Gautier Delorme

Computer Science Student

15, rue Jacques Jasmin 31400 Toulouse, France \$\psi +33 6 37 09 79 75 \boxtimes gautier.delorme@gmail.com in linkedin.com/in/gautierdelorme github.com/gautierdelorme

Skills

iOS Swift, Objective-C, Cocoa Touch, Xcode

Web PHP, JavaScript (jQuery, Ajax, NodeJS, SailsJS)

Others Java, C# (Framework .NET), OCaml, Python

Tools Parse.com, Xamarin, UML, Git, SVN, MySQL

Methodologies Agile (Scrum), yPBL

Languages French (Native), English (Professional working proficiency)

Professional experiences

07/15 - 08/15 iOS Developer Intern, Scoop.it, IoT-Valley - Toulouse (France).

- o Developed an iOS app (used by more than 1500 users) providing all the website features in a native mobile
- o Added a new feature allowing the user to consult his followed posts in a fantastic collection view in order to increase customer retention.
- 03/15 04/15 **iOS Developer**, Driver4U, Toulouse (France).
 - Developed an iOS app allowing users to call for a private taxi in Switzerland and pay directly within the app.
- 01/15 01/15 Web Developer, Verticualidad, Toulouse (France).
 - Developed a website with Wordpress (www.verticualidad.fr) to expand a local mountain sports association.
 - Installation on a dedicated server (configuration of Apache, FTP server, PHP, MySQL, DNS).
- 07/14 10/14 iOS Developer, Wimha, Toulouse (France).
 - o Developed an iOS app (used by more than 500 users) allowing the user to flash a QR Code on a little wooden totem and share the instant moment with his community.
 - Added Push notifications with Parse SDK in order to increase customer retention.

Projects

11/15 - Indoor and Outdoor Location, Cross-platform app in C#.

- Present o Development of a mobile app (iOS, Android, Windows Phone) with Xamarin allowing more than 1000 participants of the IFAC 2017 World Congress to be guided through the city of Toulouse and inside buildings.
 - o Integration of indoor navigation with Bluetooth Low Energy and Estimote iBeacons technologies.
 - Use of Parse.com to store data and build an efficient API.
 - Development of a web application with NodeJS, SailsJS and React.
- 10/15 11/15 Peer-to-Peer Chat System, Graphical Java multithreading cross-platform app.
 - o Developed an app allowing users to send messages and files to each other using peer-to-peer networking.
 - o Implementation of major design patterns like MVC, Singleton, Facade, Observer
 - UML design methodology: creation of a Software Requirement Specification and a Software Design Document.
- 08/15 08/15 **D!scover**, iOS mobile application written in Swift.
 - o Developed a Tinder-like app to share Scoop.it posts in an original way in order to completely rethink the classical user experience by adding a feature allowing the user to swipe right the post to share it or swipe left to dismiss it.
- 07/13 08/13 Humanitarian project, Scouts et Guides de France, Rio de Janeiro (Brazil).
 - Helped an association to take care of orphans from the favelas
 - Teached them English and Mathematics

Education

- 2013 Present INSA, MSc in Computer Science (expected graduation year: 2017), Toulouse, France.
- 08/14 12/14 University of Quebec at Trois-Rivieres, Semester abroad Computer Science, Quebec, Canada.
 - 2012 2013 University of Toulouse, BSc in Mathematics and Computer Science, Toulouse, France.