PRINCIPLES OF DATA MANAGEMENT

HOUSTON

DIVISION OF RESEARCH

- How to create a model?
 - Prepare the Data
 - Data Preprocessing and Required Data Analysis
 - Feature Selection and Feature Engineering
 - Select Independent Features
 - 1. Correlation Analysis
 - 2. Univariate Selection
 - 3. Recursive feature elimination

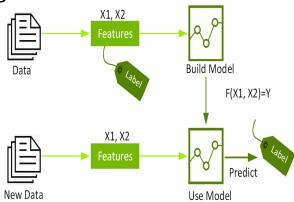
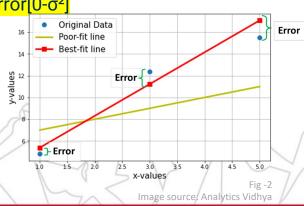


Fig-1
Image source: NVIDIA

- How to Train the Model?
 - Select an appropriate model or algorithm for your problem
 - Regression Model : Continuous Data
 - ORDINARY LEAST SQUARES REGRESSION (OLS)

$$Y = \beta_0 + \sum_{j=1..p} \beta_j X_j + \varepsilon$$

Y: Target variable; $\beta 0$: intercept; e: random error[0- σ^2]



- XGBOOST(Extreme Gradient Boosting): Regressor
 - Boosting:
 - Ensembles are constructed from decision tree models
 - Trees are added one at a time to the ensemble and fit to correct the prediction errors made by prior models.
 - Gradient boosting:
 - Models are fit using any arbitrary differentiable loss function and gradient descent optimization algorithm.

$$F_0(x) = rg \min_{\gamma} \sum_{i=1}^n L(y_i, \gamma).$$

L: Loss Function



- > Fit the model to the training data
- How to evaluate the model quality?

Regression Model Evaluation

- Mean Squared Error (MSE):
 - MSE is calculated by taking the average of the squared differences between the predicted and actual values

$$MSE = (1/n) * \Sigma(y_actual - y_pred)^2$$

- Interpretation of MSE
 - Higher MSE values -> larger errors between the predicted and actual values
 - MSE is sensitive to outliers



What is R-squared?

 R-squared (R^2) is a statistical measure that represents the proportion of the variance in the dependent variable that can be explained by the independent variables in a regression model.

$$R^2 = 1 - (SSR / SST)$$

SSR: Sum of Squared differences b/w predicted and actual values
SST: Sum of Squared differences b/w the actual and mean of dependent

features

- Interpretation of R-Squared
 - Higher R^2 -> Model is a good fit
 - Lower R^2 -> Higher Residuals/errors
 - Values must be between 0 and 1

