

User Stories

As a beginner player, I want to have tutorial pop-ups in the game, to help me learn how to get started and understand the basic mechanics.

As an experienced player, I want to see caves as a new tile square that can have either a treasure or a trap, so that I can have more risk/reward situations.

As a history enthusiast, I want there to be gunpowder in the game, used in firearms as a way to make the combat feel more authentic.

André Branco, 62482, Aser28860d

Beatriz Machado, 62551, BeatrizCaiola

João Silveira, 62654, Joao-Pedro-Silveira

Rodrigo Fernandes 63191, LemosFTW

Rodrigo Suzana, 63069, suzana231

Tiago Sousa, 63324, tiago-cos