

Burak Katı

Fullstack Developer

B.S Computer Engineering TED University 2023'

CONTACT

- **L** +905527322152
- 📤 burak.m.kati@gmail.com
- ☐ https://lelon-dev.vercel.app
- https://github.com/LelonDelonMelon
- Ankara, TURKEY

CERTIFICATIONS

Getting Started With Python University of Michigan 2020

More C# Programming and Unity University of Colorado 2020

Intro to C# Programming and Unity University/College Details 2020

SKILLS

- MERN Stack
- Backend Design
- SQL, NoSql (Postgres, Mongodb)
- ExpressJS
- ReactJS
- Unity
- C#, ASP.NET
- Game Theory

PROFILE SUMMARY

I am proficient in advanced English, love to learn new things and explore. I have experience in game development, backend API development, front-end tools and development and user interface implementation for microcontrollers. I like experimenting and learning about topics like as blockchain development, game design, 3d lighting and 3d rendering. I believe in the power of working in teams.

Feel free to check my github repos: https://github.com/LelonDelonMelon

WORK EXPERIENCE

Freelance Software Engineer

April 2023 - Present Apr 2023 - Present · 3 mos

Ankara, TURKEY

I provide customized solutions to my clients with their API needs and offer fullstack solutions aswell. I use MERN stack and Node with Express heavily while following the service oriented architecture in my design process.

Bootcamp Attendant

August 2022 - June 2023

Kodluyoruz & Patika.dev Bootcamp Acceleration Program-2022

After completing backend path and frontend path provided by Patika.dev, I started taking new courses such as Web3 Fundamentals, Solidty Development. In the backend path, I used Node, postgresql, mongodb whereas in the frontend path, I used HTML, CSS, Reactjs, and Tailwindcss.

Software Engineer

July 2020 - September 2020

Novalit Electronics

Designed and developed a GUI for a microcontroller with C# and ASP.NET, which its main duty was to measure UV and infrared light intensity. The GUI lets the user configure the microcontroller and decide which calculations it should run with the given light data in real time.

CURRENTLY LEARNING

- Docker
- Nginx
- Flutter