

이대명

GDG 인천

언젠간 쓰게될지도 모르는것들 살펴보기

KOTLIN

앞으로의 내용이 모두 코틀린 ..

REALM

장점

- ▶ 빠르다 (write - 3.5x / read 2.5x)
- ▶ 문서의 한글화가 잘되어 있다
- ▶ 사용성이 좋다
- ▶ 지속적인 업데이트 / 피드백

세팅

```
buildscript {  
    repositories {  
        jcenter()  
    }  
    dependencies {  
        classpath 'com.android.tools.build:gradle:2.3.0-beta4'  
        classpath "io.realm:realm-gradle-plugin:2.0.2"  
    }  
}
```

```
apply plugin: 'com.android.application'  
apply plugin: 'kotlin-android'  
apply plugin: 'kotlin-android-extensions'  
apply plugin: 'realm-android'  
apply plugin: 'kotlin-kapt'  
  
android {  
    compileSdkVersion rootProject.ext.compileSdkVersion  
    buildToolsVersion rootProject.ext.buildToolsVersion  
    defaultConfig {  
        applicationId "com.moka.mokatoyapp"  
        minSdkVersion rootProject.ext.minSdkVersion
```

BEST PRACTICE ??

사용하면서 고민이 생겼던 것들

- ▶ realm 인스턴스를 필요할때 가지고 와서 사용할것인가? fragment 의 멤버로 가지고 있으며 사용할것인가?
- ▶ 스레드간 이동이 자유롭지 않다
 - ▶ copyFromRealm / copy
- ▶ autoRefresh 를 사용할것인가 ?

INSERT

```
override fun insert(insert: (Task?) {  
    var copyTask: Task? = null  
    RealmHelper.onTransaction {
```

```
        val number = realm.where<Task>().findFirst()  
        val taskId: Long  
        if (null == number)  
            taskId = 1  
        else  
            taskId = number.toLong() + 1
```

```
        val realmTask = realm.createObject(Task::class.java, taskId)  
        insert(realmTask)  
        realmTask.createdAt = DateUtil.timestampInSeconds()  
        realmTask.updatedAt = DateUtil.timestampInSeconds()
```

```
        copyTask = realmTask.copy()
```

```
    }  
    ob.onInsert(copyTask!!)  
}
```

```
fun onTransaction(work: (realm: Realm) -> Unit) {  
    val realm = instance  
    realm.beginTransaction()  
    work(realm)  
    realm.commitTransaction()  
    realm.close()  
}
```

INSERT

```
override fun insert(insert: (Task) -> Unit) {  
    var copyTask: Task? = null  
    RealmHelper.onTransaction { realm ->  
        val number = realm.where(Task::class.java).max("id")  
        val taskId: Long  
        if (null == number)  
            taskId = 1  
        else  
            taskId = number.toLong() + 1  
  
        val realmTask = realm.createObject(Task::class.java, taskId)  
        insert(realmTask)  
        realmTask.createdAt = DateUtil.timestampInSeconds  
        realmTask.updatedAt = DateUtil.timestampInSeconds  
  
        copyTask = realmTask.copy()  
    }  
    ob.onInsert(copyTask!!)  
}
```

INSERT

```
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    var copyTask: Task? = null  
    RealmHelper.onTransaction { realm ->  
  
        val number = realm.where(Task::class.java).max("id")  
        val taskId: Long  
        if (null == number)  
            taskId = 1  
        else  
            taskId = number.toLong() + 1  
  
        val realmTask = realm.createObject(Task::class.java, taskId)  
        insert(realmTask)  
        realmTask.createdAt = DateUtil.timestampInSeconds  
        realmTask.updatedAt = DateUtil.timestampInSeconds  
  
        copyTask = realmTask.copy()  
    }  
    ob.onInsert(copyTask!!)  
}
```

INSERT

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        val number = realm.where(Task::class.java).max("id")  
        val taskId: Long  
        if (null == number)  
            taskId = 1  
        else  
            taskId = number.toLong() + 1  
  
        val realmTask = realm.createObject(Task::class.java, taskId)  
        insert(realmTask)  
        realmTask.createdAt = DateUtil.timestampInSeconds  
        realmTask.updatedAt = DateUtil.timestampInSeconds  
  
        copyTask = realmTask.copy()  
    }  
    ob.onInsert(copyTask!!)  
}
```

스레드간 이동이 자유롭지 않다

```
open class Task : RealmObject(), BaseDomain {  
  
    @PrimaryKey  
    var id: Long = 0  
    var title: String = ""  
    var content: String = ""  
    var completed: Boolean = false  
    var createdAt: Long = 0  
    var updatedAt: Long = 0  
}
```

```
fun Task.copy(): Task {  
    val task = Task()  
    task.id = this.id  
    task.title = this.title  
    task.content = this.content  
    task.completed = this.completed  
    task.createdAt = this.createdAt  
    task.updatedAt = this.updatedAt  
    return task  
}  
  
fun RealmResults<Task>.copy(): List<Task> {  
    return this.map { it.copy() }  
}
```


GET

```
fun onInstance(work: (realm: Realm) -> Unit) {  
    val realm = instance  
    work(realm)  
}
```

```
override fun getTasks(filterStatus: Int): Observable<Task> {  
    var observable: Observable<Task>? = null  
  
    RealmHelper.onInstance { realm ->  
        var query = realm.where(Task::class.java)  
  
        query = when (filterStatus) {  
            TaskListFragment.ACTIVE_TASKS -> query.equalTo("completed", false)  
            TaskListFragment.COMPLETED_TASKS -> query.equalTo("completed", true)  
            else -> query  
        }  
  
        observable = query.findAll()  
            .asObservable()  
            .filter { it.isLoaded }  
            .first()  
            .flatMap {  
                Observable.from(it.copy())  
            }  
            .doOnCompleted { realm.close() }  
    }  
    return observable!!  
}
```

RX ANDROID

REACTIVEX IS A LIBRARY
FOR COMPOSING
ASYNCHRONOUS AND
EVENT-BASED PROGRAMS
BY USING OBSERVABLE SEQUENCES.

An API for asynchronous programming
with observable streams

쉽게 써볼수 있는곳

- ▶ DB 에서 데이터를 들고와 adapter 에 set
- ▶ 네트워크 요청
- ▶ RxBinding
- ▶ EventBus (subject)

DB

```
override fun getTasks(filterStatus: Int): Observable<Task> {  
    var observable: Observable<Task>? = null  
  
    RealmHelper.onInstance { realm ->  
        var query = realm.where(Task::class.java)  
  
        query = when (filterStatus) {  
            TaskListFragment.ACTIVE_TASKS -> query.equalTo("completed", false)  
            TaskListFragment.COMPLETED_TASKS -> query.equalTo("completed", true)  
            else -> query  
        }  
  
        observable = query.findAll()  
            .asObservable()  
            .filter { it.isLoaded }  
            .first()  
            .flatMap {  
                Observable.from(it.copy())  
            }  
            .doOnCompleted { realm.close() }  
    }  
    return observable!!  
}
```

DB

```
fun loadTask(filterStatus: Int) {  
    adapterModel.clear()  
    taskRepository  
        .getTasks(filterStatus)           스케줄링  
        .observeOn(Schedulers.io())  
        .map { task -> adapterModel.getItemList().add(TaskItemData(task)) }  
        .observeOn(AndroidSchedulers.mainThread())  
        .filter { isAttached }  
        .subscribe({}, Throwable::printStackTrace, {  
            if (adapterModel.getItemList().size > 0)  
                view!!.refreshAdapterList()  
            else  
                view!!.showNoTasks()  
        })  
}
```

DB

```
fun loadTask(filterStatus: Int) {  
    adapterModel.clear()  
    taskRepository  
        .getTasks(filterStatus)  
        .observeOn(Schedulers.io())  
        .map { task -> adapterModel.getItemList().add(TaskItemData(task)) }  
        .observeOn(AndroidSchedulers.mainThread())  
        .filter { isAttached }  
        .subscribe({}, Throwable::printStackTrace, {  
            if (adapterModel.getItemList().size > 0)  
                view!!.refreshAdapterList()  
            else  
                view!!.showNoTasks()  
        })  
}
```

오퍼레이터 연산

DB

```
fun loadTask(filterStatus: Int) {  
    adapterModel.clear()  
    taskRepository  
        .getTasks(filterStatus)  
        .observeOn(Schedulers.io())  
        .map { task -> adapterModel.getItemList().add(TaskItemData(task)) }  
        .observeOn(AndroidSchedulers.mainThread()) 스케줄링  
        .filter { isAttached }  
        .subscribe({}, Throwable::printStackTrace, {  
            if (adapterModel.getItemList().size > 0)  
                view!!.refreshAdapterList()  
            else  
                view!!.showNoTasks()  
        })  
}
```

NETWORK

```
@POST("/v1/api/signup")  
fun signUp(@Body signUpRequestBody: SignUpRequestBody): Observable<Response<SignUpRes>>
```

```
fun reqSignUp() {  
    val signUpRequestBody = SignUpRequestBody()  
    signUpRequestBody.email = view!!.getEmail()  
    signUpRequestBody.password = view!!.getPassword()  
  
    view!!.showLoadingDialog()  
    mocaApi.signUp(signUpRequestBody)  
        .subscribeOn(Schedulers.io())  
        .distinctUntilChanged()  
        .cache()  
        .observeOn(AndroidSchedulers.mainThread())  
        .subscribe(getSignUpSubscriber())  
}
```

```
private fun getSignUpSubscriber(): Subscriber<Response<SignUpRes>> =  
    object : Subscriber<Response<SignUpRes>>() {  
  
        override fun onError(error: Throwable) {  
            if (null != view && view!!.isAdded()) {  
                view!!.dismissLoadingDialog()  
                view!!.showToast("인터넷 연결을 확인해주세요")  
            }  
        }  
  
        override fun onCompleted() {  
            if (null != view && view!!.isAdded())  
                view!!.dismissLoadingDialog()  
        }  
    }
```


EVENT BUS

```
private PublishSubject<Boolean> dateChange;

public void sendDateChange(Boolean o) {
    if ( null == dateChange )
        dateChange = PublishSubject.create();

    dateChange.onNext(o);
}

public PublishSubject<Boolean> onDateChange() {
    if ( null == dateChange )
        dateChange = PublishSubject.create();

    return dateChange;
}
```


RX BINDING

```
fun setOnClickStopAlarm() {  
    RxView.clicks(stopAlarmView)  
        .map {  
            currentCount++  
            setCurrentCountText(currentCount)  
        }  
        .debounce(700, TimeUnit.MILLISECONDS)  
        .observeOn(AndroidSchedulers.mainThread())  
        .subscribe({  
            if (currentCount == releaseCount) {  
                activity.stopService(Intent(activity, WakeUpService::class.java))  
                StartActivityUtil.restartMainActivity(activity)  
            }  
            else {  
                currentCount = 0  
                setCurrentCountText(0)  
                showToast("${releaseCount}번 맞게 클릭하지 않으셨어요 :(\n다시 눌러주세요 !!")  
            }  
        }, { e -> }, {})  
        .put(compositeSubscription)  
}
```

700m 이하에서 연속해서 item 이 에밋되면

마지막 item 이 700m 뒤에 에밋됨

더 많은 사용예들 ..

<https://github.com/gdgdand/android-rxjava>

ANKO

뷰를 XML 대신 KOTLIN 으로 그릴수 한 DSL

세팅

```
/* Kotlin & Anko */  
💡 compile rootProject.ext.kotlin  
compile rootProject.ext.anko  
compile rootProject.ext.anko_appcompat  
compile rootProject.ext.anko_design  
compile rootProject.ext.anko_recyclerview  
compile rootProject.ext.anko_cardview
```

장점

- ▶ 빠르다 (xml 에 비해 300%)
- ▶ findViewById 안해도 된다 ..
 - ▶ 뷰 들을 바로 인스턴스로 받을수 있다

단점

- ▶ 프리뷰가 안된다

```
class AppLockActivityUI : AnkoComponent<AppLockActivity> {
    lateinit var lockNum1: TextView
    lateinit var lockNum2: TextView
    lateinit var lockNum3: TextView
    lateinit var lockNum4: TextView
    lateinit var description: TextView

    override fun createView(ui: AnkoContext<AppLockActivity>) = with(ui) {
        LinearLayout {
            orientation = LinearLayout.VERTICAL
            LinearLayout {
                orientation = LinearLayout.VERTICAL
                textView("하 루 하 루") {
                    lparams(width = matchParent, height = wrapContent) {
                        topMargin = dip(24)
                        bottomMargin = dip(44)
                    }
                    id = R.id.textView_applock_app_name
                    gravity = Gravity.CENTER
                    textColor = R.color.base_text_edit_text
                    typeface = Typeface.DEFAULT_BOLD
                    textSize = 16f
                }
                textView("암호 입력") {
                    lparams(width = matchParent, height = wrapContent) {
                    }
                    id = R.id.textView_applock_label_01
                    gravity = Gravity.CENTER
                    typeface = Typeface.DEFAULT_BOLD
                    textSize = 16f
                }
                description = textView("암호를 입력해주세요") {
                    lparams(width = matchParent, height = wrapContent) {
                        topMargin = dip(7)
                        bottomMargin = dip(10)
                    }
                    id = R.id.textView_applock_label_02
                    gravity = Gravity.CENTER
                    textColor = R.color.app_gray_color
                    textSize = 13f
                }
            }
            LinearLayout {
                lparams(width = matchParent, height = dip(14)) {
                    topMargin = dip(12)
                }
                id = R.id.linearlayout_lockNumbers
                orientation = LinearLayout.HORIZONTAL
            }
        }
    }
}
```

감사합니다