# nRF53 comprehensive example

This is a comprehensive example. It contains the following child examples.

- 1. BLE example. Both Bluetooth LE host and controller run on network core. In this example, NUS(Nordic UART Service) service and SMP(Simple Management Protocol) service are created and run on network core instead of application core(By default, BLE host and services run on application core). The key kconfig or macro of this example is CONFIG\_BLE\_NETWORK\_CORE.
- 2. Dual core interaction example. Application core and network core can communicate with each other. There are 2 ways to achieve the interactions: calling nrf\_rpc APIs directly to communicate like a 'dual-core UART' or encapsulating nrf\_rpc with cbor coding to communicate like remote procedure call(RPC). In this example, the first method is controlled by macro: CONFIG\_RPC\_SIMULATE\_UART. The later one is identified by marco: CONFIG\_RPC\_REMOTE\_API. These 2 kconfig are not compatible. You can only select one of them. Please note that DFU example below uses dual core communication too. To make DFU work, you must select CONFIG\_RPC\_REMOTE\_API.
- 3. DFU example. This example supports updating both application core and network core images. The new images can be uploaded to the device by means of BLE or serial protocol. Both the new application core image or new network core images can be stored on internal Flash or external QSPI Flash during upgrading process. By default, we use SMP(Simple Management Protocol) protocol to handle the image management. CONFIG\_EXAMPLE\_DFU\_OTA is used to control the DFU example. To store the new images on external Flash, the following configurations are required:
  - a. CONFIG\_DFU\_EXTERNAL\_FLASH=y, CONFIG\_PM\_EXTERNAL\_FLASH=y, etc
  - b. CONFIG\_NORDIC\_QSPI\_NOR=y
  - c. pm\_static\_external\_flash.yml
- 4. High speed UART example. By this example, you can achieve 1Mbps baud rate. UART has 3 working mode: poll, interrupt and asynchronize. To achieve the high speed UART, asyn mode must be used.
- 5. SPI master example. This example shows how to call Zephyr-related SPI APIs to communicate with a SPI slave. The SPI slave image can be directly obtained from nRF5\_SDK\examples\peripheral\spis.
- 6. I2C master example. This example shows how to use Zephyr-related I2C APIs to communicate with a I2C slave. The I2C slave image can be directly obtained from nRF5 SDK\examples\peripheral\twi master with twis slave.
- 7. ADC example. ADC has 2 working modes: sync and async mode. And it can sample many channels simultaneously. This example samples 2 channels together, and work in both sync and async mode.
- 8. External interrupt example. We have 2 external interrupt examples. One is on application core. The other is on network core. By reading the code, you would find API usage on network core is just the same as that of application core.
- 9. Flash access example. There are 3 layers(sets) of Flash access APIs in NCS: Flash area API, NVS API and Settings API. The bottom layer is Flash area API which access Flash directly without

- additional headers or tails. NVS API invokes Flash area API to achieve the Flash access purpose. To have a better reliability and readability, NVS would add some additional info at the end of a page. Settings API calls NVS API to access Flash memory. Thus, Settings module has a further encapsulation of raw serialized data. All data is managed by key/value pair in Settings module.
- 10. Raw nrfx driver example. Many users want to invoke nrfx drivers API directly so that they can skip Zephyr layers to speed up the access or not to use kconfig or deviceTree to have a back compatibility of his old projects. This example shows how to call SPI and RTC bottom layer driver API directly without the awareness of Zephyr RTOS.
- 11. Device power management (PM) example. We can use PM to turn on/off peripherals dynamically to save power consumption.
- 12. Kconfig example. In this example, we have prj.conf or similar to configure the parent image(app) and the child images(MCUBoot and B0n).
- 13. DeviceTree example. In nrf5340dk\_nrf5340\_cpuapp.overlay, we demonstrate how to delete a Zephyr node, how to delete a property of a node, how to adjust RAM partitions in app image.
- 14. Memory Partition example. In pm\_static\_external\_flash.yml, we show how to adjust Flash partitions for each image, how to allocate RAM usage for a shared area between 2 images. To make pm\_static\_external\_flash.yml to be effective, we use build system variable in CMakeLists.txt.
- 15. IO assignment between 2 cores. By default Button4 is assigned to application core. By combination of overlay file and C code, we assign Button4 to network core.

Apart from dual core interaction, the rest examples can apply to nRF52 series and nRF91 series too.

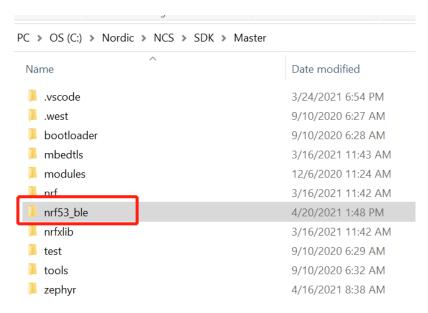
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# 1. Preparations

This comprehensive example is developed based on ncs v1.5.1. You need to download ncs v1.5.1 first and place the zip file like below. (PS: it works with earlier ncs versions too if Device PM is not used)

Unzip the package to the same folder as Zephyr repo like below. **Don't change the folder structure and file name.** 



Refer to nrf53\_ble/resources/v1.5.1\_sdk-nrf.diff and nrf53\_ble/resources/v1.5.1\_sdk-mcuboot.diff for all the changes made in this comprehensive example. However, some changes are specific to some examples. They are not necessary for other examples.

The following changes are common. To make this comprehensive example build successfully, the following changes are required.

Change nrf\samples\CMakeLists.txt like below. you can refer to nrf53\_ble/resources/1CMakeLists.txt for the full file and nrf53\_ble/resources/1cmake.diff for the diff file.

```
-if (CONFIG_BT_RPMSG_NRF53)
+if (CONFIG_BT_RPMSG_NRF53 OR CONFIG_BLE_NETWORK_CORE)

if (CONFIG_SOC_NRF5340_CPUAPP)

if (CONFIG_NRF_802154_SER_HOST)

@ -78,9 +78,15 @@ if (CONFIG_BT_RPMSG_NRF53)

"CONFIG_BT_RPMSG_NRF53 and CONFIG_NRF_802154_SER_HOST are set to 'y'")

else()

set(NETCORE_IMAGE "hci_rpmsg")

set(NETCORE_IMAGE_PATH "${ZEPHYR_BASE}/samples/bluetooth/${NETCORE_IMAGE}")

message("Adding 'hci_rpmsg' firmware as child image since "

"CONFIG_BT_RPMSG_NRF53 is set to 'y'")

if (CONFIG_BLE_NETWORK_CORE)

set(NETCORE_IMAGE_PATH "${ZEPHYR_BASE}/../nrf53_ble/ble_netcore")

message("Adding 'ble_netcore' firmware as child image since "

"CONFIG_BLE_NETWORK_CORE is set to 'y'")

else()

set(NETCORE_IMAGE_PATH "${ZEPHYR_BASE}/samples/bluetooth/${NETCORE_IMAGE}")

message("Adding 'hci_rpmsg' firmware as child image since "

"CONFIG_BT_RPMSG_NRF53 is set to 'y'")

endif()

endif()
```

Change nrf/modules/mcuboot/CMakeLists.txt like below. you can refer to nrf53\_ble/resources/2CMakeLists.txt for the full file and nrf53\_ble/resources/2cmake.diff for the diff file.

```
@@ -236,7 +236,7 @@ if(CONFIG_BOOTLOADER_MCUBOOT)

if (CONFIG_NRF53_UPGRADE_NETWORK_CORE

AND CONFIG_HCI_RPMSG_BUILD_STRATEGY_FROM_SOURCE)

AND (CONFIG_HCI_RPMSG_BUILD_STRATEGY_FROM_SOURCE OR CONFIG_BLE_NETWORK_CORE))

# Network core application updates are enabled.
```

Change nrf\cmake\partition\_manager.cmake like below. you can refer to nrf53\_ble/resources/3partition\_manager.cmake for the full file and nrf53\_ble/resources/3pm.diff for the diff file.

```
endforeach()

if (CONFIG_NRF53_UPGRADE_NETWORK_CORE

AND CONFIG_HCI_RPMSG_BUILD_STRATEGY_FROM_SOURCE)

AND (CONFIG_HCI_RPMSG_BUILD_STRATEGY_FROM_SOURCE OR CONFIG_BLE_NETWORK_CORE))

# Create symbols for the offset reqired for moving the signed network
```

# Replace nrfxlib\mpsl\include\nrf\_errno.h with nrf53\_ble/resources/nrf\_errno.h

This example is built on NCS v1.5.1 originally. You can find the full difference from nrf53\_ble/resources /v1.5.1\_sdk-nrf.diff, v1.5.1\_sdk\_nrfxlib.diff and nrf53\_ble/resources/v1.5.1\_sdk-mcuboot.diff. However, you don't need to apply all the diff to run a specific example. Please see below description for the specific change of a specific example.

# 2. Build

The example supports SES, CMD or other terminals. Here we use CMD for the building process.

Type in the following command to enter nrf53\_ble\appcore

# cd C:\Nordic\NCS\SDK\Master\nrf53\_ble\appcore

Type in the following command to build the project. After this command, we would get 4 images: app image and MCUBoot image on application core, app image and B0n image on network core.

#### west build -b nrf5340dk\_nrf5340\_cpuapp -d build\_nrf5340dk\_nrf5340\_cpuapp -p

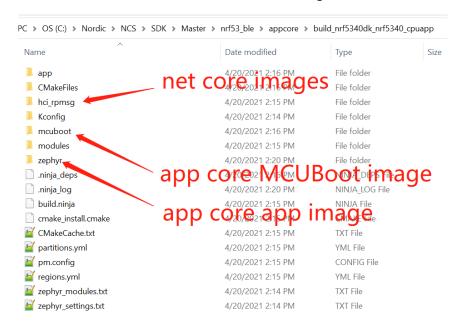
we get the following output after the previous two commands:

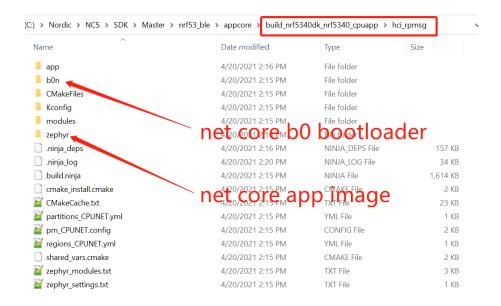
```
C:\Nordic\NCS\SDK\Master\nrf\samples>cd C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore

C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore>west build -b nrf5340dk_nrf5340_cpuapp -d build_nrf5340dk_nrf5340_cpuapp
-- west build: generating a build system

Including boilerplate (Zephyr base): C:\Nordic\NCS\SDK\Master\zephyr\cmake\app\boilerplate.cmake
-- Application: C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore
-- Zephyr version: 2.4.99 (C:\Nordic\NCS\SDK\Master\zephyr)
-- Found Python3: C:\Python38\python.exe (found suitable exact version "3.8.5") found components: Interpreter
-- Found west (found suitable version "0.9.0", minimum required is "0.7.1")
-- Board: nrf5340dk_nrf5340_cpuapp
-- Cache files will be written to: C:\Nordic\NCS\SDK\Master\zephyr\.cache
-- Found dtc: C:\ProgramData\chocolatey\bin\dtc.exe (found suitable version "1.5.0", minimum required is "1.4.6")
```

As mentioned before, we will have 4 build directories for each image like below:





Type in the following command to download the 4 images to nRF53 by one go.

# west flash -d build\_nrf5340dk\_nrf5340\_cpuapp

we get the following output:

```
C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore>west flash -d build_nrf5340dk_nrf5340_cpuapp
 - west flash: rebuilding
[0/9] Performing build step for 'mcuboot_subimage'
ninja: no work to do.
[1/6] Performing build step for 'hci rpmsg subimage'
[0/5] Performing build step for 'b0n_subimage'
ninja: no work to do.
[2/3] cmd.exe /C "cd /D C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\build_nrf5340dk_nrf5340_cpuapp\zep
  west flash: using runner nrfjprog
Using board 960193652
  runners.nrfjprog: Flashing file: C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\build_nrf5340dk nrf534
  runners.nrfjprog: Generating CP_NETWORK hex file C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\build
  runners.nrfjprog: Generating CP_APPLICATION hex file C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\bu
ains.hex
Parsing image file.
Erasing page at address 0x1000000.
Erasing page at address 0x1000800.
Erasing page at address 0x1001000.
Erasing page at address 0x1001800.
Erasing page at address 0x1002000.
```

Note: you can also double click "nrf53\_ble\appcore\program.bat" to complete the programing, which is faster and more reliable.

#### 3. Testing

After downloading, the board would advertise "nus\_netcore". Netcore would output the following logging:

```
| Column | C
```

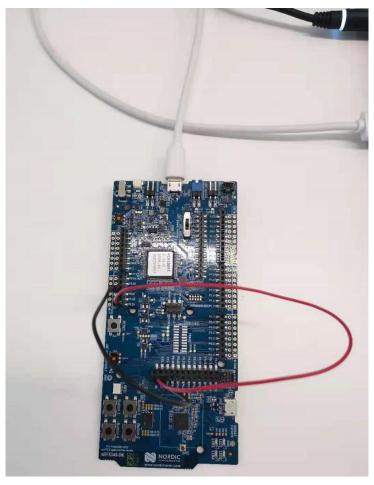
Regarding app core, we support both UART and RTT backend for the logging. By default, we use UARTO for the logging. After reset, we would get the following output:

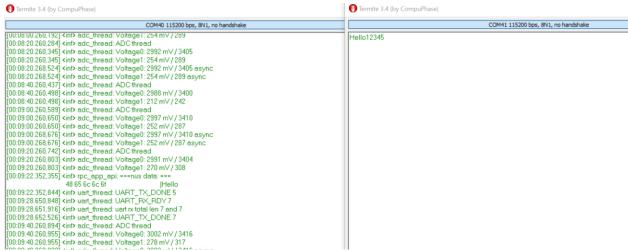
```
*** Booting Zephyr OS build v2.4.99-ncs2 ***
I: Starting bootloader
I: Primary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
l: Secondary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
I: Boot source: none
 = secondary slot in External Flash 0 = Extivtable 10000200, reset addr 100ffa9 I: Swap type: none
I: Bootloader chainload address offset: 0xc000
I: Jumping to the first image slot
l: pcd_lock_ram
[00:00:00.255,401] <inf> rp_II_api: Handshake done
    *Booting Zephyr OS build v2.4.99-ncs2 *
[00:00:00.255,981] <inf> main: ### comprensive examples @ appcore version v0.1 compiled at 16:51:54 Jun 2 2021
[00:00:00.256,195] <inf> main: ## OTA/Serial DFU example ##
[00:00:00.256,195] <wrn> main: exit main thread
[00:00:00.256,225] <inf> uart_thread: **high speed UART example
[00:00:00.256,286] <inf> rpc_thread1: **dual core communication example by RPC encapsulated API
[00:00:00.0256,286] <a href="https://www.ncster.example.org/linear-resonant lead-resonant lead-reson
[00:00:00.256,347] <inf> spi_thread: **SPI master example working with nRF5_SDK\examples\peripheral\spis directly
[00:00:00.256,408] <inf> adc_thread: **ADC sampling example
 [00:00:00.256,408] <inf> adc_thread: ADC thread
[00:00:00.256,439] <inf> flash_thread: **Flash access example using both NVS and settings API
 [00:00:00.256,469] <inf> flash_thread: NVS flash offset f8000
[00:00:00.256,561] <inf> adc_thread: Voltage0: 2991 mV / 3404
 [00:00:00.256,561] <inf> adc_thread: Voltage1: 213 mV / 243
 [00:00:00.258,544] <inf> fs_nvs: 3 Sectors of 4096 bytes
 [00:00:00.258,544] <inf> fs_nvs: alloc wra: 0, fa0
 [00:00:00.258,544] <inf> fs_nvs: data.wra: 0, 44
[00:00:00.258,605] <inf> flash_thread: Key value in NVS:
                                       ff fe fd fc fb fa f9 f8
[00:00:00.258,605] <inf> flash_thread: *** Reboot counter in NVS: 2 ***
[00:00:00.258,636] <inf> flash_thread: save new reboot counter by NVS API
FRRHORD 260 9861 cinfs to inver 4 Sectors of 4096 huter
```

#### 3.1 BLE NUS example

When powering on the kit programmed with this example, the kit would advertise 'nus\_netcore'. You can test the example following the instructions in nrf\samples\bluetooth\peripheral\_uart\ README.rst. The only difference between them is that NUS runs on netcore in this example while NUS runs on application core in nrf\samples\bluetooth\peripheral\_uart. The network core project locates at nrf53\_ble\ble\_netcore. To build nrf53\_ble\ble\_netcore automatically, The kconfig or macro CONFIG\_BLE\_NETWORK\_CORE must be defined. Once CONFIG\_BLE\_NETWORK\_CORE=y, network core image would be built automatically when you build the application core image.

Note: UARTO is used for printing log while UART1 is used to interact with PC terminal. Connect P0.07 and P0.26 with Txd and Rxd so that you can use DK's COM2. The wiring is shown below.





# 3.2 DFU example

This example supports updating both application core and network core images. The new images can be uploaded to the device by means of BLE or serial protocol. Both the new application core image or new

network core images can be stored on internal Flash or external QSPI Flash during upgrading process. By default, we use SMP(Simple Management Protocol) protocol to handle the image management. CONFIG EXAMPLE DFU OTA is used to control the DFU example.

NCS v1.5.1 or earlier cannot support updating network core if update image is stored on external Flash. To support this feature, the following files should be changed.

- 1. bootloader\mcuboot\boot\bootutil\src\loader.c. See nrf53\_ble/resources/9loader.c for the full file and nrf53\_ble/resources/9sdk-mcuboot\_dfu\_netcore\_qspi.diff for the diff file.
- nrf\subsys\pcd\src\pcd.c. See nrf53\_ble/resources/9pcd.c for the full file and nrf53\_ble/resources/9sdk-nrf\_dfu\_netcore\_qspi.diff for the diff file.
- 3. nrf\samples\nrf5340\netboot\src\main.c. See nrf53\_ble/resources/9main.c for the full file and nrf53\_ble/resources/9sdk-nrf\_dfu\_netcore\_qspi.diff for the diff file.

#### 3.2.1 BLE OTA DFU

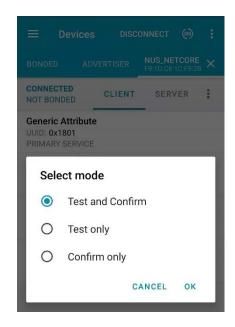
#### 3.2.1.1 Storing new images on external QSPI Flash

By default, the example uses external QSPI Flash to hold the new images. Both application core and network core new images can be stored on external Flash.

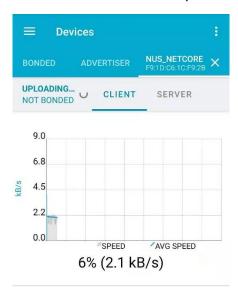
# **Network core OTA procedures**

To OTA network core application, follow the steps below.

- Copy build\_nrf5340dk\_nrf5340\_cpuapp\zephyr\net\_core\_app\_update.bin to your mobile phone(Make some changes on your project so you can get a different net\_core\_app\_update.bin).
- 2. Open nRF connect for Mobile on your phone.
- 3. Connect the board.
- 4. Tap "DFU" button on the right top corner.
- 5. Select net\_core\_app\_update.bin in your phone. The following UI would pop up:



Be aware you may need to change your file explorer to re-select the image file if the previous one fails. After selection is done, OTA DFU would start automatically. You would get the following UI.



After the new image is uploaded to the device, a reset would occur automatically. After the reset, MCUBoot would detect a new image ready for updating and perform the swap operations required to finish the DFU process. The logging on app core is shown below (Note: the following screenshot has some extra logging).

```
[00:01:40.272,552] <inf> adc_thread: Voltage1: 247 mV / 282 async
[00:02:00.263,061] <inf> adc_thread: ADC thread
[00:02:00.263,153] <inf> adc_thread: Voltage0: 3005 mV / 3420
[00:02:00.263,153] <inf> adc_thread: Voltage1: 253 mV / 288
*** Booting Zephyr OS build v2.4.99-ncs2 *
I: Starting bootloader
I: Primary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
I: Secondary image: magic=good, swap_type=0x2, copy_done=0x3, image_ok=0x3
I: Boot source: none
= secondary slot in External Flash 0 = Extivtable 10000200, reset addr 100ffa9 I: Swap type: test
I: Starting network core update
           and an addit 10000200 long 1 b58 offset 8800 Turned on network corel: Turned off network core
 Done updating network core
                               10000****nor erase addr=ef000, size=4096 **1: Bootloader chainload address offset: 0xc000
I: Jumping to the first image slot
I: pcd lock ram
[00:00:00.009,033] <inf> rp_ll_api: Handshake done
  *Booting Zephyr OS build v2.4.99-ncs2 *
[00:00:00.009,582] <inf> main: ### comprensive examples @ appcore version v0.1 compiled at 17:39:40 May 3 2021
[00:00:00.009,735] <inf> main: ## OTA/Serial DFU example ##
[00:00:00.009,765] <wrn> main: exit main thread
[00:00:00.009,796] <inf> rpc_thread: **RPC usage example
[00:00:00:009,826] <inf> i0c_thread: **12C master example working with nRF5_SDK\examples\peripheral\twi_master_with_twis_slave directly
[00:00:00.009,857] <inf> i2c_thread: **External interrupt example at P0.6
[00:00:00.009,857] <inf> spi_thread: **SPI master example working with nRF5_SDK\examples\peripheral\spis directly
[00:00:00.009,887] <inf> uart_thread: **high speed UART example [00:00:00.009,979] <inf> adc_thread: **ADC sampling example
```

#### Application core OTA

The OTA procedure is just the same as that of network core. The only difference is the image file. Use build\_nrf5340dk\_nrf5340\_cpuapp\zephyr\ app\_update.bin for the application core updating. The logging on **app core** when MCUBoot performs the swap operation is shown below (Note: the following screenshot has some extra logging).

```
[[00:01:00.020,263] <inf> adc_thread: Voltage0: 2999 mV / 3413 async
[00:01:00.020,294] <inf> adc_thread: Voltage1: 239 mV / 272 async
[00:01:20.010,681] <inf> adc_thread: ADC thread
[00:01:20.010,772] <inf> adc_thread: Voltage0: 3000 mV / 3414
[00:01:20.010,772] <inf> adc_thread: Voltage1: 239 mV / 272
   *Booting Zephyr OS build v2.4.99-ncs2
  Starting bootloader
  Primary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
  Secondary image: magic=good, swap_type=0x2, copy_done=0x3, image_ok=0x3
  Boot source: none
  secondary slot in External Flash 0 = Extivtable 10000200, reset addr 10481 | I: Swap type: test
  erasing trailer; fa_id=3 dev_name=NRF_FLASH_DRV_NAME
fa size=f0000, offset=c000 fap id =3 fa_id_primary =3 fa_id_secondary=1 sz=4096 total_sz=4096 trailer_sz=2928 off=ef000l: erasing trailer; fa_id=1
dev_name=MX25R64
fa size=f0000, offset=0 fap id =1 fa_id_primary =3 fa_id_secondary=1**nor erase addr=ef000, size=4096 **sz=4096 total_sz=4096 trailer_sz=2928 off=ef000
  *nor erase addr=0, size=4096 *****nor erase addr=1000, size=4096 ****nor erase addr=2000, size=4096 ****nor erase addr=3000, size=4096 ****
addr=4000, size=4096 *****nor erase addr=5000, size=4096 *****nor erase addr=6000, size=4096 *****nor erase addr=7000, size=4096 *****
                      *nor erase addr=9000. size=4096 ****nor erase addr=a000. size=4096 ****nor erase addr=b000. size=4096
                                                                                                                                                                                                              *nor erase addr=c000, size=4096
    mor erase addr=d000, size=4096 mor erase addr=0000, size=4096 mor erase addr=0000, size=4096 mor erase addr=10000, size=4000 mor erase addr=10000 mor erase addr=10000 mor erase addr=10000 mo
erase addr=11000, size=4096 ****nor erase addr=12000, size=4096 ****nor erase addr=13000, size=4096 ****nor erase addr=14000, size=4096 ****nor erase
addr=15000, size=4096 ****nor erase addr=16000, size=4096 ****nor erase addr=17000, size=4096 ****nor erase addr=18000, size=4096 ****
19000, size=4096 **** nor erase addr=1a000, size=4096 *** nor erase addr=1b000, size=4096 **1: Bootloader chainload address offset: 0xc000
  Jumping to the first image slot
  pcd_lock_ram
[00:00:00.009,033] <inf> rp_II_api: Handshake done
   *Booting Zephyr OS build v2.4.99-ncs2 **
[00:00:00:00.009,552] <inf> main ###New comprensive examples @ appcore version v0.1 compiled at 20:45:06 May 1 2021
[00:00:00.009,704] <inf> main: ## OTA/Serial DFU example ##
[00:00:00.009,704] <wrn> main: exit main thread
  *RPC usage example
  *12C master example working with nRF5_SDK\examples\peripheral\twi_master_with_twis_slave directly
   Estamal interrupt avample at D0.0
```

#### 3.2.1.2 Storing new images on internal Flash

To store update images onto internal Flash, we need to do following modifications.

- 1. Remove pm static external flash.yml
- Change nrf53\_ble/appcore/prj.conf like below. You must define CONFIG\_PM\_PARTITION\_SIZE\_SETTINGS\_STORAGE=0x4000 to make NVS work.

```
## open the following kconfig to enable the feature of external flash served as

CONFIG_DFU_EXTERNAL_FLASH=y

CONFIG_PM_EXTERNAL_FLASH=y

CONFIG_PM_EXTERNAL_FLASH=Y

CONFIG_PM_EXTERNAL_FLASH=DEV_NAME="MX25R64"

CONFIG_PM_EXTERNAL_FLASH_DEV_NAME="MX25R64"

CONFIG_PM_EXTERNAL_FLASH_BASE=0x0

CONFIG_PM_EXTERNAL_FLASH_BASE=0x0

CONFIG_PM_EXTERNAL_FLASH_SIZE=0x800000

CONFIG_NORDIC_QSPI_NOR=Y

CONFIG_NORDIC_QSPI_NOR=Y

CONFIG_NORDIC_QSPI_NOR_FLASH_LAYOUT_PAGE_SIZE=4096

CONFIG_NORDIC_QSPI_NOR_STACK_WRITE_BUFFER_SIZE=16

## open the following kconfig to enable the feature of external flash

## open the following kconfig to enable the feature of external flash

## open the following kconfig to enable the feature of external flash

## open the following kconfig to enable the feature of external flash

## open the following kconfig to enable the feature of external flash

## open the following kconfig to enable the feature of external flash

## OPEN TASH

## ONFIG_DFU_EXTERNAL_FLASH_DEV_NAME="MX25R64"

## CONFIG_DFU_EXTERNAL_FLASH_DEV_NAME="MX25R64"

## CONFIG_PM_EXTERNAL_FLASH_DEV_NAME="MX25R64"

## CONFIG_PM_EXTERNA
```

You can replace the content of appcore/prj.conf with that of nrf53\_ble/resources/5appcore\_prj\_ble\_dfu\_internal\_flash.conf. Be aware to keep the name: prj.conf

3. Modify nrf53\_ble/appcore/child\_image/mcuboot.conf like below.

```
## the following kconfig is used to make external flash as the secondary slot
                                                                                                              ## the following kconfig is used to make external flash as the
CONFIG FLASH=V
                                                                                                              # CONFIG_FLASH=y
# Required by QSPI
CONFIG_MULTITHREADING=y
                                                                                                             # Required by QSPI
# CONFIG_MULTITHREADING=y
CONFIG NORDIC OSPI NOR=V
                                                                                                              # CONFIG NORDIC OSPI NOR=v
CONFIG_NORDIC_QSPI_NOR_FLASH_LAYOUT_PAGE_SIZE=4096
                                                                                                                CONFIG_NORDIC_QSPI_NOR_FLASH_LAYOUT_PAGE_SIZE=4096
CONFIG_PM_EXTERNAL_FLASH=y
CONFIG_PM_EXTERNAL_FLASH_DEV_NAME="MX25R64"
                                                                                                                CONFIG_PM_EXTERNAL_FLASH=y
CONFIG_PM_EXTERNAL_FLASH_DEV_NAME="MX25R64"
CONFIG_PM_EXTERNAL_FLASH_BASE=0x0
CONFIG_PM_EXTERNAL_FLASH_SIZE=0x800000
                                                                                                                CONFIG_PM_EXTERNAL_FLASH_BASE=0x0
CONFIG_PM_EXTERNAL_FLASH_SIZE=0x800000
CONFIG_BOOT_MAX_IMG_SECTORS=240
                                                                                                                 CONFIG_BOOT_MAX_IMG_SECTORS=240
```

You can replace the content of appcore/child\_image/mcuboot.conf with that of nrf53\_ble/resources/ 5appcore\_mcuboot\_ble\_dfu\_internal\_flash.conf. Remember to keep the name: mcuboot.conf.

- 4. #define CONFIG NORDIC QSPI NOR FLASH LAYOUT PAGE SIZE 4096 in pcd.c
- 5. Rebuild the project like Section2
- 6. Perform the DFU procedures shown in 3.2.1.1. They are just the same procedures.

#### 3.2.2 **UART DFU**

To enable UART DFU, open the following macros.

```
## UART DFU example ##

CONFIG_MCUMGR_SMP_UART=y

CONFIG_UART_MCUMGR_RX_BUF_SIZE=256

CONFIG_UART_MCUMGR_RX_BUF_COUNT=2

CONFIG_UART_MCUMGR_RX_BUF_COUNT=2

## UART DFU example ##

## UART DFU example ##

## CONFIG_MCUMGR_SMP_UART=y

## CONFIG_MCUMGR_SMP_UART=y

## CONFIG_MCUMGR_RX_BUF_COUNT=2

## CONFIG_MCUMGR_RX_BUF_COUNT=2

## CONFIG_MCUMGR_RX_BUF_COUNT=2

## CONFIG_MCUMGR_SMP_UART_MTU=512

## CONFIG_UART_0_INTERRUPT_DRIVEN=y
```

To avoid UART resources conflict, you can use RTT logging instead of UART logging and turn off the high speed UART example. Refer to nrf53\_ble/resources/8appcore\_prj\_uart\_dfu\_internal\_flash.conf for the details.

The screenshot of DFU process on PC end is shown below.

App core RTT logging is shown below.

#### 3.2.2.1 Storing new images on internal Flash

Replace the content of appcore/prj.conf with that of nrf53 ble/resources/8appcore prj uart dfu internal flash.conf and replace the content of

appcore/child\_image/mcuboot.conf with that of nrf53\_ble/resources/
5appcore\_mcuboot\_ble\_dfu\_internal\_flash.conf. Refer to
https://docs.zephyrproject.org/latest/guides/device\_mgmt/index.html#mcumgr-cli for the DFU
procedures. And see nrf53\_ble/resources/8mcumgr\_cmd.txt for the commands tested in
Windows(mcumgr cli is not so stable on Windows).

# 3.2.2.2 Storing new images on external QSPI Flash

Replace the content of appcore/prj.conf with that of nrf53\_ble/resources/
8appcore\_prj\_uart\_dfu\_external\_flash.conf and replace the content of
appcore/child\_image/mcuboot.conf with that of nrf53\_ble/resources/
9appcore\_mcuboot\_ble\_dfu\_ext\_flash.conf. Ensure pm\_static\_external\_flash.yml is present in
nrf53\_ble/appcore. Refer to
https://docs.zephyrproject.org/latest/guides/device\_mgmt/index.html#mcumgr-cli for the DFU
procedures. And see nrf53\_ble/resources/8mcumgr\_cmd.txt for the commands tested in
Windows(mcumgr cli is not so stable on Windows).

#### 3.2.3 custom DFU

We use SMP protocol to upload the update images to the secondary slot. However, you can use your own protocol to transfer the new images to the secondary slot. To have a custom DFU, what you should do is to transfer app\_update.bin(application core new image) or net\_core\_app\_to\_sign.bin(network core new image) to the secondary slot. You can find the starting address and size of secondary slot in partitions.yml(secondary slot on internal Flash) or pm\_static\_external\_flash.yml(secondary slot on external Flash). Once you upload the new image, you should call boot\_request\_upgrade(true). This API will write a magic number into the last sector of secondary slot. MCUboot would do a swap operation once it detects this magic number after a reboot.

To know more about MCUboot working mechanism, see this link: <a href="https://github.com/mcutools/mcuboot/blob/master/docs/design.md">https://github.com/mcutools/mcuboot/blob/master/docs/design.md</a>.

Below is an example to use J-Link to transfer the new image to the secondary slot(Internal Flash). Please note that the last sector would be updated too after the J-Link programming. Thus we don't need to call boot\_request\_upgrade() any more in this case.

#### **Network core custom DFU**

nrfjprog --program build\_nrf5340dk\_nrf5340\_cpuapp/zephyr/net\_core\_app\_moved\_test\_update.hex --sectorerase -r

Once the new image is programed to the secondary slot and reset occurs, MCUBoot would perform updating operations since the last sector has the magic number. See below for the logging.

#### App core custom DFU

nrfjprog --program build\_nrf5340dk\_nrf5340\_cpuapp/zephyr/app\_moved\_test\_update.hex -- sectorerase -r

Once the new image is programed to the secondary slot and reset occurs, MCUBoot would perform updating operations since the last sector has the magic number. See below for the logging.

```
I: Starting bootloader
I: Primary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
I: Secondary image: magic=unset, swap_type=0x1, copy_done=0x3, image_ok=0x3
I: Secondary image: magic=good, swap_type=0x1, copy_done=0x3, image_ok=0x3
I: Boot source: none
=secondary slot in internal Flash= In vtable 84200, reset addr 11929
: Swap type: test
I: errasing trailer; fa_id=2 dev_name=NRF_FLASH_DRV_NAME
fa size=78000, offset=c000 fap id =2 fa_id_primary =2 fa_id_secondary=5sz=4096 total_sz=4096 trailer_sz=1584 off=77000l: erasing trailer; fa_id=5
dev_name=NRF_FLASH_DRV_NAME
fa size=78000, offset=84000 fap id =5 fa_id_primary =2 fa_id_secondary=5sz=4096 total_sz=4096 trailer_sz=1584 off=77000l: Bootloader chainload address
offset: 0xc000
I: Jumping to the first image slot
I: pcd_lock_ram
```

#### 3.3 Dual core interaction example

Application core and network core can communicate with each other. There are 2 ways to achieve the interactions: calling nrf\_rpc APIs directly to communicate like a 'dual-core UART' or encapsulating nrf\_rpc with cbor coding to communicate like remote procedure call(RPC). In this example, the first method is controlled by macro: CONFIG\_RPC\_SIMULATE\_UART. The later one is identified by macro: CONFIG\_RPC\_REMOTE\_API. These 2 kconfig are not compatible. You can only select one of them. Please note that DFU example above uses dual core communication too. To make DFU work, you must select CONFIG\_RPC\_REMOTE\_API.

Please note that the shared memory configurations of application core and network core must be the same. Otherwise, the dual core would fail to communicate with each other. See below for the application core shared memory definitions.

```
C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\nrf5340dk_nrf5340_cpuapp.overlay - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
] 🚽 🗎 🖺 🐧 🐧 🛦 | 🕹 🐧 🛍 🗩 C | A 🦦 🔍 🤜 🥞 🖺 🗂 1 📜 🐺 💹 🖋 🐵 🗨 🗉 🕦
🔚 nrf5340dk_nrf5340_cpuapp.overlay 🗵
     &sram0 s{
 59
         reg = < 0x20000000 0x7A000 >;
 60
 61
 62
     /delete-node/ &sram0_shared;
 63
 64
     / {
          chosen {
 65
              /\star shared memory reserved for the inter-processor communication \star/
 67
              zephyr,ipc_shm = &sram0_shared;
 68
 69
 70
71
          reserved-memory {
              #address-cells = <1>;
              #size-cells = <1>;
 73
74
              ranges;
              sram0 shared: memory@0x2007A000 {
 75
                  /\bar{*} SRAM allocated to shared memory */
 76
                  reg = <0x2007A000 0x4000>;
              };
          };
 79 };
```

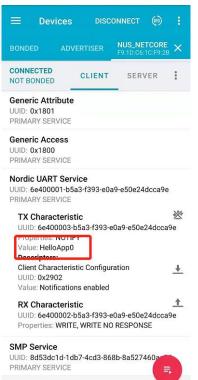
See below for the network core shared memory definitions.

```
C:\Nordic\NCS\SDK\Master\nrf53 ble\ble netcore\nrf5340dk nrf5340 cpunet.overlay - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
🔚 nrf5340dk_nrf5340_cpunet.overlay 🗵
     /delete-node/ &sram0 shared;
  4
         chosen {
            /* shared memory reserved for the inter-processor communication */
  6
            zephyr,ipc_shm = &sram0_shared;
  8
         reserved-memory {
             #address-cells = <1>;
 11
            #size-cells = <1>;
 12
            ranges;
            sram0_shared: memory@0x2007A000 {
 13
 14
                /* SRAM allocated to shared memory */
 15
                reg = <0x2007A000 0x4000>;
 16
            };
 17
         };
18 };
```

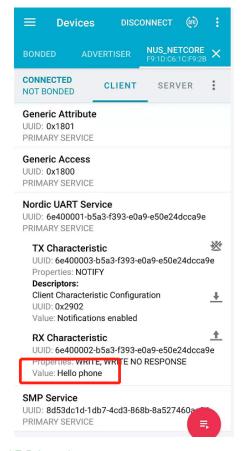
# **Button trigger**

rpc\_thread1.c, rpc\_app\_api.c and rpc\_net\_api.c are used to do the dual core communication. We can test this feature by simply pressing **Button1**, which will let app core send a message to mobile app. See below for the logging.

```
[00:00:00.261,047] <inf> flash_thread: settings subsys initialization: OK.
00:00:00.261,077] <inf> flash_thread: Load all key-value pairs using registered handlers
[00:00:00.261,138] <inf> flash_thread: set handler name=boot_cnt, len=4
[00:00:00.261,169] <inf> flash_thread: **** Reboot counter in Settings: 1 ****
[00:00:00.261,230] <inf> flash_thread: set handler name=key, len=8
[00:00:00.261,291] <inf> flash_thread: Key value in Settings:
                    30 31 32 33 34 35 36 37
                                                         101234567
[00:00:00.261,291] <inf> flash_thread: save new reboot counter by Settings API
[00:00:17.661,132] <inf> main: button1 isr
[00:00:17.661,224] <inf> rpc_thread: RPC thread
[00:00:17.661,8]4] <inf> rpc_thread: sent by app core:
                   48 65 6c 6c 6f 41 70 70 30 00 00 00
                                                             |HelloApp 0...
[00:00:20.256,8 61 <inf> adc. thread: ADC thread
[00:00:20.256,958] <inf> adc_thread: Voltage0: 3000 mV / 3414
[00:00:20.256,958] <inf> adc_thread: Voltage1: 241 mV / 275
[00:00:20.266,754] <inf> adc_thread: Voltage0: 3000 mV / 3414 async
[00:00:20.266,784] <inf> adc_thread: Voltage1: 241 mV / 275 async
[00:00:40.257,019] <inf> adc_thread: ADC thread
[00:00:40.257.110] <inf> adc thread: Voltage0: 3009 mV / 3424
```



You can also use mobile app to send data to app core. Enter "Hello phone" under RX Characteristic, and you would have.



#### PC terminal trigger

Network core can receive BLE data from the mobile app and forward it to app core. After receiving the data, app core can send it to the PC terminal by UART interface. You can also send data from PC terminal to mobile app. Please note that UART1 is used for the operation.

#### 3.3.1 dual-core UART communication (CONFIG RPC SIMULATE UART)

To switch to CONFIG\_RPC\_SIMULATE\_UART mode, we need to disable OTA DFU and build app core and net core images separately. Follow the steps below to build app core and network core images separately, and switch to the CONFIG\_RPC\_SIMULATE\_UART mode.

- Replace the content of nrf53\_ble/appcore/prj.conf with that of nrf53\_ble/resources/ 4appcore\_prj\_rpc\_simulate\_uart.conf. be aware to keep the name: prj.conf
- Replace the content of nrf53\_ble/ble\_netcore/prj.conf with that of nrf53\_ble/resources/4netcore\_prj\_rpc\_simulate\_uart.conf. be aware to keep the name: prj.conf
- Replace the content of nrf53\_ble/appcore/nrf5340dk\_nrf5340\_cpuapp.overlay with that of nrf53\_ble/resources/4nrf5340dk\_nrf5340\_cpuapp.overlay. be aware to keep the name: nrf5340dk\_nrf5340\_cpuapp.overlay. This step is not required. We do it since we want to use DK board J-Link CDC COM directly without any wirings.
- Application core image build and download. Type in following commands to complete the build process and flash process.
  - cd C:\Nordic\NCS\SDK\Master\nrf53\_ble\appcore
  - west build -b nrf5340dk\_nrf5340\_cpuapp -d build\_nrf5340dk\_nrf5340\_cpuapp -p
  - west flash -d build\_nrf5340dk\_nrf5340\_cpuapp
  - Note: the above steps only build and download application core image. Network core image is not built and flashed automatically like before.
- Network core image build and download. Enter following commands to finish the build process and download process of network core image.
  - cd C:\Nordic\NCS\SDK\Master\nrf53\_ble\ble\_netcore
  - west build -b nrf5340dk nrf5340 cpunet -d build nrf5340dk nrf5340 cpunet -p
  - west flash -d build\_nrf5340dk\_nrf5340\_cpunet
- Download "Serial Debug Assistant" from Microsoft Store.
- Connect your board with nRF connect mobile app. And enable CCCD.
- Send some data via mobile app to PC terminal and vice versa. You would get the following outputs.

```
00> [00:13:20.303,863] <inf> adc_thread: Voltage0: 2997 mV / 3411

00> [00:13:21.329,162] <inf> uart_thread: Voltage1: 200 mV / 340

00> [00:13:21.329,162] <inf> uart_thread: UART_RX_RDY 8

00> [00:13:21.329,315] <inf> uart_thread: UART_TX_DONE 8

00> [00:13:21.329,315] <inf> uart_thread: UART_TX_DONE 8

00> [00:13:40.303,955] <inf> adc_thread: ADC_thread

00> [00:13:40.304,016] <inf> adc_thread: Voltage0: 3007 mV / 3422

00> [00:13:40.304,016] <inf> adc_thread: Voltage1: 298 mV / 340

00> [00:13:40.310,821] <inf> adc_thread: Voltage0: 3007 mV / 3422 async

00> [00:13:40.310,821] <inf> adc_thread: Voltage1: 298 mV / 340 async

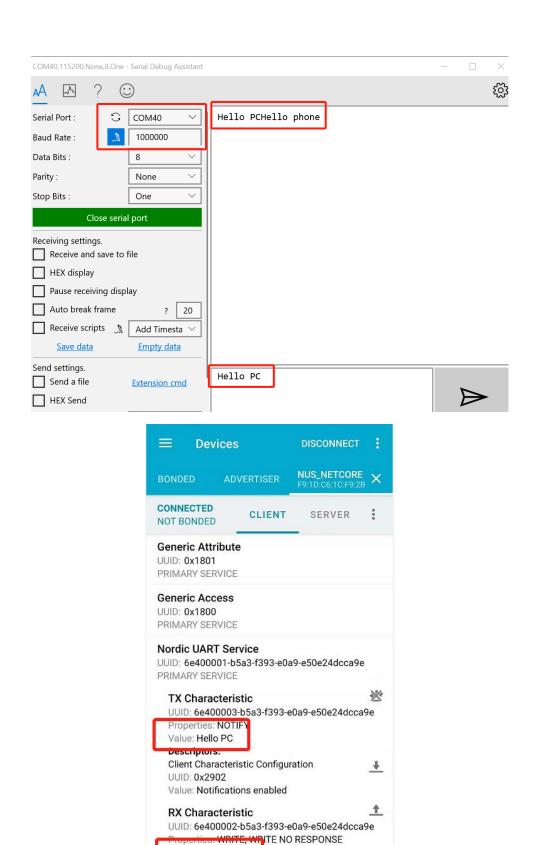
00> [00:13:50.756,591] <inf> rpc_thread: received data from net core by RPC

00> [00:13:50.756,591] <inf> rpc_thread: received data from net core by RPC

00> [00:13:50.756,744] <inf> uart_thread: UART_TX_DONE 11

00> [00:14:00.304,107] <inf> adc_thread: ADC_thread

00> [00:14:00.304,107] <inf> adc_thread: ADC_thread
```



Value: Hello phone

# 3.4 High speed UART example

By this example, you can achieve 1Mbps baud rate. UART has 3 working mode: poll, interrupt and asynchronize. To achieve the high speed UART, asyn mode must be used.

In fact, we already tested 1Mbps in section3.3.1. To test the reliability of 1Mbps UART, you can transfer a file from PC end to the device end. In this example, when PC sends some data to the device, the device would send the same data back to the PC. In this way, you can verify the reliability of 1Mbps UART. You can use the same configuration files as section3.3.1, or you can also use the default configuration files. When doing the loopback test of 1Mbps UART, make sure BLE connection is disconnected and logging terminal is closed since they would have a great impact on the UART communication.

As mentioned earlier, please use "Serial Debug Assistant" from Microsoft Store for the test. We recommend using UARTO for the test. Thus, you need to change the following line.

# #define UART\_DEVICE\_NAME DT\_LABEL(DT\_NODELABEL(uart0)) And you would get the following testing result.

COM40,115200,None,8,One - Serial Debug Assistant £  $\mathbb{A}$ Serial Port: COM40 :10A250000000000058A203010000000060A20301FA 1000000 :10A26000000000000A0A20301DF57002120A203018B Baud Rate: :10A2700054A2030100000000000000000A6580301E2 Data Bits: 8 :10A2800000000000E057002134A203015CA203019A :10A290000000000000000000F05803010000000072 Parity: None :01A2A00000BD Stop Bits: One :10A2A400DEE61E2883845186023501000088000101 :10A2B4003BCED3B857AB7AEA17344A76D664A03487 Close serial port :10A2C400EBADAACEB6BAC004DA60DBD2420293F791 :10A2D4005E770F82F39F32E7232DBE01F347B885E3 Receiving settings. :10A2E40080AF0215229A617CC3F0C60C5EE9D722C6 Receive and save to file :10A2F400D2B4932941CCF401800FD7384D71A260B8 **HEX** display :10A3040049FB9E016D83355706A32C56B1D70537FB :10A3140032FAE60F9D415CFF55D1F2DF32C187CCA2 Pause receiving display :10A32400446691F5CD86349B40F3B638CC7DE53850 Auto break frame 20 :10A33400C5C12C60A9AC251A1DF6B0DCDD7EAEC407 Receive scripts Add Timesta ∨ :10A3440055847CB069B3A08F864D91AF6065A294AB :00000001FF Save data **Empty data** Send settings Sends an external file. Send a file Extension cmd C:\Nordic\NCS\SDK\Master\nrf53\_ble\appcore\hex **HEX Send** \0501\_merged\_CPUNET\_extFlash.hex File Size 643122 Bytes Sending scripts ADD8 Timing send Send: 643122 Receive: 643122 Reset count

#### 3.5 SPI example

This example shows how to call Zephyr-related SPI APIs to communicate with a SPI slave. The SPI slave image can be directly obtained from nRF5\_SDK\examples\peripheral\spis. To facilitate the test, we put the spis images at nrf53\_ble/resources/hex. The spis pin definitions are shown below.

```
      APP_SPIS_SCK_PIN - Pin number
      26 (P0.26)

      APP_SPIS_MISO_PIN - Pin number
      30 (P0.30)

      APP_SPIS_MOSI_PIN - Pin number
      29 (P0.29)

      APP_SPIS_CS_PIN - Pin number
      31 (P0.31)
```

And SPI master pin definitions are shown below.

```
&spi3 {
    status = "okay";
    compatible = "nordic,nrf-spim";
    sck-pin = < 47 >;
    miso-pin = < 46 >;
    mosi-pin = < 45 >;
```

#define PIN\_SPIM\_CS 12 //P1.12 //44

Program the spis hex file to a 832DK or 840DK. Connect the spis related pins to their counterparts in our nRF53 board.

After pressing **Button2**, this example can start to communicate with spis. The logging is shown below.

```
[[00:00:05.266,876] <inf> adc. thread: Voltage1: 298 mV / 340 async
[00:00:05.325.592] <inf> spi thread; spi master thread
[00:00:05.325,653] <inf> spi_thread: Received SPI data:
                   4e 6f 72 64 69 63 00
                                                      INordic.
[00:00:05.525,756] <inf> spi_thread: spi_master.thread
[00:00:05.525,817] <inf> spi_thread: Received SPI data:
                   4e 6f 72 64 69 63 00
                                                      [Nordic.
[00:00:05.725,921] <inf> spi_thread: spi master thread
[00:00:05.725,982] <inf> spi_thread: Received SPI data:
                   4e 6f 72 64 69 63 00
                                                      [Nordic.
[00:00:05.926,055] <inf> spi_thread: spi master thread
[00:00:05.926,116] <inf> spi_thread: Received SPI data:
                   4e 6f 72 64 69 63 00
                                                      [Nordic.
[00:00:06.126,190] <inf> spi_thread: spi master thread
[00:00:06.126,251] <inf> spi_thread: Received SPI data:
                   4e 6f 72 64 69 63 00
                                                      [Nordic.
[00:00:06.326,324] <inf> spi_thread: spi master thread
Inn nn n6 326 3851 (inf) spi_thread; Received SPI data:
```

# 3.6 I2C example

This example shows how to use Zephyr-related I2C APIs to communicate with a I2C slave. The I2C slave image can be directly obtained from nRF5\_SDK\examples\peripheral\twi\_master\_with\_twis\_slave.

To facilitate the test, we put the twis images at nrf53\_ble/resources/hex. The twis pin definitions are shown below.

```
#define EEPROM_SIM_SCL_S 31 //!< Slave SCL pin. #define EEPROM_SIM_SDA_S 30 //!< Slave SDA pin.
```

And I2C master pin definitions are shown below.

```
&i2c2 {
    status = "okay";
    compatible = "nordic,nrf-twim";
    sda-pin = <4>;
    scl-pin = <27>;
};
```

Program the twis hex file to a 832DK or 840DK. Connect the twis related pins to their counterparts in our nRF53 board.

After **P0.06** is pulled down, this example can start to communicate with twis. The logging is shown below.

```
[[UU:UU:UU:261,260] <int> flash_thread: set handler name=key, len=8
[00:00:00.261,291] <inf> flash_thread: Key value in Settings:
                     30 31 32 33 34 35 36 37
                                                           101234567
[00:00:00.261,322] <inf> flash_thread: save new reboot counter by Settings API
[00:00:04.379,455] <inf> i2c_thread: external interrupt occurs at 143506.
[00:00:04.379,516] <inf> i2c_thread: i2c master thread
[00:00:04.380,126] <inf> i2c_thread: EEPROM:
                    f8 f7 66 ff 1e b9 25 a1 f4 20 f8 f7 61 ff 28 46 [..f...%. . ..a.(F
[00:00:04.380,737] <inf> i2c_thread: EEPROM:
                    00 f0 60 f8 10 b1 11 20 bd e8 f0 9f 66 61 4f f0 |.........fa.O.
[00:00:04.381,317] <inf> i2c_thread: EEPROM:
                    00 09 c4 f8 20 90 a7 60 84 f8 28 90 4f f4 8e 78 |..........(.O..x
[00:00:04.381,927] <inf> i2c_thread: EEPROM:
                    4e 46 41 46 28 68 ff f7 09 f9 28 68 4f f0 01 0a JNFAF(h....(hO...
[00:00:04.382,537] <inf> i2c_thread: EEPROM:
                    c0 f8 08 a0 21 46 28 68 01 f0 b6 fa 60 68 00 bb |....!F(h .... h...
[00:00:04.383,148] <inf> i2c_thread: EEPROM:
                    d5 f8 00 b0 67 69 0e e0 94 f8 28 00 08 b1 0f 26 |....gi....(....&
[00:00:04.383,758] <inf> i2c_thread: EEPROM:
                    15 e0 41 46 58 46 ff f7 ec f8 00 28 f4 d0 21 46 J..AFXF.. ...(..!F
```

# 3.7 ADC example

ADC has 2 working modes: sync and async mode. And it can sample many channels simultaneously. This example samples 2 channels (VDD and P0.05) together, and work in both sync and async mode.

Change the voltage on P0.05, we would see a changing ADC value from the log.

```
[00:01:00.257,232] <inf> adc_thread: ADC thread
[00:01:00.257,293] <inf> adc_thread: Voltage0: 3002 mV / 3416
[00:01:00.257,293] <inf> adc_thread: Voltage0: 3002 mV / 3416
[00:01:00.266,998] <inf> adc_thread: Voltage0: 3002 mV / 3416 async
[00:01:00.267,028] <inf> adc_thread: Voltage0: 3002 mV / 3416 async
[00:01:20.257,385] <inf> adc_thread: Voltage1: 222 mV / 253 async
[00:01:20.257,446] <inf> adc_thread: Voltage0: 2990 mV / 3402
[00:01:20.257,446] <inf> adc_thread: Voltage1: 186 mV / 212
[00:01:40.257,537] <inf> adc_thread: ADC thread
[00:01:40.257,598] <inf> adc_thread: Voltage0: 2997 mV / 3410
[00:01:40.257,598] <inf> adc_thread: Voltage1: 2868 mV / 3264
[00:01:40.267,181] <inf> adc_thread: Voltage0: 2997 mV / 3410 async
[00:01:40.267,181] <inf> adc_thread: Voltage1: 2868 mV / 3264 async
```

# 3.8 External Interrupt example

We have 2 external interrupt examples. One is on application core. The other is on network core. By reading the code, you would find API usage on network core is just the same as that of application core. Regarding application core external interrupt example, see section3.6, where we use an external interrupt to trigger I2C communication. In terms of network core external interrupt example, you just press **Button4** which would trigger an external interrupt on network core. After pressing **Button4**, network would send a message to the mobile app directly without appcore's awareness. The logging of application core external interrupt example is shown below.

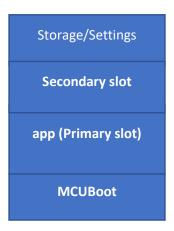
```
00:00:00.256,561] <inf> i2c_tlare
                                                                         F5_SDK\examples\peripheral\twi_master_with_twis_slave
00:00:00.256,591] <inf> i2c_tl read: **External interrupt example at P0.6
00:00:00.256,622] <inf> spi_thread: **SPI master example working with nRF5_SDK\examples\peripheral\spis directly
00:00:00.256,652] <inf> adc_thread: **ADC sampling example
00:00:00.256.6831 <inf> adc thread: ADC thread
00:00:00:256,713] <inf> flash_thread: **Flash access example using both NVS and settings API
00:00:00.256,713] <inf> flash_thread: NVS flash offset f8000
00:00:00.256,835] <inf> adc_thread: Voltage0: 2992 mV / 3405
00:00:00.256,835] <inf> adc_thread: Voltage1: 258 mV / 294
00:00:00.258,697] <inf> fs_nvs: 3 Sectors of 4096 bytes
00:00:00.258,697] <inf> fs nvs: alloc wra: 0, fb0
00:00:00.258,697] <inf> fs_nvs: data wra: 0, 3c
00:00:00.258,758] <inf> flash_thread: Key value in NVS:
                   ff fe fd fc fb fa f9 f8
00:00:00.258,789] <inf> flash_thread: *** Reboot counter in NVS: 1 ***
00:00:00.258,789] <inf> flash_thread: save new reboot counter by NVS API
00:00:00.261,077] <inf> fs_nvs: 4 Sectors of 4096 bytes
00:00:00.261,077] <inf> fs_nvs: alloc wra: 0, fa8
00:00:00.261,077] <inf> fs_nvs: data wra: 0, 40
00:00:00.261,108] <inf> flash_thread: settings subsys initialization: OK.
00:00:00.261,138] <inf> flash_thread: Load all key-value pairs using registered handlers
00:00:00.261,199] <inf> flash_thread: set handler name=boot_cnt, len=4
00:00:00.261,230] <inf> flash_thread: *** Reboot counter in Settings: 1 ****
00:00:00.261,291] <inf> flash_thread: set handler name=key, len=8
00:00:00.261,322] <inf> flash_thread: Key value in Settings:
                                                         101234567
                    30 31 32 33 34 35 36 37
00:00:00.261,352] <inf> flash_thread: save new reboot counter by Settings API
00:00:20.256,896] <inf> adc_thread: ADC thread
00:00:20.256,958] <inf> adc_thread: Voltage0: 2997 mV / 3411 00:00:20.256,958] <inf> adc_thread: Voltage1: 386 mV / 440
00:00:20.266,815] <inf> adc_thread: Voltage0: 2997 mV / 3411 async
00:00:20.266,815] <inf> adc_thread: Voltage1: 386 mV / 440 asvnc
00:00:20.649,414] <in> i2c_thread: external interrupt occurs at 676640
00:00:20.649,444] <inf> i2c_thread: i2c master thread
```

And see below for the logging of network core external interrupt usage example.

# 3.9 Flash access example

Each SoC has his own Flash memory. And we can partition the whole memory into different areas. The partition can be done by DeviceTree or Nordic-developed PM(partition manager). To get the layout or partitions of your device, you can use Flash map API. Generally, nRF53 has the following memory layout.

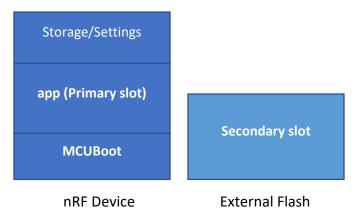
# **Application core memory layout:**



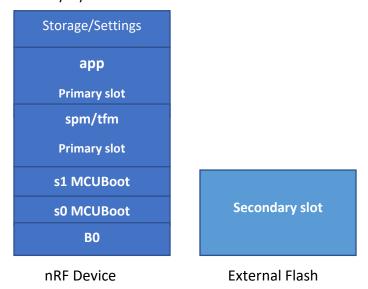
# **Network core memory layout**



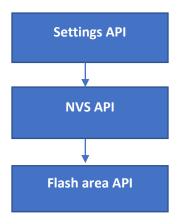
If secondary slot is located on external Flash, the memory layout of application core would become:



If app runs on non-secure region, secondary slot on external Flash, and MCUBoot is upgradable, the memory layout would become:



After we get the partitions of Flash memory, we can use different Flash APIs to access each partition. There are 3 layers(sets) of Flash access APIs in NCS: Flash area API, NVS API and Settings API. The bottom layer is Flash area API which access Flash directly without additional headers or tails. NVS API invokes Flash area API to achieve the Flash access purpose. To have a better reliability and readability, NVS would add some additional info at the end of a page. Settings API calls NVS API to access Flash memory. Thus, Settings module has a further encapsulation of raw serialized data. All data is managed by key/value pair in Settings module. The relations are shown below.



Apart from Storage/Settings area, we generally use Flash area API to operate other areas. See *Section3.2 DFU example* for Flash area usage example.

Regarding Storage/Settings area, we can use NVS API or Settings API to access it. Storage/Settings area is used to store user persistent data. Bluetooth bonding is dependent on Settings API. Thus, if your application uses Bluetooth bonding, Settings module would be turned on automatically. In this example, we use both NVS API and Settings API to do the same thing: store a secret and reboot counter onto the internal Flash. See below for the related logging:

# The first-time boot:

```
00:00:00.256,652] <inf> adc_thread: **ADC sampling example
00:00:00.256,683] <inf> adc_thread: ADC thread
00:00:00:00.256,713] <inf> flash_thread: **Flash access example using both NVS and settings API
00:00:00.256,713] <inf> flash_thread: NVS flash offset f8000
00:00:00.256,835] <inf> adc_thread: Voltage0: 2997 mV / 3410
00:00:00.256,835] <inf> adc_thread: Voltage1: 581 mV00:00.258,666] <inf> fs_nvs: 3 Sectors of 4096 bytes
00:00:00.258,666] <inf> fs_nvs: alloc wra: 0, ff0
00:00:00.258,697] <inf> fs_nvs: data_wra: 0, 0
00:00:00.258,697] <inf> flash_thread: No key found, adding it at id 1 by NVS API
00:00:00.258,972] <inf> flash_thread: save new reboot counter by NVS API
00:00:00.261,199] <inf> fs_nvs: 4 Sectors of 4096 bytes
00:00:00.261,199] <inf> fs_nvs: alloc wra: 0, fe0
00:00:00.261,199] <inf> fs_nvs: data wra: 0, c
00:00:00.261,230] <inf> flash_thread: settings subsys initialization: OK.
00:00:00.261,260] <inf> flash_thread: Load all key-value pairs using registered handlers
00:00:00.261,291] <inf> lash_thread: save key_s By Settings API
00:00:00.262,054] <inf> flash thread: save new reboot counter by Settings API
```

The second time boot:

```
||UU:UU:UU.Z56,65Z| <Int> adc_thread: TADC sampling example
[00:00:00.256,683] <inf> adc_thread: ADC thread
00:00:00:256,713] <inf> flash_thread: **Flash access example using both NVS and settings API
[00:00:00.256,713] <inf> flash_thread: NVS flash offset f8000
[00:00:00.256,835] <inf> adc_thread: Voltage0: 2992 mV / 3405
[00:00:00.256,835] <inf> adc_thread: Voltage1: 258 mV / 294
[00:00:00.258,697] <inf> fs_nvs: 3 Sectors of 4096 bytes
[00:00:00.258,697] <inf> fs_nvs: alloc wra: 0, fb0
[00:00:00.258.697]
[00:00:00.258,758] <inf> flash_thread: Key value in NVS:
                      ff fe fd fc fb fa f9 f8
[00:00:00.258,789<mark>] <inf> flash_thread: *** Reboot counter in NVS: 1 ***</mark>
[00:00:00.258,789] <im> ilash_thread: save new repoot counter by i
[00:00:00.261,077] <inf> fs_nvs: 4 Sectors of 4096 bytes
[00:00:00.261,077] <inf> fs_nvs: alloc wra: 0, fa8
[00:00:00.261,077] <inf> fs_nvs: data.wra: 0, 40
[00:00:00.261,108] <inf> flash_thread: settings subsys initialization: OK.
00:00:00.261,13<mark>8] <inf> flash_thread: Load all key-value pairs using regist</mark>ered handlers
[00:00:00.261,19<mark>9] <inf> flash_thread: set handler name=boot_cnt, len=4</mark>
[00:00:00.261,230] <inf> flash_thread: *** Reboot counter in Settings: 1
[00:00:00.261,29<mark>1] <inf> flash_thread: set handler name=key, len=8</mark>
[00:00:00.261,322] <inf> flash_thread: Key value in Settings:
                      30 31 32 33 34 35 36 37
                                                              01234567
[00:00:00.261,35<mark>2] <inf> flash_thread. save new n</mark>
[00:00:20.256,896] <inf> adc_thread: ADC thread
[00:00:20.256,958] <inf> adc_thread: Voltage0: 2997 mV / 3411
```

# 3.10 Raw nrfx driver example

Many users want to invoke nrfx drivers API directly so that they can skip Zephyr layers to speed up the access or not to use kconfig or deviceTree to have a back compatibility of his old projects. This example shows how to call SPI and RTC bottom layer driver API directly without the awareness of Zephyr RTOS.

Follow the steps below to build this example.

- Replace the content of nrf53\_ble/appcore/prj.conf with that of nrf53\_ble/resources/ 10appcore\_prj\_raw\_nrfx.conf. be aware to keep the name: prj.conf
- Replace the content of nrf53\_ble/appcore/nrf5340dk\_nrf5340\_cpuapp.overlay with that of nrf53\_ble/resources/10nrf5340dk\_nrf5340\_cpuapp.overlay. be aware to keep the name: nrf5340dk\_nrf5340\_cpuapp.overlay.

Regarding SPI example, it serves the same function as Section3.5. Please refer to Section3.5 for the testing steps.

Regarding RTC example, it's just the same function as nRF5\_SDK\examples\peripheral\rtc: after 5 seconds, LED2 is turned on by RTC ISR.

The logging is shown below.

```
30 31 32 33 34 35 36 37
                                                        101234567
[00:00:00.261,444] <inf> flash thread; save new rehoot counter by Settings API
[00:00:05.256,713] <inf> raw_nrfx_thread: raw RTC cc0 evt
[00:00:08.256,683] <inf> main: button2 isr
[00:00:08.256,774] <inf> raw_nrfx_thread: raw spi master thread.
[00:00:08.256,835] <inf> raw_nrfx_thread: Transfer completed.
[00:00:08.256,835] <inf> raw_nrfx_thread: Received:
                     4e 6f 72 64 69 63
                                                      Mordic
[00:00:08.456,909] <
[00:00:08.456,970] <inf> raw_nrfx_thread: Transfer completed.
[00:00:08.456,970] <inf> raw_nrfx_thread: Received:
                     4e 6f 72 64 69 63
                                                      Nordic
[00:00:08.657,043] <inf> raw_nrfx_thread: raw spi master thread
[00:00:08.657,073] <inf> raw_nrfx_thread: Transfer completed.
[00:00:08.657,104] <inf> raw_nrfx_thread: Received:
                     46 Rt 72 R4 R9 R3
                                                      Mordio
```

# 3.11 Device power management (PM) example

We can use PM to turn on/off peripherals dynamically to save power consumption. This example is controlled by the macro: CONFIG\_PM\_DEVICE. device\_set\_power\_state is used to turn on or turn off the peripherals. The related logging is shown below.

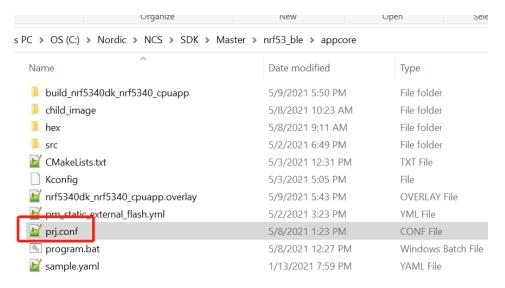
```
[00:00:03.968,231] <inf> main: button3 isr

[00:00:03.968,261] <inf> main: UART1 is in active state. We suspend it [00:00:03.968,261] <inf> main: ## UART1 is suspended now ## [00:00:03.968,292] <inf> main: UART0 is in active state. We suspend it [00:00:11.754,455] <inf> main: UART0 is in active state. We suspend it [00:00:11.754,486] <inf> main: button3 isr

[00:00:11.754,486] <inf> main: UART1 is in suspend state. We activate it [00:00:17.754,516] <inf> main: ## UART1 is actvie now ## [00:00:17.754,516] <inf> main: UART0 is in suspend state. We activate it [00:00:15.257,202] <inf> adc_thread: ADC thread [00:00:15.257,263] <inf> adc_thread: Voltage0: 2998 mV / 3412 [00:00:15.257,263] <inf> adc_thread: Voltage1: 302 mV / 344 [00:00:15.266,998] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: Voltage1: 302 mV / 344 async [00:00:20.29.257.254] <inf> adc_thread: ADC thread
```

#### 3.12 kconfig example

The prj.conf below applies to the parent image: app.



In Kconfig we created some new kconfig definitions for your reference. See below.

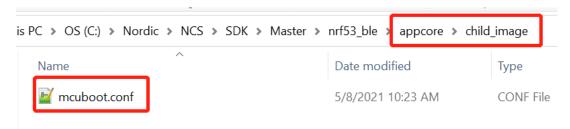
```
C:\Nordic\NCS\SDK\Master\nrf53_ble\appcore\Kconfig - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Kconfig 🗵
     source "Kconfig.zephyr"
    menu "nRF53 BLE custom"
 10 config BLE NETWORK CORE
        bool "Both BLE host and controller run on network core"
 13
          Enable the whole BLE stack running on network core
 14
    config EXAMPLE IIC
 16
        bool "load IIC example or not"
        help
 18
            if yes, load IIC example
 19
 20 config EXAMPLE_SPIM
        bool "load SPI master example or not"
            if yes, load SPI master example
 24
    config EXAMPLE EXT INT
 26
        bool "load external IO interrupt example or not"
 27
28
            if yes, load external IO interrupt example
 29
     config EXAMPLE ADC
 31
        bool "load ADC example or not"
        help
            if yes, load ADC example
 34
     config EXAMPLE RPC IN USE
 36
        bool "load RPC usage example or not"
            if yes, load RPC usage example
```

In NCS, we have many child images. Each child image has his own name. See below for the details.

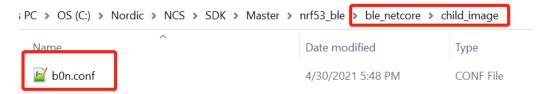
- mcuboot. A third-party bootloader which may be upgradable.
- b0. Nordic in house immutable bootloader.
- spm. Nordic in house Cortex-M33 boot program for non-secure application.
- tfm (trusted-firmware-m). A third-party Cortex-M33 boot program for non-secure application.

- b0n. Nordic in house immutable bootloader running on network core.
- o hci rpmsg. Bluetooth LE controller running on network core.
- o 802154\_rpmsg. 802.15.4 controller running on network core.

To apply kconfig to each child image, you need to create a child\_image folder and a conf file naming after the child image name. Below mcuboot.conf would apply to the MCUboot child image.



And below b0n.conf would apply to the B0n child image.



#### 3.13 DeviceTree example

In nrf5340dk\_nrf5340\_cpuapp.overlay, we demonstrate how to enable a peripheral, how to disable a peripheral, how to delete a Zephyr node, how to delete a property of a node, how to adjust RAM partitions in app image.

By default, nrf5340DK turns on SPI2. We disable it by:

```
&spi2 {
    status = "disabled";
};

To turn on I2C2, we do it by:
&i2c2 {
    status = "okay";
    compatible = "nordic, nrf-twim";
    sda-pin = <4>;
    scl-pin = <3>;
};
```

By default, Button4(sw3) is defined by application core. We would like to use this button in network core. Thus, we need to delete its definition first, which is done by:

```
/* delete button4 to initialize the related pin for network core use */
/ {
  aliases {
    /delete-property/ sw3;
  };
};
/delete-node/ &button3;
```

By default, RTS and CTS are defined in UARTO. We can remove these 2 properties by:

```
&uart0 {
    compatible = "nordic,nrf-uarte";
    status = "okay";
    current-speed = < 115200 >;
    tx-pin = < 0x14 >;
    rx-pin = < 0x16 >;
    /* dolote rts pinfsts pin to release the related 2 pins for other uses */
    /delete-property/ rts-pin;
    /delete-property/ cts-pin;
}
```

By default, RAM size 0x70000 is reserved for application usage. We increase it to 0x7A000 as below.

```
/* adjust the RAM size of application image */
&sram0_image{
    reg = < 0x20000000 0x7A000 >;
};

&sram0_s{
    reg = < 0x20000000 0x7A000 >;
};
```

By default, shared RAM memory size is 0x10000. We adjust it to 0x4000 like below.

```
/delete-node/ &sram0_shared;
/ {
    chosen {
        /* shared memory reserved for the inter-processor communication */
        zephyr,ipc shm = &sram0 shared;
    };
    reserved-memory {
        #address-cells = <1>;
        #size-cells = <1>;
        ranges;
        sram0 shared: memory@0x2007A000 {
            /* SRAM allocated to shared memory */
            reg = <0x2007A000 0x4000>;
        };
    };
};
```

By default, the size of Storage area is 0x8000, we adjust it to 0x4000. If PM(partition manager) is enabled, we just need to define the following kconfig to achieve it.

CONFIG\_PM\_PARTITION\_SIZE\_SETTINGS\_STORAGE=0x4000

If PM is not enabled, we do the following define.

```
/delete-node/ &storage_partition;
&flash0{
    partitions {
        compatible = "fixed-partitions";
        #address-cells = < 0x1 >;
        #size-cells = < 0x1 >;
        storage_partition: partition@fc0000 {
        label = "storage";
        reg = < 0xfc0000 0x40000 >;
        };
    };
};
```

#### 3.14 Static memory partition example

If there are many separate images on SoC, we need partition Flash memory for each image. In NCS, PM(partition manager) is used to partition the memory. By default, PM would partition the memory automatically without any user input. However, you can designate a static yml file to instruct PM how to partition the memory. In this example, we use pm\_static\_external\_flash.yml to do the user-assigned memory allocation. To edit this file, be aware of the following notes.

- 1. mcuboot size must be a multiple of 16kB.
- 2. The size of mcuboot secondary must equal to the size of mcuboot primary.
- 3. If external Flash is enabled, the sum of all partitions on external Flash must equal to the physical size of the external Flash. In this example, the sum of mcuboot\_secondary size and external\_flash size must be the same as CONFIG\_PM\_EXTERNAL\_FLASH\_SIZE (Note: the external Flash has 2 partitions: mcuboot\_secondary and external\_flash in this example).
- sram\_primary (0x7e000) is the maximum RAM size of application image, where 0x4000 is reserved for shared memory. Thus, 0x7A000 becomes the maximum available memory for application image.
- 5. pcd\_sram is used to DFU network core image. In fact, we do not use 8kB at all. You can adjust it if necessary.

#### 3.15 IO assignment between 2 cores

IO assignment can only be done in secure image of application core. P0.09 (Button4 pin) is re-assigned to network core by following code lines.

```
static void assign_io_to_netcore(void)
{
    NRF_P0_S->PIN_CNF[9] = (GPIO_PIN_CNF_MCUSEL_NetworkMCU <</pre>
    GPIO_PIN_CNF_MCUSEL_Pos);
}
```

Since dk\_buttons\_init is used in application core, we must delete button4 deviceTree definitions to make P0.09 work on network core. See below for the details.

```
/* delete button4 to initialize the related pin for network core use */
/ {
  aliases {
    /delete-property/ sw3;
  };
};
/delete-node/ &button3;
```

Besides IO assignment, please note that shared memory definitions of application core and network core must be identical, which is shown below.

```
/delete-node/ &sram0 shared;
/ {
   chosen {
       /* shared memory reserved for the inter-processor communication */
        zephyr,ipc_shm = &sram0_shared;
    };
    reserved-memory {
       #address-cells = <1>;
        #size-cells = <1>;
       ranges;
        sram0_shared: memory@0x2007A000 {
          /* SRAM allocated to shared memory */
           reg = <0x2007A000 0x4000>;
       };
   } ;
};
```