Lennart Jörgens

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A product-focused full stack engineer with seven years of experience in leading large-scale open source projects and shipping high-quality work to millions of users. Adept at building delightful, inclusive, and well-documented solutions to customers' needs.

Relevant Experience

Staff Software Engineer – Clerk   Sept 2023 – June 2025

- Contributed broadly to Clerk's SDKs, including optimizing bundle sizes, streamlining the release process, authoring new SDKs, and conducting accessibility reviews. Also authored a formal SDK specification, led an audit of existing SDKs, and implemented improvements based on that.
- Worked on Clerk Elements, a Radix UI-like package, to make it easier for customers to integrate Clerk with their own design systems.
- Implemented Typdoc for Clerk's TypeScript-based SDKs to auto-generate reference documentation directly from the source code.

Senior Software Engineer – Netlify   Feb 2023 – July 2023

- Contributed to my team's effort of improving Netlify's runtimes. This included communicating with framework authors, reverse-engineering code, and collaborating with other Netlify teams.
- Coordinated, authored, and published an extensive tutorial called "Creating a Source Plugin for Gatsby". It enables developers and enterprise customers to more quickly write Gatsby source plugins.
- Aided in development of the adapters feature. It makes it easier to deploy and host Gatsby on any deployment platform. I coordinated the public RFC, wrote the documentation, and contributed major parts to the implementation.

Senior Software Engineer – Gatsby   Jun 2020 – Feb 2023
Software Engineer   Dec 2018 – Jun 2020

- Implemented Gatsby's default file-based router. Lowered the barriers to entry for each new user.
- Authored Gatsby's hot reloading during development. The new responsive and accessible error overlay enabled users to fix their bugs more quickly.
- Aided in designing the API for Gatsby's multi-core parallelization efforts. Contributed major parts to the LMDB-based parallel query running feature.
- Led and mentored a team of two developers to build Gatsby's trailing slash feature.
- Designed, researched, and implemented complete TypeScript support for Gatsby through multiple projects. During those projects I led a team of two developers and coordinated the efforts across departments.
- Wrote high-quality documentation & blog posts for Gatsby's website, including all the work mentioned above.
- Led the work on Partial Hydration, Gatsby's feature to serve less JavaScript on each page. This feature is powered by React Server Components (RSC).
- Mentored colleagues in writing technical content for Gatsby's documentation, leading to an increased number of PRs that already included appropriate documentation changes for new features.

Skills

Languages

JavaScript, TypeScript, Node.js, React, Svelte, GraphQL, HTML, CSS, Python, Bash, Rust

Concepts

Web App & Developer Tooling Development, Design Patterns, API Design, Technical Writing, Public Speaking, Community Management, Open Source Maintenance, Bundlers, AST Parsing, Databases (SQL, SQLite, Postgres), Version Control, Testing (Unit, Component, Integration, End-to-End)

Selected Projects

secco

CLI to make local package testing easy.