

Názov	Pomer počtu hier
Unity	47.30%
Construct	12.30%
GameMaker	11.00%
Twine	6.20%
RPG Maker	3.90%
Bitsy	3.30%
PICO-8	2.90%
Unreal	2.80%
Godot	2.50%
Ren'Py	2.00%
Ostatné game engine-y	5.80%