

PYTHON CRASH COURSE: TYPES AND OPERATORS

By: Lekiz Rai

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Types

Python types

What is type?

In a programming language, a **type** is a **description** of a **set of values** and a **set of allowed operations** which are **denoted** by **operators** on those values.

*Ex: In C++, we have types such as `int`, `float`, `double`, `string`, `char`,... along with their allowed operations like *adding*, *multiplying*,... which are denoted by operators `'+'`, `'*'`,...*

Types in Python

In Python, there are many types that are provided. Here we list out only the most common types which are used widely in practice:

- **Boolean:** Denoted by *bool*
- **Integer:** Denoted by *int*
- **Floating-point:** Denoted by *float*
- **String:** Denoted by *str*
- **List:** Denoted by *list*
- **Dictionary:** Denoted by *dict*
- **Tuple:** Denoted by *tuple*
- **User-defined type:** Denoted by the name of that user-defined type

How to see type of one variable?

To see type of one variable, we can use the built-in function **type()**.

Note: To declare a variable of one type in Python, we just assign any variable to any value of that type.

Sample code

```
a = True
print(type(a)) # bool
a = 0
print(type(a)) # int
a = 2.0
print(type(a)) # float
a = "abc"
print(type(a)) # str
```

Sample code

```
a = [1, 2, 3]
print(type(a)) # list
a = {"a": 12, "b": 13}
print(type(a)) # dict
a = (1, 2, 3)
print(type(a)) # tuple
```

Boolean

Sample code

```
# Declare a boolean variable in Python  
a = True  
b = False
```

Integer

Sample code

```
# Declare an integer variable in Python
a = -123
b = 99999999999999999999999999999999
```

Note: In Python, very large number is not the concern; that means when we deal with Python, we do not need another type for very large value in integer. In contrast to Python, C++ needs both *int* and *long int* type to express integers.

Floating-point

Sample code

```
# Declare a float variable in Python  
a = -1.234  
b = 3e-9999999999 # b is equal to 3x10^-9999999999  
c = .10234
```

Note: In Python, double-precision floating-point number is not the concern just the same as integer case above, *float* in Python includes *float* and *double* in C++.

String

Sample code

```
# Declare a string variable in Python  
a = "ab\nc"  
b = 'ab\nc'  
c = """ab\nc"""  
d = '''ab\nc'''  
e = r"ab\nc"  
f = f"ab\nc{c}"
```

Questions

What is the difference between **raw string** (`r""`) and **format string** (`f""`) in Python?

String indexing in Python

| | | | | | |
|------------|----------|----------|----------|----------|----------|
| s = | 0 | 1 | 2 | 3 | 4 |
| | a | b | c | d | e |
| | -5 | -4 | -3 | -2 | -1 |

Given a string `s = "abcde"` in Python, character `"a"` of `s` is at index `0` or `-5` and we can access that character by using both those indexes.

Sample code

```
s = "abcde"
print(s[0]) # a
print(s[-5]) # a
```

List

List in Python

In Python, there is no type called **array**. Instead, it provides **list** type working like **array** type. The difference here is that **list** in Python is **not homogenously-typed**, that means any **different types** can be **contained** in the **same list**.

Sample code

```
# Declare a list variable in Python  
a = [1, 2, 3]  
b = [1, 2.0, "abc", True]  
c = [1, -1.9, "abc", True, [1, 2, 3]]
```

List indexing in Python

| | | | | | |
|--------------|----------|------------|--------------|-------------|------------------|
| | 0 | 1 | 2 | 3 | 4 |
| lst = | 1 | 2.0 | "abc" | True | [1, 2, 3] |
| | -5 | -4 | -3 | -2 | -1 |

Similar to string, given a list `lst = [1, 2.0, "abc", True, [1, 2, 3]]` in Python, element `[1, 2, 3]` of `lst` is at index 4 or -1 and we can access that element by using both those indexes.

Sample code

```
lst = [1, 2.0, "abc", True, [1, 2, 3]]
print(lst[4]) # [1, 2, 3]
print(lst[-1]) # [1, 2, 3]
```

Dictionary

Dictionary in Python

In Python, **dictionary** type is a kind of **set of key-value pairs** type. That means each element in a dictionary is a **pair of key and value** and **each key** only maps to **one value**. **Any hashable types** can be used for **key** and **any types** can be used for **value**.

Note: In dictionary type, if we declare two elements having the same key value, only the last one is kept to ensure the one-to-one mapping property.

Sample code

```
# Declare a dictionary variable in Python  
a = {"a": 1, "a": 2}  
b = {1: "a", True: 3.0}  
c = {"abc": True, -1.98: 45}
```

Dictionary indexing in Python

| | | | |
|--------------|---------------|-------------|-----------|
| dct = | <i>keys</i> | "abc" | -1.98 |
| | <i>values</i> | True | 45 |

Given a dictionary $dct = \{"abc": True, -1.98: 45\}$ in Python, the value of *45* of *dct* corresponds to the key of *-1.98* and we can access the value by using that key.

Sample code

```
dct = {"abc": True, -1.98: 45}
print(dct[-1.98]) # 45
print(dct["abc"]) # True
```


Tuple

Tuple in Python

In Python, **tuple** type is **immutable list** type. That means we **cannot modify** a **tuple variable**. Beside immutability property, **all remained things** are the **same** as **list** type.

Note: If one element of a tuple is of mutable type, then we can modify that element but not the tuple.

Sample code

```
# Declare a tuple variable in Python  
a = (1, -1.9, "abc", True, [1, 2, 3])  
# Try to modify  
a[0] = 3 # Error, tuple cannot be modified  
a[4][0] = 3 # OK, the last element now is [4, 2, 3]
```

Operators

Operators

What is operator?

In programming, an **operator** is a **character** that **represents** a specific **mathematical** or **logical action** or **process** on its corresponding **operands**.

Note: There are many types of operators, the three most common types are *unary*, *binary* and *ternary* operator. What is the difference between them?

Operator summary

Note: Each expression has format as <Opr 1> <Op> <Opr 2> (if <Opr 1> is empty, the format will be <Op> <Opr 2>), the Output is the type after applying operator on corresponding operand(s).

| Op | Opr 1 | Opr 2 | Output | Function |
|----|---------------------------------|--------------|--------------|--|
| + | <i>int</i> | <i>int</i> | <i>int</i> | Adding two numbers |
| | <i>int</i> | <i>float</i> | <i>float</i> | |
| | <i>float</i> | <i>int</i> | <i>float</i> | |
| | <i>float</i> | <i>float</i> | <i>float</i> | |
| | <i>str</i> | <i>str</i> | <i>str</i> | Concatenating two strings |
| | <i>list</i> | <i>list</i> | <i>list</i> | Extending the first list with the second |
| | <i>tuple</i> | <i>tuple</i> | <i>tuple</i> | |
| - | Same as "+" operator on numbers | | | Subtracting two numbers |
| | | <i>int</i> | <i>int</i> | Taking the negative value of number |
| | | <i>float</i> | <i>float</i> | |

Note: The notation *numeric* here stands for both *int* and *float*.

| Op | Opr 1 | Opr 2 | Output | Function |
|----|---------------------------------|----------------|--------------|--|
| * | Same as "+" operator on numbers | | | Multiplying two numbers |
| | <i>str</i> | <i>int</i> | <i>str</i> | Duplicating the string n times |
| | <i>list</i> | <i>int</i> | <i>list</i> | Duplicating the list n times |
| | <i>tuple</i> | <i>int</i> | <i>tuple</i> | |
| / | <i>numeric</i> | <i>numeric</i> | <i>float</i> | Dividing two numbers |
| // | Same as "+" operator on numbers | | | Taking the value of $\left\lfloor \frac{\langle Opr1 \rangle}{\langle Opr2 \rangle} \right\rfloor$ |
| % | Same as "+" operator on numbers | | | Doing modulo between two numbers |
| ** | Same as "+" operator on numbers | | | Doing exponent $\langle Opr1 \rangle^{\langle Opr2 \rangle}$ |

Note: Operators *or* and *and* can be used with any types that can be casted into *bool* type. In Python, short-circuit evaluation is used. In case of *not bool* type, the returned value of those operators is based on operands' types and short-circuit evaluation mechanism.

| Op | Opr 1 | Opr 2 | Output | Function |
|-----|-------------|-------------|-------------|---------------------------------------|
| | <i>int</i> | <i>int</i> | <i>int</i> | Doing bitwise OR between two numbers |
| & | <i>int</i> | <i>int</i> | <i>int</i> | Doing bitwise AND between two numbers |
| ^ | <i>int</i> | <i>int</i> | <i>int</i> | Doing bitwise XOR between two numbers |
| ~ | | <i>int</i> | <i>int</i> | Doing bitwise NOT on numbers |
| or | <i>bool</i> | <i>bool</i> | <i>bool</i> | Doing OR on booleans |
| and | <i>bool</i> | <i>bool</i> | <i>bool</i> | Doing AND on booleans |
| not | | <i>bool</i> | <i>bool</i> | Doing NOT on boolean |

Note: The notation *except dict* here stands for all types except dictionary, the notation *any* stands for all types.

| Op | Opr 1 | Opr 2 | Output | Function |
|----|--------------------|--------------------|-------------|-------------------------------------|
| > | <i>except dict</i> | <i>except dict</i> | <i>bool</i> | Doing greater-than comparison |
| < | <i>except dict</i> | <i>except dict</i> | <i>bool</i> | Doing less-than comparison |
| >= | <i>except dict</i> | <i>except dict</i> | <i>bool</i> | Doing greater-or-equal comparison |
| <= | <i>except dict</i> | <i>except dict</i> | <i>bool</i> | Doing less-or-equal comparison |
| != | <i>any</i> | <i>any</i> | <i>bool</i> | Doing not-equal comparison on value |
| == | <i>any</i> | <i>any</i> | <i>bool</i> | Doing equal comparison on value |

Questions

What is the difference between *is* and *==* also between *is not* and *!=*? (operators *is* and *is not* are mentioned in next slide)

Note: The notation *list-like* here stands for two list-like types *list* and *tuple*.

| Op | Opr 1 | Opr 2 | Output | Function |
|--------|------------|------------------|-------------|---------------------------------------|
| in | <i>any</i> | <i>list-like</i> | <i>bool</i> | Searching if element inside list-type |
| is not | <i>any</i> | <i>any</i> | <i>bool</i> | Doing not-equal comparison on object |
| is | <i>any</i> | <i>any</i> | <i>bool</i> | Doing equal comparison on object |

Ternary operator

Beside unary and binary operators, Python provides a **ternary operator** having format as `<val0> if <bool> else <val1>`. Previous expression will return *val0* if the expression *bool* is **true** or return *val1* if the expression *bool* is **false**.

Sample code

```
a = 1 if True else 2 # a has value 1
b = 1 if False else 2 # b has value 2
```


Other operations

Note: In this part if we have variable `x`, we can show all posible operations on it by typing `"x."` then press the button *Tab* on our keyboard.

Other operations

Other operations on list

There are many other operations on *list* type such as:

- **lst.append(val):** Appending *val* to the tail of *lst*.
- **lst.extend(lst0):** Extending to the tail *lst* with another list *lst0*.
- **lst.insert(idx, val):** Inserting *val* at the position *idx* of *lst*.
- **lst.remove(val):** Removing *val* in *lst*, if not exist it will raise error.
- **lst.reverse():** Reversing the *lst*.
- **lst.sort():** Sorting the *lst*.
- **lst.clear():** Clearing the *lst*.
- **lst.copy():** Creating and returning a copy version of *lst*.
- Other operations

Other operations on dictionary

There are many other operations on *dictionary* type such as:

- **dct.get(key):** Returning the value corresponding to *key* in *dct*.
- **dct.update({key0: val0, key1: val1,...}):** Updating the values of *key0-val0, key1-val1,...* pairs in *dct*, can be used to add or modify.
- **dct.pop(key):** Popping and returning the value corresponding to *key* in *dct*.
- **dct.popitem():** Popping and returning the last ordered item in *dct*.
- **dct.clear():** Clearing the *dct*.
- **dct.copy():** Creating and returning a copy version of *dct*.
- **dct.keys():** Returning list of key values in *dct*.
- **dct.values():** Returning list of value values in *dct*.
- Other operations

Other operations on tuple

There are many other operations on *tuple* type such as:

- **tup.index(val)**: Returning the index value of *val* in *tup*, if not exist it will raise error.
- **tup.count(val)**: Returning the number of *val* appearing in *tup*.

Short-hand operation

Short-hand operation on list

- **lst[idx]**: Returning the value at the position *idx* of *lst*.
- **lst[idx] = val**: Changing the value at the position *idx* of *lst* into *val*.

Short-hand operation on dictionary

- **dct[key]**: Returning the value corresponding to *key* in *dct*.
- **dct[key] = val**: Changing the value corresponding to *key* in *dct* into *val*, if *key* not exist then add new pair *key-val* into *dct*.

Short-hand operation on tuple

- **tup[idx]**: Returning the value at the position *idx* of *tup*.

Short-hand operation for assigning

Python provides a kind of short-hand programming $a += 1$ as the representation of $a = a + 1$. This programming style supports many operators such as $+$, $-$, $*$, $/$, $//$, $**$,...

Sample code

```
a = 3
a += 1 # a now is 4
a *= 2 # a now is 8
a /= 4 # a now is 2.0
s = "abc"
s += "d" # s now is "abcd"
```

Slicing operation

Slicing operation for list and tuple

Given one list/tuple *lst*, operation format is *lst*[<start>:<end>:<step>].

Slicing operation will **return** a **slice** of *lst* which **start** at position <start>, **end** at position just before <end> and each selected element in *lst* is **seperated** by <step>.

Note: If <step> is empty, slicing operation will take the default value which is 1. Also, slicing operation will choose for us the compatible values for <start> and <end> if they are not provided, the most common two values for them are the very first position (not 0) and the very last position (not -1).

Sample code

```
# Below examples can be applied for both  
# list and tuple  
a = [1, 2, 3, 4]  
b = a[:] # b = [1, 2, 3, 4]  
c = a[:2] # c = [1, 2]  
d = a[1:4] # d = [2, 3, 4]  
e = a[::2] # e = [1, 3]  
f = a[-1::-1] # f = [4, 3, 2, 1]  
g = a[::-1] # g = [4, 3, 2, 1]  
h = a[-1:0:-2] # h = [4, 2]
```


Note for type behaviour

Type conversion in Python

Types of type conversion

There are two types of type conversion:

- **Implicit conversion (coersion):** The **conversion job** is **done** by **translator** at **runtime**, this is the reason why one operator can be used with many types in Python. For example we have the statement $a = 3 + 2.0$, the value 3 is converted implicitly into *float* type as 3.0 to perform the adding operation.
- **Explicit conversion (casting):** The **conversion job** is **done** by **translator** at **translating time**, it is usually done by using built-in casting functions such as *int()*, *str()*,... For example we have the statement $a = \text{int}(4.0)$, now *a* will have the integer value of 4.

Copy in Python

Kinds of copy in Python

There two kinds of copy in Python:

- **Deep copy:** When we assign a variable to another variable, the **whole value** of **assigning variable** will be **copied** and then **assigned** to **assigned one**. Ex: *int, float, bool,...*
- **Shallow copy:** When we assign a variable to another variable, the **assigned variable** is actually a **reference** to **assigning one** or they have **the same address** value. Ex: *list, dictionary, tuple,...*

Note: We can use the built-in function `id()` to see the address value of one variable. For example, `print(id(a))` will print out the address value of variable `a`.

Shallow copy issues

What is the problem?

- In shallow copy case, any **changes** made on **assigned variable** will be **conducted** on **assigning variable** as well and **vice versa**.
- To solve this problem, Python provides operation **copy()** to create a **deep copy version** of **assigning variable**.

Sample code

```
a = [1, 2, 3]
b = [1, 2, 3]
c = a
d = b.copy()
c[0] = 5 # Variable a now is [5, 2, 3]
d[0] = 5 # Variable b now is still [1, 2, 3]
```

Some tricky questions

Questions

- 1 What is the value of *3 and 2 and 4?*, what about *3 and 0 and 1?*
- 2 What is the value of *2 or 3 or 4?*, what about *7 or 0 or 2?*
- 3 What is the value of *True + True?*
- 4 What is the value of *not 3?*
- 5 What is the value of *[1, 2]* and *{"a": 13, -1.92: True}*? What about *(1, 2)* or *{"a": 13, -1.92: True}*?
- 6 What is the value of *[]* and *3?* What about *[]* or *3?*
- 7 What is the value of *not {}?* What about *not ()?*

