# objective-function(void) I

```
double x1.x2.x3:
int i:
for(i = 1; i \le POP-SIZE; i++)
x1 = CHROMOSOME[i][1];
x2 = CHROMOSOME[i][2];
x3 = CHROMOSOME[i][3];
OBJECTIVE[i][1] = sqrt(x1)+sqrt(x2)+sqrt(x3);
```

## objective-function(void) II

# constraint-check(double x[])

```
double a; int n; for(n=1;n<=N;n++) if(x[n]<0) return 0; a = x[1]*x[1]+2*x[2]*x[2]+3*x[3]*x[3]; if(a>1) return 0; return 1;
```

### initialization(void)

```
double x[N+1];
int i,j;
for(i=1; i \le POP-SIZE; i++)
mark:
for(j=1; j <= N; j++) x[j]=myu(0,1);
if(constraint-check(x)==0) goto mark;
for(j=1; j<=N; j++) CHROMOSOME[i][i]=x[i]:
```

#### main() I

```
int i, j;
double a:
q[0]=0.05; a=0.05;
for(i=1; i \le POP-SIZE; i++) {a=a*0.95; q[i]=q[i-1]+a;}
initialization();
evaluation(0);
for(i=1; i \le GEN; i++)
selection();
```

## main() II

```
crossover();
mutation();
evaluation(i);
printf("\n Generation NO.% d\n", i);
printf("x=(");
for(i=1; i<=N; i++)
if(j < N) printf("\%3.4f,",CHROMOSOME[0][j]);
else printf("%3.4f",CHROMOSOME[0][i]);
```

### main() III

```
if(M==1) printf(")\n f=\%3.4f\n", OBJECTIVE[0][1]);
else
printf(")\n f=(");
for(j=1; j<=M; j++)
if(j < M) printf("%3.4f,", OBJECTIVE[0][i]);
else printf("%3.4f", OBJECTIVE[0][i]);
```

# main() IV

```
printf(") Aggregating Value=\%3.4f \ n", OBJECTIVE[0][0]); } printf("\n"); return 1;
```

# evaluation(int gen) I

```
double a:
int i, j, k, label;
objective-function();
if(gen == 0)
for(k=0; k <= M; k++)
OBJECTIVE[0][k]=OBJECTIVE[1][k];
for(i = 1; i <= N; i++)
CHROMOSOME[0][i]=CHROMOSOME[1][i];
```

### evaluation(int gen) II

```
for(i=0; i< POP-SIZE; i++)
label=0; a=OBJECTIVE[i][0];
for(j=i+1; j \le POP-SIZE; j++)
if((TYPE*a)<(TYPE*OBJECTIVE[i][0]))
a=OBJECTIVE[i][0];
label=i;
```

## evaluation(int gen) III

```
if(label!=0)
for(k=0; k <= M; k++)
a=OBJECTIVE[i][k];
OBJECTIVE[i][k]=OBJECTIVE[label][k];
OBJECTIVE[label][k]=a;
for(i=1; i<=N; i++)
```

# evaluation(int gen) IV

```
a=CHROMOSOME[i][j];
CHROMOSOME[i][j]=CHROMOSOME[label][j];
CHROMOSOME[label][j]=a;
}
}
```

# selection() I

```
double r, temp[POP-SIZE+1][N+1];
int i, j, k;
for(i=1; i \le POP-SIZE; i++)
r=myu(0, q[POP-SIZE]);
for(j=0; j \le POP-SIZE; j++)
if(r \le q[j])
```

# selection() II

```
for(k=1; k \le N; k++) temp[i][k]=CHROMOSOME[j][k];
break:
for(i=1; i \le POP-SIZE; i++)
for(k=1; k <= N; k++)
CHROMOSOME[i][k]=temp[i][k];
```

# crossover() I

```
int i, j, jj, k, pop;
double r, x[N+1], y[N+1];
pop=POP-SIZE/2;
for(i=1; i \le pop; i++)
if(myu(0,1)>P-CROSSOVER) continue;
j=(int)myu(1,POP-SIZE);
jj = (int)myu(1,POP-SIZE);
r=myu(0,1);
```

## crossover() II

```
for(k=1; k <= N; k++)
x[k]=r*CHROMOSOME[i][k]+(1-
r)*CHROMOSOME[ii][k];
y[k]=r*CHROMOSOME[jj][k]+(1-
r)*CHROMOSOME[i][k];
if(constraint-check(x)==1)
for(k=1; k \le N; k++) CHROMOSOME[i][k]=x[k];
if(constraint-check(y)==1)
```

#### crossover() III

```
 \begin{array}{ll} for(k=1;\; k<=N;\; k++)\; CHROMOSOME[jj][k]=y[k];\\ \end{array} \}
```

## mutation(void) I

```
int i, j, k;
double x[N+1], y[N+1], infty, direction[N+1];
double INFTY=10, precision=0.0001;
for(i=1; i \le POP-SIZE; i++)
if(myu(0,1)>P-MUTATION) continue;
for(k=1; k \le N; k++) x[k] = CHROMOSOME[i][k];
for(k=1; k <= N; k++)
if(myu(0,1)<0.5) direction[k]=myu(-1,1);
```

#### mutation(void) II

```
else direction[k]=0;
infty=myu(0,INFTY);
while(infty>precision)
for(j=1; j <= N; j++) y[j]=x[j]+infty*direction[j];
if(constraint-check(y)==1)
for(k=1; k \le N; k++) CHROMOSOME[i][k]=v[k];
break:
```

# mutation(void) III

```
infty=myu(0,infty);
}
}
```