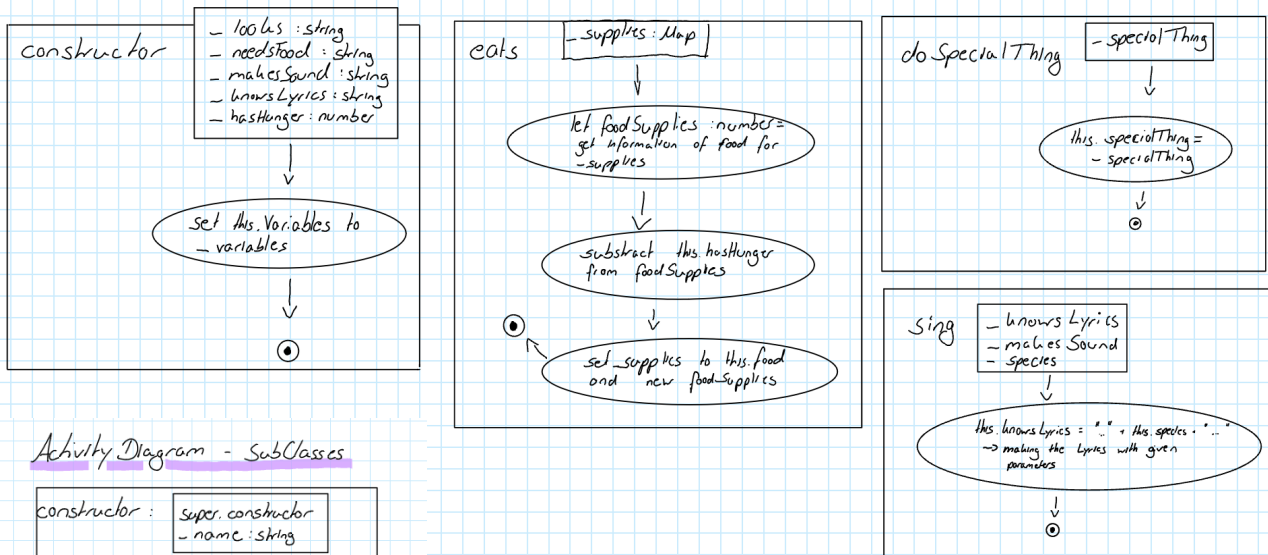
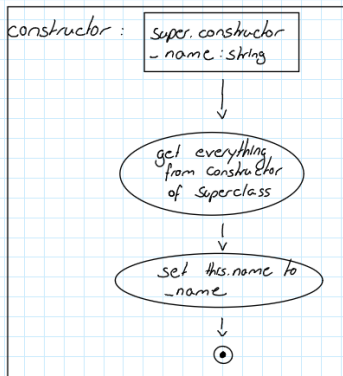


Activity Diagram - Super Class Animal



Activity Diagram - SubClasses



Activity Diagram - Main

```

let objClass : Dog
let catClass : Cat
let cowClass : Cow
let horseClass : Horse
let macDonaldsAnimals : Animal[]
let currentSupplies : Map<string, number>
  
```

