mosaicly

Sprint 4 Report

Product name:	Mosaicly
Team name:	Mosaicly Team
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Actions to stop doing if continuing after class is finished

- Pushing code when someone else is already working on it
- Being afraid to ask for help or asking too late

Actions to start doing if continuing after class is finished

- Letting others know when a task is near completion or starting so the team can know whether or not to help or assign someone the task
- Having more in-person meetings as information can be conveyed easier

Actions to keep doing if continuing after class is finished

- Continue messaging on Discord and giving progress updates
- Telling the team when you start working on a new task
- Pull request reviews are still very helpful in getting cleaner code and reminding others to follow the style guide
- Continue holding meetings as it helps get work done quicker doing pair programming and also lets others know how far you are

Work completed/not completed (User Stories)

- Completed:
  - 4.1 Canvas Location Tracking
  - 4.2 QR Code Generation
  - 4.3 Canvas Management
- Not Completed:

○ 4.4 Canvas Moderation (taken out of the backlog on May 28)

Work completion rate

- User Stories Completed: 3
- Ideal Task Hours Completed: 23
- Total Days: 14
- User Stories/Day: 0.21
- Ideal Work Hours/Day: 1.64
- Average User Stories/Day Thus Far: 0.21
- Average Ideal Work Hours/Day Thus Far: 1.38

Final Burnup Chart

Mosaicly Burnup Chart (Sprint 4 Tasks)