```
1.
#include <stdio.h>
struct address_t
{
 char nickname[150];
 int a, b, c, d;
};
// a and b are same
int localnet(struct address_t ip1, struct address_t ip2){
  if (ip1.a==ip2.a && ip1.b==ip2.b){
    return 1;
  }
  return 0;
}
int main (){
  // initialize array of structure
  struct address_t iplist[300];
  int count = 0;
  // file reading
  FILE *f = fopen ("data.txt", "r");
  // can scan the ip address as a string and then split, or can idividually scan each int and string
  while (!feof (f)){
   fscanf (f, "%d.%d.%d.%d %s", &iplist[count].a, &iplist[count].b, &iplist[count].c, &iplist[count].d,
iplist[count].nickname); // no pointer for array needed
```

```
count++;
}
// close
fclose(f);

// compare
for (int i=0; i<count; i++){
    for (int j=i+1;j<count; j++){
        if (localnet(iplist[i], iplist[j])==1){
            printf("%s and %s are from the same local network\n", iplist[i].nickname, iplist[j].nickname);
        }
    }
}
return 0;
}</pre>
```

dumbledore and hermione are from the same local network spiderman and wonderwoman are from the same local network gandalf and mirkwood are from the same local network zeus and aprhodite are from the same local network

```
#include <stdio.h>
#include "mylibrary.h"
int main()
{
 // file reading
  FILE *f = fopen ("data.txt", "r");
 // array initial
  int ROW=10, r= 0, c=0;
  double a[ROW][ROW];
  // array storage
  while (!feof (f)){
    fscanf(f, "%If ", &a[r][c]);
    C++;
    if (c > ROW-1){
      c=0;
      r++;
    }
  }
  // close read file
  fclose (f);
  // var saving
  double sumDIAG = sumdiag(a);
  double sumALL = sumall(a);
```

```
double avgright = avright(a);
double CORNS = corners(a);
double Lanti = largeanti(a);
// write to b file
FILE *fil = fopen("results.bin", "wb");
fwrite(&sumDIAG, sizeof(sumDIAG), 1, fil);
fwrite(&sumALL, sizeof(sumALL), 1, fil);
fwrite(&avgright, sizeof(avgright), 1, fil);
fwrite(&CORNS, sizeof(CORNS), 1, fil);
fwrite(&Lanti, sizeof(Lanti), 1, fil);
fclose(fil);
// read from b file
FILE *fi = fopen("results.bin", "rb");
double A,B,C,D,E;
while (!feof (fi)){
  fread(&A, sizeof(sumDIAG), 1, fi);
  fread(&B, sizeof(sumALL), 1, fi);
  fread(&C, sizeof(avgright), 1, fi);
  fread(&D, sizeof(CORNS), 1, fi);
  fread(&E, sizeof(Lanti), 1, fi);
}
fclose(fi);
printf("Sum of diagonals: %.2lf\n"
     "Sum of array: %.2lf\n"
     "Avg of right column: %.2If\n"
```

```
"Sum of corners: %.2If\n"

"Largest number in anti-diag: %.2If\n", A,B,C,D,E);

// end

return 0;
}
```

```
My lib:
//sumdiag: sums all the numbers in the main diagonal of the array ([0][0] to [9][9])
int ROW =10;
double sumdiag(double a[ROW][ROW]){
  double sum=0;
  for (int i=0;i<ROW;i++){
    sum+=a[i][i];
  }
  return sum;
}
//sumall: sums all the numbers in the array.
double sumall(double a[ROW][ROW]){
  double count =0;
  for (int i=0;i<ROW;i++){</pre>
    for (int j=0;j<ROW;j++){
      count += a[i][j];
    }
  }
  return count;
}
//avright: calculates the average of the last (rightmost) column of the array.
double avright(double a[ROW][ROW]){
  double avg = 0;
  for (int i=0;i<ROW;i++){
    avg+=a[i][ROW-1];
  }
  return (avg/ROW);
```

```
}
//corners: sums the four corners of the array.
double corners(double a[ROW][ROW]){
 return (a[0][0]+a[0][ROW]+a[ROW][0]+a[ROW][ROW]);
}
//largeanti: returns the largest number found in the antidiagonal ([0][9] to [9][0]) of the array.
double largeanti(double a[ROW][ROW]){
 double MAX=a[0][0];
 for (int i=0;i<ROW;i++){
   if (a[i][ROW-1-i]>MAX){
    MAX=a[i][ROW-1-i];
   }
 }
 return MAX;
}
Sum of diagonals: 7038.70
Sum of array: 54410.40
Avg of right column: 511.25
Sum of corners: 1028.20
```

Largest number in anti-diag: 980.80

