

Notes on "What is Algebraic About Algebraic Effects and Handlers"

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1 Algebraic Effects and Continuations

This note is taking while reading Andrej Bauer's writing (??, ????) Currently, this note only limits to the first 3 section, and only limit to the algebraic computation part

1.1 What is a "Free Tree"

Given a set of operations $\{\text{op}_i\}$ with general arity $\{A_i\}$ and parameter $\{P_i\}$, The definition states that the set $\text{Tree}_\Sigma(X)$ is generated inductively by the following two ways:

1. For every $v \in X$, $(\text{return } v) \in \text{Tree}_\Sigma(X)$
2. For every $\kappa : A_i \rightarrow \text{Tree}_\Sigma(X)$ and $p \in P_i$, $\text{op}_i(p; \kappa) \in \text{Tree}_\Sigma(X)$

Unlike algebra of operations with finite arity, I could not imagine the "well-foundedness" of this definition. Thus, I consult to proof assistant. What follows is my attempt at defining the Free Tree in Coq:

```
Inductive FreeTree
  {X : Type}
  {param_map : nat -> Type}
  {arity_map : nat -> Type} : Type :=
| ret (v : X)
| op (index : nat) (p : param_map index) (k : arity_map index -> FreeTree).
```

It may be clearer now how we can construct an element of $\text{Tree}_\Sigma(X)$:

- Initially we only have (ret v)
- We can now build functions of type $A_i \rightarrow \text{Tree}_\Sigma(X)$, except the function will always return (ret v) for some $v \in X$
- But how with the function, we can use (op_i) to construct trees of different form
- Build up from there

1.2 What Each Part of the Tree Represents

Let us discuss $\text{Free}_\Sigma(X)$ represents

1.2.1 $\text{Free}_\Sigma(X)$

This is supposed to represents a computation that outputs a value of type X , with the potential to call operations with side effects from the signature Σ

1.2.2 return v

This corresponds to the **return** from Haskell's monad definition. For every value in the type X , we put it into an "effectful" context

1.2.3 op_i(p ; κ)

i Identifies the operation

p Operation parameter

κ The continuation for the remaining computation

κ is supposed to represent the continuation of the operation call. If we look back at signature, you can see each operation is defined as:

$$\text{op}_i : P_i \rightarrow A_i$$

This tells us that operator expects some parameters. When it received all the parameters, it will produce a value of type A_i . Now looking back at κ , we see it indeed represents the continuation after the operation call.

1.3 Lifting Functions to Homomorphisms

The free model, have the universal lifting property:

$$\begin{array}{ccc} X & \xrightarrow{\eta} & \text{Tree}_\Sigma(X) \\ & \searrow f & \downarrow \bar{f} \\ & & M \end{array}$$

In particular, \bar{f} is defined "inductively":

- $\bar{f}(\text{return } v) = f(v)$
- $\bar{f}(\text{op}_i(p, \kappa) = \text{op}_i(p; \lambda a. \bar{f}(\kappa(a))) = \text{op}_i(p; \bar{f} \circ \kappa)$

Given elements of $\text{Tree}_\Sigma(X)$ are "well-founded", the recursive definition of \bar{f} will eventually terminates. Coq also accepts the definition:

```
Fixpoint lifting (X Y : Type) (param_map : nat -> Type) (arity_map : nat -> Type)
  (f : X -> @FreeTree Y param_map arity_map)
  (tree : @FreeTree X param_map arity_map) :
  @FreeTree Y param_map arity_map :=
  match tree with
  | ret v => f v
  | op i p k => op i p (fun a => lifting X Y param_map arity_map f (k a))
  end.
```

In particular, we can specialize M to $\text{Tree}_\Sigma(Y)$ for the same signature, and consider some $f : X \rightarrow \text{Tree}_\Sigma(Y)$, Such f get can get lifted to $\bar{f} : \text{Tree}_\Sigma(X) \rightarrow \text{Tree}_\Sigma(Y)$.

1.4 Pushing Continuation In

Let us now look at some more familiar notations that will thread the ideas together

1.4.1 let ... in ... Notation

We first make a few assumptions:

- $x \in X$
- x is bounded in e
- $e \in \text{Tree}_\Sigma(Y)$

Now, let us consider the following block of code:

```
do x <- op(p ; \y -> c) in e
-- or
let x = op(p ; \y -> c) in e
```

$\lambda x. e$ now behaves like a function of type $X \rightarrow \text{Tree}_\Sigma(Y)$, so we and we **define** the following:

- $\lambda r. \text{do } x \leftarrow r \text{ in } e \equiv \overline{\lambda x. e}$
- $\lambda r. \text{let } x = r \text{ in } e \equiv \overline{\lambda x. e}$

With the previously defined definition of lifting, we now get the following property through

$$\begin{aligned}
\text{do } x \leftarrow \text{op}(p; \lambda y. c) \text{ in } e &= (\lambda r. \text{do } x \leftarrow r \text{ in } e)(\text{op}(p; \lambda y. c)) \\
&= \overline{(\lambda x. e)}(\text{op}(p; \lambda y. c)) && \text{(Definition)} \\
&= \text{op}(p; \overline{(\lambda x. e)} \circ (\lambda y. c)) && \text{(Lifted homomorphism)} \\
&= \text{op}(p; \lambda y. \overline{(\lambda x. e)}(c)) \\
&\quad \text{(We have to assume } y \notin \text{fv}(\lambda x. e)) \\
&= \text{op}(p; \lambda y. (\lambda r. \text{do } x \leftarrow r \text{ in } e)(c)) \\
&\quad \text{(Definition)} \\
&= \text{op}(p; \lambda y. \text{do } x \leftarrow c \text{ in } e) && \text{(Definition)}
\end{aligned}$$

A similar process can be done for **let ... in ...**

$$\begin{aligned}
\text{let } x = \text{op}(p; \lambda y.c) \text{ in } e &= (\lambda r. \text{let } x = r \text{ in } e)(\text{op}(p; \lambda y.c)) \\
&= \overline{(\lambda x.e)}(\text{op}(p; \lambda y.c)) \\
&= \text{op}(p; \overline{(\lambda x.e)} \circ (\lambda y.c)) \\
&= \text{op}(p; \lambda y. \overline{(\lambda x.e)}(c)) \\
&= \text{op}(p; \lambda y. (\lambda r. \text{let } x = r \text{ in } e)(c)) \\
&= \text{op}(p; \lambda y. \text{let } x = c \text{ in } e)
\end{aligned}$$

1.4.2 Monadic Bind

We will do a similar process for monadic bind $>>=$.

Let us first examine the type signature of $>>=$ in Haskell:

$$(>>=) : (\text{Monad } m) \Rightarrow (M \ a) \rightarrow (a \rightarrow M \ b) \rightarrow (M \ b)$$

We understand $M \ b$ as a computation that gives a value of type b , with possible side effects represented by the monad M .

Let us instantiate $(M \ -) = \text{Tree}_\Sigma(-)$. This turns the type of the second argument of $(>>=)$ into $(a \rightarrow \text{Tree}_\Sigma(b))$.

What is the meaning of $(>>=)$? it is precisely generating the unique lifting of $(a \rightarrow \text{Tree}_\Sigma(b))$ to $(\text{Tree}_\Sigma(a) \rightarrow \text{Tree}_\Sigma(b))$ (Well, more precisely, that is the job of `flip (>>=)`)

Thus we can define the following

$$\lambda r.r \gg= f = \overline{f}$$

And get the following equations.

$$\begin{aligned}
\text{op}(p; \lambda y.c) \gg= f &= (\lambda r.r \gg= f)(\text{op}(p; \lambda y.c)) \\
&= \overline{f}(\text{op}(p; \lambda y.c)) \\
&= \text{op}(p; \overline{f} \circ (\lambda y.c)) \\
&= \text{op}(p; \lambda y. \overline{f}(c)) \\
&= \text{op}(p; \lambda y. (\lambda r.r \gg= f)(c)) \\
&= \text{op}(p; \lambda y.c \gg= f)
\end{aligned}$$

1.5 What's the Significance?

The reason you should care about these is because it makes reading the dynamic semantic of any effect handler paper much easier.

When I first started reading effect handlers papers, I didn't know why the small-step semantic of $\text{op}_i(\dots)$ behaved the way it did:

- Why are we capturing the continuation?
- Why can we push the continuation into the operation?

Andrej's paper (??,) exposes the algebraic reasoning behind those design decisions.