1 Connectionism

1.1 Perceptron

Threshold Unit $f[w,b](x) = \text{sign}(x \cdot w + b)$ with **Decision Boundary** $x \cdot w + b \overset{!}{=} 0$. $-\frac{b}{\|w\|}$ is the signed distance of the hyperplane from 0.
Geometric Margin $\gamma[w,b](x,y) = \frac{y(x \cdot w + b)}{\|w\|}$.
Maximum Margin Classifier
$(w^*, b^*) \in \text{argmax}_{w,b} \gamma[w,b](\mathcal{S})$, with margin $\gamma[w,b](\mathcal{S}) := \min_{(x,y)\in\mathcal{S}} \gamma[w,b](x,y)$.

Perception Learning
`if` $f[w,b](x) \neq y$: $w \leftarrow w + yx$, $b \leftarrow b + y$.
Aims to find some solution; assumes version space is non-empty. Does not aim for small err.
$w_0 \in \text{span}(x_1, ..., x_s) \Rightarrow w_t \in \text{span}(x_1, ..., x_s) \forall t$

Convergence - Novikoff's Theorem
1. If $\exists w^*, \|w^*\| = 1$, s.t. $\gamma[w^*](\mathcal{S}) = \gamma > 0 \Rightarrow w_t \cdot w^* \geq t\gamma$.
2. Let $R = \max_{x\in S} \|x\|$. Then $\|w_t\| \leq R\sqrt{t}$.

$\cos\angle(w^*, w_t) = \frac{w^* \cdot w_t}{\|w^*\|\|w_t\|} \geq \frac{t\gamma}{\sqrt{t}R} = \sqrt{t}\frac{\gamma}{R} \leq 1 \Rightarrow t \leq \frac{R^2}{\gamma^2}$.

Cover's Theorem for $\mathcal{S} \subset \mathbb{R}^n, |\mathcal{S}| = s$
$C(\mathcal{S}, n)$: # of ways to separate $\mathcal{S}$ in n dimensions. Position of pts does not matter (as long as they are in general positition). $C(s+1, n) = 2\sum_{i=0}^{n-1} \binom{s}{i}$, $C(s, n) = 2^s$ for $s \leq n$. Phase transition at $s = 2n$. For $s < 2n$ empty version space is the exception, otherwise the rule.

1.2 Hopfield Networks

$E(X) = -\frac{1}{2}\sum_{i\neq j} w_{ij}X_iX_j + \sum_i b_iX_i$, where $X_i \in \{\pm 1\}$. $w_{ij} = w_{ji}$, $w_{ii} = 0$.

Hebbian Learning
Choose patterns $\{x^t\}_{t=1}^s \in \{\pm 1\}^n$, compute weights once using them: $w_{ij} = \frac{1}{n}\sum_{t=1}^s x_i^t x_j^t$, $w_{ii} = 0$. For inference, update X iteratively: $X_i^{t+1} = \text{sign}\left(\sum_j w_{ij}X_j^t + b_i\right)$ asynchronously.
Capacity for random, uncorrelated patterns: $s_{\max} \approx 0.138n$. Requiring pattern to be retrieved with high probability: $s \leq \frac{n}{2\log_2 n}$.

If $X = \text{diag}(1, ..., 1)$, no reconstruction happens. Under async update step, any Hopfield network is guaranteed to converge.

2 Feedforward Networks

2.1 Linear Models

Linear regression (MSE)
$L[w](X,y) = \frac{\|Xw-y\|^2}{2n}$, $\nabla_w L = \frac{X^\top Xw - X^\top y}{n}$.
Moore-Penrose inverse solution
$w^* = X^+y \in \text{argmin}_w L[w](X,y)$, where $X^+ = \lim_{\delta\to 0}(X^\top X + \delta I)^{-1}X^\top$ Moore-Penrose inverse.

Stochastic gradient descent update $w_{t+1} = w_t + \eta\left(y_{i_t} - w_t^\top x_{i_t}\right)x_{i_t}$, $i_t \sim \mathcal{U}([1,n])$.

Gaussian noise model $y_i = w^\top x_i + \varepsilon_i$, $\varepsilon_i \sim \mathcal{N}(0, \sigma^2)$, LSQ equivalent to NLL of gaussian noise model.

Ridge regression $h_\lambda[w] = h[w] + \frac{\lambda}{2}\|w\|^2$, $w^* = (X^\top X + \lambda I)^{-1}X^\top y$.

Logistic function
$\sigma(z) = \frac{1}{1+e^{-z}}$, $\sigma(z) + \sigma(-z) = 1$.
$\sigma' = \sigma(1-\sigma)$, $\sigma'' = \sigma(1-\sigma)(1-2\sigma)$
Cross entropy loss for $y \in \{0,1\}$
$\ell(y,z) = -y\log\sigma(z) - (1-y)\log(1-\sigma(z))$
$= -\log\sigma((2y-1)z)$.
Logistic regression with Cross Entropy loss: $L[w] = \frac{1}{n}\sum_{i=1}^n \ell_i(y_i, w^\top x_i)$,$\nabla\ell_i = [\sigma(w^\top x_i) - y_i]x_i$.

2.2 Feedforward Networks

Generic feedforward layers
$F : \underbrace{\mathbb{R}^{m(n+1)}}_{\text{parameters}} \times \underbrace{\mathbb{R}^n}_{\text{input}} \to \underbrace{\mathbb{R}^m}_{\text{output}}$, $F[\theta](x) = \varphi(Wx + b)$.
Layer composition $G = F^L[\theta^L] \circ ... \circ F^1[\theta^1]$.
Layer activations $x^l = F^l \circ ... \circ F^1(x)$. $= F^l\left(x^{l-1}\right)$, $x^0 = x$, $x^L = F(x)$.

Softmax$(z)_i = \frac{e^{z_i}}{\sum_j e^{z_j}}$, CE-loss in terms of logits $\ell(y,z) = \frac{1}{\ln(2)}\left[-z_y + \ln\sum_j e^{z_j}\right]$. CE between two pmfs: $l(p;q) = -\sum_i p_i \log q_i$.
CE with hard labels is NLL-loss.

Residual layer $F[W,b](x) = x + (\varphi(Wx + b) - \varphi(0))$, therefore $F[0,0] = \text{id}$. Link that propagates x forward is called a **skip connection**. Composing residual layers: number of paths grows exponentially, can include projections for flexiblity of changing dimensionality.

2.3 Sigmoid Networks

Sigmoid activation $\sigma(z) = \frac{1}{1+e^{-z}}$.
Hyperbolic tangent activation
$\tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}} = 2\sigma(2z) - 1$.
$\tanh'(z) = 1 - \tanh^2(z)$.

Smooth function approximation
Polynomials, ridge functions ($\varphi(a^\top x + b)$) and MLPs with C^∞ activations are universal approximators.
Weierstrass: Polynomials are universal approximators of $C(\mathbb{R})$ on any given compact I.
Barron's Theorem: For $f : \mathbb{R}^d \to \mathbb{R}$ with $C_f = \int_{\mathbb{R}^d}\|\omega\|\,|\hat{f}(\omega)|\,\mathrm{d}\omega < \infty$, $\exists$ width-m MLP g_m s.t.: $\int_B |f - g_m|^2\,\mathrm{d}x \leq O(\frac{1}{m})$.

2.4 ReLU$(z) = \max(0, z)$ networks

Zalavsky's Thoerem: Activation patterns
m ReLU neurons in $\mathbb{R}^n$. Each neuron's hyperplane $\{w_i^\top x = 0\}$ partitions $\mathbb{R}^n$ into $R(m)$ connected regions of constant activation pattern. $R(m) \leq \sum_{i=0}^{\min(n,m)}\binom{m}{i} \ll 2^m$.
Montufar: Connected linear regions in ReLU network $R(m,L) \geq R(m)\left\lfloor\frac{m}{n}\right\rfloor^{n(L-1)}$, L: layers, m: width.
Shektman: Piecewise linear functions are dense in $C([0;1])$. **Lebesgue**: Piecewise linear function with m pieces can be written $g(x) = ax + b + \sum_{i=1}^{m-1} c_i(x - x_i)_+$; $m+1$ parameters, a, b, c_i.
ReLU networks with 1 hidden layer are universal approximators.
Wang and Sun: Every continuous piecewise linear function $g : \mathbb{R}^n \to \mathbb{R}$ can be written as a signed sum of k-Hinges with $k \leq n+1$. A k-Hinge is a function $g(x) = \max_{j=1}^k\left\{w_j^\top x + b_j\right\}$, generalizes ReLU, known as Maxout unit.

Linear Autoencoder: Optimal $A = DE$, s.t. frobenius norm reconstruction err of AX is minimized, is $D = U_k, E = U_k^\top$, not jointly convex in E and D, but individually. $\hat{X}^* = \text{arg min}_{\text{rank}(\hat{X})=k}\left\|X - \hat{X}\right\|_F^2 = U\Sigma_k V^\top$ SVD.

3 Gradient-Based Learning

Forward mode is more memory efficient, but backward mode is more runtime efficient. Fwd is $O(\#\text{params})$, reverse is $O(d_{\text{out}})$.
Numerator layout: For $f : \mathbb{R}^n \to \mathbb{R}^m$, $\left(\frac{\partial y}{\partial x}\right)_{ij} = \frac{\partial y_i}{\partial x_j} \in \mathbb{R}^{m\times n}$ and $f : \mathbb{R}^{n_1\times n_2} \to \mathbb{R}$, $\nabla f(X)_{ij} = \frac{\partial f}{\partial X_{ij}} \in \mathbb{R}^{n_1\times n_2}$.

3.1 Backpropagation

$x^\ell = \varphi(W^\ell x^{\ell-1} + b^\ell)$, $\frac{\partial\mathcal{L}}{\partial W^\ell} = \delta^\ell\left(x^{\ell-1}\right)^\top$, $\frac{\partial\mathcal{L}}{\partial b^\ell} = \delta^\ell$ $\delta^\ell = \frac{\partial\mathcal{L}}{\partial x^\ell} \odot \varphi'(W^\ell x^{\ell-1} + b^\ell)$, $\frac{\partial\mathcal{L}}{\partial x^\ell} = \left(W^{\ell+1}\right)^\top\delta^{\ell+1}$.

$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial z}\frac{\partial z}{\partial x}$. For $x \in \mathbb{R}^n$ different z: $\frac{\partial(Wx)}{\partial x} = W$, element wise f gives : $\frac{\partial f(x)}{\partial x} = \text{diag}(f'(x))$, $\frac{\partial\|\hat{y}-y\|^2}{\partial\hat{y}} = 2(\hat{y}-y)^\top$, $\frac{\partial L}{\partial\hat{y}}\frac{\partial(Wh)}{\partial W} = h \cdot \frac{\partial L}{\partial\hat{y}}$.

$\frac{d}{dx_j}\text{softmax}(x)_i = \text{sm}(x)_i(\delta_{ij} - \text{sm}(x)_j)$

3.2 Gradient Descent

Update: $x_{t+1} = x_t - \eta\nabla f(x_t)$.

Gradient flow ODE $\frac{\mathrm{d}x}{\mathrm{d}t} = -\nabla f(x)$ gives ideal trajectory to be approximated by gradient descent.

Newton's method gives optimal step for quadratic model: $\Delta x = -\left[\nabla^2 f(x)\right]^{-1}\nabla f(x)$.
$\nabla_x^2\left[x^\top Ax + b^\top x + c\right] = A + A^\top$

Optimal LR for Convex Quadratics
For $f(x) = \frac{1}{2}x^\top Qx$, $\eta^\star = \frac{2}{\lambda_{\max}(Q)+\lambda_{\min}(Q)}$. Stability requires $\eta \leq \frac{2}{\lambda_{\max}(Q)}$. Quadratic approx. of f: $f(x+\Delta x) \approx f(x) + \nabla f(x)^\top\Delta x + \frac{1}{2}\Delta x^\top\nabla^2 f(x)\Delta x$. Condition number of Q: $\frac{\lambda_{\max}}{\lambda_{\min}}$

L-smooth: $\|\nabla f(x) - \nabla f(y)\| \leq L\|x - y\|$.
Equivalently (if f twice diff) (for $L = 0 \Rightarrow$):
$f(y) \leq f(x) + \nabla f(x)^\top(y-x) + \frac{L}{2}\|y-x\|^2$.
Implies $\lambda_i(\nabla^2 f(x)) \leq L$ for all EVs λ_i of $\nabla^2 f(x)$.
Convexity ($\lambda \in [0,1]$):
$f(\lambda w + (1-\lambda)w') \leq \lambda f(w) + (1-\lambda)f(w')$.
μ-Strong convexity: ($\mu = 0 \Leftrightarrow$ convex + diff)
$\Leftrightarrow f(y) \geq f(x) + \nabla f(x)^\top(y-x) + \frac{\mu}{2}\|y-x\|^2$.
Implies $\lambda_i(\nabla^2 f(x)) \geq \mu$ for all EVs λ_i of $\nabla^2 f(x)$.
For $f : \mathbb{R} \to \mathbb{R}$, these become: $L \geq f''(x) \geq \mu \quad \forall x$.

If f μ-strongly convex, L-smooth, GD iterates x_t with $0 < \eta \leq \frac{1}{L}$ converge to unique minimizer x^* at rate $\|x_t - x^*\|^2 \leq (1-\eta\mu)^k\|x_0 - x^*\|^2$.
If f convex, diff and L-smooth, with $\eta \leq \frac{1}{L}$, $f(x_t) - f(x^*) \leq \frac{1}{2\eta t}\|x_0 - x^*\|^2$. **Non-Convex case**: If f diff, L-smooth, with minimum f^*, GD iterates with $\eta \leq \frac{1}{L}$ satisfy $\min_{i=0}^t\|\nabla f(x_i)\|^2 \leq \frac{2(f(x_0)-f^*)}{\eta(t+1)}$.

If f diff and L-smooth: $f(x) - f(x^*) \geq \frac{1}{2L}\|\nabla f(x)\|^2$.

Polyak-Lojasiewicz condition
$\frac{1}{2}\|\nabla f(x)\|^2 \geq \mu(f(x) - \min f)$ (forall x).
μ-strong convex $\Rightarrow$ μ-PL.

GD Convergence Rates & Learning Rates
L-smooth only: $\eta^\star = \frac{1}{L}$. To reach ε-stationary point ($\|\nabla f\| \leq \varepsilon$) needs at most $\frac{2L}{\varepsilon^2}(f(x_0) - \min f)$ steps.
μ-PL + L-smooth: Use $\eta^\star = \frac{2}{L+\mu}$. Convergence: $f(x_t) - f(x^*) \leq \left(1 - \frac{\mu}{L}\right)^t(f(x_0) - f(x^*))$.

3.3 Stochastic Gradient Descent

SGD variance
$V[\theta](S) = \frac{1}{s}\sum_{i=1}^s\|\nabla f[\theta](S) - \nabla f[\theta](x_i, y_i)\|^2$.

Polyak averages: $\overline{x}_{k+1} = \frac{k}{k+1}\overline{x}_k + \frac{1}{k+1}x_{k+1}$

SGD convergence rate with Polyak averaging and $\eta_k \propto \frac{1}{k}$
$\mathbb{E}\left[f\left(\overline{\theta}_t\right)\right] - \min f \leq O\left(\frac{1}{\sqrt{t}}\right)$ (general)
$\mathbb{E}\left[f\left(\overline{\theta}_t\right)\right] - \min f \leq O\left(\frac{\log t}{t}\right)$ (strongly convex)
$\mathbb{E}\left[f\left(\overline{\theta}_t\right)\right] - \min f \leq O\left(\frac{1}{t}\right)$ (additionally smooth)

Minibatch SGD: Variance $\downarrow$ by $\propto r$. Can $\uparrow \eta \propto r$.

Var. Reduction with SVRG w/ occasional snapshot $\overline{\theta}$: $\theta_{t+1} = \theta_t - \eta\left[\nabla f_i(\theta_t) - \nabla f_i\left(\overline{\theta}\right) + \nabla f\left(\overline{\theta}\right)\right]$.

3.4 Acceleration and Adaptivity

Heavy ball momentum update
$\theta_{t+1} = \theta_t - \eta\nabla f(\theta_t) + \beta(\theta_t - \theta_{t-1})$

Nesterov acceleration
$\tilde{\theta}_{t+1} = \theta_t + \beta(\theta_t - \theta_{t-1})$
$\theta_{t+1} = \tilde{\theta}_{t+1} - \eta\nabla h\left(\tilde{\theta}_{t+1}\right)$
More theoretical grounding than heavy ball.

AdaGrad updates
$\theta_{t+1} = \theta_t - \frac{\eta}{\sqrt{\gamma_t+\varepsilon}} \odot \nabla f(\theta_t)$,
$\gamma^t = \gamma^{t-1} + \nabla f(\theta_t) \odot \nabla f(\theta_t)$.

Adam updates
$m_t = \beta_1 m_{t-1} + (1-\beta_1)\nabla f(\theta_t)$, $\hat{m}_t = \frac{m_t}{1-\beta_1^t}$
$v_t = \beta_2 v_{t-1} + (1-\beta_2)(\nabla f(\theta_t))^2$, $\hat{v}_t = \frac{v_t}{1-\beta_2^t}$
$\theta_{t+1} = \theta_t - \eta\frac{\hat{m}_t}{\sqrt{\hat{v}_t+\varepsilon}}$.
RMSprop: Adam without momentum term.

signSGD: $\theta_{t+1} = \theta_t - \eta\,\text{sign}\left(\nabla f_{I_k}(\theta_t)\right)$.

x^4 is strictly convex but not strongly convex, since near 0 the growth of x^4 is slower than x^2, violating the uniform lower bound on curvature.
With f L-smooth and μ-PL, GD with optimal step-size $\text{arg min}_\eta f(\theta_t - \eta\nabla f(\theta_t))$ converges globally at linear rate.
$f(w) = \frac{\|Xw-y\|^2}{2} + \lambda\|w\|^2$ satisfies PL-condition.
Muon: Orthogonalize gradient, should increase the scale of other rare directions which have small magnitude in update but are important.
$\Delta W = -\|\nabla L(W)\|_* \cdot \frac{d_{\text{out}}}{d_{\text{in}}} \cdot U^\top V$ $(\nabla L(W) = U\Sigma V^\top)$ minimizes RHS of: $L(W + \Delta W) \leq L(W) + \langle\nabla_W L(W), \Delta W\rangle_F + \frac{1}{2}\frac{d_{\text{in}}}{d_{\text{out}}}\|\Delta W\|_2^2$.
GD Trajectory always orthogonal to level set.

4 Convolutional Networks

Convolution $(f * g)(u) = (g * f)(u)$

$= \int_{-\infty}^{\infty} f(t)g(u-t)\,\mathrm{d}t = \int_{-\infty}^{\infty} f(u-t)g(t)\,\mathrm{d}t$.
$(f * g) = \text{Toeplitz-Matrix}(g)f$.

Fourier transform convolution property
$\mathcal{F}(f * g) = \mathcal{F}(f) \cdot \mathcal{F}(g)$.

Cross-correlation:
$(g \star f)[u] = \sum_t g[t]f[u+t]$.

$(f(t) * g(t))(y) = (f(-t) * g(t))(y)$.
$(f(t) * g(t))(-y) = (f(-t) * g(t))(y) = (f(t) * g(-t))(y)$.
Translation-Equivariant Operators = Convolutions.
For $x \in \mathbb{R}^D, h \in \mathbb{R}^K$, $x * h = W_h x$. **Toeplitz Matrix**: $W_h \in \mathbb{R}^{(D-K+1)\times D}$
$(W_h)_{k,j} = \begin{cases} h_{K+k-j} & \text{if } k \leq j \leq k+K-1 \\ 0 & \text{otherwise} \end{cases}$ for $h \in \mathbb{R}^K$.

$\nabla_w v^\top\,\text{vec}(\sigma(x * w)) = \text{flip}[x] * [\text{mat}(v) \odot \sigma'(x * w)]$, flip rows and columns.

Normal convolution of image $x \in \mathbb{R}^{d\times d}$, kernel $w \in \mathbb{R}^{q\times q}$ $x * w$ requires $\mathcal{O}((d-q)^2q^2)$. If w separable st $w = uv^\top, u \in \mathbb{R}^q, v \in \mathbb{R}^p$, $\mathcal{O}(dq(d-q))$

Output size: $H_{\text{out}} = \left\lfloor\frac{H_{\text{in}}+2P-K}{S}\right\rfloor + 1$, Height, Input size, padding, Kernel size, stride.

4.1 Convolutional Networks

Conventions for Padding: Add zeros around input.

ConvNets for Images (r out channel, u in channel)
$y[r][s,t] = \sum_u\sum_{i,j} w[r,u][i,j] * x[u][s+i, t+j]$.

Number of parameters of a convolutional layer
$(|r| \times |u|) \cdot (|i| \times |j|)$: fully connected × patch-size.

4.2 Word2Vec

Per word ω, have input embedding x_ω and output embedding y_ω.

Predict context word ν given center word ω: $P(\nu \mid \omega) = \frac{\exp(x_\omega^\top y_\nu)}{\sum_\mu \exp(x_\omega^\top y_\mu)}$.

NLL loss: $\ell_{\omega,\nu} = -x_\omega^\top y_\nu + \ln \sum_\mu \exp(x_\omega^\top y_\mu)$. Total: $h(\{x_\omega\},\{y_\nu\}) = \sum_{(\omega,\nu)} \ell_{\omega,\nu}$ over observed pairs. Use only input embeddings after training.

5 Geometric Deep Learning

Group is set G with a binary operation s.t.: 1) $(gh)f = g(hf)$, 2) $\exists e \in G$ s.t. $ef = fe = f$, 3) $\forall g\ \exists g^{-1} \in G$ s.t. $gg^{-1} = g^{-1}g = e$, 4) $gh \in G\ \forall g, h$. **Abelian** if $gh = hg$.

5.1 Sets and Points

Order-invariance property:
$f(x_1,...,x_M) = f\big(x_{\pi(1)},...,x_{\pi(M)}\big)$ (perturbations).

(Permutation) Equivariance property:
$f(x_1,...,x_M) = (y_1,...,y_M) \Rightarrow$
$f\big(x_{\pi(1)},...,x_{\pi(M)}\big) = \big(y_{\pi(1)},...,y_{\pi(M)}\big)$

Deep Sets model (invariant layer):
$f(x_1,...,x_M) = \rho\big(\sum_{m=1}^M \varphi(x_m)\big)$.

Equivariant map construction:
$\rho : \mathbb{R}\times\mathbb{R}^N \to Y$, $\big(x_m, \sum_{k=1}^M \varphi(x_k)\big) \mapsto y_m$

5.2 Graph Convolutional Networks

Feature and adjacency matrices
$X = \mathrm{mat}\big(x_1^\top;...;x_M^\top\big)$, $A = (a_{nm})$
with $a_{nm} = 1 \Leftrightarrow \{v_n, v_m\} \in E$.

Permutation matrix constraints
$P \in \{0,1\}^{M\times M}$ with single 1 in each row and col.

Graph invariance definition
$f(X,A) \overset{!}{=} f(PX, PAP^\top), \forall P \in \Pi_M$.

Graph equivariance definition
$f(X,A) \overset{!}{=} Pf(PX, PAP^\top), \forall P \in \Pi_M$.

Node neighborhood features
$X_m = \{\{x_n : \{v_n, v_m\} \in E\}\}$, $\{\{\cdot\}\}$ = multiset

Message passing scheme
$\varphi(x_m, X_m) = \varphi\Big(x_m, \bigoplus_{x\in X_m} \psi(x)\Big)$,
$\oplus$ is some permutation-invariant operation.

Normalized adjacency matrix
$\overline{A} = D^{-\frac12}(A+I)D^{-\frac12}$,
$D = \mathrm{diag}(d_1,...,d_M)$, $d_m = 1 + \sum_{n=1}^M a_{nm}$.

One GCN layer
$X^+ = \sigma\big(\overline{A}XW\big)$, $W \in \mathbb{R}^{M\times N}$.

5.2.1 Spectral Graph Theory

Laplacian operator
$\Delta f = \sum_{n=1}^N \frac{\partial^2 f}{\partial x_n^2}$, $f : \mathbb{R}^N \to \mathbb{R}$.

Graph Laplacian
$L = D - A$, $(Lx)_n = \sum_{m=1}^M a_{nm}(x_n - x_m)$.
$x^\top Lx = \frac12 \sum_u \sum_v A_{uv}(x_u - x_v)^2 \geq 0$ (psd).

Normalized Laplacian
$\tilde{L} = I - D^{-\frac12}AD^{-\frac12} = D^{-\frac12}(D-A)D^{-\frac12}$.

Graph Fourier transform
$L = D - A = U\Lambda U^\top$, $\hat{f} = U^\top f$, $f = U\hat{f}$.
$\Lambda := \mathrm{diag}(\lambda_1,...,\lambda_M)$, $\lambda_i \geq \lambda_{i+1}$.

Convolution: $x * y = U((U^\top x) \odot (U^\top y))$.

Filtering operation
$G_\theta(L)x = UG_\theta(\Lambda)U^\top x$

Polynomial kernels
$U\big(\sum_{k=0}^K \alpha_k \Lambda^k\big)U^\top = \sum_{k=0}^K \alpha_k L^k$

Polynomial kernel network layer
$x_i^{l+1} = \sum_j p_{ij}(L)x_j^l + b_i$,
$p_{ij}(L) = \sum_{k=0}^K \alpha_{ijk}L^k$

GNNs cannot distinguish between certain graphs that are topologically different. Unconstrained set architectures are more powerful. If **WL-test** says graphs are different, they are; but if it says they're the same, they might still be different.

6 Theory of DNNs

6.1 Statistical Learning Theory

Risk decomposition
f^* : optimal predictor over all functions,
$f_H^* = \mathrm{argmin}_{f\in H}\mathcal{R}(f)$, $\hat{f}_H$: learned from finite data.
$\underbrace{\mathcal{R}(\hat{f}_H) - \mathcal{R}(f^*)}_{\text{excess risk}} = \underbrace{\mathcal{R}(\hat{f}_H) - \mathcal{R}(f_H^*)}_{\text{estimation error}} + \underbrace{\mathcal{R}(f_H^*) - \mathcal{R}(f^*)}_{\text{approximation error}}$.

Rademacher Complexity $G = \{g_h \mid h \in H\}$: For $\sigma \in \{-1,1\}$, measures how well G can fit random noise: $\hat{\mathfrak{R}}_{D_n}(G) = \mathbb{E}_\sigma\big[\sup_{g\in G} \frac1n \sum_{i=1}^n \sigma_i g(z_i)\big]$.
$\mathbb{E}\big[\sup_{h\in H}\mathcal{R}(h) - \hat{\mathcal{R}}_{D_n}(h)\big] \leq 2\hat{\mathfrak{R}}_{D_n}(G)$,
$\mathbb{E}\big[\mathcal{R}\big(\hat{h}_H\big)\big] \leq \mathcal{R}(h_H^*) + 2\hat{\mathfrak{R}}_{D_n}(G)$.

Double descent:
Beyond the interpolation point, models eventually may level out at a lower generalization error.

Implicit bias towards min norm solutions: Any convergent algorithm with iterates in $\mathrm{span}\{x_1,...,x_n\}$ finds the minimum norm solution.

6.1.1 A PAC-Bayesian result

P prior distribution over functions before seeing data, Q posterior after training.

PAC-Bayesian theorem
Bounds generalization gap for stochastic classifiers ($f \sim Q$): $E_Q[\mathcal{R}(f)] - E_Q\big[\hat{\mathcal{R}}_n(f)\big] \leq \sqrt{\frac{2}{n}[\mathrm{KL}(Q\|P) + \ln(2\sqrt{n}/\varepsilon)]}$

- P: prior, Q: posterior (learned). Rate $\tilde{O}(1/\sqrt{n})$
- $\mathrm{KL}(Q\|P)$: "information cost" of moving $P \to Q$
- Insight: generalization depends on **distance moved**, not parameter count

PAC-Bayesian for DNNs
$P = \mathcal{N}(0, \lambda I)$, $Q = \mathcal{N}(\theta, \mathrm{diag}(\sigma_i^2))$
$\mathrm{KL}(Q\|P) = \sum_i\Big[\log\frac{\lambda}{\sigma_i} + \frac{\sigma_i^2+\theta_i^2}{2\lambda^2} - \frac12\Big]$
Minimize directly: $E_Q\big[\hat{\mathcal{R}}\big] + \sqrt{\frac{2}{n}[\mathrm{KL}(Q\|P) + ...]}$
$\Rightarrow$ encourages wide/flat minima (perturbations $\theta + \varepsilon$ must also perform well)

Implementation: Reparameterization: $\tilde{\theta} = \theta + \mathrm{diag}(\sigma_i)\eta$, $\eta \sim \mathcal{N}(0, I)$, Backprop through θ and σ.

6.2 Linearized DNNs and NTK

Training neural network $f(\boldsymbol{\theta})(x)$ can be approximated by **linearizing** around initialization $\boldsymbol{\theta}_0$ when parameters change slowly.

Linearization → Kernel Regression:
Taylor approximation: $h(\boldsymbol{\beta})(x) = f(\boldsymbol{\theta}_0)(x) + \boldsymbol{\beta}\cdot\nabla f(\boldsymbol{\theta}_0)(x)$, $\boldsymbol{\beta} = \boldsymbol{\theta} - \boldsymbol{\theta}_0$.
With residuals $\tilde{y}_i = y_i - f(\boldsymbol{\theta}_0)(x_i)$, training becomes **linear regression** with features $\nabla f(\boldsymbol{\theta}_0)(x_i)$: $\min\|\tilde{y}_i - \beta\cdot\nabla f(\theta_0)\|$

Neural Tangent Kernel (NTK):
Definition: $k_{\boldsymbol{\theta}}(x,x') := \nabla f(\boldsymbol{\theta})(x)\cdot\nabla f(\boldsymbol{\theta})(x')$.

Dual representation:
$h(\boldsymbol{\alpha})(x) = f(\boldsymbol{\theta}_0)(x) + \sum_{i=1}^n \alpha_i k_{\boldsymbol{\theta}_0}(x_i, x)$.
Optimization problem: $\min_{\boldsymbol{\alpha}} \frac12\big\|\boldsymbol{K}_{\boldsymbol{\theta}_0}\boldsymbol{\alpha} - \tilde{\boldsymbol{y}}\big\|^2$
Optimal solution (kernel regression):
$\boldsymbol{\alpha}^* = \boldsymbol{K}_{\boldsymbol{\theta}_0}^\dagger(\boldsymbol{y} - \boldsymbol{f}(\boldsymbol{\theta}_0))$, $h^*(x) = \boldsymbol{k}_{\boldsymbol{\theta}_0}(x)^\top\boldsymbol{\alpha}^*$

Functional Gradient Flow
Training dynamics in function space:
$\dot{\boldsymbol{f}}(\boldsymbol{\theta}) = \boldsymbol{K}(\boldsymbol{\theta})(\boldsymbol{y} - \boldsymbol{f}(\boldsymbol{\theta}))$

- If $\boldsymbol{K}(\boldsymbol{\theta})$ constant → **linear ODE** with closed-form solution
- If $\boldsymbol{K}(\boldsymbol{\theta})$ evolves → **nonlinear dynamics**, feature learning

Infinite-Width Limit
Initialization: $w_{ij}^{(\ell)} \sim \frac{\sigma_w}{\sqrt{m_\ell}}\mathcal{N}(0,1)$. Result: As width $m \to \infty$: $k_{\boldsymbol{\theta}(t)} \to k_\infty$ (constant during training).

- Kernel becomes **deterministic** (depends only on architecture/init scheme)
- Training = kernel regression with frozen k_∞
- No feature learning

Finite-width: $\|\boldsymbol{K}(\boldsymbol{\theta}_0) - \boldsymbol{K}(\boldsymbol{\theta}(t))\| = \mathcal{O}\big(\frac1m\big)$

Why Kernel Stays Constant:
Kernel grad $\nabla K = \nabla^2 f(x)\nabla f(z) + \nabla^2 f(z)\nabla f(x)$,
at $m = \infty$: $\nabla^2 f \to 0 \Rightarrow \nabla K \to 0 \to$ kernel frozen.

Lazy Training (NTK Regime)	**Feature Learning (Rich Regime)**
$m \to \infty$, small LR	Finite width, normal LR
$\boldsymbol{K}$ const → linear dynamics	$\boldsymbol{K}$ evolves → nonlinear
No feature learning	Learns representations
Theoretically tractable	SOTA performance

Takeaways:
Linearization turns NN training into kernel regression with features $\nabla f(\boldsymbol{\theta}_0)(x)$.
NTK $k_{\boldsymbol{\theta}} = \nabla f(\boldsymbol{\theta})(x)\cdot\nabla f(\boldsymbol{\theta})(x')$ governs training dynamics via $\dot{\boldsymbol{f}} = \boldsymbol{K}(\boldsymbol{y} - \boldsymbol{f})$.
Infinite width → kernel constant → NN = kernel machine (no feature learning).
Finite width → kernel evolves $\mathcal{O}\big(\frac1m\big)$ → enables feature learning.
NTK explains lazy regime but NOT why deep learning works → real power is feature learning when kernel changes.

6.3 Random NNs and GPs

Marginals and Conditionals of MV Gaussians

Let $X \in \mathbb{R}^d \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ with partition:
$X = \begin{pmatrix}X_A\\X_B\end{pmatrix}$, $\boldsymbol{\mu} = \begin{pmatrix}\boldsymbol{\mu}_A\\\boldsymbol{\mu}_B\end{pmatrix}$, $\boldsymbol{\Sigma} = \begin{bmatrix}\boldsymbol{\Sigma}_{AA} & \boldsymbol{\Sigma}_{AB}\\ \boldsymbol{\Sigma}_{BA} & \boldsymbol{\Sigma}_{BB}\end{bmatrix}$

Marginal: $X_A \sim \mathcal{N}(\boldsymbol{\mu}_A, \boldsymbol{\Sigma}_{AA})$

Conditional: $X_B \mid X_A \sim \mathcal{N}\big(\boldsymbol{\mu}_{B|A}, \boldsymbol{\Sigma}_{B|A}\big)$

$\boldsymbol{\mu}_{B|A} = \boldsymbol{\mu}_B + \boldsymbol{\Sigma}_{BA}\boldsymbol{\Sigma}_{AA}^{-1}(X_A - \boldsymbol{\mu}_A)$

$\boldsymbol{\Sigma}_{B|A} = \boldsymbol{\Sigma}_{BB} - \boldsymbol{\Sigma}_{BA}\boldsymbol{\Sigma}_{AA}^{-1}\boldsymbol{\Sigma}_{AB}$

6.3.1 Bayesian Linear Regression

Least-squares: $\hat{\boldsymbol{w}} = \arg\min_{\boldsymbol{w}} \frac{1}{2n\sigma^2}\|\boldsymbol{y} - \boldsymbol{X}\boldsymbol{w}\|^2$.

Closed-form solution: $\hat{\boldsymbol{w}} = (\boldsymbol{X}^\top\boldsymbol{X})^{-1}\boldsymbol{X}^\top\boldsymbol{y}$.

MLE interpretation: $y_i = \boldsymbol{x}_i^\top\boldsymbol{w} + \varepsilon_i$, $\varepsilon_i \sim \mathcal{N}(0,\sigma^2)$, $\mathcal{L}(\boldsymbol{w}) = \log\prod_{i=1}^n p(y_i \mid \boldsymbol{x}_i, \boldsymbol{w})$,
$y_i \mid \boldsymbol{x}_i, \boldsymbol{w} \sim \mathcal{N}(\boldsymbol{x}_i^\top\boldsymbol{w}, \sigma^2)$.

Prior: $p(\boldsymbol{w}) = \mathcal{N}(\boldsymbol{0}, \boldsymbol{I}_d)$.
Posterior: $p(\boldsymbol{w} \mid \boldsymbol{y}, \boldsymbol{X}) = \frac{p(\boldsymbol{y} \mid \boldsymbol{X}, \boldsymbol{w})p(\boldsymbol{w})}{p(\boldsymbol{y} \mid \boldsymbol{X})}$.

Predictive distribution: $p(y_{n+1}) = \int p(y_{n+1} \mid \boldsymbol{w})p(\boldsymbol{w} \mid \boldsymbol{y})\,\mathrm{d}\boldsymbol{w}$.

$\boldsymbol{\Sigma}_{ww} = \boldsymbol{I}_d$, $\boldsymbol{\Sigma}_{yw} = \boldsymbol{X}$, $\boldsymbol{\Sigma}_{yy} = \boldsymbol{X}\boldsymbol{X}^\top + \sigma^2 I_n$.

$\boldsymbol{\mu}_{w|y} = \boldsymbol{X}^\top\boldsymbol{\Sigma}_{yy}^{-1}\boldsymbol{y} = (\boldsymbol{X}^\top\boldsymbol{X} + \sigma^2\boldsymbol{I}_d)^{-1}\boldsymbol{X}^\top\boldsymbol{y}$,
$\boldsymbol{\Sigma}_{w|y} = I_d - \boldsymbol{X}^\top\boldsymbol{\Sigma}_{yy}^{-1}\boldsymbol{X} = \sigma^2(\boldsymbol{X}^\top\boldsymbol{X} + \sigma^2\boldsymbol{I}_d)^{-1}$.

Same result as ridge: $\hat{\boldsymbol{w}} = (\boldsymbol{X}^\top\boldsymbol{X} + \sigma^2\boldsymbol{I}_d)^{-1}\boldsymbol{X}^\top\boldsymbol{y}$.

Equiv. to GP with linear kernel: $f(\cdot) \sim \mathcal{GP}(0, k(\cdot,\cdot))$: $k(x,x') = \phi(x)^\top\phi(x')$, $y = f + \varepsilon$, $f \sim \mathcal{N}(0,K)$, $\varepsilon \sim \mathcal{N}(0,\sigma^2 I_n)$, posterior $p(f|y) = \mathcal{N}\big(\boldsymbol{\mu}_{f|y}, \boldsymbol{\Sigma}_{f|y}\big)$, $\boldsymbol{\mu}_{f|y} = \boldsymbol{K}(\boldsymbol{K} + \sigma^2 I_n)^{-1}\boldsymbol{y}$.

For $y = f(x) + \varepsilon$, $f(x) = x^\top w$, $\varepsilon \sim \mathcal{N}(0,\sigma^2)$, $p(y \mid X, w) = \mathcal{N}(X^\top w, \sigma^2 I)$. If $w \sim \mathcal{N}(0,\Sigma)$, $p(w \mid x, X) = \mathcal{N}\big(\Sigma_{\text{post}}\frac{1}{\sigma^2}Xy, \Sigma_{\text{post}}\big)$, where $\Sigma_{\text{post}}^{-1} = \Sigma^{-1} + \frac{1}{\sigma^2}XX^\top$. Maximizing $\log p(w \mid x, X)$ is same as minimizing least-squares with ℓ_2 penalty $\frac12 w^\top\Sigma^{-1}w$, ridge when $\Sigma = \lambda^{-1}I$. **Predictive**: $f_* \mid x_*, y, X = x_*^\top w \sim \mathcal{N}(x_*^\top\mu_{\text{post}}, x_*^\top\Sigma_{\text{post}}x_*)$. $y_* \mid x_*, y, X$ adds σ^2.
$f = x^\top w$ with $w \sim \mathcal{N}(0,\Sigma)$ is GP w $k(x,x') = x^\top\Sigma x'$.

6.3.2 NNGPs

Setup: Random 1-hidden-layer NN with m units: $f(\boldsymbol{x}) = v_0 + \frac{1}{\sqrt{m}}\sum_{j=1}^m v_j\varphi\big(\boldsymbol{\theta}_j^\top\boldsymbol{x}\big)$. Random init: $v_0 \sim \mathcal{N}(0,\sigma_0^2)$, $\mathbb{E}[v_j^2] = \sigma_v^2$, $\mathrm{Cov}(\boldsymbol{\theta}_j) = \boldsymbol{\Sigma}_\theta$.

Result: As $m \to \infty$, $f(\cdot) \to \mathrm{GP}(0,k)$ where $k(\boldsymbol{x},\boldsymbol{x}') = \sigma_0^2 + \sigma_v^2\mathbb{E}_{\boldsymbol{\theta}}[\varphi(\boldsymbol{\theta}^\top\boldsymbol{x})\varphi(\boldsymbol{\theta}^\top\boldsymbol{x}')]$

Monte Carlo approximation: Sample B random NNs $\{f_b\}_{b=1}^B$, define features:

- $\varphi(\boldsymbol{x}) = \frac{1}{\sqrt{B}}\big(f_1(\boldsymbol{x}),...,f_{B(\boldsymbol{x})}\big)^\top$
- $\boldsymbol{\Phi} = [\boldsymbol{f}_1...\boldsymbol{f}_B] \in \mathbb{R}^{n\times B}$ (feature matrix)
- $\widehat{\boldsymbol{K}} = \boldsymbol{\Phi}\boldsymbol{\Phi}^\top$ (approximate kernel matrix)

GP regression: Posterior mean and variance:
$\mathbb{E}[f(\boldsymbol{x}) \mid \boldsymbol{y}] = \varphi(\boldsymbol{x})^\top(\boldsymbol{\Phi}^\top\boldsymbol{\Phi} + \sigma^2\boldsymbol{I}_B)^{-1}\boldsymbol{\Phi}^\top\boldsymbol{y}$
$\mathrm{Var}[f(\boldsymbol{x}) \mid \boldsymbol{y}] = \sigma^2\varphi(\boldsymbol{x})^\top(\boldsymbol{\Phi}^\top\boldsymbol{\Phi} + \sigma^2\boldsymbol{I}_B)^{-1}\varphi(\boldsymbol{x})$

Key advantage: Inverts $B\times B$ matrix instead of $n\times n$ when $B \ll n$.

7 Generative Models

7.0.1 Linear Autoencoders

Setup. Encoder $\boldsymbol{C} \in \mathbb{R}^{k\times d}$, decoder $\boldsymbol{D} \in \mathbb{R}^{d\times k}$, data $\boldsymbol{X} \in \mathbb{R}^{d\times n}$ (centered cols): $\min_{C,D}\|\boldsymbol{X} - \boldsymbol{DCX}\|_F^2$.

Optimal Solution (PCA). Let $\boldsymbol{S} = \boldsymbol{X}\boldsymbol{X}^\top$ with eigendecomposition $\boldsymbol{S} = \boldsymbol{Q}\boldsymbol{\Lambda}^2\boldsymbol{Q}^\top$, $\lambda_1 \geq ... \geq \lambda_d \geq 0$. Optimal reconstruction via rank-k projection: $\hat{\boldsymbol{X}} = \boldsymbol{U}_k^*\boldsymbol{U}_k^{*\top}\boldsymbol{X}$ where $\boldsymbol{U}_k^* = \boldsymbol{Q}_{[:,1:k]}$ are top-k eigenvectors of $\boldsymbol{S}$ (equiv, top-k left singular vectors of $\boldsymbol{X}$).

- Any $\boldsymbol{C} = \boldsymbol{U}_k^{*\top}\boldsymbol{A}$, $\boldsymbol{D} = \boldsymbol{A}^{-1}(\boldsymbol{U}_k^*)^\top$ is optimal $(\forall A)$
- Reduces to truncated SVD: $\hat{\boldsymbol{X}} = \boldsymbol{U}^*\boldsymbol{\Lambda}_k\boldsymbol{V}^\top$ with $\boldsymbol{\Lambda}_k = \mathrm{Diag}(\lambda_1,...,\lambda_k,0,...,0)$
- Convex objective with no spurious local minima (gradient descent finds global optimum)
- Singular vectors may not be uniquely identified

7.0.2 Factor analysis

Latent Variable Models are a generic way to describe generative models. Latent variable $z \sim p(z)$, conditional models for observables $x, p(x|z)$, observed data model: $p(x) = \int p(x|z)p(z)\,\mathrm{d}z$.

Mixture models: simple discrete models: $z \in [K]$, $p(z)$ mixing proportions, $p(x|z)$ condit. densities.

$x \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$:
$p(x; \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \frac{\exp\left[-\frac{1}{2}(x-\boldsymbol{\mu})^\top \boldsymbol{\Sigma}^{-1}(x-\boldsymbol{\mu})\right]}{\sqrt{(2\pi)^n \det(\boldsymbol{\Sigma})}}$

7.0.3 Linear Factor Analysis

- Latent prior: $\boldsymbol{z} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{I})$, $\boldsymbol{z} \in \mathbb{R}^m$
- Observation: $\boldsymbol{x} = \boldsymbol{\mu} + \boldsymbol{W}\boldsymbol{z} + \boldsymbol{\eta}, \boldsymbol{\eta} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{\Sigma})$
- Independence: $\boldsymbol{\eta} \perp \boldsymbol{z}$
- Typically $m < n$ (fewer factors than features)

Marginal distribution: $\boldsymbol{x} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{W}\boldsymbol{W}^\top + \boldsymbol{\Sigma})$
- $\boldsymbol{W}\boldsymbol{W}^\top$: shared variance (low-rank, explained by latent factors)
- $\boldsymbol{\Sigma}$: unique variance (diagonal, observation-specific)

Non-identifiability: $(\boldsymbol{W}\boldsymbol{Q})(\boldsymbol{W}\boldsymbol{Q})^\top = \boldsymbol{W}\boldsymbol{Q}\boldsymbol{Q}^\top\boldsymbol{W}^\top = \boldsymbol{W}\boldsymbol{W}^\top$ for any orthogonal $\boldsymbol{Q}$. Factors only identifiable up to rotations/reflections. $\Rightarrow$ Use factor rotations (varimax, etc.) for interpretability.

MLE estimation: $\boldsymbol{\theta} = (\boldsymbol{\mu}, \boldsymbol{W}) \overset{\max}{\longleftarrow} \log p(\boldsymbol{X}; \boldsymbol{\mu}, \boldsymbol{W})$
- $\hat{\boldsymbol{\mu}} = \frac{1}{s}\sum_{i=1}^s \boldsymbol{x}_i$ (closed form)
- No closed form for $\boldsymbol{W} \rightarrow$ use GD or EM algorithm

Posterior (encoder): $p(\boldsymbol{z} \mid \boldsymbol{x}) = \frac{p(\boldsymbol{x} \mid \boldsymbol{z})p(\boldsymbol{z})}{p(\boldsymbol{x})}$.
$\boldsymbol{\mu}_{\boldsymbol{z}|\boldsymbol{x}} = \boldsymbol{W}^\top(\boldsymbol{W}\boldsymbol{W}^\top + \boldsymbol{\Sigma})^{-1}(\boldsymbol{x} - \boldsymbol{\mu})$.
$\boldsymbol{\Sigma}_{\boldsymbol{z}|\boldsymbol{x}} = \boldsymbol{I} - \boldsymbol{W}^\top(\boldsymbol{W}\boldsymbol{W}^\top + \boldsymbol{\Sigma})^{-1}\boldsymbol{W}$.

Probabilistic PCA: Special case $\boldsymbol{\Sigma} = \sigma^2\boldsymbol{I}$. Optimal i-th column: $\boldsymbol{w}_i = \rho_i \boldsymbol{u}_i$, $\rho_i^2 = \max\{0, \lambda_i - \sigma^2\}$. $W = U_m L_m$
where $(\lambda_i, \boldsymbol{u}_i)$ is i-th eigenpair of data covariance.

As $\sigma \to 0$: $\boldsymbol{\mu}_{\boldsymbol{z}|\boldsymbol{x}} \to \boldsymbol{W}^\dagger(\boldsymbol{x} - \boldsymbol{\mu})$ (standard PCA). If W has orthogonal columns, then $W^\dagger = W^\top$.

7.1 Variational Autoencoders

$\boldsymbol{z} \in \mathbb{R}^d$ is learned embedding of $\boldsymbol{x}$. For generation, $\boldsymbol{z} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{I})$, decoder $p_\theta(\boldsymbol{x}|\boldsymbol{z})$ maps latent to data.

Problem: $p_\theta(\boldsymbol{x}) = \int p(\boldsymbol{z})p_\theta(\boldsymbol{x}|\boldsymbol{z})\,\mathrm{d}\boldsymbol{z}$ intractable. **Solution:** Maximize ELBO instead: $\log p_\theta(\boldsymbol{x}) \geq \underbrace{\mathbb{E}_{q_\phi(\boldsymbol{z}|\boldsymbol{x})}[\log p_\theta(\boldsymbol{x}|\boldsymbol{z})]}_{\text{reconstruction}} - \underbrace{D_{\mathrm{KL}}(q_\phi(\boldsymbol{z}|\boldsymbol{x}) \parallel p(\boldsymbol{z}))}_{\text{regularization}}$
- **Reconstruction:** Encode $\boldsymbol{x} \overset{q_\phi}{\to} \boldsymbol{z}$, decode back
- **KL term:** Keep encoder output close to prior $p(z) \sim \mathcal{N}(\mathbf{0}, I)$, ensures generation using latents

Encoder $q_\phi(\boldsymbol{z}|\boldsymbol{x}) = \mathcal{N}\left(\boldsymbol{\mu}_\phi(\boldsymbol{x}), \mathrm{diag}\left(\boldsymbol{\sigma}_\phi^2(\boldsymbol{x})\right)\right)$.

KL closed form: $D_{\mathrm{KL}}\left(q_\phi(\boldsymbol{z}|\boldsymbol{x}) \parallel p(\boldsymbol{z})\right)$
$= \frac{1}{2}\sum_{j=1}^d \left(\sigma_{\phi,j}^2 + \mu_{\phi,j}^2 - 1 - \log\sigma_{\phi,j}^2\right)$.

$\mathrm{KL}(\mathcal{N}(\mu_0, \sigma_o^2) \parallel \mathcal{N}(\mu_1, \sigma_1^2)) = \frac{1}{2}\left(\frac{\sigma_0^2}{\sigma_1^2} + \frac{(\mu_0-\mu_1)^2}{\sigma_1^2} - 1 + \log\frac{\sigma_1^2}{\sigma_0^2}\right)$

$\mathrm{KL}(p \parallel q)) = \mathbb{E}_p\left[\log\frac{p(x)}{q(x)}\right]$
- **Fwd KL**: $q_1^* = \arg\min_{q\in Q} \mathrm{KL}(p \parallel q)$
- **Rev KL**: $q_2^* = \arg\min_{q\in Q} \mathrm{KL}(q \parallel p)$

Rev KL: Mode-seeking ($p = 0 \Rightarrow q = 0$),
FwdKL: Mean-seeking ($p \neq 0 \Rightarrow q \neq 0$).
MLE minimizes fwd KL to empirical $\mathcal{D}$.

$\log p_\theta(\boldsymbol{x}|\boldsymbol{z}) = -\frac{1}{2\sigma^2}\|\boldsymbol{x} - \boldsymbol{\mu}_\theta(\boldsymbol{z})\|_2^2 - \frac{d}{2}\log(2\pi\sigma^2)$.

Reparameterization trick: $\boldsymbol{z} = \boldsymbol{\mu}_\varphi(\boldsymbol{x}) + \boldsymbol{\sigma}_\varphi(\boldsymbol{x}) \odot \boldsymbol{\varepsilon}$, $\boldsymbol{\varepsilon} \sim \mathcal{N}(\mathbf{0}, I)$, enables backprop through sampling.

$\log p_\theta(\boldsymbol{x}) - \mathrm{ELBO} = D_{\mathrm{KL}}(q_\phi(\boldsymbol{z}|\boldsymbol{x}) \parallel p_\theta(\boldsymbol{z}|\boldsymbol{x}))$, **tight when q_ϕ = true posterior**.

Monte Carlo estimation: $E_{q_\phi(\boldsymbol{z}|\boldsymbol{x})}[\log p_\theta(\boldsymbol{x}|\boldsymbol{z})] \approx -\frac{1}{2\sigma^2 K}\sum_{k=1}^K \|\boldsymbol{x} - \boldsymbol{\mu}_\theta(\boldsymbol{z}_k)\|_2^2 - \frac{d}{2}\log(2\pi\sigma^2)$.

Generative Classifiers Given $y \in \{0, 1\}$, $p(y=1) = p(y=0) = \frac{1}{2}$, $p(x \mid y) = \mathcal{N}(x; \mu_y, I_d)$, where $\mu_0, \mu_1 \in \mathbb{R}^d$, $p(y = 1 \mid x) = \frac{p(y=1)p(x \mid y=1)}{p(y=1)p(x_i \mid y=1)+p(y=0)p(x \mid y=0)} = \frac{\frac{1}{2}(2\pi)^{-\frac{d}{2}}\exp\left(-\frac{1}{2}\|x-\mu_1\|^2\right)}{\frac{1}{2}(2\pi)^{-\frac{d}{2}}\exp\left(-\frac{1}{2}\|x-\mu_1\|^2\right)+\frac{1}{2}(2\pi)^{-\frac{d}{2}}\exp\left(-\frac{1}{2}\|x-\mu_0\|^2\right)} = \frac{1}{1+\exp\left(\frac{1}{2}\|x-\mu_1\|^2 - \frac{1}{2}\|x-\mu_0\|^2\right)} = \frac{1}{(1+\exp\left(-\left[(\mu_1-\mu_0)^\top x + \frac{1}{2}\left(\|\mu_0\|^2 - \|\mu_1\|^2\right)\right]\right)}$ equiv to logistic regression where $p(y=1|x) = \sigma(w^\top x + b)$ with $w = \mu_1 - \mu_0, b = \frac{1}{2}\left(\|\mu_0\|^2 - \|\mu_1\|^2\right)$.

ELBO for Hierarchical VAEs: Model x by decoding from latents $z = (z_1, ..., z_L)$. $p_\theta(x, z) = p_\theta(x|z_1)\prod_{i=1}^{L-1} p_\theta(z_i|z_{i+1})p(z_L)$. **Inference** top-down: $q_\phi(z|x) = q_\phi(z_L|x)\prod_{i=1}^{L-1} q_\phi(z_i \mid z_{i+1})$.
ELBO for HVAE: $\mathcal{L}(x) = \mathbb{E}_{z|x\sim q_\phi}\left[\log\frac{p_\theta(x,z)}{q_\phi(z|x)}\right] = \mathbb{E}_{z|x\sim q_\phi}\left[\log p_\theta(x|z_1) + \log\frac{p_\theta(z_1|z_2)}{q_\phi(z_1|x)} + \sum_{i=2}^{L-1}\log\frac{p_\theta(z_i|z_{i+1})}{q_\phi(z_i|z_{i-1})} + \log\frac{p_\theta(z_L)}{q_\phi(z_L|z_{L-1})}\right]$.

Change of variables spherical to 3D euclidian $(x, y, z) \mapsto (r\cos\theta\cos\phi, r\cos\theta\sin\phi, r\sin\theta)$.
Lenghts of the three sides of an infinitesimal cuboid whose diagonally opposite vertices are at r, θ, ϕ and $(r + dr, \theta + d\theta, \phi + d\phi)$ are $(dr, rd\theta, r\cos\theta d\phi)$. Volume is $r^2\cos\theta dr d\theta d\phi$.
Determinant of jacobian $|\frac{\partial(x,y,z)}{\partial(r,\theta,\phi)}| = r^2\cos\theta$.
Density on spherical coordinates $p(r, \theta, \phi) \rightarrow$ density on Euclidian coordinates is $p(x, y, z) = p(r, \theta, \phi)\,|\frac{\partial(x,y,z)}{\partial(r,\theta,\phi)}|^{-1}$. Infinitesimal probability mass of the cuboid above is equal to the mass of a Euclidian cuboid of size (dx, dy, dz) at (x, y, z).

7.2 Normalizing Flows

Transform simple distribution $\boldsymbol{z} \sim \mathcal{N}(\mathbf{0}, I)$ through invertible map T to get complex $\boldsymbol{x} = T(\boldsymbol{z})$. Exact likelihood (no ELBO like VAEs), easy sampling.

Change of Variables Formula:
$p_x(\boldsymbol{x}) = p_z(T^{-1}(\boldsymbol{x})) \cdot |\det J_{T^{-1}}(\boldsymbol{x})|$,
$|\det J_{T^{-1}}(\boldsymbol{x})| = \frac{1}{|\det J_T(T^{-1}(\boldsymbol{x}))|}$.

Diffeomorphism: T is bijective, differentiable, with differentiable inverse. Guarantees $\det J_T \neq 0$.

Computational problem: Computing $\det J$ is $O(d^3)$ for dense Jacobian. **Solution:** Design T s.t. Jacobian is **triangular**, then only $O(d)$!

Two architectures with triangular Jacobians:

	MAF	IAF
Fast / parallel	Density eval	Sampling
Slow / sequential	Sampling	Density

Coupling layers: Trick that makes both directions fast, at the cost of being less expressive per layer.

7.3 Autoregressive Models

$p(\boldsymbol{x}) = \prod_{i=1}^d p(x_i \mid \boldsymbol{x}_{<i})$.

7.4 Generative Adversarial Networks

Likelihood-free generative model: train via adversarial game between two networks: **Generator** G_θ maps latent $z \sim p_z$ (typically Gaussian) to fake samples; **Discriminator** D_φ: outputs prob that input is **real**.

GAN
Objective: $\min_\theta \max_\varphi \underbrace{\mathbb{E}_{x\sim p_r}\left[\log D_\varphi(x)\right]}_{\text{real samples}} + \underbrace{\mathbb{E}_{z\sim p_z}\left[\log\left(1 - D_\varphi(G_\theta(z))\right)\right]}_{\text{fake samples}}$
- **Discriminator** maximizes: correctly classify real (high D) and fake (low D)
- **Generator** minimizes: fool discriminator (make $D(G(z))$ high)

Common alternative objective for the generator is to maximize $\mathbb{E}_{z\sim p(z)}[\log D(G(z))]$ instead of minimizinh $\mathbb{E}_{z\sim p(z)}[\log(1 - D(G(z)))]$ to help mitigate vanishing gradient problem when discriminator becomes to good, i.e. $D(G(z)) \to 0$.
For a fixed generator G, **optimal discriminator** D^* is given by $D^*(x) = \frac{p_{\text{data}}(x)}{p_{\text{data}}(x)+p_G(x)}$.
If **discriminator optimal**, GAN objevtive reduces to $V(D^*, G) = 2D_{\mathrm{JS}}(p_{\text{data}} \parallel p_G) - \log 4$.

7.4.1 Theoretical Foundation

Binary classification with $p(y = 1) = p(y = 0) = \frac{1}{2}$:
- $y = 1$: sample from real $p_{r(x)}$
- $y = 0$: sample from generator $p_{\theta(x)}$

Bayes Optimal Classifier (prob that x is real): $q_\theta(x) = P(y = 1|x) = \frac{p_r(x)}{p_r(x)+p_\theta(x)}$.

Generator Logistic Objective = JS Divergence:
$\ell^*(\theta) = \mathbb{E}_{\tilde{p}_\theta(x,y)}[y \ln q_\theta(x) + (1 - y)\ln(1 - q_\theta(x))]$
$= \mathrm{JS}(p_r \parallel p_\theta) - \ln 2$.

Jensen-Shannon Divergence: $\mathrm{JS}(p_r \parallel p_\theta) = \frac{1}{2}D_{\mathrm{KL}}(p_r \parallel p_m) + \frac{1}{2}D_{\mathrm{KL}}(p_\theta \parallel p_m)$, $p_m = \frac{p_r+p_\theta}{2}$.
Bounded: $0 \leq \mathrm{JS}(p_r \parallel p_\theta) \leq \log 2$.

Jensen Inequality
If φ convex: $\varphi(\mathbb{E}[X]) \leq \mathbb{E}[\varphi(X)]$. If concave, other way around.

7.4.2 Training

Alternating SGD (heuristic, may diverge!). Training is **Saddle-point problem**, notoriously unstable!

JS Divergence Saturates when distributions don't overlap. If p_r and p_θ have disjoint supports: discriminator perfect, no gradient for generator!

Wasserstein Distance (Earth Mover's Distance):
$W(p_r, p_\theta) = \inf_{\gamma\in\Pi(p_r,p_\theta)} \mathbb{E}_{(x,y)\sim\gamma}[\|x - y\|]$
Minimum total "work" to transport mass from p_r to p_θ. Provides meaningful gradients even without overlap.

Dual (Kantorovich-Rubinstein):
$W(p_r, p_\theta) = \sup_{\|f\|_L \leq 1} \mathbb{E}_{x\sim p_r}[f(x)] - \mathbb{E}_{x\sim p_\theta}[f(x)]$.
Maximize gap between avg score of real vs fake samples w.r.t. Lipschitz constraint.
Max achievable gap = Wasserstein distance.

WGAN uses critic f_w (not classical discriminator!):
$\min_\theta \max_w \mathbb{E}_{x\sim p_r}[f_w(x)] - \mathbb{E}_{z\sim p_z}[f_w(G_\theta(z))]$.
Enforcing Lipschitz:
- **Weight clipping** (original): crude, problematic
- **Gradient penalty**: add $\lambda\mathbb{E}_{\hat{x}}\left[(\|\nabla_{\hat{x}} f_w(\hat{x})\|_2 - 1)^2\right]$

Mode Collapse: Generator produces only few samples that fool discriminator, ignoring full distribution diversity.

7.5 Diffusion Models

Forward process (fixed): Gradually add Gaussian noise over T steps until data becomes pure noise.

Fwd step: $q(x_t \mid x_{t-1}) = \mathcal{N}\left(x_t; \sqrt{1-\beta_t}x_{t-1}, \beta_t I\right)$. Full fwd proces: $q(x_{1:T} \mid x_0) = \prod_{t=1}^T q(x_t \mid x_{t-1})$.

Noise schedule: $\{\beta_t \in (0, 1)\}_{t=1}^T$ noise added at each step. **Define**: $\alpha_t = 1 - \beta_t$ and $\overline{\alpha}_t = \prod_{i=1}^t \alpha_i$.

Direct sampling (reparameterization trick):
$$q(x_t \mid x_0) = \mathcal{N}\left(x_t; \sqrt{\overline{\alpha}_t}x_0, (1 - \overline{\alpha}_t)I\right).$$
$$x_t = \sqrt{\overline{\alpha}_t}x_0 + \sqrt{1 - \overline{\alpha}_t}\varepsilon_0, \quad \varepsilon_0 \sim \mathcal{N}(0, I).$$

Reverse process (learned): Train NN to denoise step by step: $p_\theta(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}; \mu_\theta(x_t, t), \sigma_t^2 I)$.

For small β_t, the reverse $q(x_{t-1}|x_t)$ is also Gaussian.

$\log p_\theta(x_0)$ intractable, so derive **Variational Lower Bound (VLB)**: $-\log p_\theta(x_0) \leq \mathcal{L}_{\mathrm{VLB}} = \mathbb{E}_q\left[\log\frac{q(x_{1:T} \mid x_0)}{p_\theta(x_{0:T})}\right]$. **Decomposition into 3 terms:** $\mathcal{L}_{\mathrm{VLB}} = \underbrace{D_{\mathrm{KL}}(q(x_T|x_0) \parallel p(x_T))}_{L_T} + \sum_{t=2}^T \underbrace{\mathbb{E}_{q(x_t|x_0)}[D_{\mathrm{KL}}(q(x_{t-1} \mid x_t, x_0) \parallel p_\theta(x_{t-1} \mid x_t))]}_{L_{t-1}} - \underbrace{\mathbb{E}_{q(x_1|x_0)}[\log p_\theta(x_0 \mid x_1)]}_{L_0}$
- L_T: Is $q(x_T \mid x_0) \approx \mathcal{N}(0, I)$? Not optimized.
- L_{t-1}: Match learned reverse to true reverse
- L_0: Reconstruction term

Tractable Reverse Posterior $q(x_{t-1} \mid x_t, x_0)$ is Gaussian with closed form (product of Gaussians): $q(x_{t-1} \mid x_t, x_0) = \mathcal{N}(x_{t-1}; \mu_{q,t}(x_t, x_0), \sigma_t^2 I)$, with:

$$\mu_{q,t}(x_t, x_0) = \frac{1}{\sqrt{\alpha_t}}\left(x_t - \frac{1-\alpha_t}{\sqrt{1-\overline{\alpha}_t}}\varepsilon_0\right), \qquad \sigma_t^2 = \frac{1-\overline{\alpha}_{t-1}}{1-\overline{\alpha}_t}\beta_t.$$

7.6 Noise Prediction Parameterization

Predict the **noise** $\varepsilon_\theta(x_t, t)$ instead of mean directly. Parameterize learned mean to mirror true posterior: $\mu_\theta(x_t, t) = \frac{1}{\sqrt{\alpha_t}}\left(x_t - \frac{1-\alpha_t}{\sqrt{1-\overline{\alpha}_t}}\varepsilon_\theta(x_t, t)\right)$. Since both distributions are Gaussian with same variance: $D_{\mathrm{KL}}(\mathcal{N}(\mu_q, \sigma^2 I) \parallel \mathcal{N}(\mu_p, \sigma^2 I)) = \frac{1}{2\sigma^2}\|\mu_q - \mu_p\|^2$. This simplifies L_{t-1} to comparing noise: $L_{t-1} = \mathbb{E}_{x_0,\varepsilon_0}\left[\frac{(1-\alpha_t)^2}{2\alpha_t(1-\overline{\alpha}_t)\sigma_t^2}\|\varepsilon_0 - \varepsilon_\theta(x_t, t)\|^2\right]$.
$\mathcal{L}_{\text{simple}} = \mathbb{E}_{t\sim[1,T],x_0,\varepsilon_0}\left[\|\varepsilon_0 - \varepsilon_\theta(x_t, t)\|^2\right]$.

Training	Sampling
1. Sample real image $x_0 \sim q(x_0)$ 2. Sample random timestep $t \sim$ Uniform($\{1, ..., T\}$) 3. Sample noise $\varepsilon \sim \mathcal{N}(0, I)$ 4. Compute noisy image: $x_t = \sqrt{\overline{\alpha}_t}x_0 + \sqrt{1-\overline{\alpha}_t}\varepsilon$ 5. Grad step on $\nabla_\theta\|\varepsilon - \varepsilon_\theta(x_t, t)\|^2$	1. Sample $x_T \sim \mathcal{N}(0, I)$ 2. For $t = T, ..., 1$: $z \sim \mathcal{N}(0, I)$ if $t > 1$, else $z = 0$ $x_{t-1} = \frac{1}{\sqrt{\alpha_t}}\left(x_t - \frac{1-\alpha_t}{\sqrt{1-\overline{\alpha}_t}}\varepsilon_\theta(x_t, t)\right) + \sigma_t z$ Return x_0

Cosine noise schedule performs better than linear.

Used architecture is U-Net. **Input:** Noisy image x_t + timestep t; **Output:** Predicted noise $\varepsilon_\theta(x_t, t)$.

Model **conditional distribution** $p_\theta(x_{0:T} \mid y)$ where y is condition (class, text, image). Extend denoiser to take y as input.

Latent Diffusion Models (LDM) run diffusion in **compressed latent space** instead of pixel space.

8 Tricks

Short Connections in DNs: Add less deep paths to a very deep network. **Residual** connections:

shortcut and add back in. **Skip** connections: concatenate.

For $y_1 = \alpha f(x, \Theta_1) + x,\ x \in \mathbb{R}^d, y_i \in \mathbb{R}^d, \Theta_i \in \mathbb{R}^{d\times d}$ and $y_{i\geq 2} = \alpha f(y_{i-1}, \Theta_i) + y_{i-1}, l = L(y_n)$ it holds that $\frac{\partial y_k}{\partial y_{k-1}} = \alpha \frac{\partial f(y_{k-1}, \Theta_k)}{\partial y_{k-1}} + I_d$ and $\frac{\partial y_k}{\partial \Theta_k} = \alpha \frac{\partial f(y_{k-1}, \Theta_k)}{\partial \Theta_k}$. By applying the chain rule we have $\frac{\partial l}{\partial \Theta_k} = \frac{\partial L(y_n)}{\partial y_n} \frac{\partial y_n}{\partial y_{n-1}} \ldots \frac{\partial y_{k+1}}{\partial y_k} \frac{\alpha \partial f(y_{k-1}, \Theta_k)}{\partial \Theta_k}$. Set $\alpha^2 = \frac{a}{n}$ for $a > 0$ s.t. $\lim_{n\to\infty} \mathbb{E}\|y\|^2 < \infty$.

8.1 Weight Decay & Early Stopping

L2 regularization

$\mathcal{R}_\Omega(\theta; \mathcal{S}) = \mathcal{R}(\theta; \mathcal{S}) + \Omega(\theta), \qquad \Omega_\mu(\theta) = \frac{\mu}{2}\|\theta\|^2, \mu \geq 0.$

Only penalize weights, not biases. **GD upd w/ WD:** $\Delta\theta = -\eta\nabla\mathcal{R}(\theta) - \eta\nabla\Omega_\mu(\theta) = -\eta\nabla\mathcal{R}(\theta) - \eta\mu\theta.$

Geometric interpration (local quadratic approx): Regularized optimum: $\theta^*_\mu = (H + \mu I)^{-1} H\theta^*$, where $H = Q^\top \Lambda Q$ gives $\theta^*_\mu = Q\ \mathrm{diag}\Big(\frac{\lambda_i}{\lambda_i + \mu}\Big) Q^\top \theta^*$.

$\lambda_i \gg \mu$: $\frac{\lambda_i}{\lambda_i+\mu} \approx 1 \to$weak shrinkage (important dirs).
$\lambda_i \ll \mu$: $\frac{\lambda_i}{\lambda_i+\mu} \approx 0 \to$strong shrinkage (flat dirs).

Adaptively shrinks based on loss geometry, preserves important dirs, removes unnecessary complexity.

Early stopping: Rather than training to convergence, stop when validation performance plateaus. Analysis shows that this is approximately equivalent to L2 regularization. GD trajectories can be approximated as $\theta(k) = [I - (I - \eta\Lambda)^k]\theta^*$. For small step sizes, behaves like weight decay when $k = \frac{1}{\eta\mu}$.

L^1 regularized second-order approximation of an arbitrary loss function around optimal θ^* is $R_{L^1}(\theta) \approx R(\theta^*) + \frac{1}{2}(\theta - \theta^*)^\top H(\theta - \theta^*) + \lambda\|\theta\|_1$. Assuming $H = \mathrm{diag}(h_1, ..., h_d)$, we get $R_{L^1}(\theta) \approx \sum_{i=1}^d \Big[\frac{h_i}{2}(\theta_i - \theta_i^*)^2 + \lambda\ |\theta_i|\Big] + \text{const}$ so we need to minize $f(a) = \frac{1}{2}(a-b)^2 + \beta\ |a|$ and this gives $a^* = \mathrm{sgn}(b)\max\{0, |b| - \beta\}$, so $\theta_i = \mathrm{sgn}(\theta_i^*)\max\Big\{0, |\theta_i^*| - \frac{\lambda}{h_i}\Big\}$. For L^2 regularization we get $\theta_i = \frac{h_i}{h_i+\lambda}\theta_i^*$. **Connecting L^2 w early stopping**: $R(w) \approx R(w^*) + \frac{1}{2}(w - w^*)^\top H(w - w^*)$. $\nabla R(w) = H(w - w^*)$. GD update: $w^t = w^{t-1} - \eta H(w^{t-1} - w^*)$ gives $w^t - w^* = (I_d - \eta H)(w^{t-1} - w^*)$. Using $H = Q\Lambda Q^\top$: $Q^\top(w^t - w^*) = (I_d - \eta\Lambda)Q^\top(w^{t-1} - w^*)$. If $w^0 = 0$, $Q^\top(w^t - w^*) = (I_d - \eta\Lambda)^t Q^\top(0 - w^*) \Rightarrow Q^\top w^t = \Big[I_d - (I_d - \eta\Lambda)^t\Big] Q^\top w^*$. Optimal w under L^2 reg gives $Q^\top w = \Big[I_d - \lambda(\Lambda + \lambda I_d)^{-1}\Big] Q^\top w^*$. Matching both gives $t \approx \frac{1}{\eta\lambda}$. **Weight normalization** is like BatchNorm,with the covariance matrix replaced by the identity matrix.

8.2 Ensemble Methods

Bagging: Create K bootstrap samples of Data (sampling with replacement), train separate models, and average predictions: $p(y|x) = \frac{1}{K}\sum_{k=1}^K p(y \mid x; \theta_k)$.

Dropout: Randomly drop units during training with probability $1 - \pi$. Creates an exponential ensemble of sub-networks sharing weights. Test time: Scale weights by π to approximate the ensemble average.

8.3 Normalization

Batch Norm: Normalize activations across mini-batch: $\tilde{z} = \frac{z - \mu_{\text{batch}}}{\sigma_{\text{batch}}},\ \hat{z} = \alpha\tilde{z} + \beta,\ \mu_{\text{batch}} = \frac{1}{b}\sum_{i=1}^b z_i,\ \sigma_{\text{batch}} = \sqrt{\frac{1}{b}\sum_{i=1}^b (z_i - \mu_{\text{batch}})^2}$.
Layer Norm: Normalize features in a layer instead; particularly effective for RNNs (batch statistics are less stable).

8.4 Data / Task Augmentation

Augment Data by applying valid transformations. Semi-supervised Learning: Train jointly on labeled and unlabeled data w combined loss. Pre-training & Fine-tuning. Multi-task Learning. Self-supervised Learning: Create free supervision from data.

9 Recurrent Neural Networks

Evolution: $z_t = F[\theta](z_{t-1}, x_t)$, with $z_0 = 0$. Optional output: $y_t = G[\theta](z_t)$.

Simple RNN: $z_t = \phi(Wz_{t-1} + Ux_t)$ where $W \in \mathbb{R}^{m\times m}, U \in \mathbb{R}^{m\times n}$

Backpropagation Through Time (param sharing): $\frac{\partial R}{\partial w_{ij}} = \sum_t \frac{\partial R}{\partial z_i^t} \cdot \dot{\phi}_i^t \cdot z_j^{t-1}$.
$\frac{\partial R}{\partial u_{ik}} = \sum_t \frac{\partial R}{\partial z_i^t} \cdot \dot{\phi}_i^t \cdot x_k^t$; $\dot{\phi}_i^t = \phi'(F_i(z^{t-1}, x^t))$.

Gradient flow backward through time: $\nabla_{x_t}\mathcal{R} = \Big[\prod_{r=t+1}^s W^\top S(z^r)\Big] \cdot J_G \cdot \nabla_y \mathcal{R}$

Spectral analysis: $\Big\|\prod W^\top S(z^r)\Big\|_2 \leq [\sigma_{\max}(W)]^{s-t}$ **Root cause:** Repeated matmul through time.
⇒ Simple RNNs cannot learn long dependencies.

Deep RNNs stack layers vertically: $z^{t,\ell} = \varphi\big(W_\ell z^{t-1,\ell} + U_\ell z^{t,\ell-1}\big)$ where $z^{t,0} = x_t$.

For RNN with $z_{t+1} = \varphi(Uz_t + Vx_{t+1})$, $L = \sum_{t=1}^T \ell(\hat{y}_t, y_t)$, where $\hat{y}_t$ depends on z_t. Then $\frac{\partial L}{\partial U} = \sum_{t=1}^T \frac{\partial L}{\partial z_t} \cdot (\varphi_t' \cdot z_t)$,
$\frac{\partial L}{\partial V} = \sum_{t=1}^T \frac{\partial L}{\partial z_t} \cdot (\varphi_t' \cdot x_{t+1})$.
Weight Sharing in RNNs (LSTM): $\frac{\partial L}{\partial W} = \sum_{t=1}^T \frac{\partial L}{\partial W_t}$.
Proof idea: Introduce dummy parameters $\widetilde{W}_i = f(W)$ for each time step. By chain rule: $\frac{\partial L}{\partial W} = \sum_i \frac{\partial L}{\partial \widetilde{W}_i} \frac{\partial \widetilde{W}_i}{\partial W}$. With constraint $\widetilde{W}_i = W$, we have $\frac{\partial \widetilde{W}_i}{\partial W} = I$, giving the sum.
Initialization of bias in RNNs: Use 1.

9.1 Long Short-Term Memory (LSTM)

- C_t: cell state (internal memory, protected highway)
- z_t: hidden state (external output, filtered view)

$$C_t = \underbrace{\sigma(F\tilde{x}^t) \odot C_{t-1}}_{\text{forget}} + \underbrace{\sigma(G\tilde{x}^t) \odot \tanh(V\tilde{x}^t)}_{\text{input}},$$
$$z_t = \underbrace{\sigma(H\tilde{x}^t) \odot \tanh(C_t)}_{\text{output}}, \text{ where } \tilde{x}^t = [x_t, z_{t-1}].$$

9.2 Gated Recurrent Unit (GRU)

Single state z_t. Input: $\tilde{x}^t = [x_t, z_{t-1}]$.
$u_t = \sigma(U\tilde{x}^t), \quad r_t = \sigma(R\tilde{x}^t)$,
$z_t = u_t \odot z_{t-1} + (1 - u_t) \odot \tanh(W[r_t \odot z_{t-1}, x_t])$

Often comparable to LSTM with fewer resources. Gating creates identity paths → better gradient flow.

9.3 Linear Recurrent Models

RNNs not parallelizable during training. LRU has linear dynamics: $z_{t+1} = Az_t + Bx_t$. Diagonalize to $A = P\Lambda P^{-1}$, $\lambda_i \in \mathbb{C}$, change basis $\zeta_t = P^{-1}z_t$. Then: $\zeta_{t+1} = \Lambda\zeta_t + Cx_t$. Each dimension evolves independently (no channel mixing). Compensate with expressive output: $y_t = \mathrm{MLP}(\mathrm{Re}(Gz_t))$.

Stability: Require $\max|\lambda_j| \leq 1$ (spectral radius ≤ 1).

Parameterization: $\lambda_i = \exp(-\exp(\nu_i) + i\varphi_i)$ ensures $|\lambda_i| \in (0, 1)$ automatically, $|\lambda_i| \approx 1$: Long-term memory, $|\lambda_i| \approx 0$: Short-term patterns.
Provably universal as sequence-to-sequence map.

9.3.1 Connectionist Temporal Classification

Problem: Unsegmented sequences (e.g., speech).
Solution: RNN outputs prob distribution over vocabulary at each time step. Model all alignments with blank symbol "-": $p(\ell \mid x) = \sum_{\pi\in\mathcal{B}^{-1}(\ell)} \prod_t y_{\pi_t}$.
$\mathcal{B}$ removes blanks and repeated symbols.

9.4 Sequence Learning

Teacher Forcing: $p(y^t)$ depends on $y^{1:t-1}$ only through z^t, means during autoregressive generation, model doesn't see its own predictions.
Solution: Add feedback connections from y^{t-1} to z^t: $z^t = \mathrm{RNN}(z^{t-1}, x^t, y^{t-1})$, now model conditions on its own previous predictions → more coherent gen.

Professor Forcing: Train two networks (teacher-forced + free-running), discriminator matches hidden states → improved generalization.

Exposure bias: Model relies on itself where inputs come from the previous output because of the non-availability of the ground truth.

Seq2Seq: Input and output sequences have different lengths: Use encoder-decoder framework.

Gradients in bi-directional RNNs are computed by making a forward and backward run, then at timestep t we combine (concatenate/add) and continue with the backpropagation. This happens at every bidirectional layer.

10 Attention and Transformers

Seq2Seq with Attention: Encoder generates hidden state sequence. Decoding RNNs output attends to encoder states and gets used as input in next step.

Attention: Learn to index, multiplicative gating to combine bottom-up and top-down information.

KV - attention map: $F(\boldsymbol{\xi}, ((\boldsymbol{x}_1, \boldsymbol{z}_1)), ..., (\boldsymbol{x}_s, \boldsymbol{z}_s)) = [\boldsymbol{z}_1, ..., \boldsymbol{z}_s]$. $f(\boldsymbol{\xi}, (\boldsymbol{x}_1, ..., \boldsymbol{x}_s))$ consisting of a query $\boldsymbol{\xi}$ (what to look for?), keys $\boldsymbol{x}_i$ (index) and values $\boldsymbol{z}_i$.

Scaled Dot-Product Attention: $f(\boldsymbol{\xi}, \boldsymbol{x}) = \frac{\boldsymbol{\xi}\cdot\boldsymbol{x}}{\sqrt{n}}$

Multi-headed attention: $G\big(\boldsymbol{\xi}, (\boldsymbol{x}^t, \boldsymbol{z}^t)_{t=1}^s\big) = \boldsymbol{W}\begin{bmatrix} F_1(\xi, (\boldsymbol{x}^t, \boldsymbol{z}^t)) \\ \vdots \\ F_h(\xi, (\boldsymbol{x}^t, \boldsymbol{z}^t)) \end{bmatrix}$,
where
$F_j(\boldsymbol{\xi}, (\boldsymbol{x}^t, \boldsymbol{z}^t)) = F\Big(\boldsymbol{W}_j^q \xi, \big(\boldsymbol{W}_j^x \boldsymbol{x}^t, \boldsymbol{W}_j^z \boldsymbol{z}^t\big)\Big)$.

$\mathrm{Attention}(Q, K, V) = \mathrm{softmax}\Big(\frac{QK^T}{\sqrt{d_k}}\Big)V$,
where
$Q = XW_Q, \quad K = XW_K, \quad V = XW_V$ and $X \in \mathbb{R}^{T\times d_{\text{model}}}, \quad W_Q, W_K \in \mathbb{R}^{d_{\text{model}}\times d_k}, \quad W_V \in \mathbb{R}^{d_{\text{model}}\times d_v}, Q, K \in \mathbb{R}^{T\times d_k}, V \in \mathbb{R}^{T\times d_v}$.

Positional encodings necessary since no use of recurrence. Can use predefined appraoches, or learned.

Self attention used in encoder, masked self-attention in decoder. Can also add cross-attention to decoder.

ELMo consists of multiple layers of 2 LSTMs working in opposite directions. Can then be used to collapse all layers $2L + 1$ and train in task-specific manner.

BERT is trained on two simultaneous tasks (Masked Language Modeling and Binary Prediction whether sentence B follows A). Has bidirectional encoder, and task-specific heads. Can do FT for various tasks.

Vision Transformers split images into patches, add pos embeddings and a [CLS] token, then process with a standard transformer encoder.

Complexity metrics for different layer types in terms of input sequence length n.

Key Metrics:
- **Complexity per Layer**: Total computational operations per layer
- **Sequential Operations**: Number of operations needed to connect any two input positions
- **Maximum Path Length**: Longest path between any two input positions in the network

Self-Attention:
- Complexity per Layer: $\mathcal{O}(n^2 d)$ — quadratic in sequence length due to all-pairs attention
- Sequential Operations: $\mathcal{O}(1)$ — fully parallelizable
- Maximum Path Length: $\mathcal{O}(1)$ — direct connections between all positions

RNN:
- Complexity per Layer: $\mathcal{O}(nd^2)$ — linear in sequence length
- Sequential Operations: $\mathcal{O}(n)$ — must process sequentially
- Maximum Path Length: $\mathcal{O}(n)$ — information flows through entire sequence

Trade-off: Self-attention enables parallel processing and direct long-range connections but has quadratic complexity, while RNNs have linear complexity but require sequential processing.

11 Ethics

Adversarial examples (given $f(x) = y$ correctly):
- Untargeted: $\|\delta\| \leq \varepsilon$ s.t. $f(x + \delta) \neq y$.
  - Optimize $\max_{\|\delta\|\leq\varepsilon} L(f(x + \delta), y)$.
- Targeted: $\|\delta\| \leq \varepsilon$ s.t. $f(x + \delta) = t \neq y$.
  - Optimize $\min_{\|\delta\|\leq\varepsilon} L(f(x + \delta), t)$.

Linear Binary ($y \in \{-1, 1\}$, $f(x) = w^\top x + b$):
Correct: $y(w^\top x + b) > 0$.
Adv. flips when $yw^\top\delta \leq -y(w^\top x + b)$ cross hyperplane. **L2 optimal**: $\delta^* = \frac{-w^\top x + b}{\|w\|_2^2} w$, $\|\delta^*\|_2 = \frac{|w^\top x + b|}{\|w\|_2}$.
L_∞ optimal: $\delta = -\varepsilon\ \mathrm{sign}(yw)$.
Multiclass: $f_k(x) = w_k^\top x + b_k$, use $\mathrm{argmax}_k f_k(x)$.
Margin to class j: $m_j(x) = (w_y - w_j)^\top x + (b_y - b_j)$.
$f_y(x) = f_j(x) \Leftrightarrow m_j(x) = 0$. **Correct** if $f_y(x) > f_j(x)\ \forall j \neq y$, **adversarial** if $\exists j \neq y$ s.t. $f_y(x + \delta) < f_j(x + \delta)$. Distance to boundary: $\frac{m_j(x)}{\|w_y - w_j\|_2}$.
Adversarial attacks for **NNs**: Approximate boundary by $f(x + \delta) \approx f(x) + \nabla f(x)^\top\delta$. **FGSM** is a one-step L_∞ attack: $\delta = \varepsilon\ \mathrm{sign}(\nabla_x L(f(x), y))$. **PGD** is multi-step $\delta_{\{t+1\}} = \mathrm{Proj}_{\|\delta\|\leq\varepsilon}(\delta_t + \alpha\ \mathrm{sign}(g_t))$.
Distributionally Robust Optimization:
$\min_f \sup_{Q\in U(P)} E_Q[L(f(x))]$, where U means close. Can use upper bound on Wasserstein distance e.g.
Robust training $\min_f \mathbb{E}[\max_{\delta\in S} L(f(x + \delta), y)]$.
Adversarial training can be viewed as robustness to distribution shift measured by Wasserstein distance.
Interpretability: Local - explain pred for specific x, Global - explain model behaviour on avg over data.
Local: Ceteris paribus (vary x_j, fix x_{-j}), Sensitivity ($\partial_{x_j} f(x)$), missing info ($f(x) - \mathbb{E}[f(X) \mid X_{-j} = x_{-j}]$). **Global**: Mutual info ($I(X_j; Y[\mid X_{-j}])$), Predictive util (train f w/ and w/o x_j). For log-loss predictive util ≈ conditional mutual information.
SHAP attributes predictions, while SAGE attributes risk reduction.
A protected attribute, Y target outcome, $\hat{Y}$ prediction. Demographic Partiy: $\hat{Y} \perp A$; Equalized Odds: $\hat{Y} \perp A \mid Y$, Equality of Opportunity: $\hat{Y} \perp A \mid Y = 1$.