CS 302

HW 4 Design Document Erin Keith Buddy Holly

Classes

datastructure.h

Data Structure interface

arraydatastructure.h

arraydatastructure.cpp

Data Structure class implemented with array storage

usefulclass.h

usefulclass.cpp

attribute1, attribute2

constructors, getters, setters, overloaded operators (<, >, <<, >>)

list each function

slightlydifferentarraydatastructure.h

slightlydifferentarraydatastructure.cpp

Slightly different Data Structure implemented with array storage

Main Driver

usefulFunction()
Parameters: input

Output: none or something

Functionality: description of what function does

*listAllFunctions()*Parameters: input

Output: none or something

Functionality: list and describe each function to be used in the main driver

main()

<u>Parameters:</u> none <u>Output:</u> none

Functionality: describe how you're going to put all the pieces together (classes, their functions,

helper functions in the driver, etc.) this should be the overall problem-solving algorithm

Teamwork

Erin Keith:

- 1. Array data structure class Tuesday by midnight
- 2. Useful class Thursday by midnight

- 3. Driver and testing Saturday by midnight Buddy Holly:
 - 1. Slightly different array data structure class Tuesday by midnight
 - 2. Useful functions Thursday by midnight
 - 3. Driver and testing Saturday by midnight