

## 14.2: GETTING STARTED



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Like many aspects of programming it is necessary to learn the concepts of object oriented programming before you can use them effectively. So approach this chapter as a way to learn some terms and concepts and work through a few simple examples to lay a foundation for future learning. Throughout the rest of the book we will be using objects in many of the programs but we won't be building our own new objects in the programs.

The key outcome of this chapter is to have a basic understanding of how objects are constructed and how they function and most importantly how we make use of the capabilities of objects that are provided to us by Python and Python libraries.