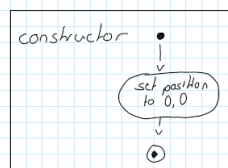
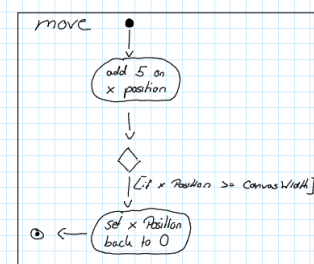
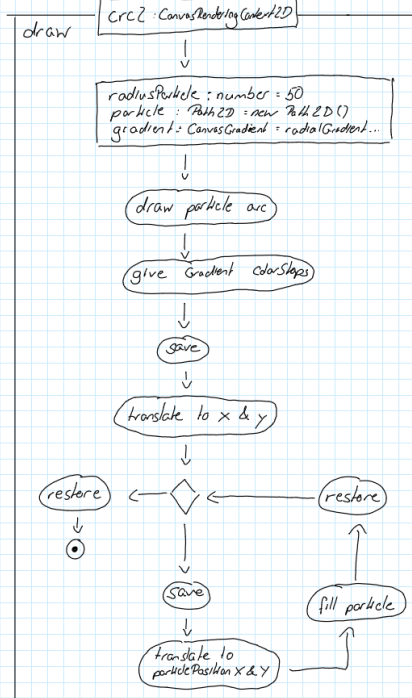
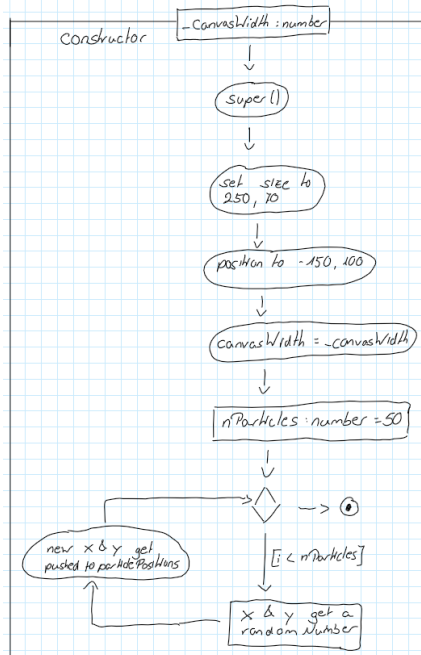


Activity Diagram - Classes

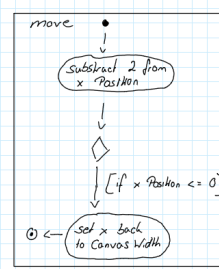
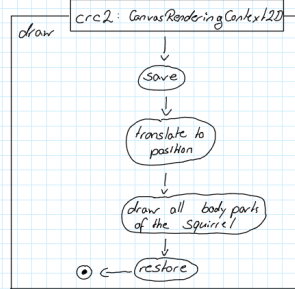
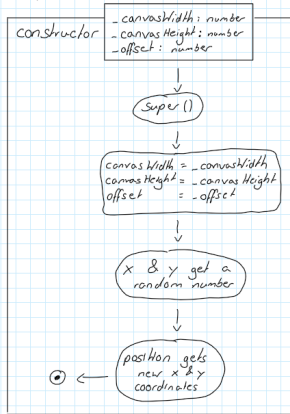
Drawable



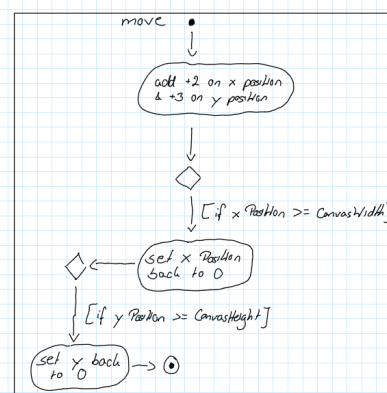
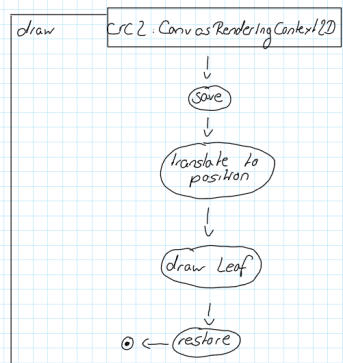
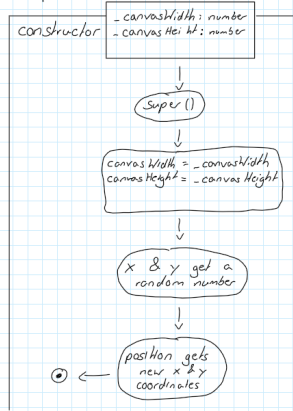
Cloud



Squirrel



Leaf



Activity Diagram - Main

```

let crc2: CanvasRenderingContext2D
let golden: number = 0.5
let backround: ImageData
let drawables: Array of Drawable & Movable = [
  Cloud
  Squirrel
  Squirrel
  Leaf
  Leaf
  Leaf
]
  
```

