ C \cdot a_{21} & C \cdot a_{22} \end{pmatrix}$$

$$A(BC) = (AB)C$$

$$A(B+C) = AB + AC$$

The identity matrix:

$$I = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{pmatrix}$$

Identity matrix:

• 1 in each of the main diagonal positions, 0 elsewhere.

• Is a square matrix.

• There's an identity matrix of any size nxn.

• If A is an nxn $\Rightarrow IA=AI=A$

15.3 Book

Bond – yield a fixed return.

Stock – yield an uncertain return.

Portfolio – pack of assets, can be expressed as vector.

Riskless portfolio – has the same value whatever happens.

Arbitrage portfolio – costs nothing, cannot lose and in at least one state yields a profit (500 –1000 500).

Linear equations

A system of m linear (simultaneous) equations in n unknowns x_1, x_2, \dots is a set of m equations of the form:

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 \quad a_{ij} - \text{coefficients of the system.}$$

$$\begin{matrix} a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2 \\ \vdots \end{matrix}$$

Elementary row operations:

Gaussian Elimination (Gauss-Jordan/Gaussian) method: reduce the augmented matrix to an echelon form.

- works even when the number of equations and unknowns are different.

Solutions are unaltered when using elementary operations:

- multiply both sides of an equation by a non zero constant
- add a multiple of one equation to another
- interchange two equations

To transpose – interchanging rows and columns.

original system:

$$\begin{cases} x_1 + 2x_2 + x_3 = 1 \\ 2x_1 + 2x_2 = 2 \\ 3x_1 + 5x_2 + 4x_3 = 8 \end{cases}$$

augmented matrix

$$(Ab) = \begin{pmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 0 & 2 \\ 3 & 5 & 4 & 1 \end{pmatrix}$$

echelon (reduced) form

$$Cd = \begin{pmatrix} 1 & * & * & * \\ 0 & 1 & * & * \\ 0 & 0 & 1 & * \end{pmatrix}$$

Algorithms:

Solving a system using a matrix method:

- 1 rewrite the coefficients of the system as an augmented matrix
- 2 use elementary operations to reduce it to an echelon form

3 write back as a system (right column is after =)

4 solve the system

optional: 5 check by substituting the roots back into the original system.

Areas and integrals

- Finding the area under a curve is the inverse of finding the derivative (=integrating)

Indefinite integrals = anti-derivative + C



anti derivative of f : $t^3 + \frac{t^2}{2} + t + C$ - (indefinite) integral
 integrand

$$\int f(t) dt = F(t) + C$$

$F(t)$ -anti-der. of f

$$\int t^n dt = \frac{1}{n+1} t^{n+1} + C \quad (n \neq -1)$$

$$\int (f(t) \pm g(t)) dt = \int f(t) dt \pm \int g(t) dt \quad \text{"sum rule"}$$

$$\int 1 dx = x + C$$

$$\int x dt = xt$$

$$\int k \cdot f(t) dt = k \cdot \int f(t) dt \quad \text{"product rule", } k\text{-const}$$

Definite integrals finds area under the graph between a and b

$$\int_a^b f(x) dx = F(b) - F(a) = [F(t)]_a^b \quad \text{- integral of the func } f \text{ over the interval } [a,b]$$

$$\int_a^b f(t) dt$$

- the area enclosed by the curve $y = f(t)$, the t-axis and the vertical lines $t = a$ and $t = b$ is equal to

Consumer surplus:

$$CS = A - R = \int_0^{q^*} p^*(q) dq - p^* \cdot q^*$$

equilib. P and Q

inverse demand func

A - area under D curve from 0 to q^*
 $R = p^* \cdot q^*$

Standard integrals

$$\int x^n dx = \frac{x^{n+1}}{(n+1)} + C$$

$$\int e^{kt} dt = \frac{1}{k} \cdot e^{kt} + C$$

$$\int \sin x dx = -\cos x + C$$

$$\int \cos x dx = \sin x + C$$

$$\int 1/x dx = \ln |x| + C$$

$$\int 1/x^n dx = -\frac{1}{(n-1)} \frac{1}{x^{n-1}}$$

$$\int e^x dx = e^x + C$$

$$\int \ln(x) dx = x \ln x - x + C$$

Algorithms.

- Definite:
 - calculate the integral
 - insert a and b into variable
 - calculate $F(b) - F(a)$

by the integration by parts rule

Techniques of integration

26.1 Integration by substitution ("change of variable")

1. substitute func with t

$$2 \, dx \rightarrow du \quad du = t' \, dt \quad dx = \frac{1}{t'} \cdot dt$$

3. substitute t back with x

26.2 Definite integrals by substitution

$$\int_{x=a}^{x=b} \rightarrow \int_{u=L}^{u=B}$$

- insert a into u to get L
- no need for back substitution
- + C

26.3 Integration by parts

$$\int u' \cdot v \, dx + \int u \cdot v' \, dx = u \cdot v$$

$$\int u' \cdot v \, dx = u \cdot v - \int u \cdot v' \, dx$$

$$\text{or } \int f \, dg = fg - \int g \cdot df$$

26.4 Partial fractions

func of the form $\frac{p(t)}{q(t)}$

linear

- rewrite this expression (p and q are polynomials) into a sum of simpler terms called partial fractions

quadrat.

- numerator should have a smaller degree than denominator

$$\int \frac{p(x)}{q(x)} \, dx = \int \left(\frac{A_1}{x-a_1} + \frac{A_2}{x-a_2} \right) \, dx = A_1 \ln|x-a_1| + A_2 \ln|x-a_2| + C$$

Algorithms:

$$MC = TC^1 \quad (\text{SG 4.7})$$

$$TC = \int MC + C$$

$$TC(0) = \int MC + C = FC \quad (\text{to find } C)$$

$$\Pi_{\max}: 1. \Pi = TR - TC \quad \text{or} \quad 1. TR^1 = TC^1$$

$$2. \Pi^1 = 0$$

$$TC(u) - TC(z) = \int_z^u MC$$

Substitutions: 1. let (smth) be u

$$\int (ax+b)^2 \quad 2. \text{ calculate } u = \text{smth} \quad \text{and} \quad x = \\ u' = \text{smth}' \quad (\text{optional})$$

$$du = \text{smth}' \, dx \quad du = f'(x) \, dx$$

$$dx = \frac{1}{\text{smth}'} \, du$$

3. substitute f(x) with u and dx with $\frac{1}{\text{smth}} \, du$

4. calculate the integral

5. substitute u with smth, add +C

Partial fractions:

1. factorise denominator:

$$2. \text{ rewrite as } \frac{A_1}{x-a_1} + \frac{A_2}{x-a_2}$$

$$\int \frac{1}{x^2+x+C}$$

3. multiply cross-cross, $A_1(-) + A_2(-) = \text{numerator}$

4. calculate $A_{1,2}$ by inserting $x_{1,2}$

4. 'cover-up rule' $\frac{x}{[(-)] \cdot (-)}$ insert $a_{1,2}$ into

5. substitute $A_{1,2}$ with numbers, calc. the integral

By parts: 1. take one factor as u' and other as v

$$2. u' = \quad u = \int u' \\ V = \quad V' =$$

3. insert everything using formula

4. calculate as usual

! if doesn't work try swapping u and v

Factorisation:

$$\begin{cases} N_1 + N_2 = b \\ N_1 \cdot N_2 = ac \end{cases}$$

rewrite as $ax^2 + N_1 x + N_2 x + c$

group $ax(x \pm \cdot) + \cdot(\cdot \pm \cdot) \Rightarrow (\cdot \pm \cdot)(\cdot \pm \cdot)$

or

$$N_1 + N_2 = -\frac{b}{a}$$

$$N_1 \cdot N_2 = \frac{c}{a}$$

$$ax^2 + bx + c = a(x-N_1)(x-N_2)$$

Vietta's theorem $N = \text{roots}$