

Tests

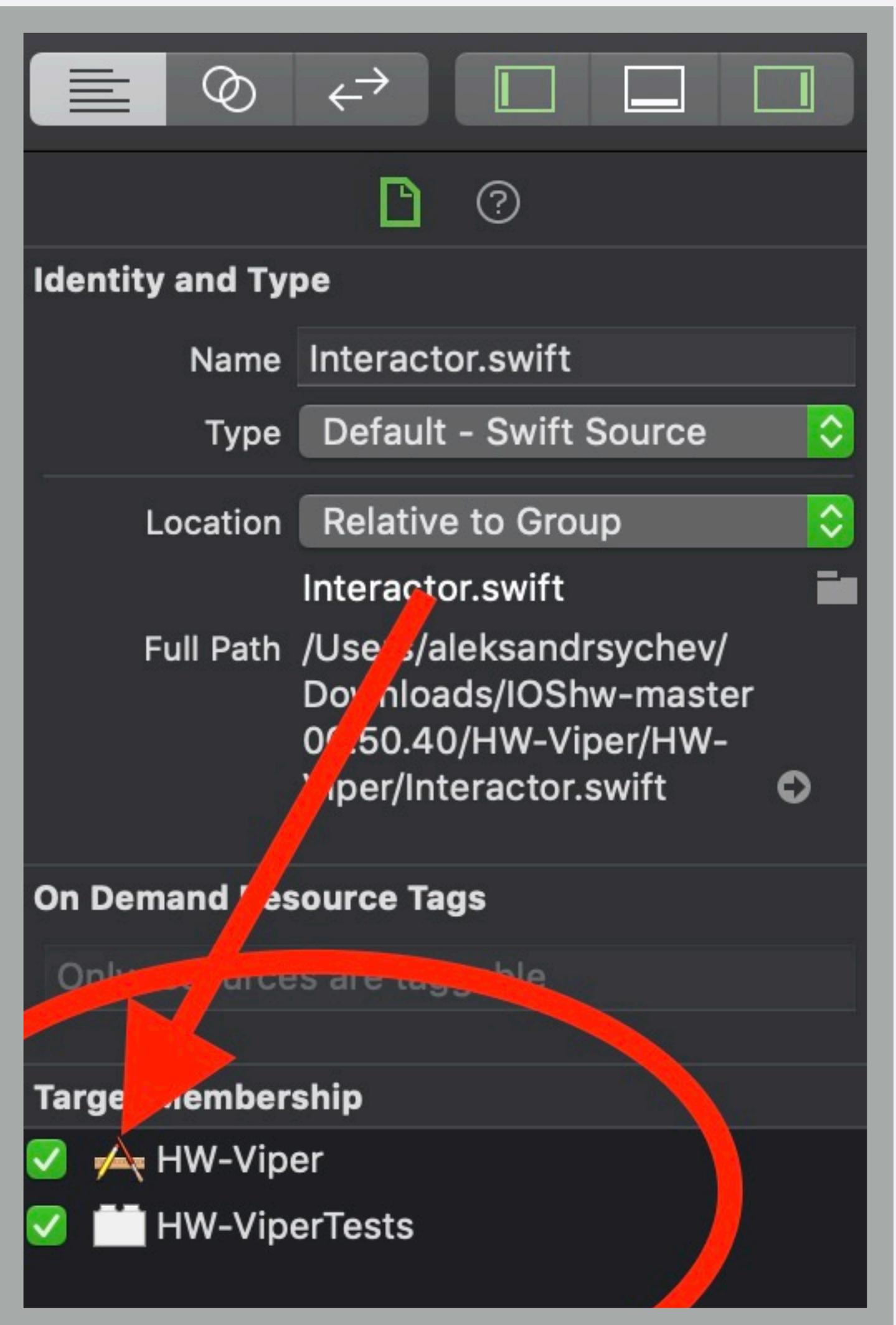
Host application

General	Resource Tags	Info	Build Settings	Build Phases	Build Rules
<p>Host Application <input type="button" value="None"/> </p> <p><input type="checkbox"/> Allow testing Host Application APIs</p>					

Host application

Link Binary With Libraries (8 items)		x
Name	Status	
Middleware.framework	Required ▾	
OCMock.framework	Required ▾	
Expecta.framework	Required ▾	
PaymentsFines.framework	Required ▾	
QuartzCore.framework	Required ▾	
UIKit.framework	Required ▾	
CoreSpotlight.framework	Required ▾	
CoreGraphics.framework	Required ▾	

Host application



Examples

Characteristics of Testable Code

Control over inputs

Visibility into outputs

No hidden state

<https://developer.apple.com/videos/play/wwdc2017/414/>



Testable vs Untestable



Dependency Injection/Transparency	Implicit Dependencies
Interfaces/Factories/IoC	New / alloc-init
Law Of Demeter	Service Locators
Local	Static
Single Responsibility/Layered Architecture	Mixed Concerns
Composition	Deep Inheritance
Simple Initializers	Complex Initializers
Idempotence	Singlenton, Random

Assertions

Assertions

```
public func XCTFail(_ message: String = default,  
file: StaticString = #file,  
line: UInt = #line)
```

```
func testExample() {  
    // arrange  
  
    // act  
  
    // assert  
    XCTFail("message")  
}
```

```
func testExample() {  
    // arrange  
    let pair = (20, 20)  
  
    // act  
  
    // assert  
    XCTAssertEqual(pair, (20, 21))  
}
```

```
func testExample() {  
    // arrange  
    let pair = (20, 0)  
  
    // act  
  
    // assert  
    XCTAssertEqual(pair, (20, 21))  
}
```

```
func testExample() {  
    // arrange  
    let pair = (20, 20)  
  
    // act  
  
    // assert  
    XCTAssert(pair == (20, 21))  
}
```

```
 func testExample() {  
36     // arrange  
37     let pair = (20, 20)  
38  
39     // act  
40  
41     // assert  
42     XCTAssert(pair == (20, 21))  XCTAssertTrue failed  
43 }
```

```
x func testExample() {  
36    // arrange  
37    let pair = (20, 20)  
38  
39    // act  
40  
41    // assert  
42    XCTAssert(pair == (20, 21), "was \(pair)") ✘ | XCTAssertTrue failed - was (20, 20)  
43}
```

Write a custom test assertion

```
func assertIntPairsEqual(actual: (_: Int, _: Int),  
                        expected: (_: Int, _: Int),  
                        file: StaticString = #file,  
                        line: UInt = #line) {  
    if actual != expected {  
        XCTFail("Expected \"expected\" but was \"actual\",  
                file: file, line: line)  
    }  
}
```

```
func assertIntPairsEqual(actual: (_: Int, _: Int),  
                        expected: (_: Int, _: Int),  
                        file: StaticString = #file,  
                        line: UInt = #line) {  
    if actual != expected {  
        XCTFail("Expected \(\(expected)\) but was \(\(actual)\)",  
                file: file, line: line)  
    }  
}
```

```
func assertIntPairsEqual(actual: (_: Int, _: Int),  
                        expected: (_: Int, _: Int),  
                        file: StaticString = #file,  
                        line: UInt = #line) {  
    if actual != expected {  
        XCTFail("Expected \"expected\" but was \"actual\",  
                file: file, line: line)  
    }  
}
```

```
x func testExample() {  
46    // arrange  
47    let pair = (20, 20)  
48  
49    // act  
50  
51    // assert  
52    assertIntPairsEqual(actual: pair, expected: (20, 21))  
53}  
54
```



failed - Expected (20, 21) but was (20, 20)



```
func assertPairsEqual<T: Equatable, U: Equatable>(actual: (_: T, _: U),  
                                                expected: (_: T, _: U),  
                                                file: StaticString = #file,  
                                                line: UInt = #line)
```

Mocks . Protocols and Extensions

```
struct ToDoService {  
    init(session: URLSession) {  
        // ...  
    }  
}
```

```
let service = ToDoService(session: URLSession.shared)
```

```
struct ToDoService {  
    init(session: URLSession) {  
        // ...  
    }  
}  
  
let service = ToDoService(session: URLSession.shared)
```

```
protocol URLSessionProtocol {}
extension URLSession: URLSessionProtocol {}

struct ToDoService {

    init(session: URLSessionProtocol) {
        // ...
    }
}

}
```

```
protocol URLSessionProtocol {}
extension URLSession: URLSessionProtocol {}

struct ToDoService {

    init(session: URLSessionProtocol) {
        // ...
    }
}
```

```
protocol URLSessionProtocol {}
extension URLSession: URLSessionProtocol {}

struct ToDoService {

    init(session: URLSessionProtocol) {
        // ...
    }
}
```

```
protocol URLSessionProtocol {}
extension URLSession: URLSessionProtocol {}

struct ToDoService {

    init(session: URLSessionProtocol) {
        // ...
    }
}
```

```
let service = ToDoService(session: URLSession.shared)
```

```
class MockURLSession: URLSessionProtocol {}
```

```
protocol URLSessionProtocol {  
  
    func dataTask(request: URLRequest,  
                  completion:(Data?, Response?, Error?) -> Void) -> DataTask  
}
```

```
class MockURLSession: URLSessionProtocol {  
    func dataTask(with ...) -> URLSessionDataTask {  
        return URLSessionDataTask()  
    }  
}
```

Mocks

1. Число вызовов
2. Переданные аргументы

```
class MockURLSession: URLSessionProtocol {  
    var dataTaskCallCount = 0  
  
    func dataTask(with ...) -> URLSessionDataTask {  
        dataTaskCallCount += 1  
        return URLSessionDataTask()  
    }  
}
```

```
func testExample( ) {  
    // arrange  
    ...  
  
    // act  
    ...  
  
    // assert  
    XCTAssertEqual(mockURLSession.dataTaskCallCount, 1)  
}
```

```
class MockURLSession: URLSessionProtocol {  
    var dataTaskLastURL: URL?  
  
    func dataTask(with ...) -> URLSessionDataTask {  
        dataTaskLastURL = url  
        return URLSessionDataTask()  
    }  
}
```

```
func testExample( ) {  
    // arrange  
    ...  
  
    // act  
    ...  
  
    // assert  
    XCTAssertEqual(mockURLSession.dataTaskLastURL?.host,  
                  "http://expected.com")  
}
```

Demo

Mocks

1. Используйте вспомогательные методы
для **одной** проверки
2. Накапливайте аргументы в **коллекциях**

Зачем нужны тесты

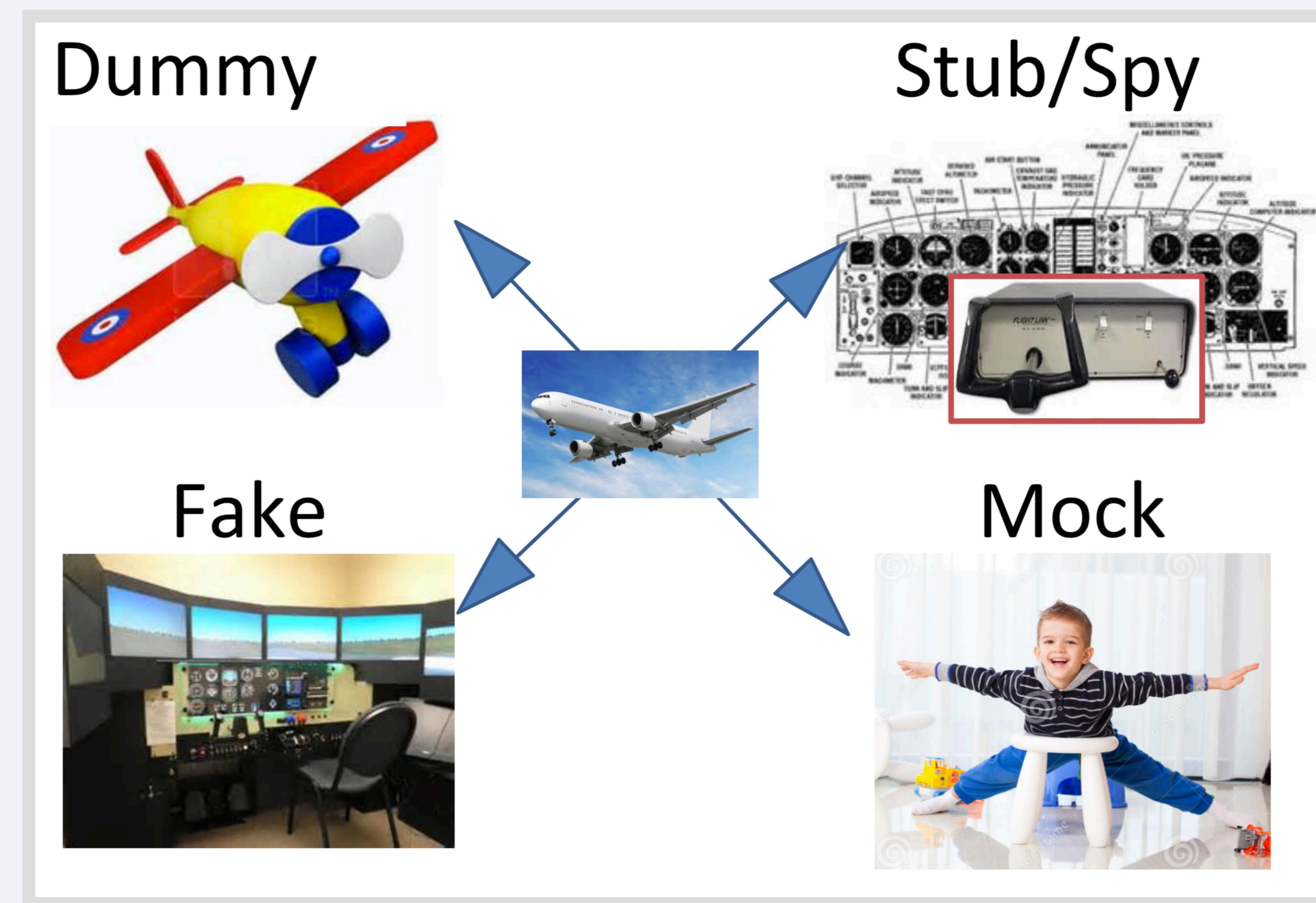
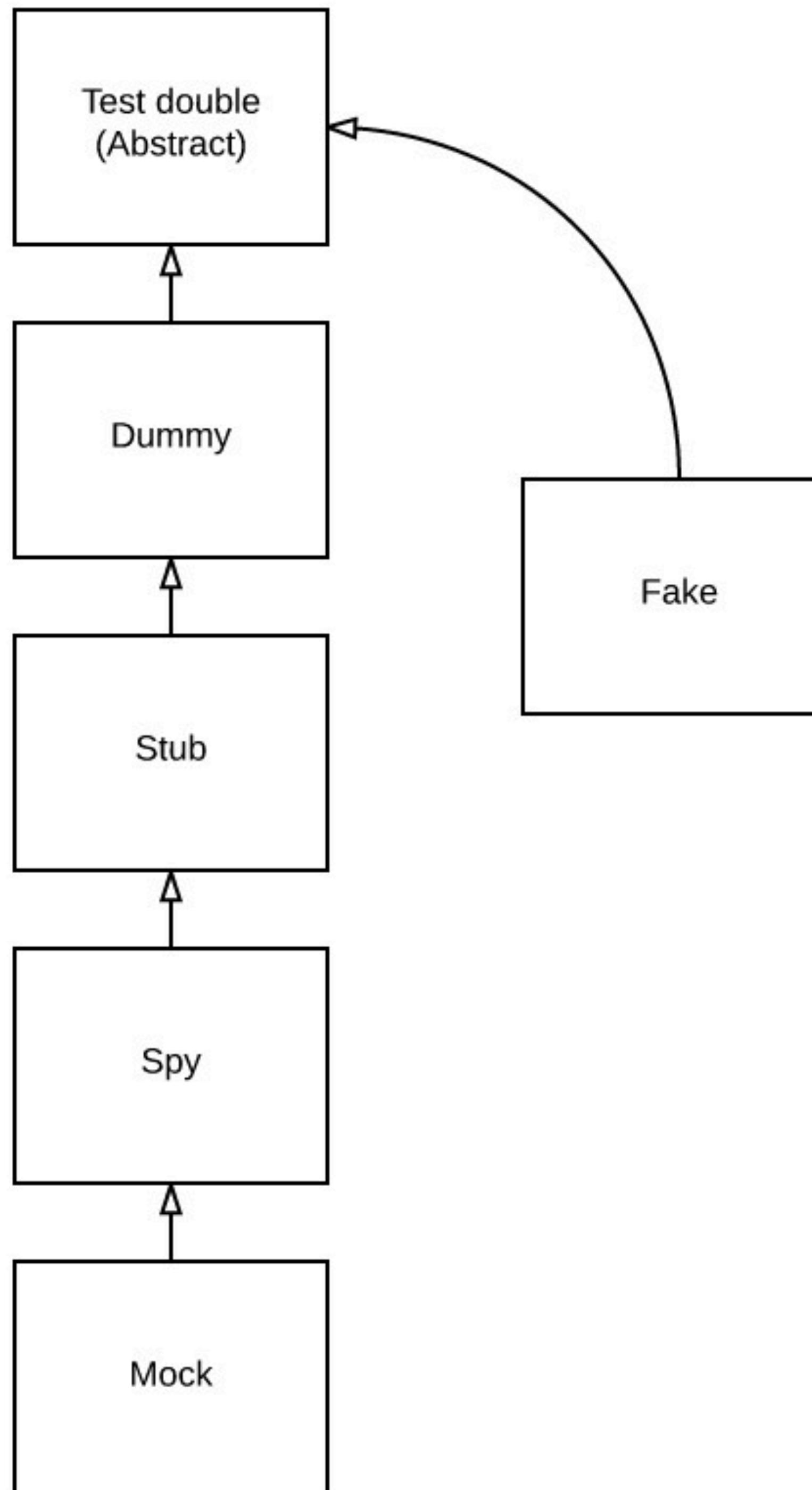
Виды тестов

“Чистые” тесты

Test doubles

Tips and tricks





Devteam

```
protocol UserServiceProtocol {  
    func save(username: String, password: String) -> Bool  
}
```

Dummy

```
class UserServiceDummy: UserServiceProtocol {  
  
    func save(username: String, password: String) -> Bool {  
        fatalError()  
    }  
}
```

Stub

```
class UserServiceStub: UserServiceProtocol {  
    func save(username: String, password: String) -> Bool {  
        return true  
    }  
}
```

Spy

```
class UserServiceSpy: UserServiceProtocol {  
  
    var saveCallsCount = 0  
    func save(username: String, password: String) -> Bool {  
        saveCallsCount += 1  
        return true  
    }  
}
```

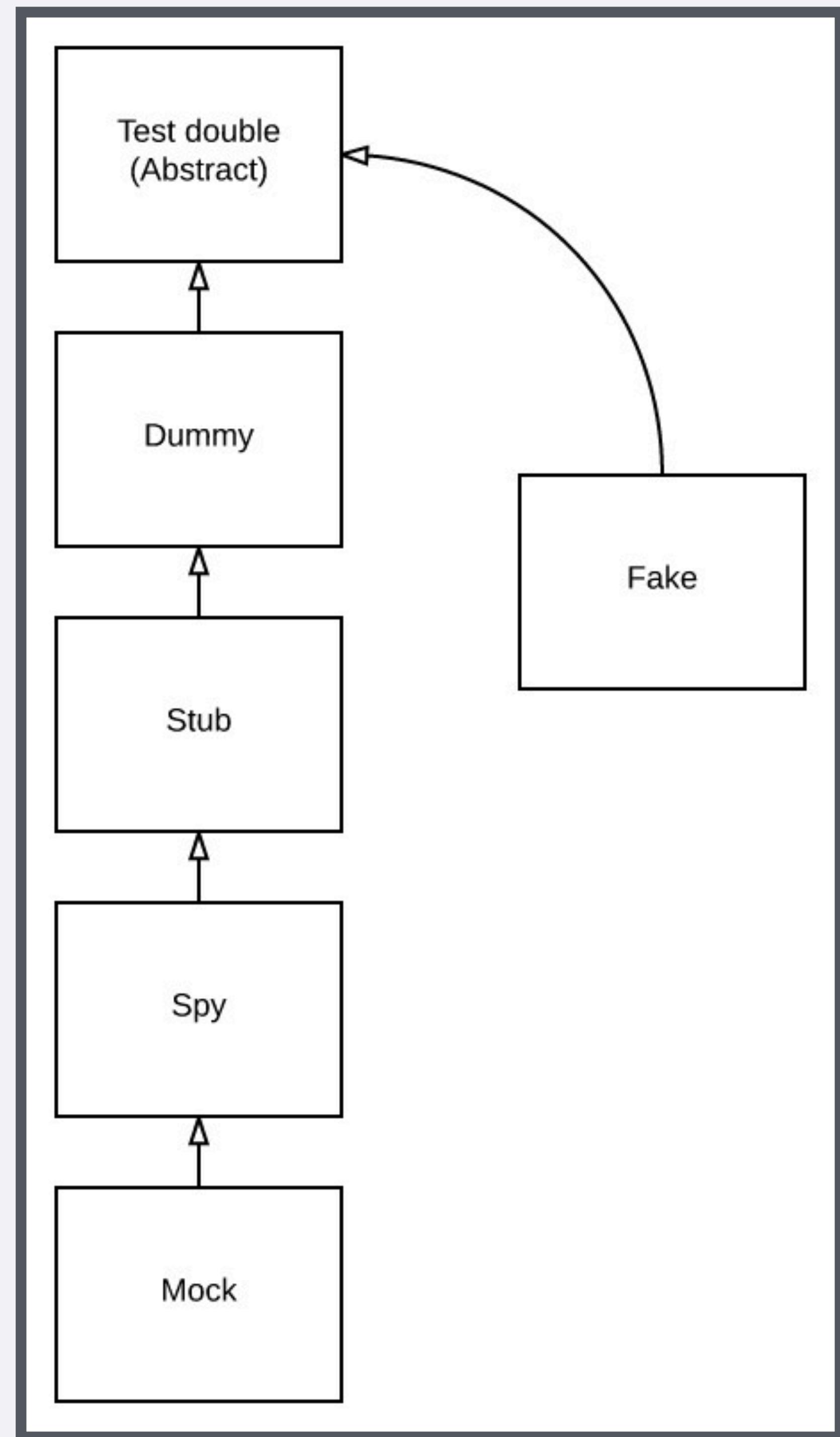
True mock

```
class UserServiceMock: UserServiceProtocol {  
  
    var saveCallsCount = 0  
    func save(username: String, password: String) -> Bool {  
        saveCallsCount += 1  
        return true  
    }  
  
    func verifySave(expectedCallCount: Int) {  
        XCTAssertEqual(expectedCallCount, saveCallsCount)  
    }  
}
```

Fake

```
class UserServiceFake: UserServiceProtocol {  
    func save(username: String, password: String) -> Bool {  
        return username == "СберКот"  
    }  
}
```

Test double



РАБОТА В ГРУППАХ

How to Create a Mock?

InstantMock enables to create a single mock that can be used in many tests, for a protocol or a class.

For a Protocol

The easiest way to create a mock for a protocol is to inherit from the `Mock` class.

```
// MARK: Protocol to be mocked
protocol Foo {
    func bar(arg1: String, arg2: Int) -> Bool
}

// MARK: Mock class inherits from `Mock` and adopts the `Foo` protocol
class FooMock: Mock, Foo {

    // implement `bar` of the `Foo` protocol
    func bar(arg1: String, arg2: Int) -> Bool {
        return super.call(arg1, arg2)! // provide values to parent class
    }

}
```

Зачем нужны тесты

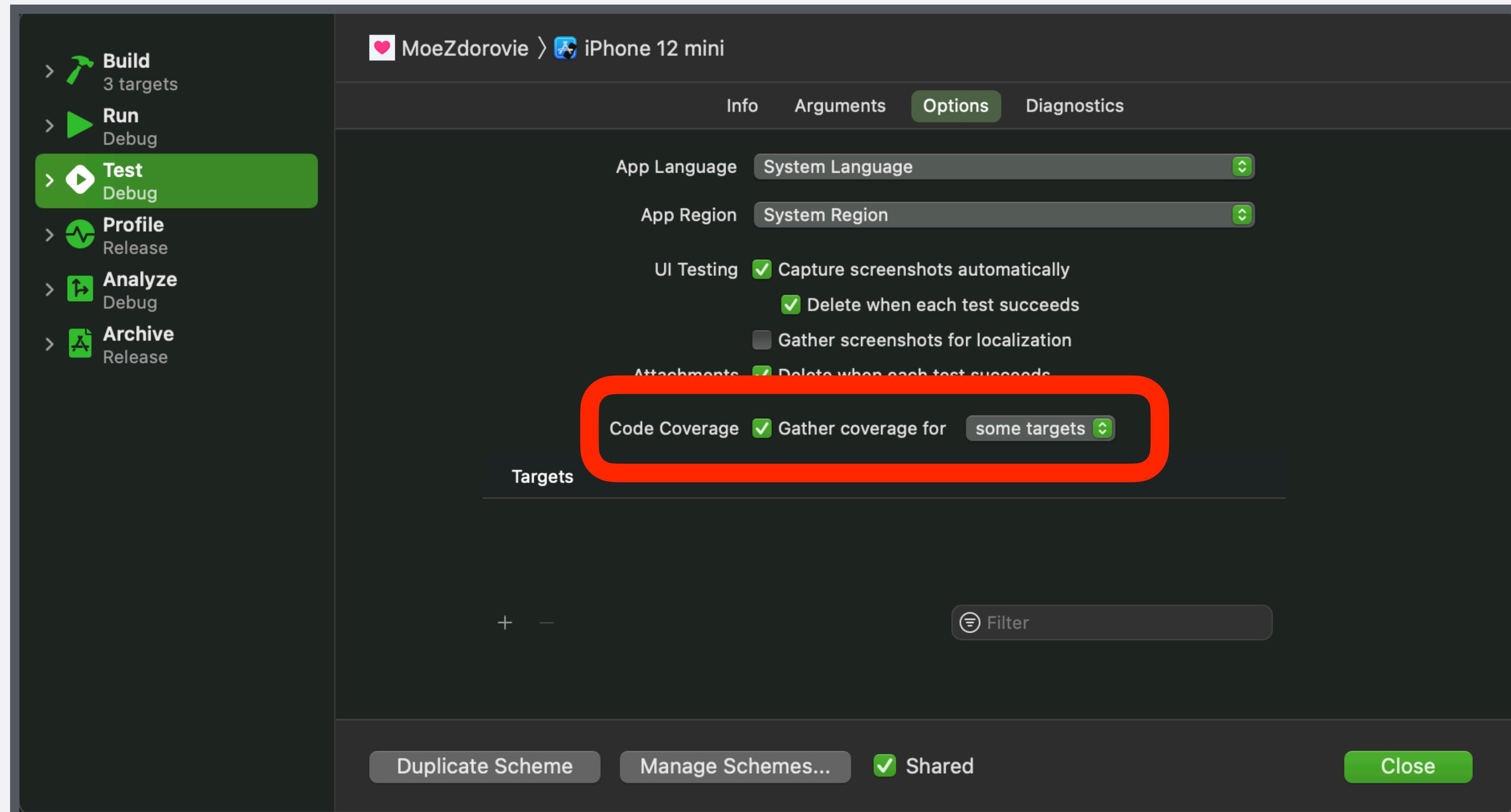
Виды тестов

“Чистые” тесты

Test doubles

Tips and tricks

Code coverage

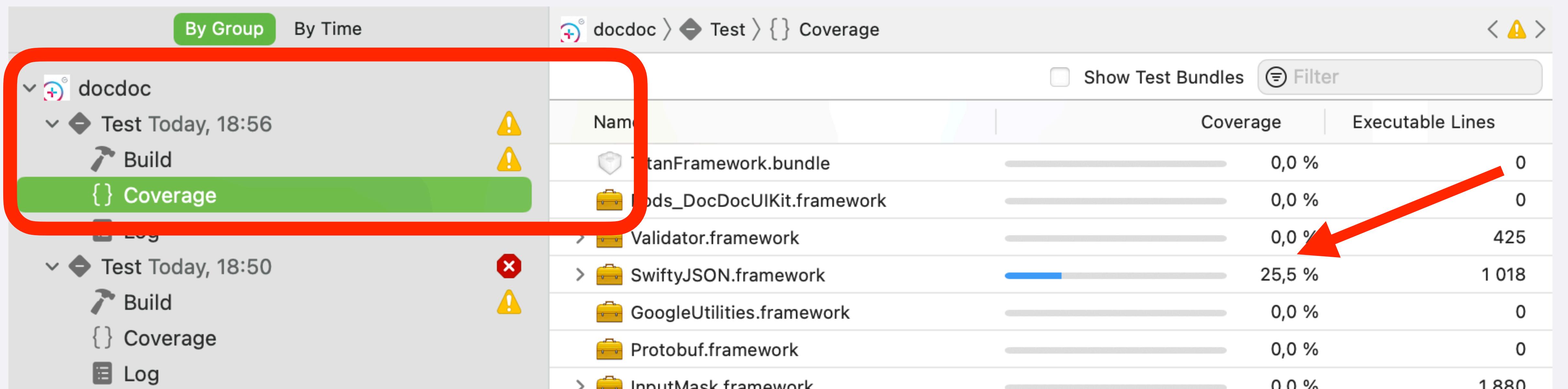


- **Function coverage**
- **Statement coverage**
- **Edge coverage**
- **Branch coverage**
- **Condition coverage**
- **input/output coverage**

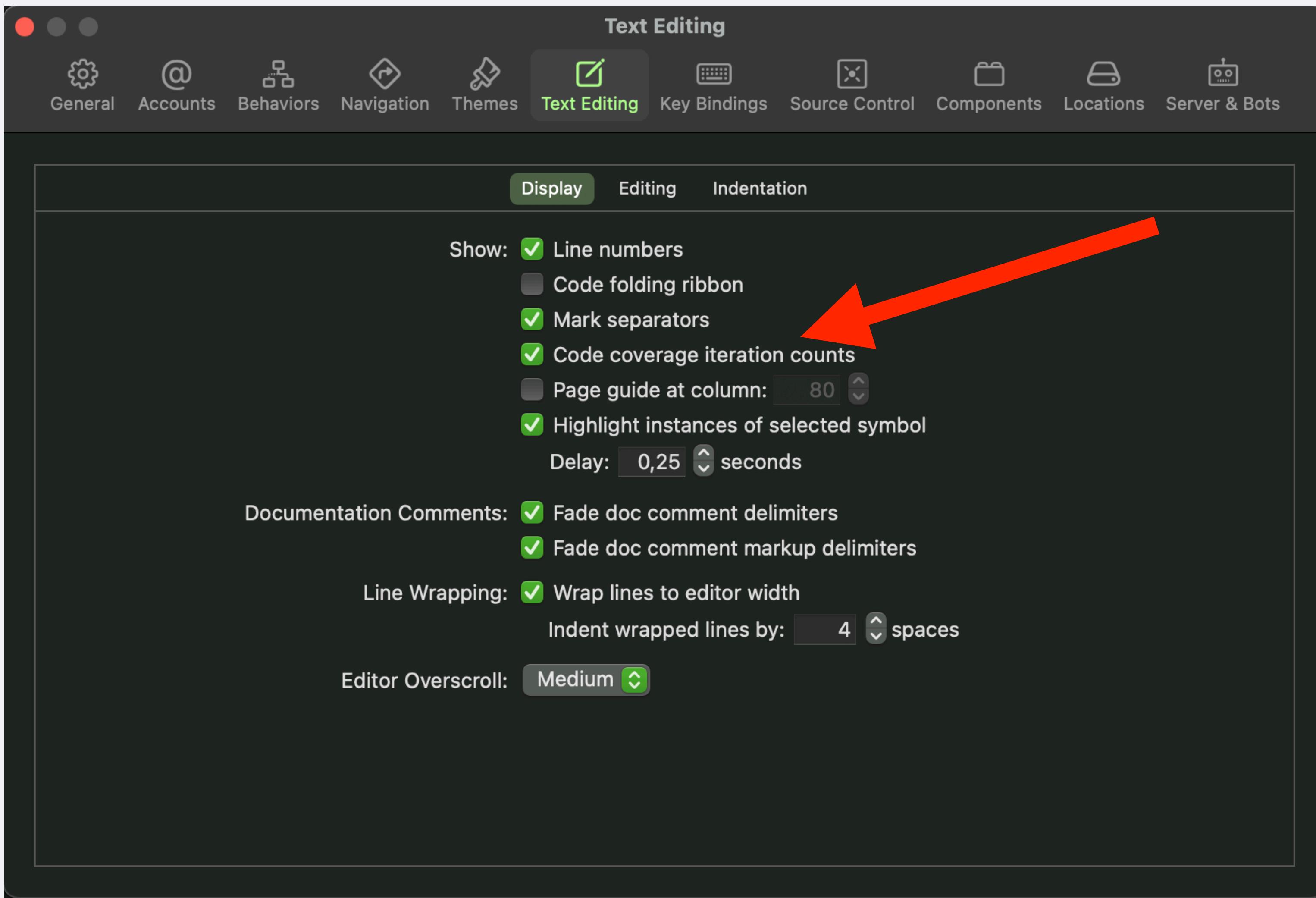
Code coverage

- What code is actually being run when you run your tests?
- How many tests are enough tests?
- What parts of your code are not being tested?

Code coverage



Code coverage



Code coverage

```
public class ActionListView<T: ActionListItem>: CustomView, InteractiveDismissableView,  
UITableViewDataSource, UITableViewDelegate {  
  
    public var title: String? {  
        didSet {  
            configureTitleLabel(with: title)  
        }  
    }  
  
    public var items: [T] = [] {  
        didSet {  
            tableView.reloadData()  
        }  
    }  
}
```

Code coverage

100%



DEMO

Code coverage. Demo

```
4  /// A simple struct containing a list of users.
5  struct UsersViewModel {
6
7      let users: [String]
8
9      var hasUsers: Bool {
10         return !users.isEmpty
11     }
12 }
13
14 // A test case to validate our logic inside the `UsersViewModel`.
15 final class UsersViewModelTests: XCTestCase {
16
17     func testThatViewModelKnowsThatItHasUsers() {
18         // arrange
19         let viewModel = UsersViewModel(users: ["Antoine", "Jaap", "Lady"])
20
21         // act
22         let result = viewModel.hasUsers
23
24         // assert
25         XCTAssertTrue(result)
26     }
27 }
```

NAME	DESCRIPTION	IDEAL VALUE	COMMON VALUE	PROBLEM VALUE
PDWT	Процент разработчиков, пишущих тесты	100 %	20%-70%	Любое меньше 100%
PBCNT	Процент багов, приводящих к созданию новых тестов	100 %	0%-5%	Любое меньше 100%
PTVB	Процент тестов, проверяющих поведение	100 %	10 %	Любое меньше 100%
PTD	Процент детерминированных тестов	100 %	50%-80%	Любое меньше 100%

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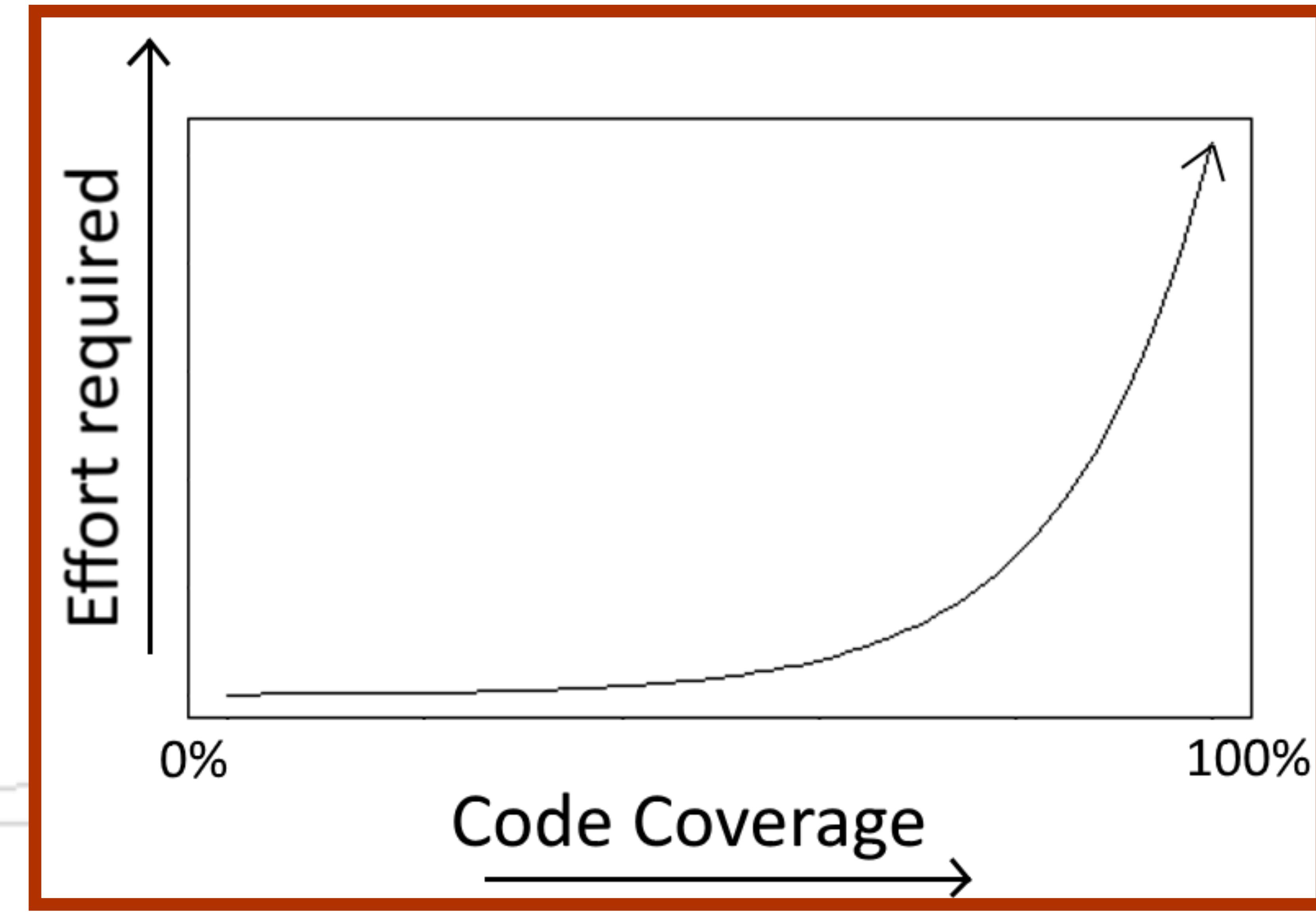
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PTD	Процент детерминированных тестов	100 %	50%-80%	Любое меньше 100%

2007%

Effort required



100%

Unit testing asynchronous Swift code

Class

XCTestExpectation

An expected outcome in an asynchronous test.

Availability

iOS 9.2+

macOS 10.11.2+

tvOS 9.1+

watchOS 7.4+

Declaration

```
class XCTestExpectation : NSObject
```

Frameworks

XCTestCore

XCTest

Unit testing asynchronous. Expectations

- Create an instance of **XCTestExpectation**
- Fulfill the expectation when async operation has finished
- Wait for the expectation to be **fulfilled**
- Assert the expected result

Unit testing asynchronous. Expectations

```
protocol HTTPClient {  
    func execute(request: URLRequest, completion: @escaping (Result<Data, Error>) -> Void)  
}  
  
struct MusicService {  
    let httpClient: HTTPClient  
  
    func search(_ term: String, completion: @escaping (Result<[Track], Error>) -> Void) {  
        httpClient.execute(request: .search(term: term)) { result in  
            completion(self.parse(result))  
        }  
    }  
  
    private func parse(_ result: Result<Data, Error>) -> Result<[Track], Error> { ... }  
}
```

Unit testing asynchronous. Expectations

```
func testThatMusicServiceReturnsAnyExistedOptionOnResearch() {
    // 1.
    let didReceiveResponse = expectation(description: #function)

    // 2.
    let sut = MusicService(httpClient: RealHTTPClient())

    // 3.
    var result: Result<[Track], Error>?

    // 4.
    sut.search("ANYTHING") {
        result = $0
        didReceiveResponse.fulfill()
    }

    // 5.
    wait(for: [didReceiveResponse], timeout: 5)

    // 6.
    XCTAssertNotNil(result?.value)
}
```

Unit testing asynchronous. Expectations

```
func testExpectationFulfillmentCount() {  
    let exp = expectation(description: #function)  
    exp.expectedFulfillmentCount = 3  
    exp.assertForOverFulfill = true  
  
    ...  
    sut.doSomethingThreeTimes()  
  
    wait(for: [exp], timeout: 1)  
}
```

Unit testing asynchronous. Expectations

Instance Property

isInverted

Indicates that the expectation is not intended to happen.

Availability

iOS 10.3+

macOS 10.12.4+

tvOS 10.2+

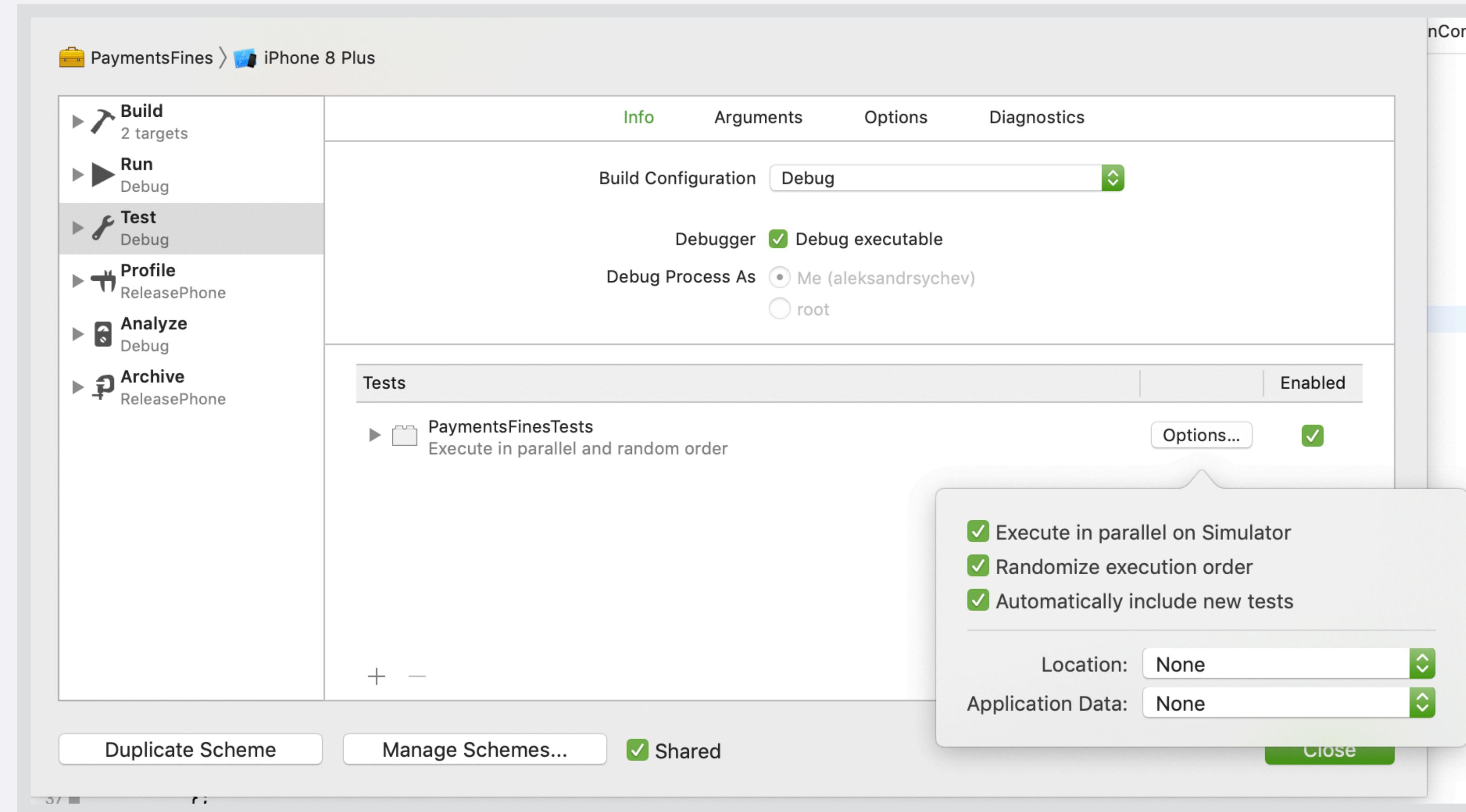
watchOS 7.4+

Declaration

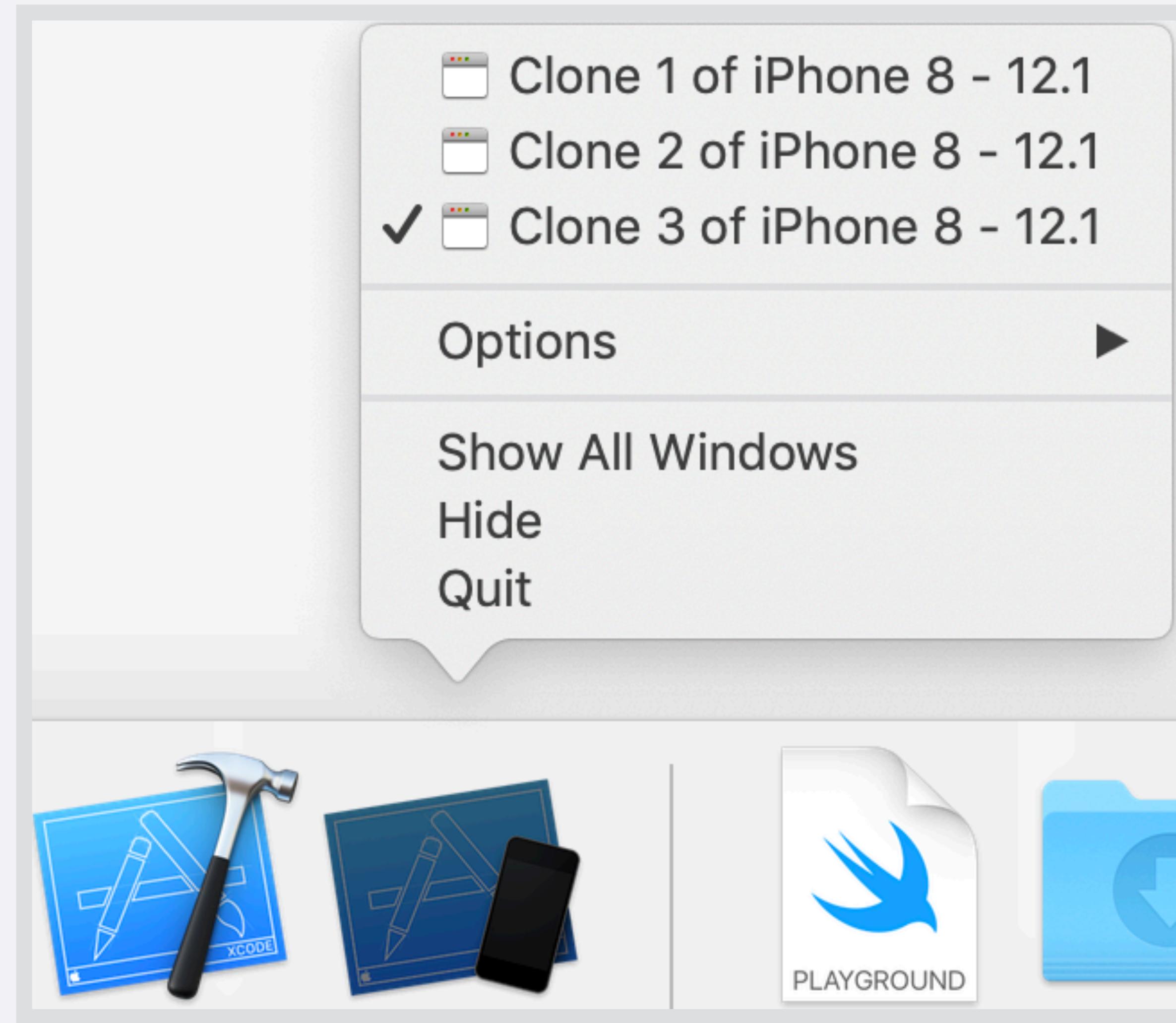
```
var isInverted: Bool { get set }
```

Frameworks

Random and parallel tests



Random and parallel tests



Random and parallel tests

```
$ xcodebuild test -scheme MyApp \
-destination "platform=iOS,name=iPhone 8" \
-destination "platform=iOS,name=iPhone 8 Plus"
```

Rules

- Avoid coding a tautology
- Don't Test Private Methods
- Don't Stub Private Methods
- Don't Stub External Libraries
- Don't mock everything
- Don't Test Constructors & Don't mock value objects

Avoid coding a tautology

```
4  struct Summator<T:AdditiveArithmetic> {
5
6      func sum(_ a:T, _ b:T) -> T {
7          return a + b
8      }
9  }
10
11 final class SummatorTests: XCTestCase {
12
13     func testThatSummatorWorksCorrectly() {
14         // arrange
15         let summator = Summator<Int>()
16         let a:Int = 5
17         let b:Int = 3
18
19         // act
20         let result = summator.sum(a, b)
21
22         // assert
23         XCTAssertEqual(a + b, result)
24     }
25 }
```

Rules

- Avoid coding a tautology
- Don't Test Private Methods
- Don't Stub Private Methods
- Don't Stub External Libraries
- Don't mock everything
- Don't Test Constructors & Don't mock value objects

Skipping tests

```
func testThatSkips() throws {
    try XCTSkipUnless(qaServerReachable(), "QA server not reachable")
    // Retrieve test data
    // Perform test
}
```

Skipping tests

```
func testThatSkips() throws {  
    try XCTSkipUnless(qaServerReachable(),  
                      "Cannot reach the QA server")  
}  
Test skipped - Cannot reach the QA server
```

Skipping tests

Function

XCTSkipIf(_:_:file:line:)

Skips remaining tests in a test method if the specified condition is met.

Declaration

```
func XCTSkipIf(_ expression: @autoclosure () throws -> Bool, _ message:  
@autoclosure () -> String? = nil, file: StaticString = #filePath, line: UInt  
= #line) throws
```

Почитать

1. <https://qualitycoding.org/>
2. <https://hackernoon.com/test-f-i-r-s-t-65e42f3adc17>
3. https://github.com/ghsukumar/SFDC_Best_Practices/wiki/F.I.R.S.T-Principles-of-Unit-Testing
4. <https://github.com/Quick/Quick/blob/d30f9e93402b6fcc7013c86afeb77da4c38e9f27/Documentation/en-us/ArrangeActAssert.md>
5. <https://developer.apple.com/videos/play/wwdc2017/414/>
6. <https://developer.apple.com/videos/play/wwdc2018/403/>
7. <https://www.objc.io/issues/15-testing/>

Почитать

8. <https://blog.cleancoder.com/uncle-bob/2014/05/14/TheLittleMocker.html>
9. <https://marcosantadev.com/test-doubles-swift/>
10. <https://www.swiftbysundell.com/articles/simple-swift-dependency-injection-with-functions/>
11. <https://www.swiftbysundell.com/articles/unit-testing-asynchronous-swift-code/>
12. <https://useyourloaf.com/blog/xcode-10-random-and-parallel-tests/>
13. https://www.fbidb.io/docs/test_execution
14. <http://randycoulman.com/blog/2016/12/20/tautological-tests/>

Домашнее задание

Добавить тестовый таргет (Unit test bundle) и написать модульные тесты в выпускном проекте. Обеспечить покрытие **10%**

СРОК - ЗАЩИТА ПРОЕКТА