

## Lab 6 help guide

When we want to use the serial communication, we can follow this steps.

### Step one - Initialize USART

```
void USART_Init() {
    UBRR0L = 25;
    // Enable receiver and transmitter
    UCSRB = (1 << RXEN0) | (1 << TXEN0); // Receive Enable (RXEN) bit
                                           // Transmit Enable (TXEN) bit
}
```

### Step two - For transmitting characters

```
void USART_Transmit(unsigned char data) {
    // Wait for empty transmit buffer
    while ( ( UCSRA & (1 << UDRE0)) == 0 ); // USART Data Register
                                           // Empty(UDRE) flag
    // Put data into buffer, sends the data
    UDR0 = data; // USART Data Register (UDR)
}
```

### Step three - For receiving characters

```
unsigned char USART_Receive()
{
    /* Wait for data to be received */
    while ( !(UCSRA & (1 << RXC0)) );

    /* Get and return received data from buffer */
    return UDR0;
}
```

## Using delays on C

-There is a predefined delay that we can use. The following command creates a delay of 1 second.

```
_delay_ms(1000);
```