```
{MonoBehaviour
               ||}
          {GroupLeader
|+ m positions
+ groupID
+ units
+ m spacing
- m_StopDistance
m_Target
- m_TargetDirection
- m MaxSpeed
- m Speed
- m FormationPointPrefab
|+ SetLocation()
+ SetTarget()
+ SetFormation()
# SetLinePosition()
- Start()
- FixedUpdate()
- RemoveExcessTransformations()
- MoveUnits()
```