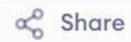


main.c



















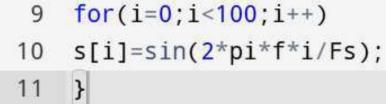












float f=100, Fs=10000;

#include<stdio.h>

#define pi 3.14159

#include<math.h>

float s[100];

void main()

int i;

