

# PROJECT PROPOSAL

WORKLOG Mobile Application

# WorkLog

## Purpose:

The purpose of the app is to enable users to log their shift timings and hourly rate. Thus, this app gives a total earned of the shift and reminds to swipe-in, swipe-out, suggest taking a break as a notification.

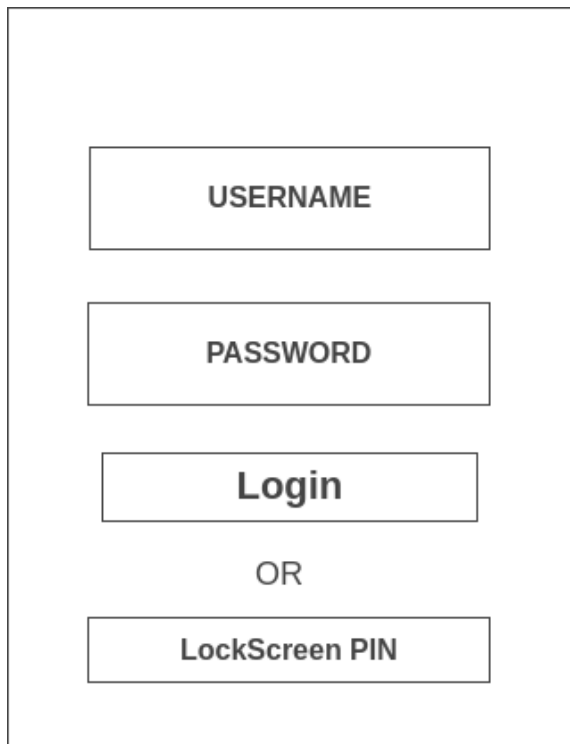
## WireFrame:

<https://wireframe.cc/pro/pp/d60f9d5a9517376>

## Scope:

### 1) Login Screen:

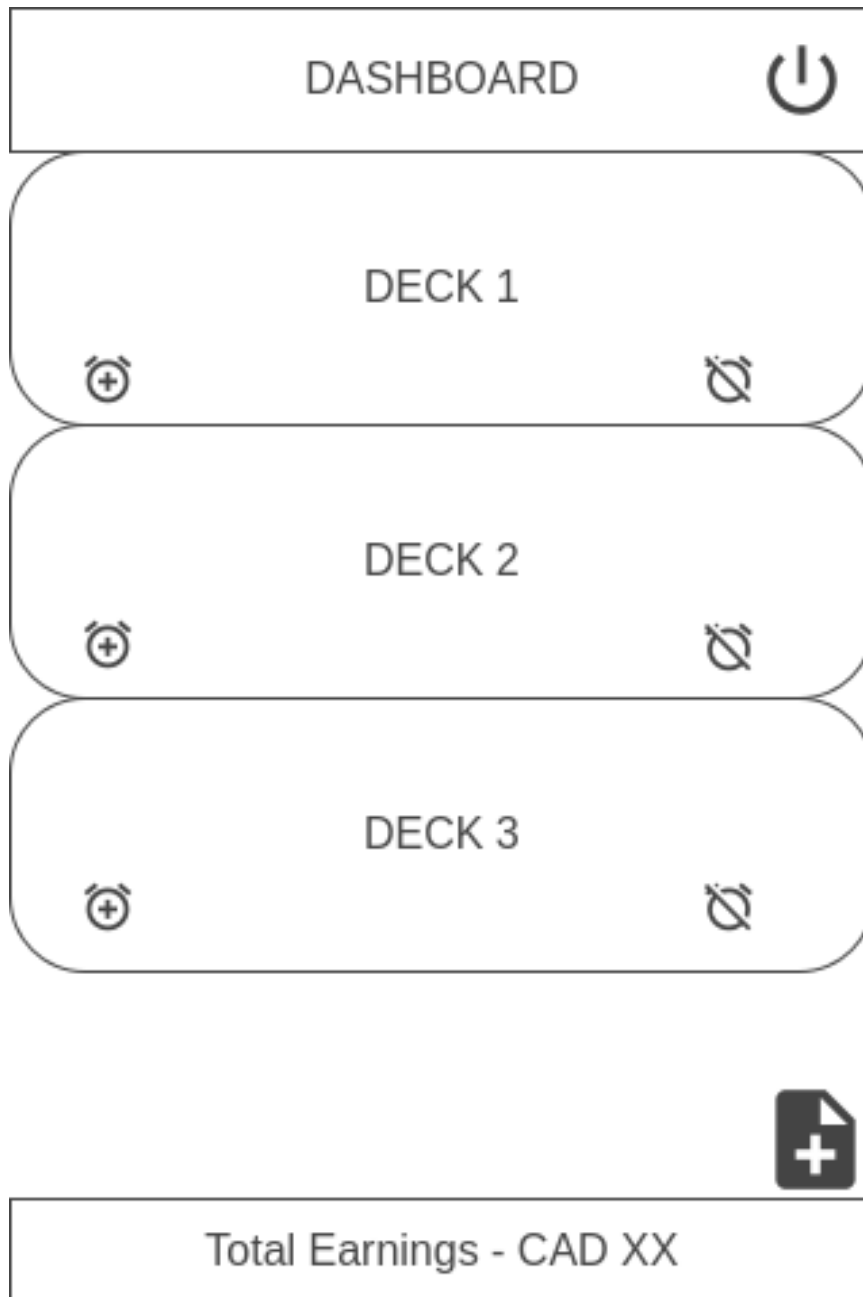
Design a login screen or use the system pin to authorize into the app.



A wireframe diagram of a login screen. It consists of a large rectangular container. Inside, there are five rectangular boxes arranged vertically. The first box contains the text "USERNAME". The second box contains the text "PASSWORD". The third box contains the text "Login". Below the third box is the text "OR". The fifth box contains the text "LockScreen PIN".







## 2) Dashboard

This screen gives the overview of decks user created. A button to create new deck, total earnings text view at the bottom gets the total earnings from all the decks.



### 3) WorkDeck

This screen takes the user input of the company name, shift start, shift end, hourly rate, tips. There will be two buttons swipe-in and swipe-out. The user should log both swipe-in and swipe-out to calculate the total earnings for the shift.

<b>Enter a Title</b>	
 Shift Start	Shift End 
 Hourly Rate	Tips 
 Swipe-In	Swipe-Out 
<b>SAVE</b>	

#### 4) Screen Notifying

This screen takes full view of the mobile screen highlighting the details. Like notifying not to forget the swipe-in, swipe-out at the start of the shift and end of the shift. It also displays a random facts using third party API to cheer.

