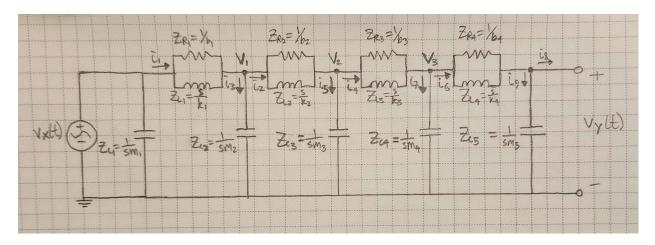
project2.mlx, Leo Berman & Justin Ok, 10/5/2023

Signals Project 2

Leo Berman & Justin Ok



Symming s, t, setting input as impulse to find transfer function

```
clear all
close all
clc
syms s t
```

Physical properties of the human/chair combo

```
b = 90;
k = 3500;
m1 = 30; % chair weight kg
k1 = 1726.299; % spring constant of chair
b1 = 0; % damping constant of chair
m2 = 8.164; % lower torso kg
k2 = k; % spring constant of bones
b2 = b; % damping constant of soft tissue
m3 = 11.953; % middle torso kg
k3 = k; % spring constant of bones
b3 = b; % damping constant of soft tissue
m4 = 11.654; % upper torso kg
k4 = k; % spring constant of bones
b4 = b; % damping constant of soft tissue
m5 = 5.018; % head weight kg
```

Circuit conversion into s domain

```
ZC1 = 1/(s*m1);
ZL1 = s/k1;
ZR1 = 1/b1;
```

```
ZC2 = 1/(s*m2);

ZL2 = s/k2;

ZR3 = 1/(s*m3);

ZL3 = s/k3;

ZR3 = 1/b3;

ZC4 = 1/(s*m4);

ZL4 = s/k4;

ZR4 = 1/b4;

ZC5 = 1/(s*m5);

ZRL1 = (1/ZR1 + 1/ZL1)^-1;

ZRL2 = (1/ZR2 + 1/ZL2)^-1;

ZRL3 = (1/ZR3 + 1/ZL3)^-1;

ZRL4 = (1/ZR4 + 1/ZL4)^-1;
```

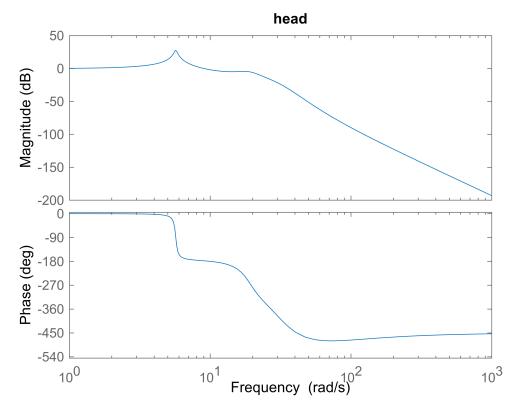
Nodal

```
% Simulating Variables
syms I1 I2 I3 I4 I5 I6 I7 I8 I9
% Nodal Equations
eq1 = I1 == I2 + I3;
eq2 = I2 == I4 + I5;
eq3 = I4 == I6 + I7;
eq4 = I6 == I8 + I9;
% Defining our impulse
vx = dirac(t);
Vx = laplace(vx);
syms V1 V2 V3 VY
% Defining Current's
eq5 = I1 == (Vx-V1)/ZRL1;
eq6 = I2 == (V1-V2)/ZRL2;
eq7 = I3 == V1/ZC2;
eq8 = I4 == (V2-V3)/ZRL3;
eq9 = I5 == V2/ZC3;
eq10 = I6 == (V3-VY)/ZRL4;
eq11 = I7 == V3/ZC4;
eq12 = I8 == 0;
eq13 = I9 == VY/ZC5;
% Getting solution Matrixes
eqns = [eq1 eq2 eq3 eq4 eq5 eq6 eq7 eq8 eq9 eq10 eq11 eq12 eq13];
vars = [I1 I2 I3 I4 I5 I6 I7 I8 I9 V1 V2 V3 VY];
% Solving the system of equations
sol = solve(eqns,vars);
% Setting Transfer Functions For head and parts of the torso
```

```
Hs_head = partfrac(sol.VY);
% save head.mat Hs_head -mat
Hs_hightorso = partfrac(sol.V3);
Hs_lowtorso = partfrac(sol.V2);
```

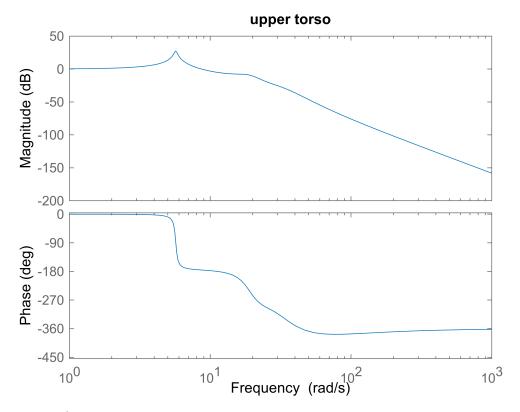
Getting the resonant frequency of our system

```
% Plotting the frequencies in order to determine where we are amplifying
% frequencies to make sure we aren't distrubing any organs
HeadGain = getfreqresp(Hs_head,'head',[19 21])
```



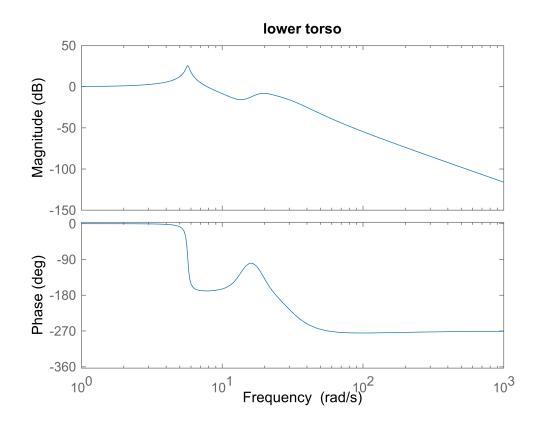
HeadGain = 0.5659

UpperTorsoGain = getfreqresp(Hs_hightorso, 'upper torso',[6 8])



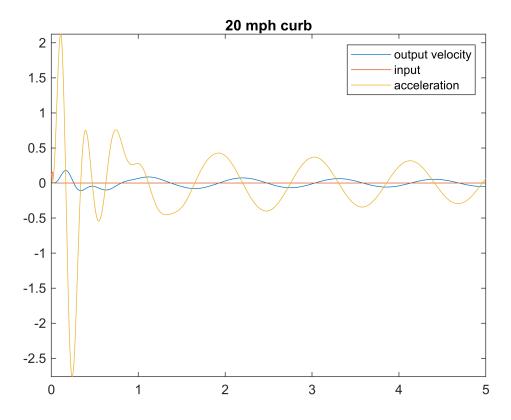
UpperTorsoGain = 9.3131

LowTorsoGain = getfreqresp(Hs_lowtorso, 'lower torso',[0 1])



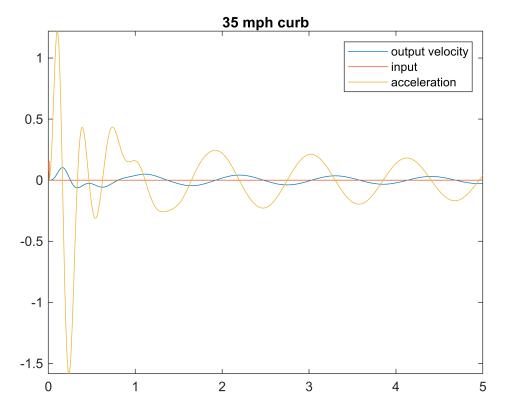
Response to going up and down a 6 inch high and 6 inch long curb

```
% 20 mph
curbmax20 = findmaxaccel(Hs_head,.1524*(heaviside(t)-heaviside(t-findtime(20,6))),'20 mph curb
```



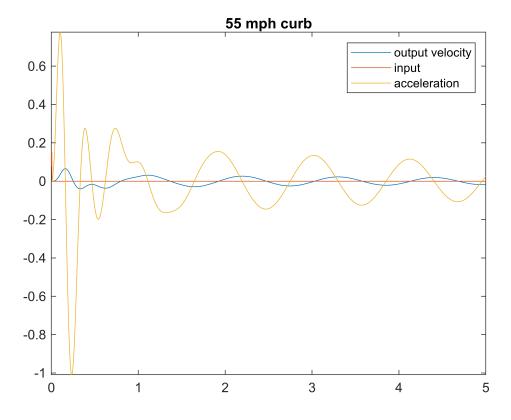
curbmax20 = 2.7558

% 35 mph
curbmax35 = findmaxaccel(Hs_head,.1524*(heaviside(t)-heaviside(t-findtime(35,6))),'35 mph curb



curbmax35 = 1.5675

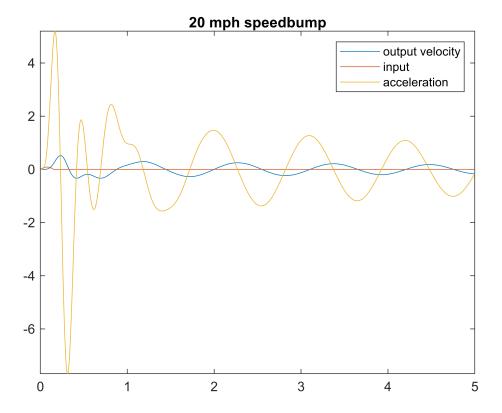
% 55 mph curbmax55 = findmaxaccel(Hs_head,.1524*(heaviside(t)-heaviside(t-findtime(55,6))),'55 mph curb



curbmax55 = 0.9927

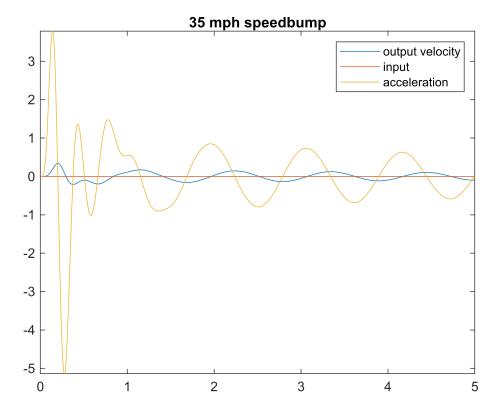
Response to going over a 3.5 inch speedbump that 54 inches long

% 20 mph
bumpmax20 = findmaxaccel(Hs_head,(findbump(20,54,3.5))*(heaviside(t)-heaviside(t-findtime(20,54)))



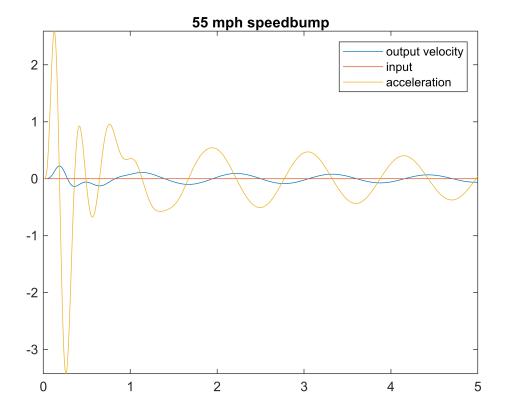
bumpmax20 = 7.5722

% 35 mph bumpmax35 = findmaxaccel(Hs_head,(findbump(35,54,3.5))*(heaviside(t)-heaviside(t-findtime(35,54,3.5))



bumpmax35 = 5.1298

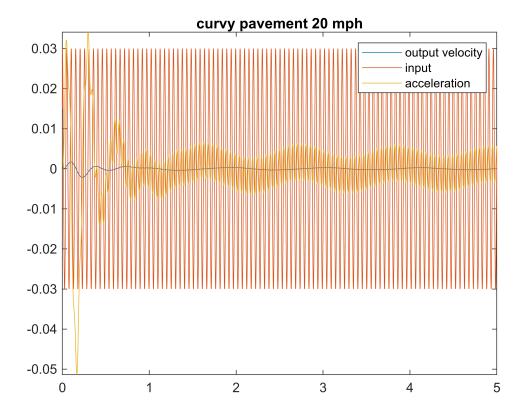
% 55 mph
bumpmax55 = findmaxaccel(Hs_head,(findbump(55,54,3.5))*(heaviside(t)-heaviside(t-findtime(55,54))



bumpmax55 = 3.2981

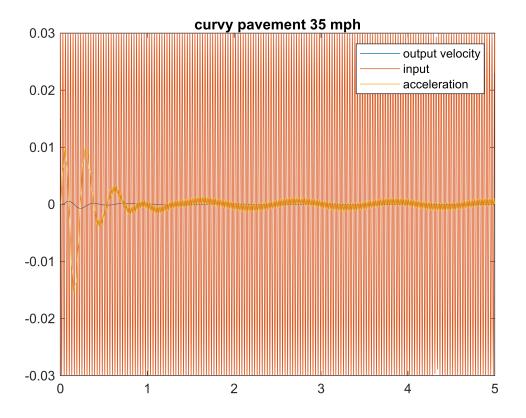
Response To Going Over A Curvy Pavement With 3 Cm Amplitude

% 20 mph
curvemax20 = findmaxaccel(Hs_head,findpave(20,18)*heaviside(t),'curvy pavement 20 mph')



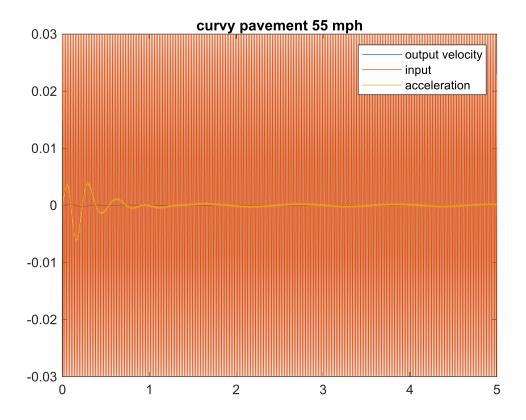
curvemax20 = 0.0441

% 35 mph
curvemax35 = findmaxaccel(Hs_head,findpave(35,18)*heaviside(t),'curvy pavement 35 mph')



curvemax35 = 0.0154

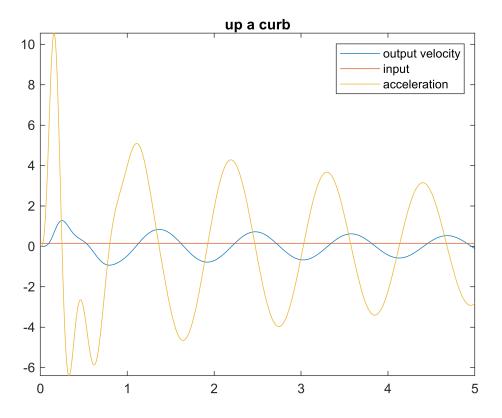
% 55 mph
curvemax55 = findmaxaccel(Hs_head,findpave(55,18)*heaviside(t),'curvy pavement 55 mph')



curvemax55 = 0.0061

Response To Going Up A 6 Inch Curb

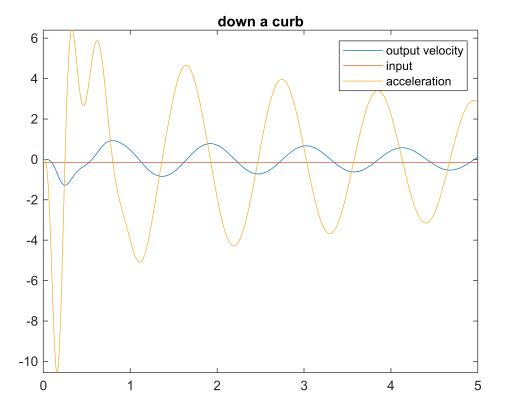
upacurbmax = findmaxaccel(Hs_head,.1524*heaviside(t),'up a curb')



upacurbmax = 10.5160

Response To Dropping Off A 6 Inch Curb

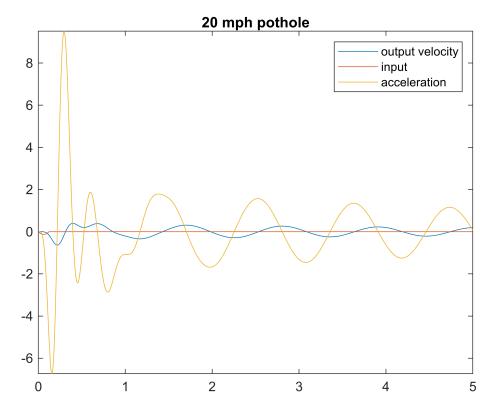
downacurbmax = findmaxaccel(Hs_head,-.1524*heaviside(t),'down a curb')



downacurbmax = 10.5160

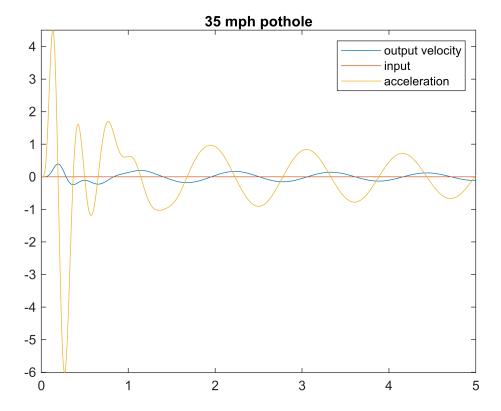
Response To Pothole

% 20 mph
potholemax20 = findmaxaccel(Hs_head,-(findbump(20,43,5))*(heaviside(t)-heaviside(t-findtime(20,43,5))



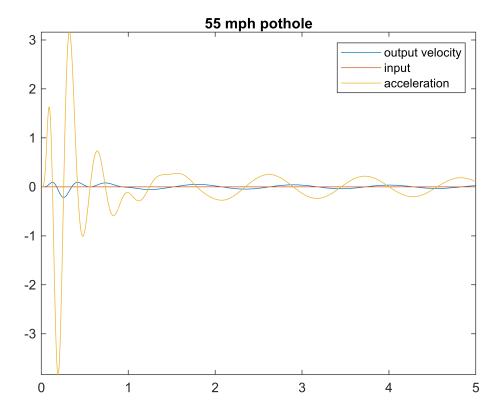
potholemax20 = 9.3891

% 35 mph
potholemax35 = findmaxaccel(Hs_head,(findbump(35,43,5))*(heaviside(t)-heaviside(t-findtime(35,43,5))



potholemax35 = 5.9635

% 55 mph
potholemax55 = findmaxaccel(Hs_head,(findbump(55,43,5))*(heaviside(t)-heaviside(t-findtime(35,43,5)))



potholemax55 = 3.7250

Maximum Head Acceleration

totalmax = max([potholemax55,potholemax35,potholemax20,downacurbmax,upacurbmax,curvemax55,curve

totalmax = 10.5160