



Hello! I'm Leo Bergqvist, a software engineer with a passion for learning, people and Technology!

My degree in **Media technology** with a master in **Interactive Media Technology** specialized in **visualization** has taught me many skills such as:

Web development with modern frameworks, Graphics and visualization, Interaction design, Evaluation of interactive systems, Sustainable and critical approaches to technology development, Technologies and tools in big data analysis, Database management systems, Interaction design, and much more. I hope you'll find this CV to your liking!

CONTACT

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EDUCATION

M.Sc. Media Technology, Interactive Media Technology, KTH
Royal Institute of Technology 2020-2022 , Stockholm Sweden

Bachelor's degree, Media Technology, KTH
Royal Institute of Technology 2015-2019, Stockholm Sweden

SKILLS

Programming languages:

Python(Pandas, Jupyter, Numpy), Java, C#, C++, SQL, XQuery

Web Technologies:

HTML, CSS, JSON, JavaScript, TypeScript, ReactJS, Vue

Databases:

Mysql, PostgreSQL

Control system:

Git

Language

Swedish, English, French, Spanish (Order of proficiency Highest to lowest)

Hobbies

Badminton, reading, bouldering, music, programming

Work Experience

KTH - Mentor at Funka

Working as study mentor for student with neurodevelopmental disorder (2022)

KTH - Teacher Assistant

DD1320 Applied computer science, teaching applied programming in python (2022)

DD1310 Programming techniques, teaching python (2021, 2022)

Urb-it - Delivery

Worked at a delivery start up in Stockholm delivering goods sustainably (2016 - 2019)

SCM Media - Merchandise seller

Worked at concerts for one of Sweden's biggest event merch companies (2017-2020)

School Projects

Projects from different courses showing some of the skills I've practiced

Climate-Art (2021): <https://dh2413-group4-macrophighters.github.io/Climate-Project-Web/>

Description: An educational experience for elementary school students about emissions from different energy sources

Areas: Unity, C#, Git

Heard-When (2020): <https://heard-when-237e7.firebaseio.com/me>

Description: A multiplayer music trivia game!

Areas: JavaScript, TypeScript, CSS, HTML, Vue, Firebase

Macrophighters (2021): <https://dh2413-group4-macrophighters.github.io/Project-Web/>

Description: AR Game based on the immune system reacting to bacteria entering the body. **Areas:** Unity, C#, ARfoundation, Git

Staffiz (2020): <https://ivis-project-staffiz.web.app/>

Description: We were tasked with making a visualization for a teacher at KTH. The visualization gives an overview of teachers and courses with too many or too few allocated work hours.

Areas: JavaScript, CSS, HTML, React, D3.js

ARthello (2020): <https://drive.google.com/file/d/1KtDNBI2kUCPI3W93OtFc8jWgUp4Pm2Qk/view?usp=sharing>

Description: An AR version of the classic game Othello / reversi.

Areas: Unity, C#, Git