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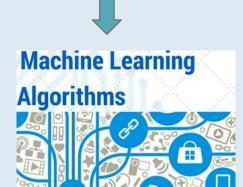




Problem Statement

Based on the Berkeley Innovation Index survey, create a hiring tool and generate an automated report

BII: Individual Mindset









Project Significance



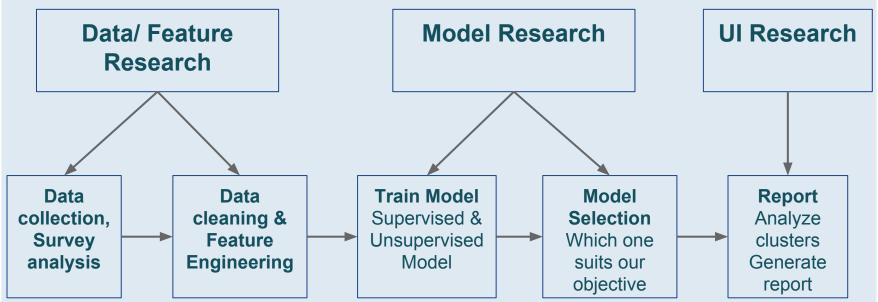
Our potential users are **HRs** in the company, they can use this as a **hiring tool**:

- 1. Have a direct picture of the candidate's personality and behavior, to see if this person suits the position and company's culture
- 2. Based on the multiple reports created for each candidate, HR could have a clearer comparison between them and easier to pick the most ideal one



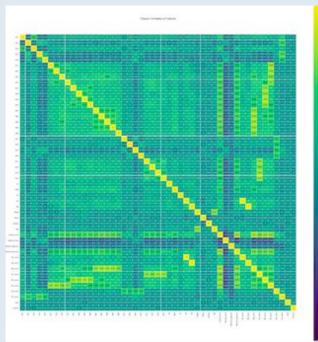
General Approach







- Data: Survey results in questions of trust, resilience, diversity, believe, effectiveness, collaboration, etc.
- Data Cleaning
 - Fake data cleaning
 - Non-numerical data cleaning
- Feature Engineering
 - Imbalanced Data SMOTE
 - Correlation Verification
 - PCA & Recursive Feature Elimination(RFE)
 - Data normalization





Approach

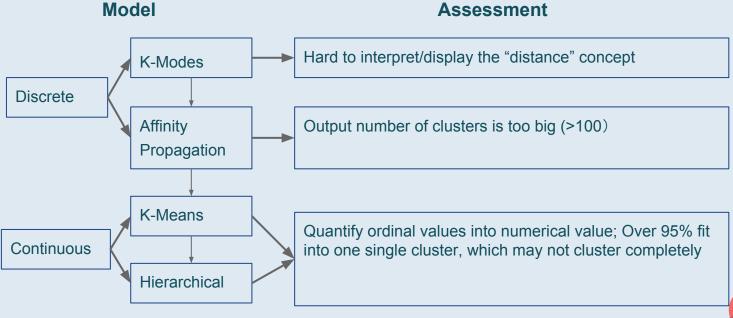
- Supervised Models
 - Target: ER (been successful in innovation)
 - Level: 1, 2, 3, 4, 5
- Assessment:
 - 73% (40% for baseline model)
 - Innovation index = sum(i * P(belong to level i))

	Type of Model	Training error	Testing error
0	Lofistic Regression	46.37	42.00
1	SVM	49.63	44.67
2	perceptron	35.77	33.60
3	KNN	83.03	67.33
4	XGBoost	97.97	66.00
5	Random Forest	100.00	73.73





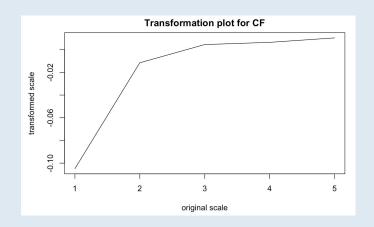
Approach



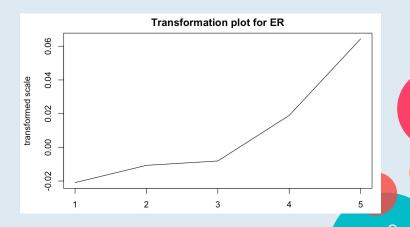


Approach - Hierarchical Clustering

1. Transform ordinal data into numerical data:



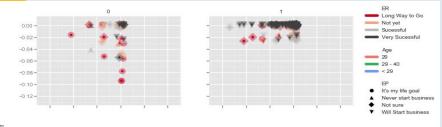
Use Alternative Least Square Algorithm to attain quantified ranking data

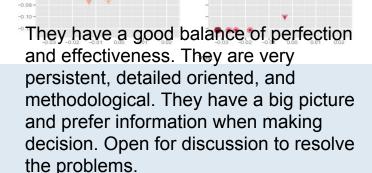




-0.04

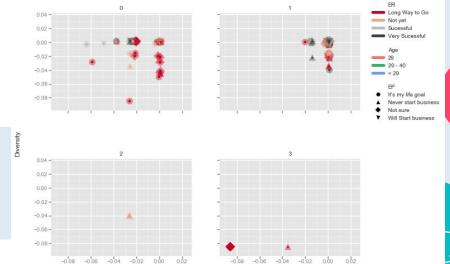
2. Fit hierarchical clustering:





Group 2: Crusaders

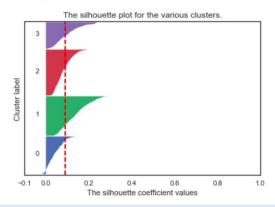
Very outgoing, high confidence and self-motivation. They are very quick and decisive when making new moves. Their energy level is always high and never give up until achieving their mission

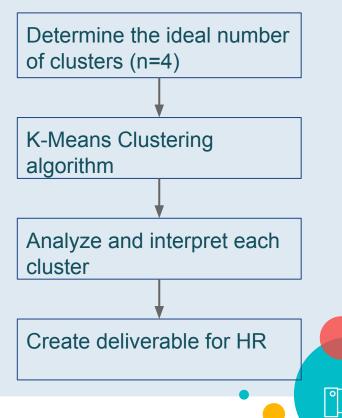




Current Approach

```
For n_clusters = 4 The average silhouette score is: 0.0904859952522
For n_clusters = 5 The average silhouette score is: 0.0692447212389
For n_clusters = 6 The average silhouette score is: 0.0749957980912
For n_clusters = 7 The average silhouette score is: 0.0782534546677
For n_clusters = 8 The average silhouette score is: 0.0639206479419
```

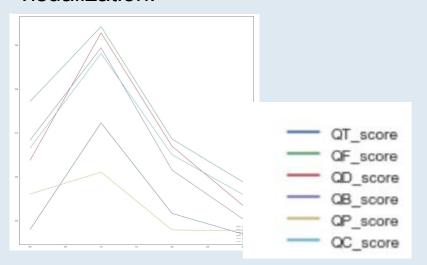






Current Approach

Group means are plotted to give a better visualization.



0 1 2 3

CZ 0.52 0.76 0.49 0.39 SDR 0.67 0.87 0.70 0.52 CF 0.53 0.58 0.57 0.47 EP 0.71 0.88 0.61 0.43 ER 0.39 0.56 0.37 0.29 Stage 0.00 0.01 1.00 0.02 Study 0.08 0.46 0.39 0.49 Age 0.01 0.02 0.49 0.01 QT_score 0.48 0.72 0.52 0.47 QF_score 0.77 0.94 0.69 0.59 QD score 0.64 0.93 0.67 0.53 QB_score 0.68 0.89 0.62 0.50 QP_score 0.56 0.61 0.48 0.48 QC_score 0.67 0.88 0.65 0.56 overall score 0.56 0.80 0.53 0.42 extreme_score 0.16 0.56 0.15 0.11 neutral_score 0.27 0.08 0.28 0.41







Final Results: 4 clusters

Administrator

- Performs well especially in routine works and might need more incentives for potential challenges.

Captain

- Team leaders, always optimistic and self-determinate about challenges, and good at communicating with teammates.

Critic

- Curious people that self-motivated for challenges and attempts for every possible outcome.

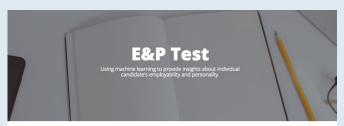
Communicator

- Good at delivering and sharing thoughts with diverse groups of people, and are potentially leaders with proper training.



User Interface Demo

https://bii.herokuapp.com/bii/



ir you were provided	a PARTNER CODE, plea		and March	
		se enter it nere - eise ie	save blank.	
Project Code				
If you were provided	a PROJECT CODE, pleas	se enter it here - else le	ave blank.	
QT1				
Most people can be to	usted: 1=Strongly disag	ree, 2=Disagree, 3=Neu	tral, 4=Agree, 5=Strong	gly agree. Mark 3
'Don't know'				
1	2	3	4	5
OT2				
QT2		da/ad and 1 Channelle	diameter 2 Diameter (Northern 4 Agen
Most people tell a lie		by doing so: 1=Strongly	disagree, 2=Disagree, 3	3=Neutral, 4=Agre
Most people tell a lie		by doing so: 1=Strongly	disagree, 2=Disagree, 3	
_		by doing so: 1=Strongly	disagree, 2=Disagree, 3	3=Neutral, 4=Agre
Most people tell a lie	rk 3 for 'Don't know'			

E&P Result

Using machine learning to provide insights about individual candidate's employability and personality



Your Innovation Index Is: 90.6/100

The innovation score reflects your entrepreneurship. Higher score means you are more innovative. The average score for our sample is around 65.

Your Most Likely E&P Group Is: Communicator





Captain





Administrator

Administrators perform well especially in routine works and might need more incentives for potential challenges.

Captains are team leaders,

ially in always optimistic works and selfght need determinate centives about challenges, tential and good at communicating with teammates.

Critics are

Communicators curious people are good at who are selfdelivering and motivated for sharing thoughts challenges and with diverse attempts for groups of people, every possible and are potentially leaders with proper training.

Strength

Robust working performance without challenges or pressure



eakness

Ambitious but not effective
 Feel passive about challenges
 Sometimes dilatory

Possible Occupations Administrative Assistants

Administrative Assistants and Secretaries, Bill and Account Collectors, Financial Clerks, General Office Clerks, Information Clerks, Mail Clerks, Material Recording Clerks, Receptionists

Strengt

- 1. Self-determination for challenges
- Always optimistic about failures
 Open-minded about diverse culture
- Open-minded about diverse cultur
 Engage in various social networks



Limitations & Future mprovement

- Revise questions in the survey
- Add validation questions, to determine whether the data is 'useful'
- Add critical questions, that have more weights towards the final clusters
- Further research on unsupervised continuous clustering models
- Change the current static model to dynamic model, and update the parameters of the clusters frequently



Conclusion

- Understand the data
 - Group the questions in survey
 - Data Cleaning and Feature Engineering
 - Dimension reduction
 - Normalization
- Training the data
 - Supervised ML models
 - Unsupervised ML models
 - Discrete vs. continuous data
- Interpret the results and revise the model
- Future improvements







GitHub:

https://github.com/aaronLinLu/BII_290GroupProject



