Design of a typechecker

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May 8th, 2019

Haskell Suite



▶ haskell-src-exts :: String \rightarrow AST SrcLoc

▶ haskell-scope :: AST SrcLoc \rightarrow AST Origin

▶ haskell-tc :: AST Origin \rightarrow ???

▶ haskell-src-exts :: String \rightarrow AST SrcLoc

 $\blacktriangleright \ \, \mathsf{haskell\text{-}scope} \qquad \qquad :: \ \, \mathsf{AST} \,\, \mathsf{SrcLoc} \to \mathsf{AST} \,\, \mathsf{Origin}$

▶ haskell-tc :: AST Origin \rightarrow ???

ightharpoonup typing-haskell-in-haskell :: AST ightharpoonup [TypeSig]

Use-cases

- Compilers
- Documentation systems
- ► Type-directed source code suggestions
- ▶ Teaching

GHC

- Shuffles code
- Deletes code
- Adds new code
- ► Names every type variable 'p'

$\underline{\texttt{length}} \ \texttt{"pie"}$

length "pie"

$$\forall a.[a] \rightarrow \mathit{Int} \qquad \longrightarrow \qquad [\mathit{Char}] \rightarrow \mathit{Int}$$
 @ Char

length "pie"

$$\forall a.[a] \rightarrow \mathit{Int} \longrightarrow$$

 $[Char] \rightarrow Int$

@Char

 $\underline{\mathtt{f}}$

 $\underline{\mathtt{f}}$

 $\forall a.a \rightarrow \forall b.b$

 \longrightarrow

 $\forall ab.a \rightarrow b$

 $\ab.\lambda arg.f$ @a arg @b

 $\underline{\mathtt{f}}$

 $\forall a.a \rightarrow \forall b.b$

ightarrow orall ab.a
ightarrow b

 $\Lambda ab.\lambda arg. f$ @a arg @b

 $\begin{array}{ll} \text{haskell-tc} & :: \ \mathsf{AST} \ \mathsf{Origin} \to \mathsf{AST} \ \mathsf{Typed} \\ \mathsf{Type} \ \mathsf{signature} \ \mathsf{for} \ \mathsf{bindings}, \ \mathsf{coercions} \ \mathsf{for} \ \mathsf{each} \ \mathsf{usage} \ \mathsf{site}. \end{array}$

Problems

1. Code shuffle

Annotate AST with mutable references. Apply TC algorithm Freeze AST.

2. Naming type variables

- No scoping rules.
- Preference to user-written types.
- No shadowing.

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```
\begin{array}{ll} \textbf{const} & :: & \forall ab.a \rightarrow b \rightarrow a \\ \textbf{const} & \times \ \_ & = \ \times \\ \textbf{where} & \\ \textbf{id} & :: & \forall c.c \rightarrow c \\ \textbf{id} & \times & = \ \times \end{array}
```

```
outer x = x
where
inner :: a -> a
inner y = const x y
```

```
outer :: \forall b.b \rightarrow b

outer x = x

where

inner :: \forall a.a \rightarrow a

inner y = const @a @b y x
```

```
id1 x = id2 x

id2 x = id1 x
```

```
\begin{array}{lll} \operatorname{id} 1 & :: & \forall ab.a \rightarrow b \\ \operatorname{id} 1 & \times & = & \operatorname{id} 2 & \times \\ \operatorname{id} 2 & :: & \forall ab.a \rightarrow b \\ \operatorname{id} 2 & \times & = & \operatorname{id} 1 & \times \end{array}
```

haskell-tc

- ► Pure API (with ST under the hood)
- ► Annotates, never modifies
- ► Human-readable output
- ► Aims to support Haskell2010 + RankNTypes