Ligeng Cai

SKILLS

C++, C# Coding skills UI and UX Design Game Character Design Game Level Design

EXPERIENCE

Dragon Wing Studio, Toronto - Indie Game Development

5/1/2024 - PRESENT

- Provided test specifications to quality assurance staff.
- Devise missions challenges, and puzzles to be encountered in gameplay.
- Created core game Features, including storylines, role-played mechanics and character biographies for new video games and game franchises.
- Game Demo <<Tank Battle>>, Game Demo <<Catch IT>>

EDUCATION

Centennial College, Toronto — Ontario College Advanced Diploma

Engineering Technology and Applied Science Candidate, expected graduation December 2025