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ASP.NET Razor C# and VB Cod Syntax
Razor supports both C# (C sharp) and VB (Visual Basic).
Main Razor Syntax Rules for C#
Razor code blocks are enclosed in @{ ... }
Inline expressions (variables and functions) start with @
Code statements end with semicolon
Variables are declared with the var keyword
Strings are enclosed with quotation marks
C# code is case sensitive
C# files have the extension .cshtml
C# Example
<!-- Single statement block -->
@{ var myMessage = "Hello World"; }
<!-- Inline expression or variable -->
The value of myMessage is: @myMessage
<!-- Multi-statement block -->
@{
var greeting = "Welcome to our site!";
var weekDay = DateTime.Now.DayOfWeek;
var greetingMessage = greeting + " Here in Huston it is: " +
weekDay;
}<
p>The greeting is: @greetingMessage
Run example » (showfile c.asp?filename=try razor cs 001)
Main Razor Syntax Rules for VB
Razor code blocks are enclosed in @Code ... End Code
Inline expressions (variables and functions) start with @
Variables are declared with the Dim keyword
Strings are enclosed with quotation marks
VB code is not case sensitive
VB files have the extension .vbhtml
Example
<!-- Single statement block -->
@Code dim myMessage = "Hello World" End Code
<!-- Inline expression or variable -->
The value of myMessage is: @myMessage
<!-- Multi-statement block -->
@Code
dim greeting = "Welcome to our site!"
```

dim weekDay = DateTime.Now.DayOfWeek

dim greetingMessage = greeting & " Here in Huston it is: " &
weekDay

End Code

The greeting is: @greetingMessage

Run example » (showfile\_vb.asp?filename=try\_razor\_vb\_001) How Does it Work?

Razor is a simple programming syntax for embedding server code in web pages.

Razor syntax is based on the ASP.NET framework, the part of the Microsoft.NET

Framework that's specifically designed for creating web applications.

The Razor syntax gives you all the power of ASP.NET, but is using a simplified syntax

that's easier to learn if you're a beginner, and makes you more productive if you're an

expert.

Razor web pages can be described as HTML pages with two kinds of content: HTML

content and Razor code.

When the server reads the page, it runs the Razor code first, before it sends the HTML

page to the browser. The code that is executed on the server can perform tasks that

cannot be done in the browser, for example accessing a server database. Server code

can create dynamic HTML content on the fly, before it is sent to the browser. Seen from

the browser, the HTML generated by server code is no different than static HTML

content.

ASP.NET web pages with Razor syntax have the special file extension cshtml (Razor

using C#) or vbhtml (Razor using VB).

Working With Objects

Server coding often involves objects.

The "Date" object is a typical builtin

ASP.NET object, but objects can also be selfdefined, a web page, a text box, a file, a database record, etc.

Objects may have methods they can perform. A database record

might have a "Save"

method, an image object might have a "Rotate" method, an email object might have a

"Send" method, and so on.

Objects also have properties that describe their characteristics. A database record

might have a FirstName and a LastName property (amongst others).

The ASP.NET Date object has a Now property (written as Date.Now), and the Now

property has a Day property (written as Date.Now.Day). The example below shows

how to access some properties of the Date object:

```
Example
Name
Value
Day
Hour
>
Minute
Second@DateTime.Now.Second
Run example » (showfile c.asp?filename=try razor cs 002)
If and Else Conditions
```

```
determine what to do
based on conditions.
The common way to do this is with the if ... else statements:
Example
@{
var txt = "";
if(DateTime.Now.Hour > 12)
{txt = "Good Evening";}
else
{txt = "Good Morning";}
}<
html>
<body>
The message is @txt
</body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_003)
Reading User Input
Another important feature of dynamic web pages is that you can
read user input.
Input is read by the Request[] function, and posting (input) is
tested by the IsPost
condition:
Example
@{
var totalMessage = "";
if(IsPost)
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(razor cs variables.asp)
var num1 = Request["text1"];
var num2 = Request["text2"];
var total = num1.AsInt() + num2.AsInt();
totalMessage = "Total = " + total;
}
}<
html>
```

An important feature of dynamic web pages is that you can

```
<body style="background-color: beige; font-family: Verdana,
Arial;">
<form action="" method="post">
<label for="text1">First Number:</label><br>
<input type="text" name="text1" />
<label for="text2">Second Number:</label><br>
<input type="text" name="text2" />
<input type="submit" value=" Add " />
</form>
@totalMessage
</body>
</html>
```

ASP.NET Razor C#

Variables

Variables are named entities used to store data.

Variables

Variables are used to store data.

The name of a variable must begin with an alphabetic character and cannot contain

whitespace or reserved characters.

A variable can be of a specific type, indicating the kind of data it stores. String variables

store string values ("Welcome to W3Schools"), integer variables store number values

(103), date variables store date values, etc.

Variables are declared using the var keyword, or by using the type (if you want to

declare the type), but ASP.NET can usually determine data types automatically.

Examples

```
// Using the var keyword:
var greeting = "Welcome to W3Schools";
var counter = 103;
var today = DateTime.Today;
// Using data types:
string greeting = "Welcome to W3Schools";
int counter = 103;
```

```
DateTime today = DateTime.Today;
Data Types
Below is a list of common data types:
Type Description Examples
int Integer (whole numbers) 103, 12, 5168
float Floatingpoint
number 3.14, 3.4e38
decimal Decimal number (higher precision) 1037.196543
bool Boolean true, false
string String "Hello W3Schools", "John"
Operators
An operator tells ASP.NET what kind of command to perform in
an expression.
The C# language supports many operators. Below is a list of
common operators:
Operator Description Example
= Assigns a value to a variable. i=6
+
*
Adds a value or variable.
Subtracts a value or variable.
Multiplies a value or variable.
Divides a value or variable.
i = 5 + 5
i = 55
i = 5*5
i = 5/5
+=
Increments a variable.
Decrements a variable.
i += 1
i =
1
== Equality. Returns true if values are equal. if (i==10)
!= Inequality. Returns true if values are not equal. if (i!=10)
<
```

```
>
<=
>=
Less than.
Greater than.
Less than or equal.
Greater than or equal.
if (i<10)
if (i>10)
if (i <= 10)
if (i > = 10)
+ Adding strings (concatenation). "w3" + "schools"
. Dot. Separate objects and methods. DateTime.Hour
() Parenthesis. Groups values. (i+5)
() Parenthesis. Passes parameters. x=Add(i,5)
[] Brackets. Accesses values in arrays or collections. name[3]
! Not. Reverses true or false. if (!ready)
&&
Ш
Logical AND.
Logical OR.
if (ready && clear)
if (ready || clear)
Converting Data Types
Converting from one data type to another is sometimes useful.
The most common example is to convert string input to another
type, such as an
integer or a date.
As a rule, user input comes as strings, even if the user entered a
number. Therefore,
numeric input values must be converted to numbers before they
can be used in
calculations.
Below is a list of common conversion methods:
Method Description Example
AsInt() Converts a string to an integer. if (myString.IsInt())
« Previous (razor syntax.asp) Next Chapter »
(razor cs loops.asp)
```

```
IsInt() {myInt=myString.AsInt();}
AsFloat()
IsFloat()
Converts a string to a floatingpoint
number.
if (myString.IsFloat())
{myFloat=myString.AsFloat();}
AsDecimal()
IsDecimal()
Converts a string to a decimal
number.
if (myString.IsDecimal())
{myDec=myString.AsDecimal();}
AsDateTime()
IsDateTime()
Converts a string to an ASP.NET
DateTime type.
myString="10/10/2012";
myDate=myString.AsDateTime();
AsBool()
IsBool()
Converts a string to a Boolean. myString="True";
myBool=myString.AsBool();
ToString() Converts any data type to a
string.
myInt=1234;
myString=myInt.ToString();
« Previous (razor_cs_variables.aspN)ext Chapter »
(razor cs logic.asp)
Statements can be executed repeatedly in loops.
For Loops
If you need to run the same statements repeatedly, you can
program a loop.
If you know how many times you want to loop, you can use a for
loop. This kind of
loop is especially useful for counting up or counting down:
Example
```

```
<html>
<body>
@for(var i = 10; i < 21; i++)
{Line @i}
</body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_005)
For Each Loops
If you work with a collection or an array, you often use a for each
loop.
A collection is a group of similar objects, and the for each loop
lets you carry out a task
on each item. The for each loop walks through a collection until it
is finished.
The example below walks through the ASP.NET
Request.ServerVariables collection.
Example
<html>
<body>
<l
@foreach (var x in Request.ServerVariables)
{@x}
</body>
</html>
Run example » (showfile c.asp?filename=try razor cs 006)
While Loops
The while loop is a general purpose loop.
A while loop begins with the while keyword, followed by
parentheses, where you specify
how long the loop continues, then a block to repeat.
While loops typically add to, or subtract from, a variable used for
counting.
In the example below, the += operator adds 1 to the variable i,
```

Example

runs.

each time the loop

```
<html>
<body>
@{
var i = 0;
while (i < 5)
i += 1;
Line @i
}
}<
/body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_007)
Arrays
An array is useful when you want to store similar variables but
don't want to create a
separate variable for each of them:
Example
@{
string[] members = {"Jani", "Hege", "Kai", "Jim"};
int i = Array.IndexOf(members, "Kai")+1;
int len = members.Length;
string x = members[2-1];
}<
html>
<body>
<h3>Members</h3>
@foreach (var person in members)
{<
p>@person
}<
p>The number of names in Members are @len
The person at position 2 is @x
Kai is now in position @i
</body>
</html>
ASP.NET Razor C#
Logic Conditions
Programming Logic: Execute code based on conditions.
```

```
The If Condition
C# lets you execute code based on conditions.
To test a condition you use an if statement. The if statement
returns true or false,
based on your test:
The if statement starts a code block
The condition is written inside parenthesis
The code inside the braces is executed if the test is true
Example
@{var price=50;}
<html>
<body>
@if (price>30)
The price is too high.
</body>
</html>
Run example » (showfile c.asp?filename=try razor cs 010)
The Else Condition
An if statement can include an else condition.
The else condition defines the code to be executed if the condition
is false.
Example
@{var price=20;}
<html>
<body>
@if (price>30)
The price is too high.
}
else
The price is OK.
</body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_011)
```

```
Note: In the example above, if the first condition is true, it will be
executed. The else
condition covers "everything else".
The Else If Condition
Multiple conditions can be tested with an else if condition:
Example
@{var price=25;}
<html>
<body>
@if (price>=30)
The price is high.
else if (price>20 && price<30)
The price is OK.
else
The price is low.
</body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_012)
In the example above, if the first condition is true, it will be
executed.
If not, then if the next condition is true, this condition will be
executed.
You can have any number of else if conditions.
If none of the if and else if conditions are true, the last else block
(without a condition)
covers "everything else".
Switch Conditions
A switch block can be used to test a number of individual
conditions:
Example
@{
var weekday=DateTime.Now.DayOfWeek;
var day=weekday.ToString();
```

```
var message="";
}<
html>
<body>
@switch(day)
{ C
ase "Monday":
message="This is the first weekday.";
break;
case "Thursday":
message="Only one day before weekend.";
break;
case "Friday":
message="Tomorrow is weekend!";
break:
default:
message="Today is " + day;
break:
}<
p>@message
</body>
</html>
Run example » (showfile_c.asp?filename=try_razor_cs_013)
The test value (day) is in parentheses. Each individual test
condition has a case value
that ends with a colon, and any number of code lines ending with
a break statement. If
the test value matches the case value, the code lines are
executed.
A switch block can have a default case (default:) for "everything
else" that runs if none
of the cases are true.
```