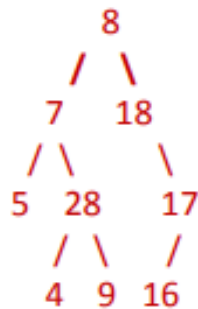


IT5003 Tutorial 5

Nov 2019



Q1a

- Given preorder and inorder traversal, get back the original tree.
- Preorder – Root, left, right
 - So for preorder, root is first item.
- Inorder – Left, Root, Right
 - Leftmost node is first item.
 - Since every item (except for the root), is followed by its parent,
 - 5, 7, 4, 28, 9 is left subtree, 18, 16, 17 is right subtree
- Recursively do this again and again.
 - Ie from the preorder traversal,
 - 7, 5, 28, 4, 9 for left subtree => 7 is root of left subtree
 - 18, 17, 16 for right subtree => 18 root of right subtree

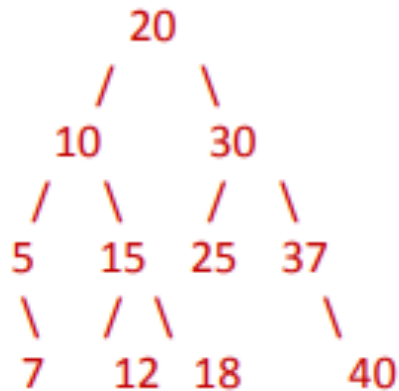
Q1b

- Use the idea from q1a. A recursive implementation like most other tree algorithms (as need to traverse everything)
- Important assumption – all items are distinct. (if they are not, can somehow mark them, eg append an alphabet)
- Base case – empty tree. (How to tell?)
- Recursive case
 - Get the root of the tree (first item of preorder). Let this node be X
 - Get the index of X in the inorder traversal. Let this be xIdx
 - inOrder[0:xIdx] gives the inorder of left subtree of X
 - inOrder[xIdx+1:] gives the inorder right subtree of X
 - preOrder[1:xIdx+1] is the preorder of left subtree of X
 - preOrder[xIdx+1:] gives the preorder of the right subtree of X
 - X.left = constructTree(...?) (assume our constructTree function works! ☺)
 - X.right = constructTree(...?)

Q1c

- If you think its correct, state your reasoning.
- If you think its wrong, give a counterexample.
- False, there is a simple counterexample of a very simple tree with two nodes!

Q3A



Q2

- Similar idea to a preorder traversal. But instead of printing out the tree, we write the values to a new tree.
- It is a recursive formulation, like most tree algorithms
- Base case – Empty tree (how to tell?)
- Recursive step.
 - Let the current item be the root of the current subtree.
 - `root = TreeNode(T.item)`
 - Assume our `flipTree` algorithm is correct. Hence,
 - `flipTree(T.leftT)` gives the flipped left subtree
 - Similarly for `flipTree(T.rightT)`
 - Hence,
 - `root.leftT = flipTree(...)?`
 - `root.rightT = flipTree(...)?`

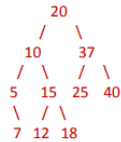
Q3b

- Pre-order: 20, 10, 5, 7, 15, 12, 18, 30, 25, 37, 40
- In-order: 5, 7, 10, 12, 15, 18, 20, 25, 30, 37, 40
- Post-order: 7, 5, 12, 18, 15, 10, 25, 40, 37, 30, 20
- Level-order: 20, 10, 30, 5, 15, 25, 37, 7, 12, 18, 40

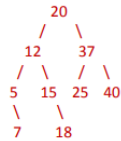
Q3c – i

Delete 30:

According to the lecture notes, we move the smallest node (37) in the right subtree to the position of the deleted node.

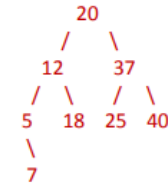


Delete 10:



Q3c - ii

Delete 15:



The new tree is not a complete binary tree because 7 is the right child of 5.

Q4 – Building bBst from sorted list.

- Given sorted L, build a sorted list using function buildBSTfromSortedList
- Again, tree algorithms are usually recursive.
- Base case. If tree is empty (L == ?), return None

- Recursive case
 - We want a balanced tree. i.e. given a node X, $0 \leq \text{size}(X.\text{left}) - \text{size}(X.\text{right}) \leq 1$
 - This is because since we allow the left subtree to contain more nodes in the case we cannot split evenly
 - Therefore, let the middle item $L[\text{len}(L)//2]$ be the node. Let $\text{rIdx} = \text{len}(L)//2$
 - $\text{root} = \text{TreeNode}(L[\text{rIdx}])$
 - Assume our recursive solution works.
 - Then, $\text{buildBSTfromSortedList}(L[:\text{rIdx}])$ gives us the left subtree. Similar reasoning for right.
 - Therefore, similar reasoning from previous questions,
 - $\text{root.left} = \text{TreeNode}(L[:\text{rIdx}])$
 - $\text{root.right} = \text{TreeNode}(L[\text{rIdx}+1:])$
- Conveniently, $L[\text{rIdx}+1:]$ will never go out of bounds in Python.
 - Eg. If $x = [4, 3, 1]$, $x[9]$ will result in an error but $x[9:]$ will give $[]$.