

# ALEKSANDRE BUGADZE

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## SKILLS

- Work ethic
- Communication
- Adaptability
- Time management
- Attention to details
- Problem-solving
- Creativity

## WORK EXPERIENCE

- Web Administrator,  
OnMarket (Part-Time),  
Tbilisi

## EDUCATION

- Computer Science,  
Tbilisi State University  
(2nd Year)  
September 2023 - Present

## LANGUAGES

- Georgian
- English
- Russian

Hi my name is Aleksandre I'm a motivated Software Engineer with 2+ years of experience in developing responsive web applications with React, Node.js, Express.js, Tailwind, and MongoDB. Also highly proficient with JavaScript, HTML, and CSS.

## PERSONAL PROJECTS

### ROGUE CUBE

Rogue Cube is a tiny, rogue-like, isometric grid-based game constructed with JavaScript, HTML, and CSS. It includes features such as turn-based movement and a modular structure which illustrates fundamental game development principles like state management, user input, and dynamic rendering in a web browser.

[GitHub](#)

### WEATHER APP

Weather App is coded using JavaScript, HTML, and CSS for the front-end and Node.js and Express.js for the back-end. It incorporates the OpenWeather API to get live weather data so that users can look for real-time weather by city.

[GitHub](#)

### TO-DO LIST

To-Do List Web App is developed using React.js and Tailwind CSS for the front end and Node.js and Express.js for the back end. It uses a MongoDB database to store and manage user accounts and tasks in an efficient manner.

[GitHub](#)

### OTHER...

There are other smaller projects I've created, which you can view on my Git Hub.

[GitHub](#)