

# HTTP

#### The Protocol of the Web

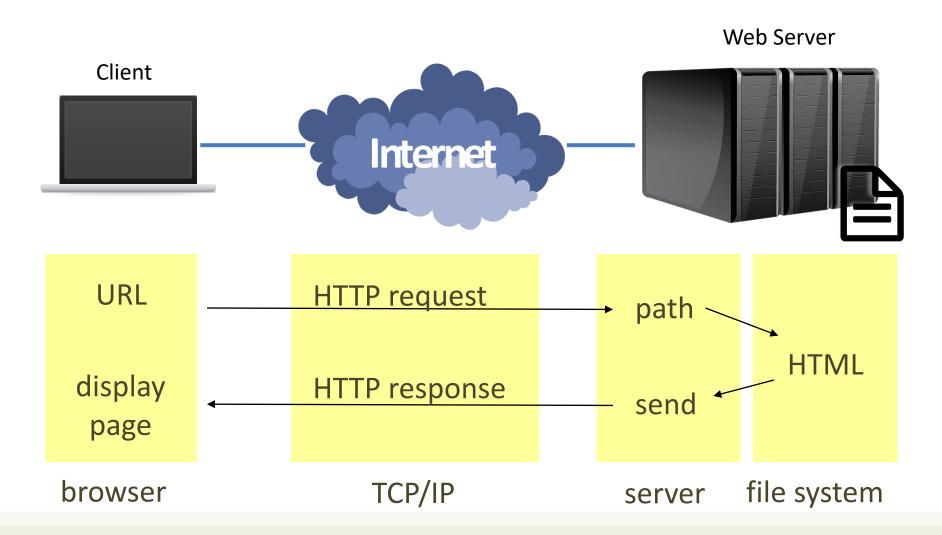
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# HTTP: Hypertext Transfer Protocol



## HTTP protocol

https://tools.ietf.org/html/rfc7230 https://tools.ietf.org/html/rfc7231

```
GET / HTTP/1.1
Host: elite.polito.it
User-Agent: Mozilla/5.0 (Windows NT 6.1; WOW64; rv:37.0) Gecko/20100101 Firefox/37.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: it-IT,it;q=0.8,en-US;q=0.5,en;q=0.3
Accept-Encoding: gzip, deflate
Cookie: __utma=18858605.1512105954.1382561222.1428481384.1428499850.353;
Connection: keep-alive
```

# HTTP protocol

https://tools.ietf.org/html/rfc7230 https://tools.ietf.org/html/rfc7231

```
GET / HTTP/1.1
Host: elite.polito.it
                        HTTP/1.0 200 OK
User-Agent: Mozilla/5.0
                        Cache-Control: no-store, no-cache, must-revalidate,
Accept: text/html,appl
                        Connection: Keep-Alive
Accept-Language: it-J
                        Content-Encoding: gzip
Accept-Encoding: gzi
                        Content-Type: text/html; charset=utf-8
Cookie: utma=1885
                        Date: Wed, 08 Apr 2016 13:36:24 GMT
Connection: keep-a
                        Expires: Mon, 1 Jan 2020 00:00:00 GMT
                        Keep-Alive: timeout=15, max=100
                        Last-Modified: Wed, 08 Apr 2016 13:36:24 GMT
                        Pragma: no-cache
                        Server: Apache/2.4.6 (Linux/SUSE)
                        Transfer-Encoding: chunked
                        X-Powered-By: PHP/5.6.30
                        p3p: CP="NOI ADM DEV PSAi COM NAV OUR OTRO STP IND DEM«
                        <!DOCTYPE html>
                        <html>
                        <head>
                         . . . . . .
```

#### HTTP 1.1 vs HTTP 2

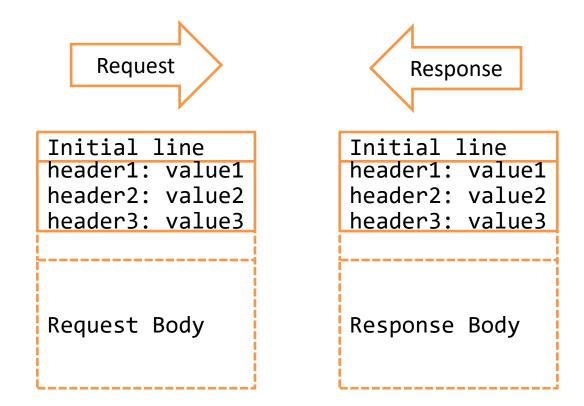
Changes do not require any changes to how existing web applications
work, but new applications can take advantage of new features for
increased speed. HTTP/2 leaves all of HTTP 1.1's high-level semantics,
such as methods, status codes, header fields, and URIs, the same. What
is new is how the data is framed and transported between the client and
the server.

https://en.wikipedia.org/wiki/HTTP/2

• We will study the application-level aspect of the protocol, and for our purposes 1.1 and 2 are interchangeable.

### HTTP messages

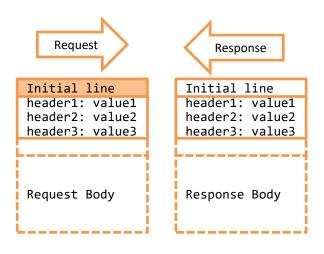
- An initial line
- Zero or more header lines
- A blank line (CRLF)
- An optional message body



## Request – initial line

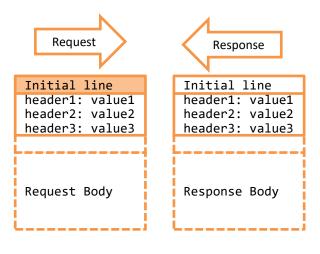
- A request initial line has three parts separated by white spaces:
  - Method name
  - Local path of the requested resource
  - Version of HTTP being used

• GET /path/to/file/index.html HTTP/1.0



### HTTP Methods

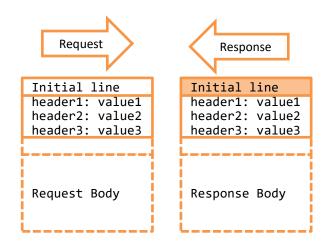
GET	Requests a representation of the specified resource. Should only retrieve data.
HEAD	Asks for a response identical to GET, but without the response body
POST	Submit an entity to the specified resource, often causing a change in state or side effects on the server
PUT	Replaces current representations of the target resource with the request payload
DELETE	Deletes the specified resource
TRACE	Message loop-back test along the path to the target resource
OPTIONS	Describe the communication options for the target resource
CONNECT	Establish a tunnel to the server identified by the target resource
PATCH	Apply partial modifications to a resource



https://tools.ietf.org/html/rfc7231#section-4.3

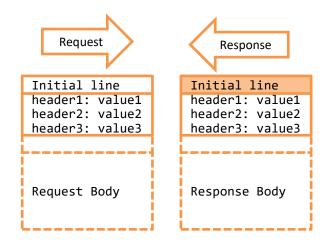
## Response – initial line

- A status line
- 3 parts separated by spaces:
  - The HTTP version
  - The response status code
  - An English phrase describing the status code
- Example:
  - HTTP/1.0 200 OK
  - HTTP/1.0 404 Not Found



## Response Status Codes

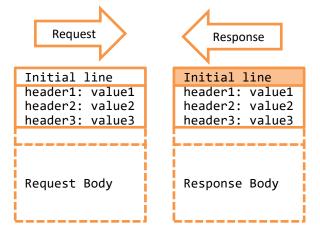
- 1xx Informational
- 2xx Success
- 3xx Redirection
- 4xx Client Error
- 5xx Server Error



## Response Status Codes

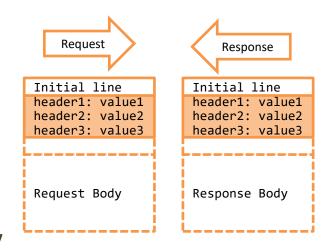
- 1xx Informational
- 2xx Success
- 3xx Redirection
- 4xx Client Error
- 5xx Server Error

- 100 Continue
- 101 Switching Protocols
- 200 OK
- 201 Created
- 202 Accepted
- 203 Non-Authoritative Information
- 204 No Content
- 205 Reset Content
- 300 Multiple Choices
- 301 Moved Permanently
- 302 Found
- 303 See Other
- 305 Use Proxy
- 307 Temporary Redirect
- 400 Bad Request
- 402 Payment Required
- 403 Forbidden
- 404 Not Found
- 405 Method Not Allowed
- 406 Not Acceptable
- 408 Request Timeout
- 410 Gone
- 411 Length Required
- 413 Payload Too Large
- 414 URI Too Long
- 415 Unsupported Media Type
- 417 Expectation Failed
- 426 Upgrade Required
- 500 Internal Server Error
- 501 Not Implemented
- 502 Bad Gateway
- 503 Service Unavailable
- 504 Gateway Timeout
- 505 HTTP Version Not Supported



#### Header lines

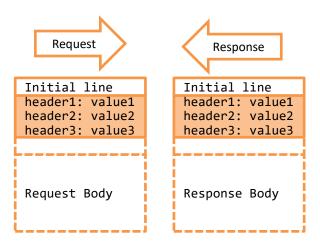
- Information about the request/response
- Information about the object sent in the message body
- One line per header
- Header-Name: header-value
- HTTP/1.1 defines 46 headers. Only 1 is mandatory in all requests:
  - Host:



https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers

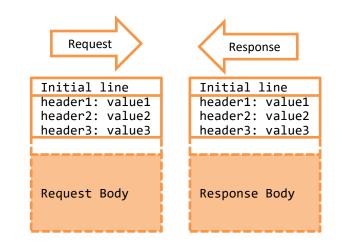
#### Header lines

- Main categories
  - Authentication, Caching, Client hints, Conditionals,
     Connection management, Content negotiation, Controls,
     Cookies, CORS, Do Not Track, Downloads, Message body
     information, Proxies, Redirects, Request context, Response context, Range requests, Security, Server-sent events,
     Transfer coding, WebSockets, ...
- Full list: <a href="https://developer.mozilla.org/en-us/docs/Web/HTTP/Headers">https://developer.mozilla.org/en-us/docs/Web/HTTP/Headers</a>



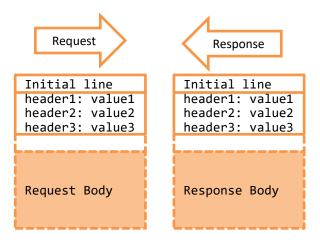
## Message body

- Data sent after the header lines
  - Request: data entered in a form, a file to upload, ...
  - Response: the resource returned to the client
    - Images
    - text/plain, text/html
    - •
- Content-Type indicates the media type of the resource
  - Content-Type: text/html; charset=UTF-8
  - Content-Type: application/json
  - Content-Type: multipart/form-data; boundary=something
  - Content-Type: application/x-www-form-urlencoded
- Content-Encoding: the compression (e.g., gzip) applied to the body



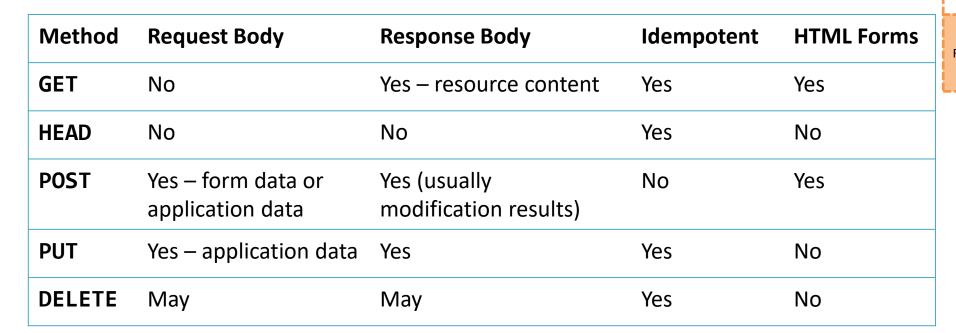
# Content-Type Examples

Content-Type	Body
text/plain	Plain text
text/xml	XML
text/html	HTML
image/png	PNG image
audio/basic	Wave audio
audio/mpeg	MPEG audio (MP3)
video/quicktime	Quicktime Video
application/pdf	Adobe PDF document
application/javascript	JavaScript
application/vnd.ms-powerpoint	PowerPoint file
application/json	JSON



https://developer.mozilla.org/en-US/docs/Web/HTTP/Basics of HTTP/MIME types

#### HTTP Methods





#### Initial line

header1: value1 header2: value2 header3: value3

Request Body

Response

#### Initial line

header1: value1 header2: value2 header3: value3

Response Body

https://developer.mozilla.org/en-US/docs/Web/HTTP/Methods



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