

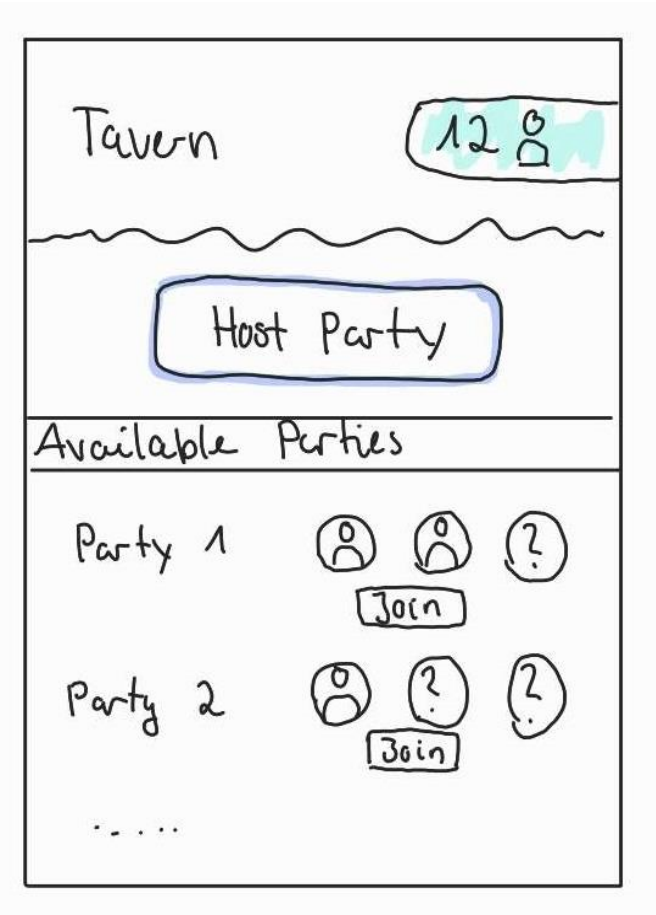
# Group Sketches

# Social Gaming

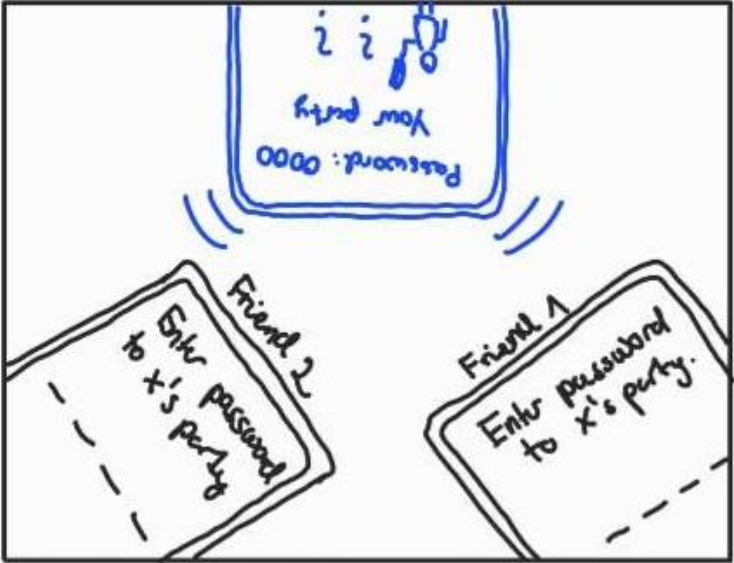
Group 9

# Connecting with party

Visiting the tavern



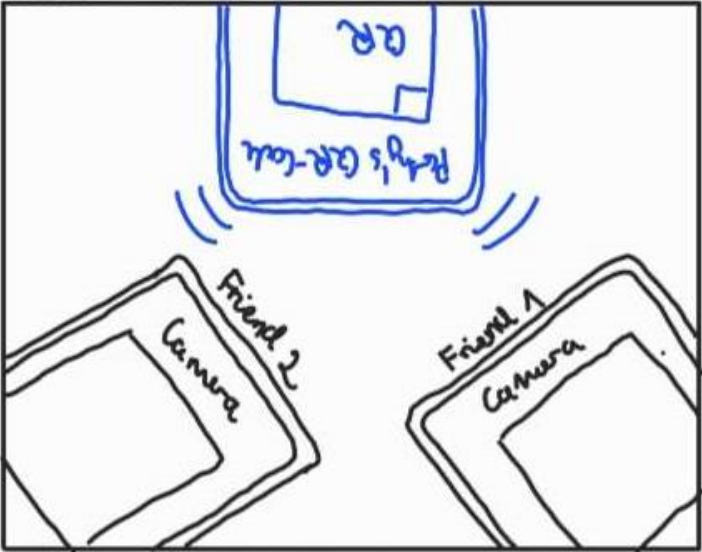
Variation 1



They have to enter a password to join

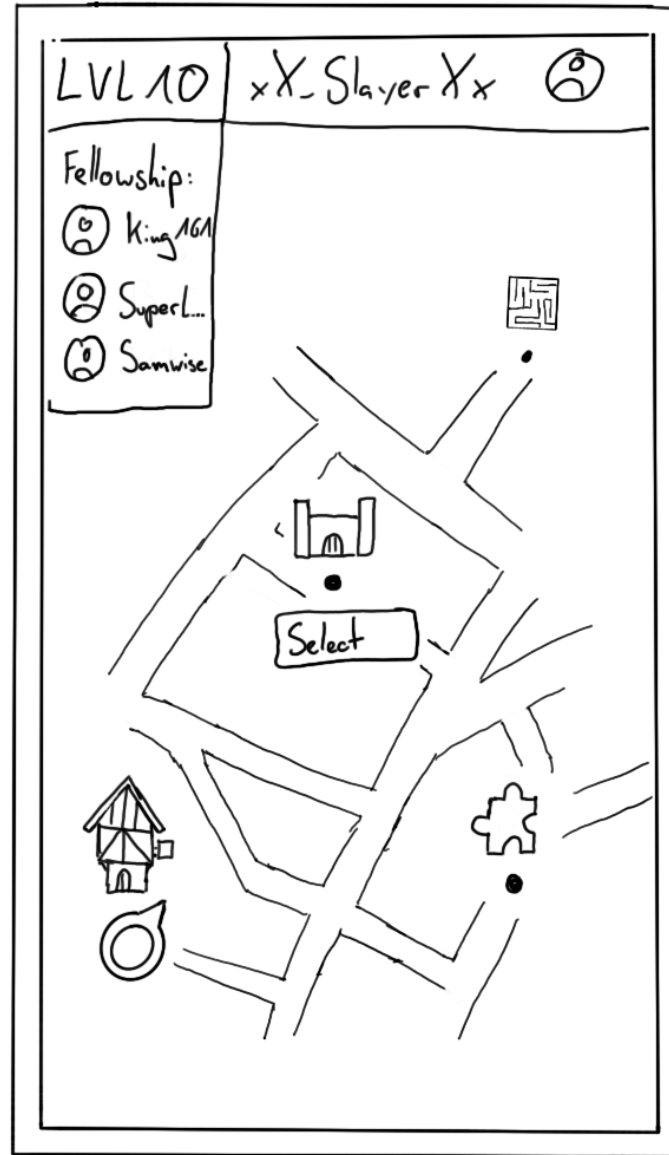
Establish connection to the party owner

Variation 2



Or scan the host's QR-Code

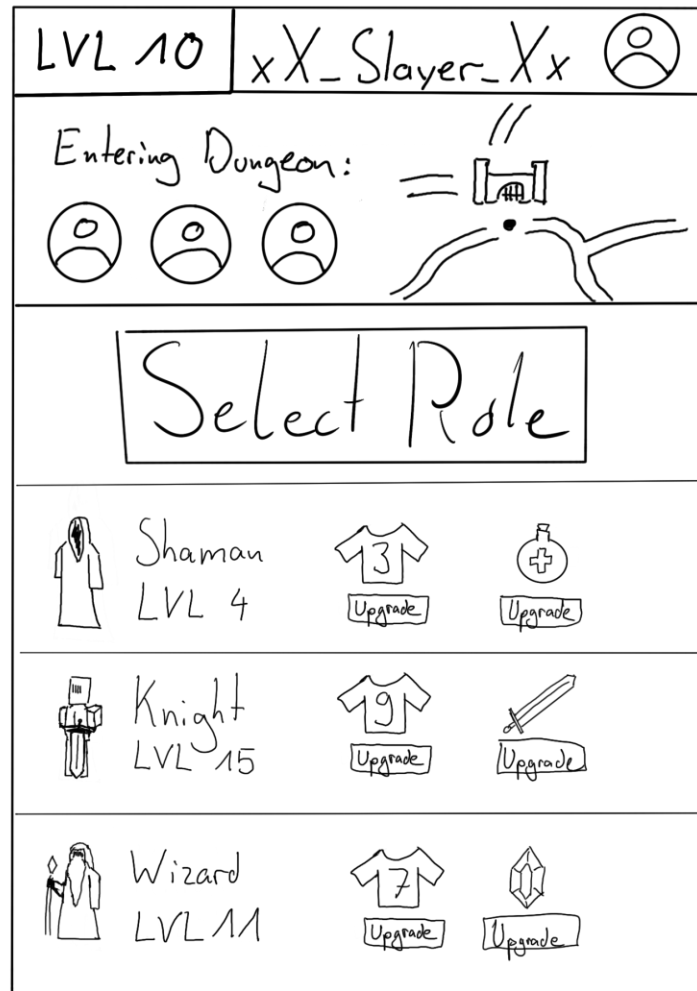
# Map with points of interest



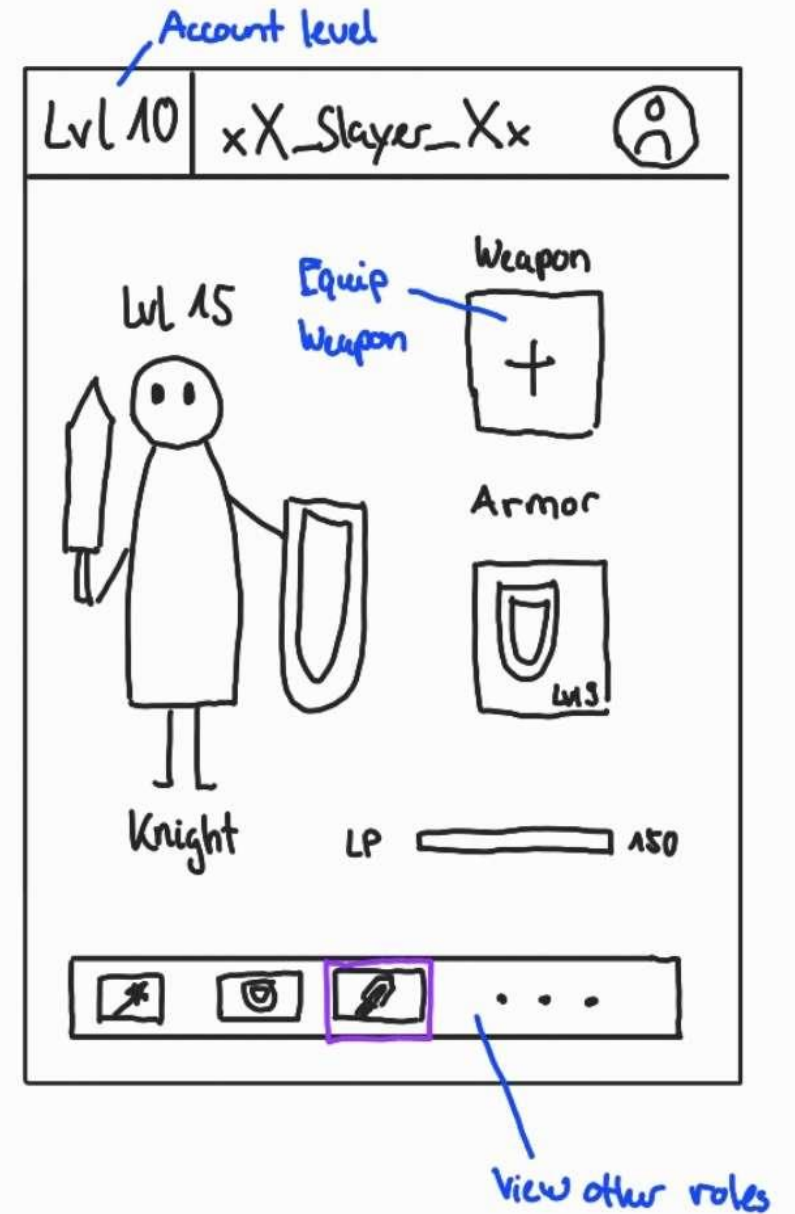
Viable points of interest:

- Tavern
- Dungeon
- Shop
- Puzzle
- (Labyrinth)

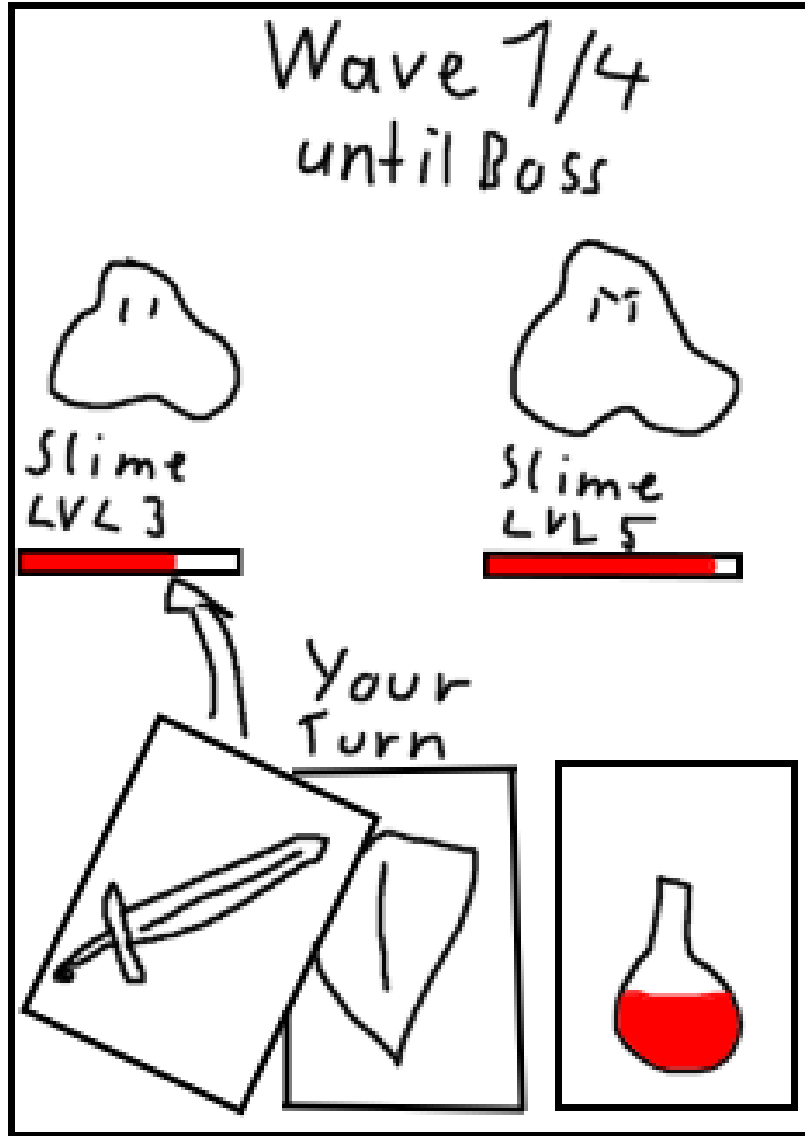
Picking a role  
before entering a  
dungeon



Character  
menu



# Battle System



Turn-based combat  
Playing out  
ATK/Shield/Potion  
cards to defeat the  
enemy

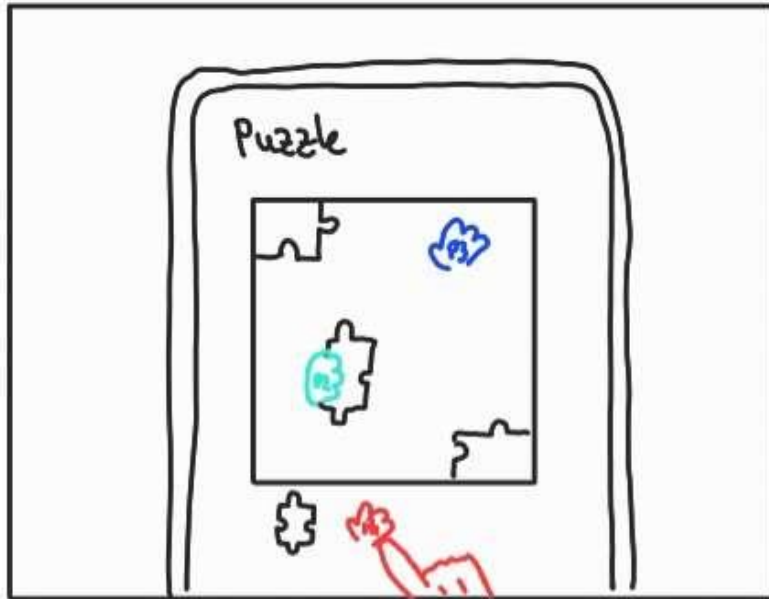
# Shop

Shop menu

LVL _		Name 	
Shop Name			
Potions	Weapons	Shop Special	
 Heal	LVL 1  	5  Buy	
 Mana	LVL 1  	5  Buy	
 Fire Res.	LVL 1  	15  Buy	
 Frost Res.	LVL 1  	15  Buy	
			
Inventory		Sell	

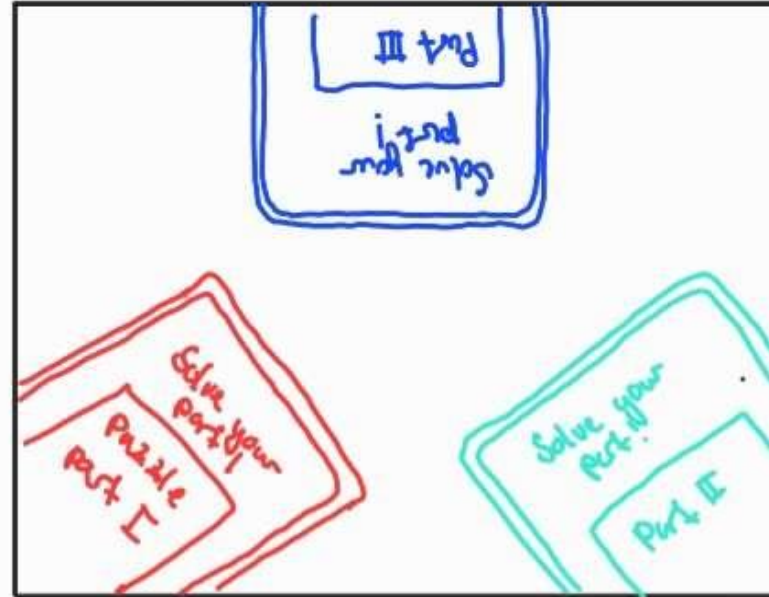
# Puzzle

Variation 1



Multiplayer Puzzle where players share the same screen and is continuously updated.

Variation 2



Everyone gets a part of a bigger puzzle and has to solve their parts individually.