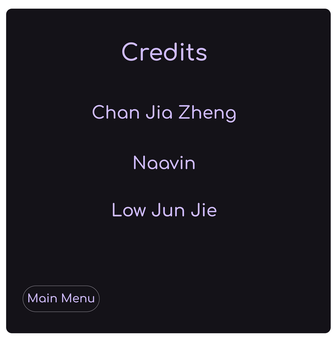
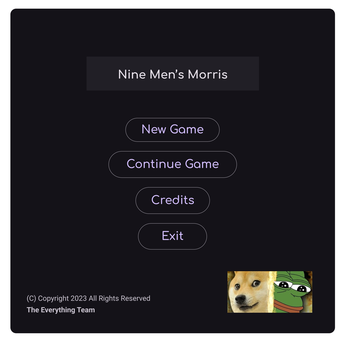
Basic UI Design

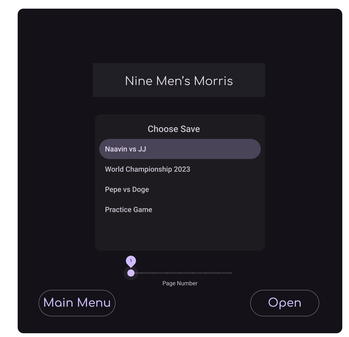
Credits Scene



Main Menu

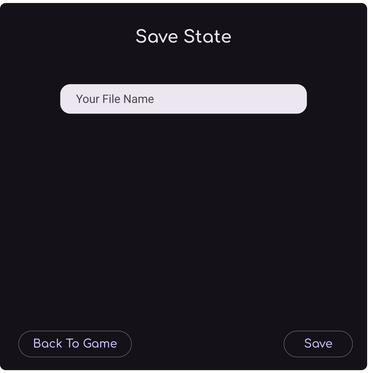


Choose Saved Game State

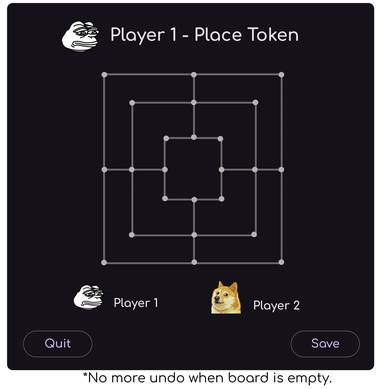


Game Scenes

Save Game State

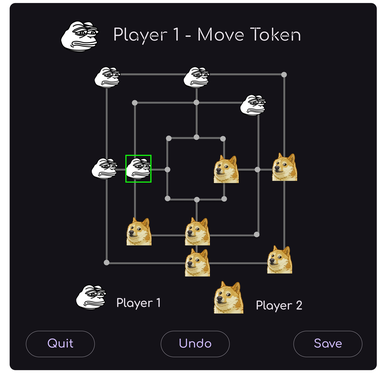


Place Token

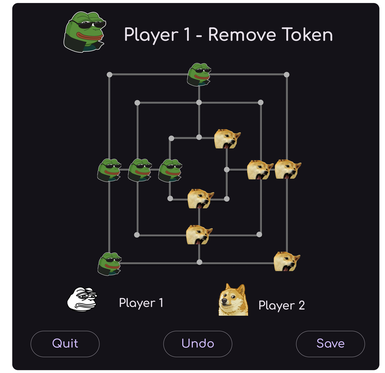


*No more undo when board is empty.

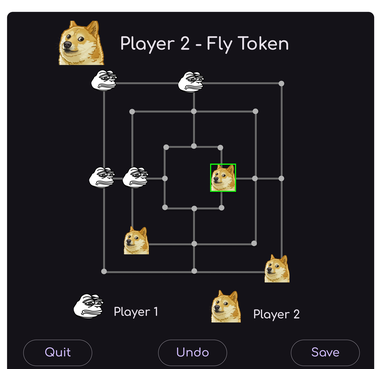
Player 1 Move Token



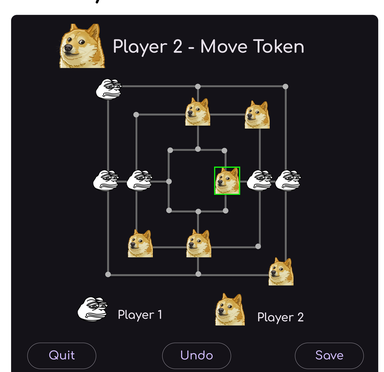
Player 1 Remove Token



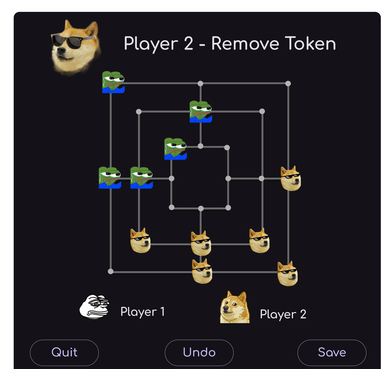
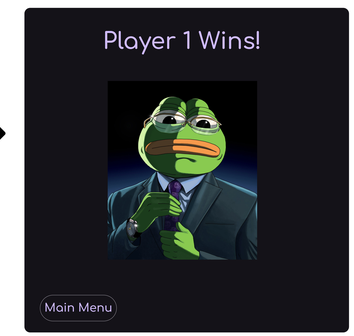
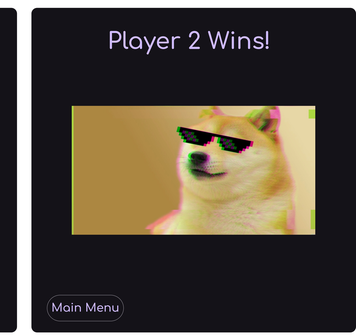
Fly Token



Player 2 Move Token



Player 2 Remove Token



Game Outcome