



DIGITAL DESIGN

LAB8 COMBINATORIAL CIRCUIT: ENCODER, DECODER

2021 SUMMER TERM

LAB8

- Combinational circuit
 - Encoder
 - Decoder
- Practice

ENCODER

An **encoder** is a device that **converts information from one format or code to another**, for the purposes of **standardization, speed or compression**.

Priority encoder

input				output	
I3	I2	I1	I0	Y1	Y0
X	X	X	0	0	0
X	X	0	1	0	1
X	0	1	1	1	0
0	1	1	1	1	1

truth table of 4-2 pri-encoder

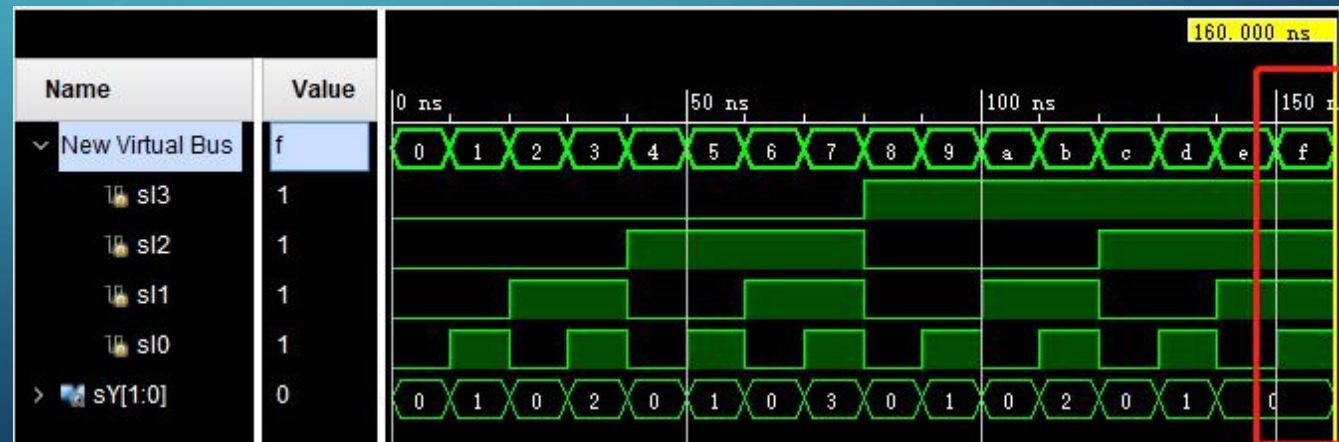
```
//4-2 priencoder
module encoder(
    input I0,
    input I1,
    input I2,
    input I3,
    output reg [1:0] Y
);
always @*
begin
    casex ({I3, I2, I1, I0})
        4'bxxx0: Y=2'b00;
        4'bxx01: Y=2'b01;
        4'bx011: Y=2'b10;
        4'b0111: Y=2'b11;
    endcase
end
endmodule
```

ENCODER(PRIORITY ENCODER)

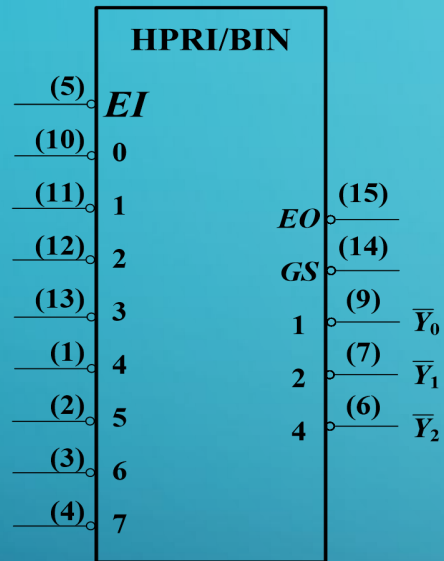
```
//4-2 priencoder
module encoder(
    input I0,
    input I1,
    input I2,
    input I3,
    output reg [1:0] Y
);
always @*
begin
    casex ({I3, I2, I1, I0})
        4'bxxx0: Y=2'b00;
        4'bxx01: Y=2'b01;
        4'bx011: Y=2'b10;
        4'b0111: Y=2'b11;
    endcase
end
endmodule
```

```
module encoder_tb();
    reg sI0, sI1, sI2, sI3;
    wire [1:0] sY;

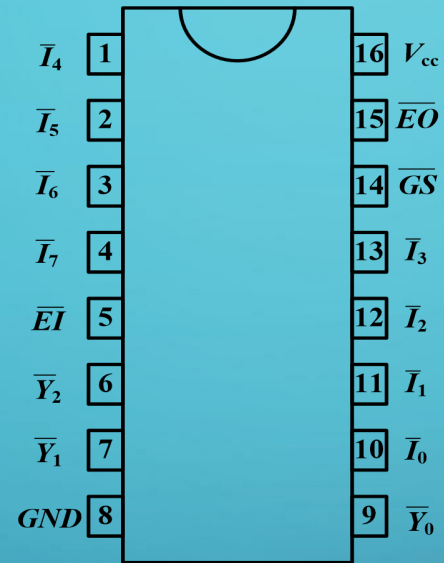
    encoder u(sI0, sI1, sI2, sI3, sY);
    initial
    begin
        {sI3, sI2, sI1, sI0} = 4'b0000;
        repeat (15)
            #10 {sI3, sI2, sI1, sI0} = {sI3, sI2, sI1, sI0} + 1;
        #10 $finish;
    end
endmodule
```



ENCODER(74148)



Logic diagram



Pin diagram

- **74148: 8-3** priority encoder
- The input is **low level effective**, and the output is **3 bit one's complement**.
- HPRI illustrates that the **MSB's** priority is the highest



Physical photo

ENCODER(74148)

- **EI**: Enable input
- **EO**: Enable output
- **GS**: Group select

$$\overline{EO} = \overline{EI \overline{I_0} \overline{I_1} \overline{I_2} \overline{I_3} \overline{I_4} \overline{I_5} \overline{I_6} \overline{I_7}}$$

$$\overline{GS} = \overline{EI(I_0 + I_1 + I_2 + I_3 + I_4 + I_5 + I_6 + I_7)}$$

input									output				
EI'	I0'	I1'	I2'	I3'	I4'	I5'	I6'	I7'	Y2'	Y1'	Y0'	GS'	EO'
1	X	X	X	X	X	X	X	X	1	1	1	1	1
0	1	1	1	1	1	1	1	1	1	1	1	1	0
0	X	X	X	X	X	X	X	0	0	0	0	0	1
0	X	X	X	X	X	X	0	1	0	0	1	0	1
0	X	X	X	X	X	0	1	1	0	1	0	0	1
0	X	X	X	X	0	1	1	1	0	1	1	0	1
0	X	X	X	0	1	1	1	1	1	0	0	0	1
0	X	X	0	1	1	1	1	1	1	0	1	0	1
0	X	0	1	1	1	1	1	1	1	1	0	0	1
0	0	1	1	1	1	1	1	1	1	1	1	0	1

truth table of 74148 pri-encoder

DECODER

- In digital electronics, a **binary decoder** is a combinational logic circuit that **converts binary information from the n coded inputs to a maximum of 2^n unique outputs**. They are used in a wide variety of applications, including data du-multiplexing, seven segment displays, and memory address decoding.
- There are several types of binary decoders, but in all cases a decoder is an electronic circuit **with multiple input and multiple output signals, which converts every unique combination of input states to a specific combination of output states**.
- In addition to integer data inputs, some decoders also have one or more "enable" inputs. When the **enable input** is negated (disabled), all decoder outputs are forced to their inactive states.

DECODER (2-4 DECODER)

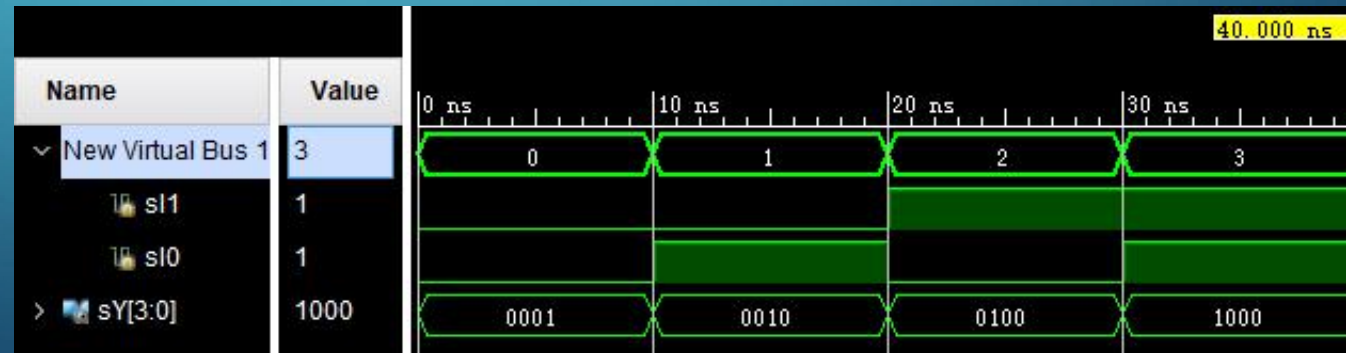
```
//2-4decoder
module decoder(
    input I0,
    input I1,
    output reg [3:0] Y
);
always @*
begin
    case ({I1, I0})
        2'b00: Y=4'b0001;
        2'b01: Y=4'b0010;
        2'b10: Y=4'b0100;
        2'b11: Y=4'b1000;
    endcase
end
endmodule
```

input		output			
I1	I0	Y3	Y2	Y1	Y0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

truth table 2-4 decoder

```
module decoder_tb();
    reg sI0, sI1;
    wire [3:0] sY;

    decoder u(sI0, sI1, sY);
    initial
    begin
        {sI1, sI0} = 0;
        repeat(3) #10 {sI1, sI0} = {sI1, sI0} + 1;
        #10 $finish;
    end
endmodule
```



ONE HOT CODING

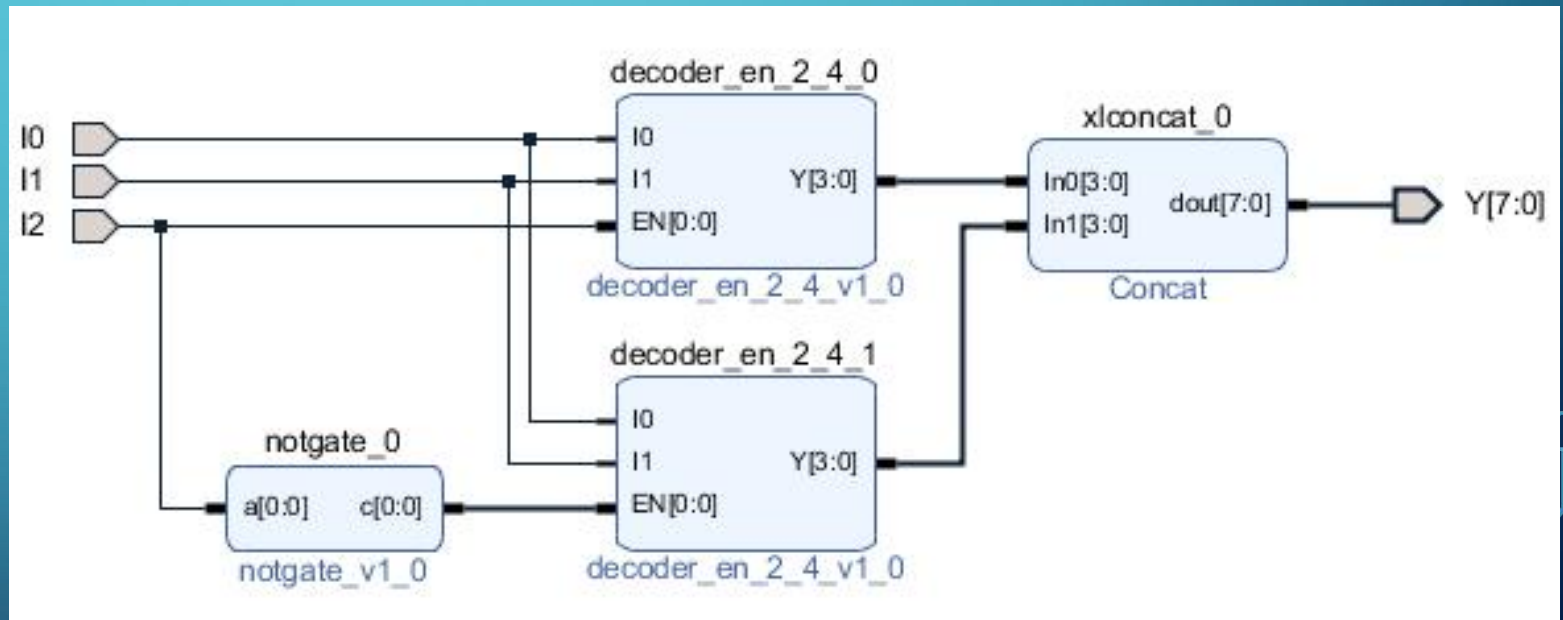
- **One hot coding**, also known as one bit effective coding
 - use n-bit status register to code n states.
 - Each state has its own register bits, and at any time, only one of them is valid.

DECODER (3-8 DECODER)

Enable input
port

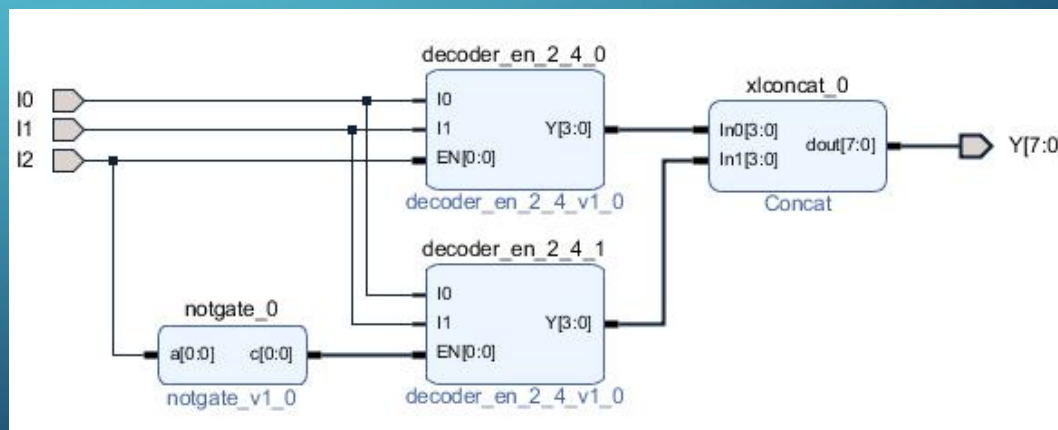
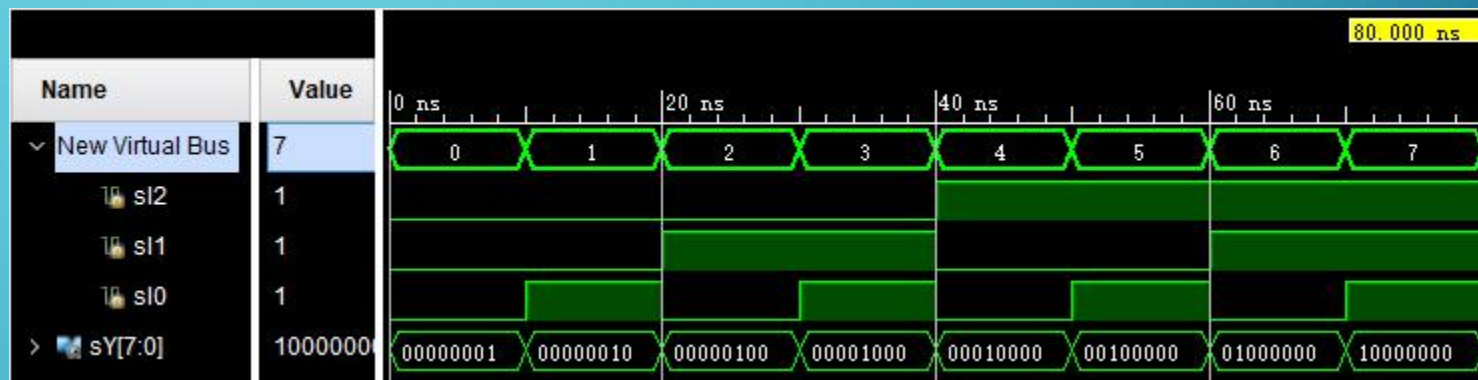
- How to implement an 3-8 decoder by using two 2-4 decoders?

```
module decoder_en #(parameter En_Num = 1)(  
    input I0,  
    input I1,  
    input [En_Num -1: 0]EN,  
    output reg [3:0] Y  
);  
always @*  
begin  
    if(~EN)//low level effective  
    case ({I1,I0})  
        2'b00: Y=4'b0001;  
        2'b01: Y=4'b0010;  
        2'b10: Y=4'b0100;  
        2'b11: Y=4'b1000;  
    endcase  
    else  
        Y=4'b0000;  
    end  
endmodule
```

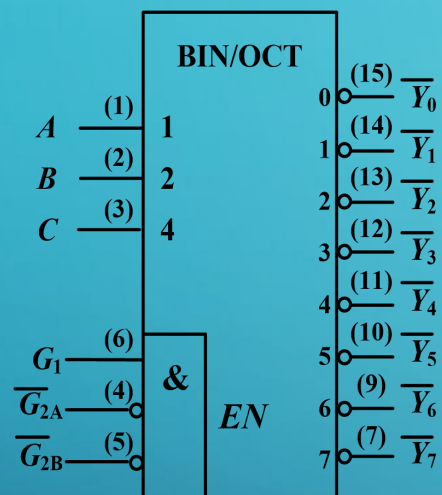


DECODER (3-8 DECODER)

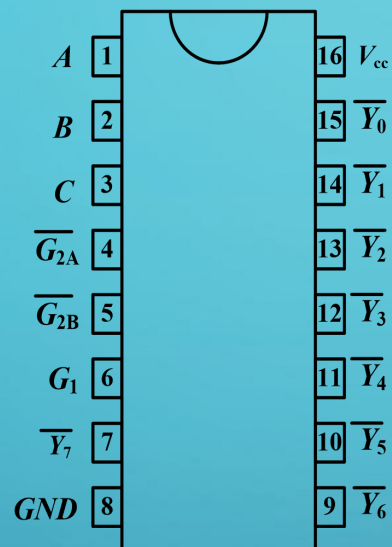
```
module decoder_3_8_tb();  
    reg sI0, sI1, sI2;  
    wire [7:0] sY;  
  
    decoder_3_8_wrapper u(sI0, sI1, sI2, sY);  
  
    initial  
    begin  
        {sI2, sI1, sI0} = 0;  
        repeat(7) #10 {sI2, sI1, sI0} = {sI2, sI1, sI0} + 1;  
        #10 $finish;  
    end  
endmodule
```



DECODER (74138)



Logic diagram



Pin diagram



Physical photo

G1	G2A'	G2B'	C	B	A	Y0'	Y1'	Y2'	Y3'	Y4'	Y5'	Y6'	Y7'
0	X	X	X	X	X	1	1	1	1	1	1	1	1
X	1	X	X	X	X	1	1	1	1	1	1	1	1
X	X	1	X	X	X	1	1	1	1	1	1	1	1
1	0	0	0	0	0	0	1	1	1	1	1	1	1
1	0	0	0	0	1	1	0	1	1	1	1	1	1
1	0	0	0	1	0	1	1	0	1	1	1	1	1
1	0	0	0	1	1	1	1	1	0	1	1	1	1
1	0	0	1	0	0	1	1	1	1	1	0	1	1
1	0	0	1	0	1	1	1	1	1	1	1	0	1
1	0	0	1	1	0	1	1	1	1	1	1	1	0
1	0	0	1	1	1	1	1	1	1	1	1	1	0

truth table for 74138 decoder

PRACTICE 1

1. Design a 8-3 Programmable priority encoder in which the bit of input which has the highest priority is determined by another input signal, the priority is successively reduced from this bit to the right.

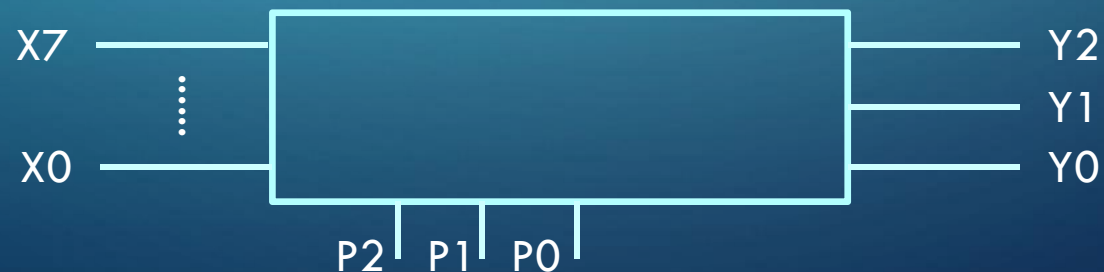
1) ports:

- a. Input port X is the encoded object which is encoded to Y, Y is the output port;
- b. Another input port P which is used to indicate the index of the highest priority bit in X

2) if the value of input which indicates the highest priority is 2, it means the priority bit from high to low is : 2 1 0 7 6 5 4 3

Ps: in this circuit, X is 8-bit width, the index of LSB is 0, the index of MSB is 7.

2. Build a testbench, do the simulation and verify the function of your design.



PRACTICE 2

- Implement a 4-16 decoder by two 3-8 decoders.
 - Do the design and verify the function of your design.
 - Create the constraint file, do the synthetic and implementation, generate the bitstream file and program the device, then test on the develop board.