Glossary:

|  |  |
| --- | --- |
| Variable | Definition |
| date | Date of activity |
| player | Player name |
| position | Playing position |
| duration | The duration of activity |
| total\_distance\_m | The total distance (m) achieved in the activity |
| total\_player\_load | The total Player Load (au) achieved in the activity |
| acc\_>2mss\_total\_efforts | The number of accelerations (>2 m/s/s) achieved during the activity |
| acc\_>3mss\_total\_efforts | The number of accelerations (>2 m/s/s) achieved during the activity |
| dec\_<-2mss\_total\_efforts | The number of accelerations (<-2 m/s/s) achieved during the activity |
| dec\_<-3mss\_total\_efforts | The number of decelerations (<-3 m/s/s) achieved during the activity |
| high\_intensity\_distance\_m | The total high intensity running distance (m) achieved in the activity |
| sprint\_distance\_m | The total sprint distance (m) achieved in the activity |
| maximum\_velocity\_kmh | The maximum velocity (km/h) achieved in the activity |
| ima\_cod\_left | Change of direction left |
| ima\_cod\_right | Change of direction right |