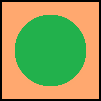
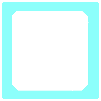
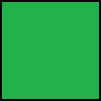
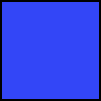
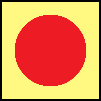
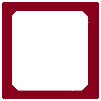
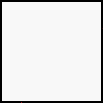
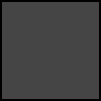
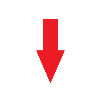
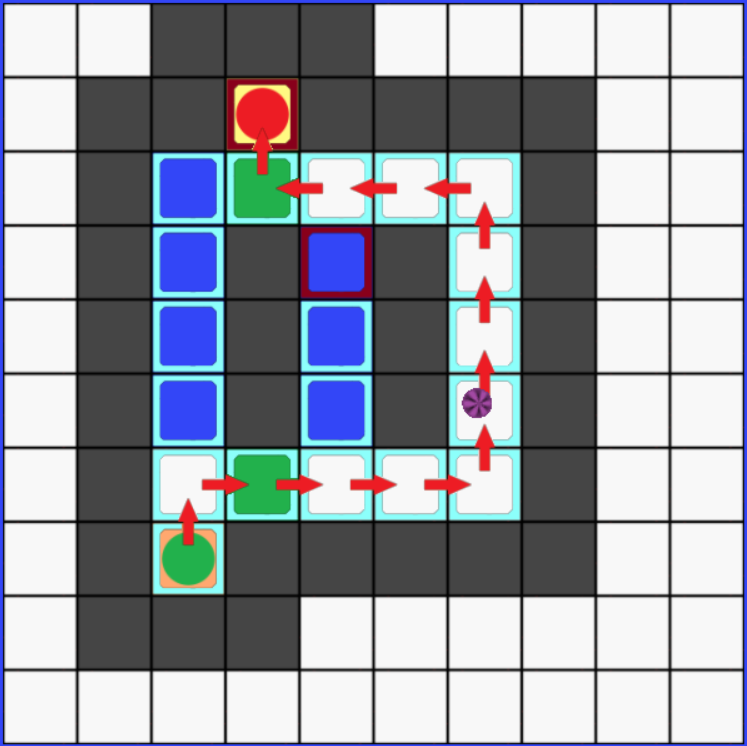
# Key

 Start Node  Closed List  Wood Node  Water Node

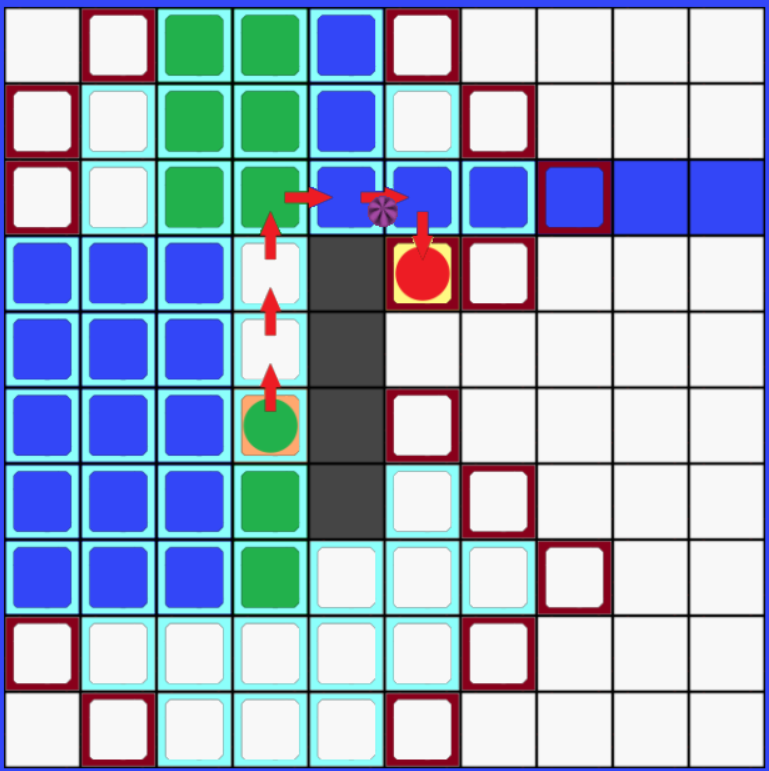
 End Node  Open List  Clear Node  Wall Node

 Path Arrow

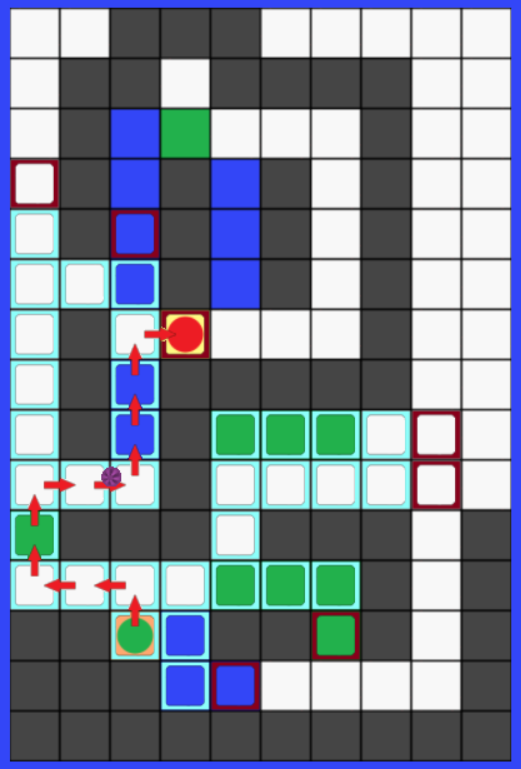
# Map D – A\*



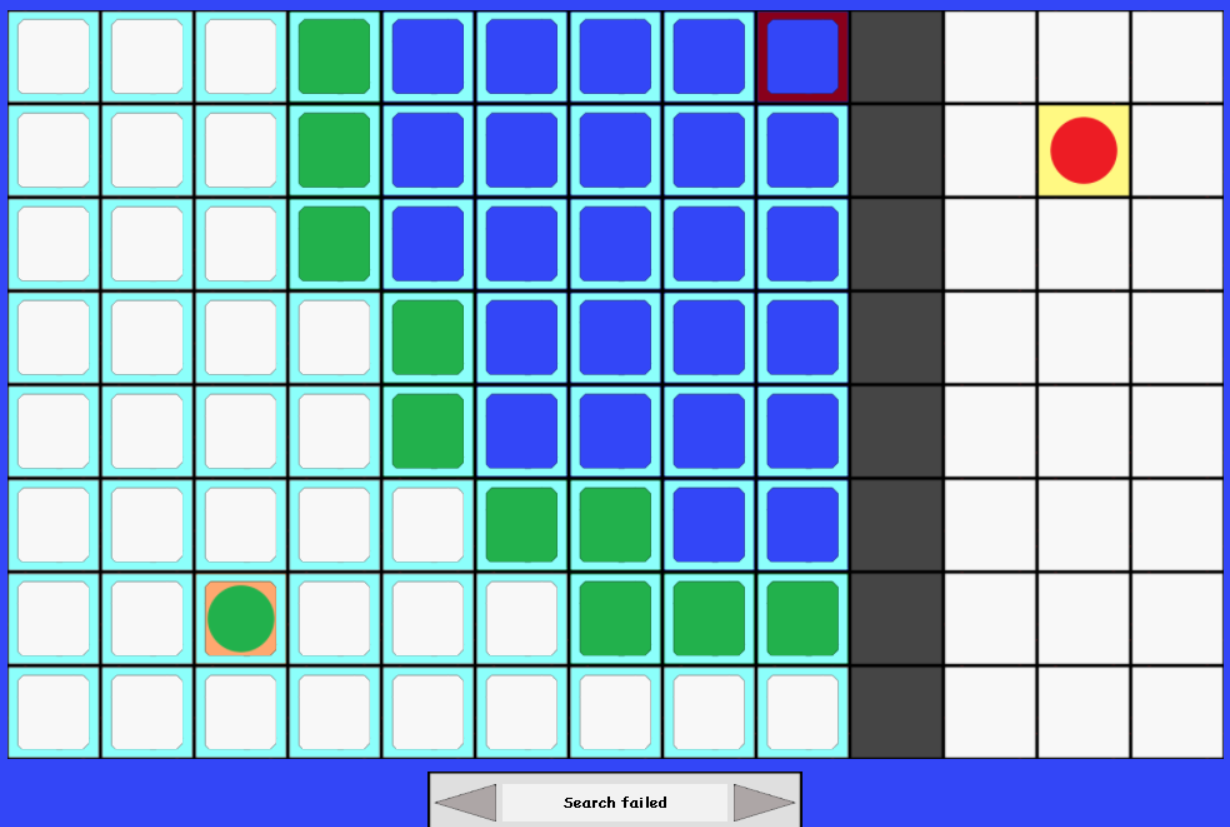
# Map M – Breadth First



# Map A – A\*



# Map S



# Map T – A\*

