



Computer Technology

Report for Lab 2



Student: Helena TEVAR HERNANDEZ

Student ID: ht222fd@student.lnu.se

Student: Jiahui LE

Student ID: jl224bn@student.lnu.se

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1 Task 1

Switch - Ring counter / Johnson counter

1.1 Diagram

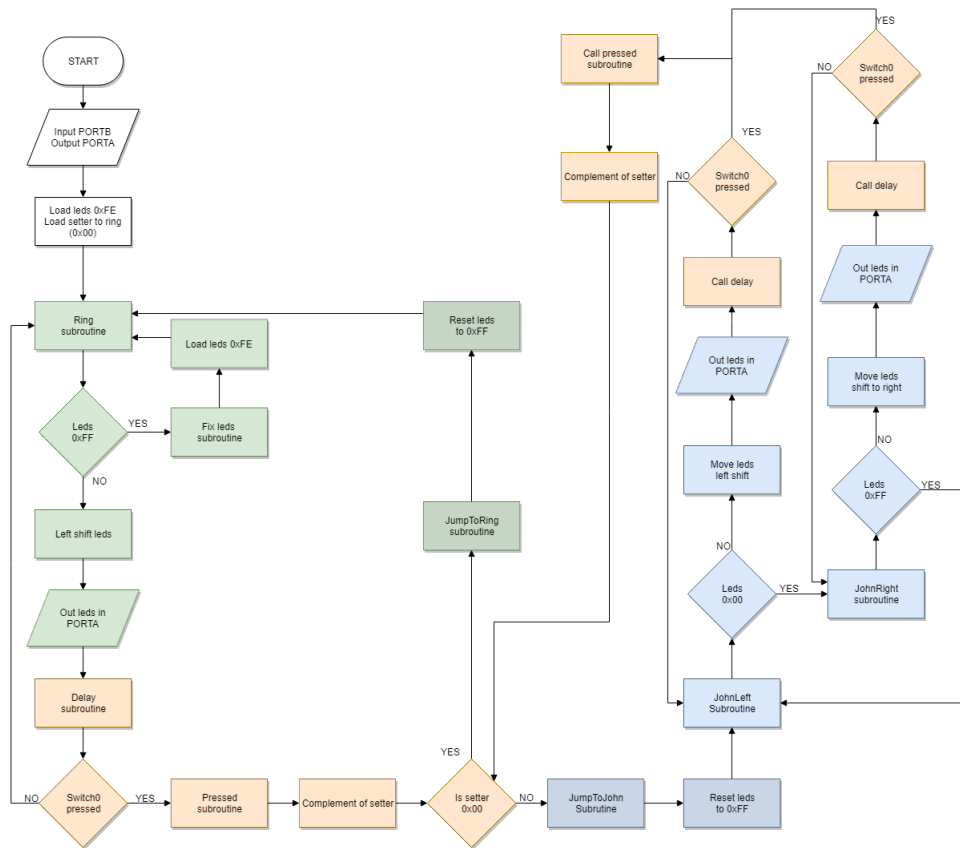


Figure 1: Task 1 diagram

1.2 Code

Listing 1: Task 1 code.

```

;~~~~~
; 1DT301, Computer Technology I
; Date: 2018-09-24
; Author:
; Jiahui Le (jl224bn)
;   Helena Tevar (ht222fd)
;
; Lab number: 2
; Title: Ring counter / Johnson counter
;
; Hardware: STK600, CPU ATmega2560
;
; Function: Changes the led display from Ring counter to
;   Johnson counter, by pressing switch 0
;
; Input ports: PORTA
;
; Output ports: PORTB
;
; Subroutines: Delay 500ms
;
; Included files: m2560def.inc
;
; Other information: Changed code from Lab 1 after
;   encountering problems with
;   command rol and asr and delay
;
; Changes in program:
;   224/09/2018
;   Implementation on board successfully
;
;~~~~~
.include "m2560def.inc"
.def leds = r16
.def setter = r22

;-----
; Initialize SP, Stack Pointer
;-----
ldi r20, HIGH(RAMEND)
out SPH,r20
ldi R20, low(RAMEND)
out SPL,R20

;-----
; setting input/output
;-----
ldi r20, 0xFF

```

```

out DDRB, r20
ldi r23, 0x00
out DDRA, r23

;-----
; load leds
;-----
ldi leds, 0xFE

ldi setter, 0x00

ring:

    cpi leds, 0xFF
    breq fixLedsOff

    out PORTB, leds
    com leds
    lsl leds
    com leds
    rcall delay
    rjmp ring

    fixLedsOff:
        ldi leds, 0xFE
        rjmp ring

;-----
;Johnson Counter
;Fixed without asr
;-----
johnson_on:

    cpi leds, 0x00
    breq johnson_off

    out PORTB, leds
    lsl leds
    rcall delay
    rjmp johnson_on

johnson_off:
    out PORTB, leds
    cpi leds, 0xFF
    breq johnson_on
    com leds
    lsr leds
    com leds
    rcall delay

```

```

        rjmp johnson_off

pressed:
        com setter
        cpi setter,0x00
        breq reset_ring
        rjmp reset_john

;-----
; subroutines to change
; from ring to john
;-----

reset_ring:
        ldi leds, 0xFF
        out PORTB, leds
        rjmp ring

reset_john:
        ldi leds, 0xFF
        out PORTB, leds
        rjmp johnson_on

; Generated by delay loop calculator
; at http://www.bretmulvey.com/avrdelay.html
;
; Delay 500 000 cycles
; 500ms at 1 MHz

delay:
        ldi r18, 3
        ldi r19, 138
        ldi r21, 86
L1: dec r21
        brne L1
        dec r19
        brne L1
        dec r18
        brne L1

        in r23, PINA
        cpi r23, 0xFE
        breq pressed

        rjmp PC+1

ret

```

2 Task 2

Electronic dice

2.1 Diagram

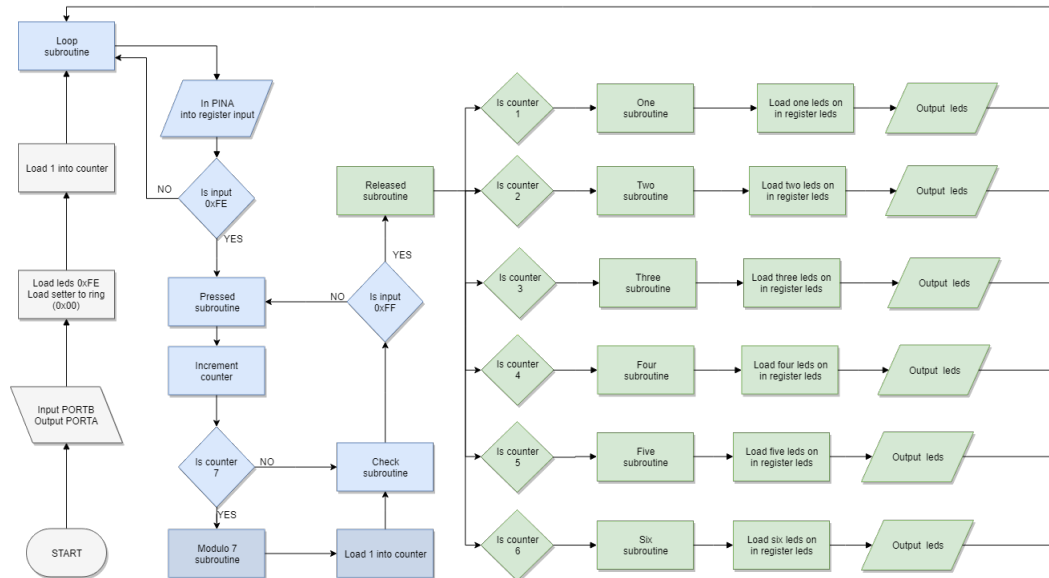


Figure 2: Task 2 diagram

2.2 Code

Listing 2: Task 2 code.

[illegible]


```

; Start dice with 1
;-----
ldi counter,1

;-----
; Dice loop
;-----
loop:
in input, PINA
cpi input, 0xFE
brq pressed
rjmp loop

;-----
; When pressing switch
;-----
pressed:
inc counter
cpi counter, 7
brq modulo6

check:
in input, PINA
cpi input, 0xFF
brq output

rjmp pressed

;-----
; Modulo 6
; turn counter 7 to 1
;-----
modulo6:
ldi counter, 1
rjmp check

;-----
; Output result
;-----

output:
cpi counter, 1
brq one

cpi counter, 2
brq two

cpi counter, 3
brq three

cpi counter, 4

```

```

breq four

cpi counter, 5
breq five

cpi counter, 6
breq six

;-----
; Output leds
;-----

one:
ldi leds, 0b0001_0000
out DDRB, leds
rjmp loop

two:
ldi leds, 0b0100_0100
out DDRB, leds
rjmp loop

three:
ldi leds, 0b0101_0100
out DDRB, leds
rjmp loop

four:
ldi leds, 0b1100_0110
out DDRB, leds
rjmp loop

five:
ldi leds, 0b1101_0110
out DDRB, leds
rjmp loop

six:
ldi leds, 0b1110_1110
out DDRB, leds
rjmp loop

```

3 Task 3

Change counter

3.1 Diagram

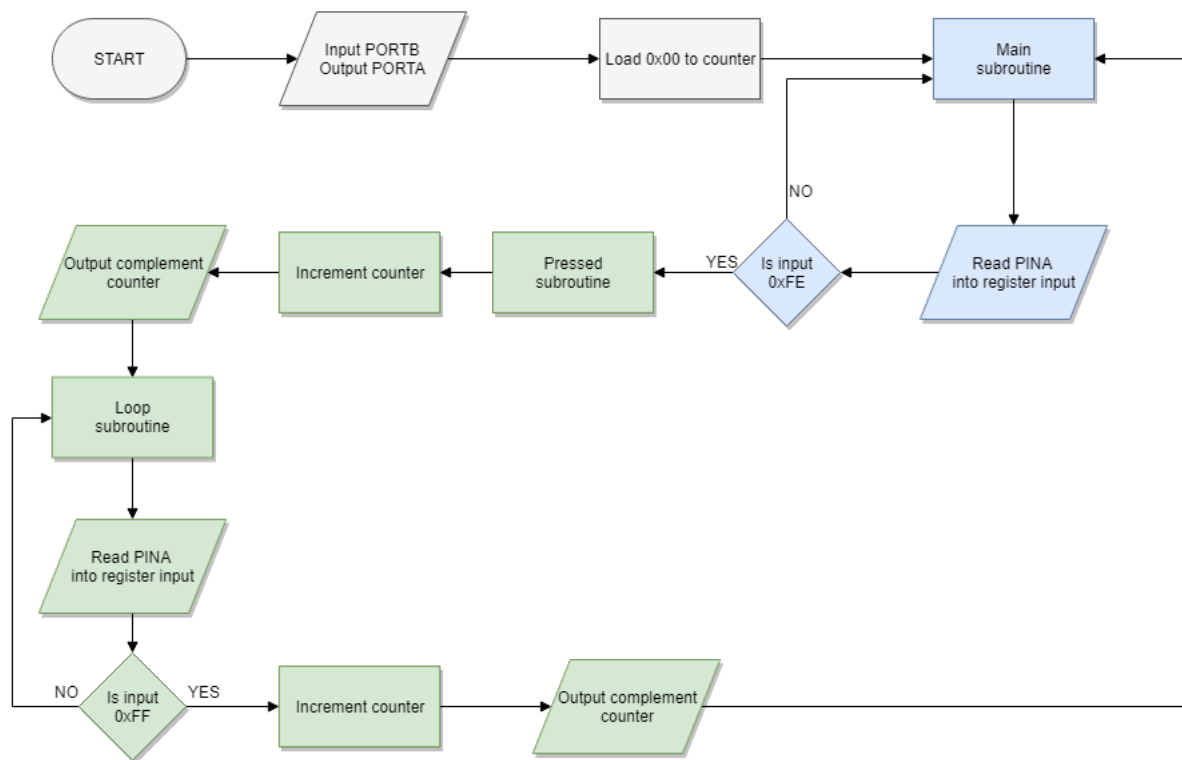


Figure 3: Task 3 diagram

3.2 Code

Listing 3: Task 3 code.

[illegible]

```

;-----
; Main:
; Waits for switch
;-----
main:
    in input, PINA
    cpi input, 0xFE
    breq pressed
rjmp main

;-----
; Pressed:
; increments and shows
; leds of counter
;-----
pressed:    ;
            inc counter
            com counter
            out PORTB, counter
            com counter

;-----
; loop:
; Waits switch release
; increments and shows
; leds of counter
;-----
loop:
    in input, PINA
    cpi input, 0xFF
    brne loop

    inc counter
    com counter
    out PORTB, counter
    com counter
rjmp main

```

4 Task 4

Delay subroutine with variable delay time

4.1 Diagram

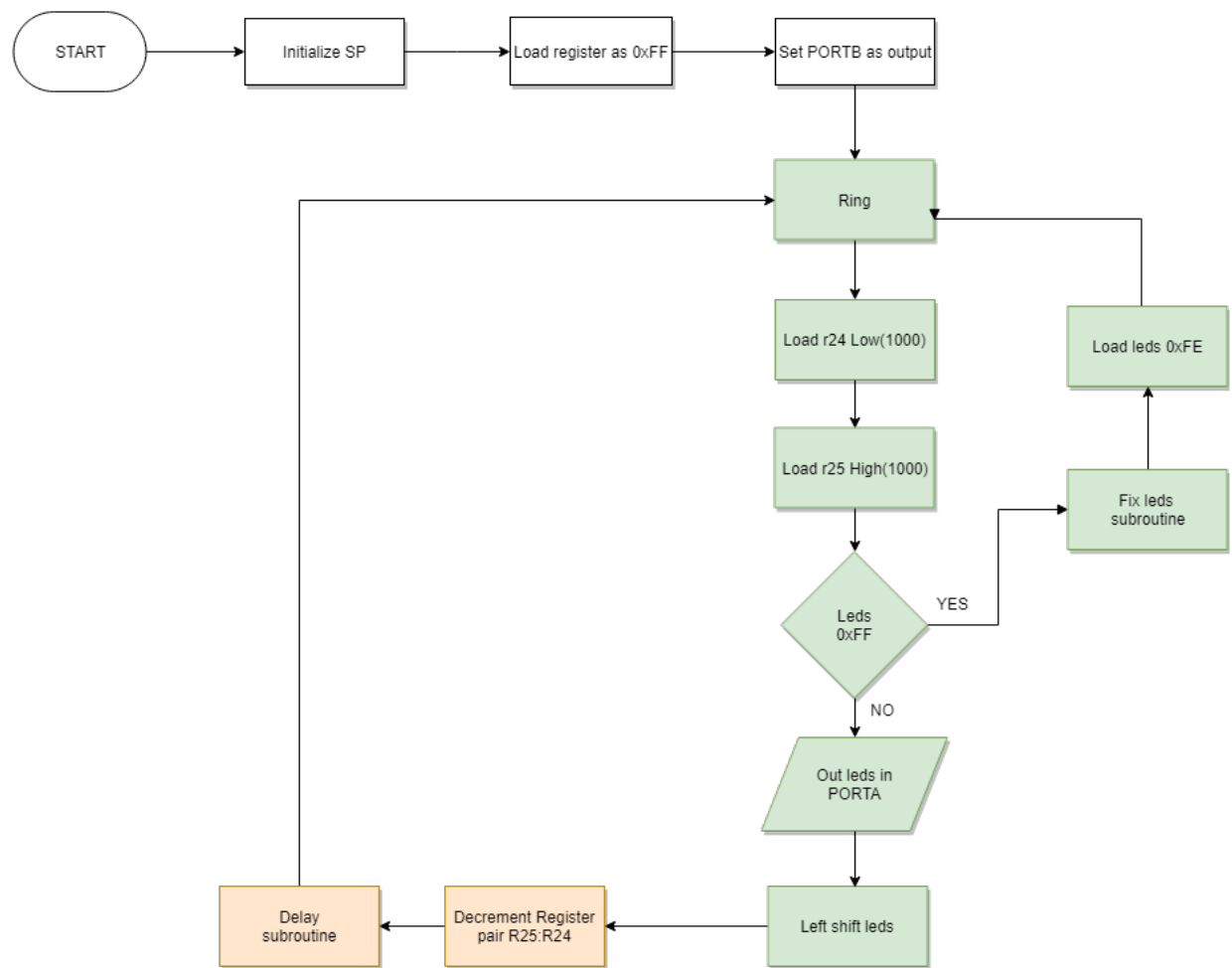


Figure 4: Task 4 diagram

4.2 Code

Listing 4: Task 4 code.

[illegible]

```

;-----
; Ring counter
;-----
main:
    ring:
        ldi r24, LOW(1000)
        ldi r25, HIGH(1000)

        cpi leds, 0xFF    ;Check if leds are off
        breq fixLedsOff

        out PORTB, leds

        com leds    ;Moving leds
        lsl leds
        com leds

        rcall wait_milliseconds
    rjmp ring

    fixLedsOff:
        ldi leds, 0xFE

rjmp main
;-----
; Wait milliseconds
; subtract 1 to pair
; r25:r24
;-----
wait_milliseconds:
    sbiw r25:r24,1
    brne delay

;-----
; Delay from delay calculator
;-----
delay:
    ldi r18, 6
    ldi r19, 19
    ldi r21, 174
L1: dec r21
    brne L1
    dec r19
    brne L1
    dec r18
    brne L1
    rjmp PC+1

ret

```