

Plots created using the 'r4ss' package in R

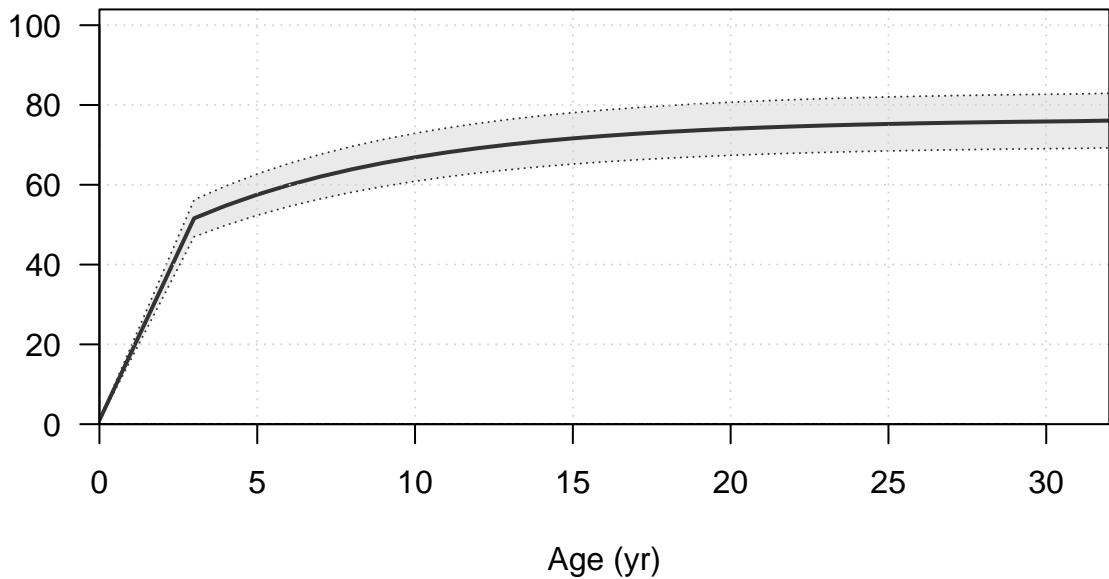
Stock Synthesis version: 3.30.19.0

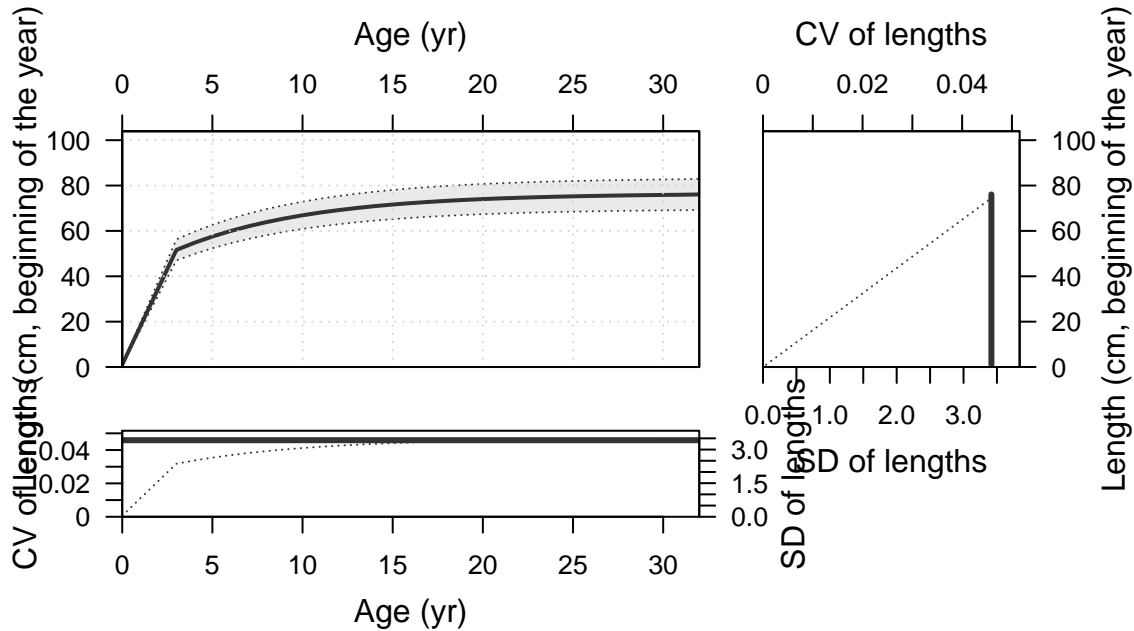
StartTime: Sun Aug 28 10:39:23 2022

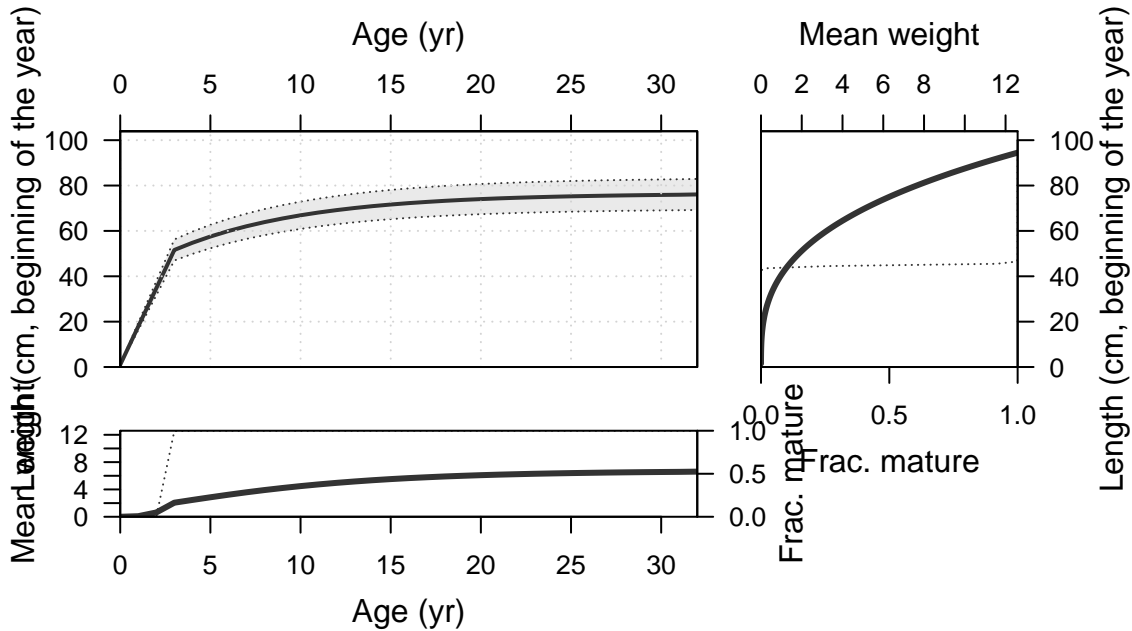
Data_File: data.ss

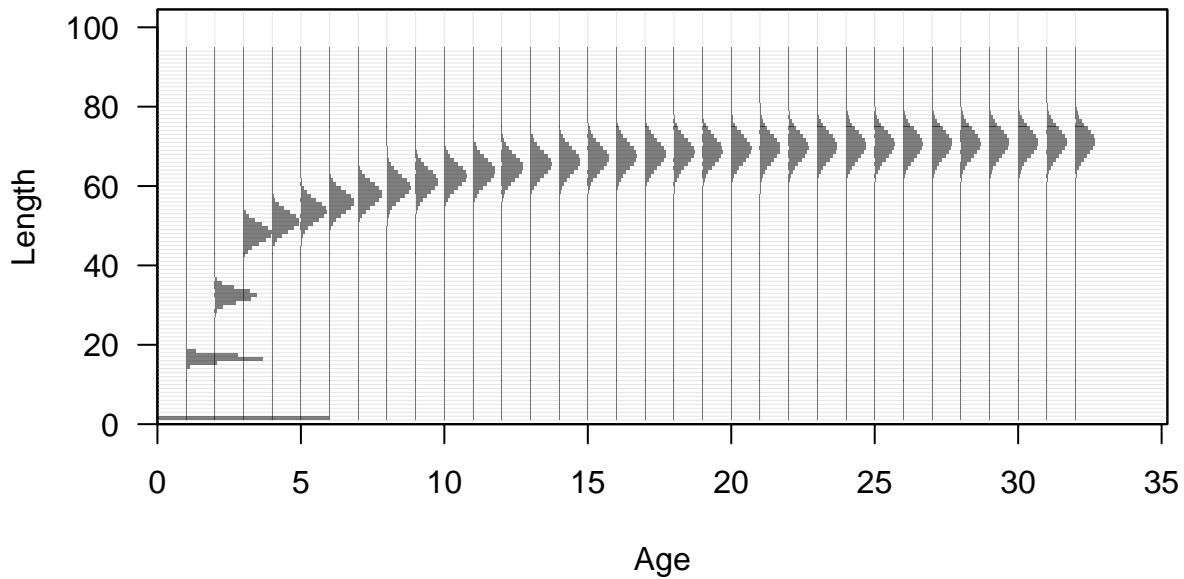
Control_File: control.ss

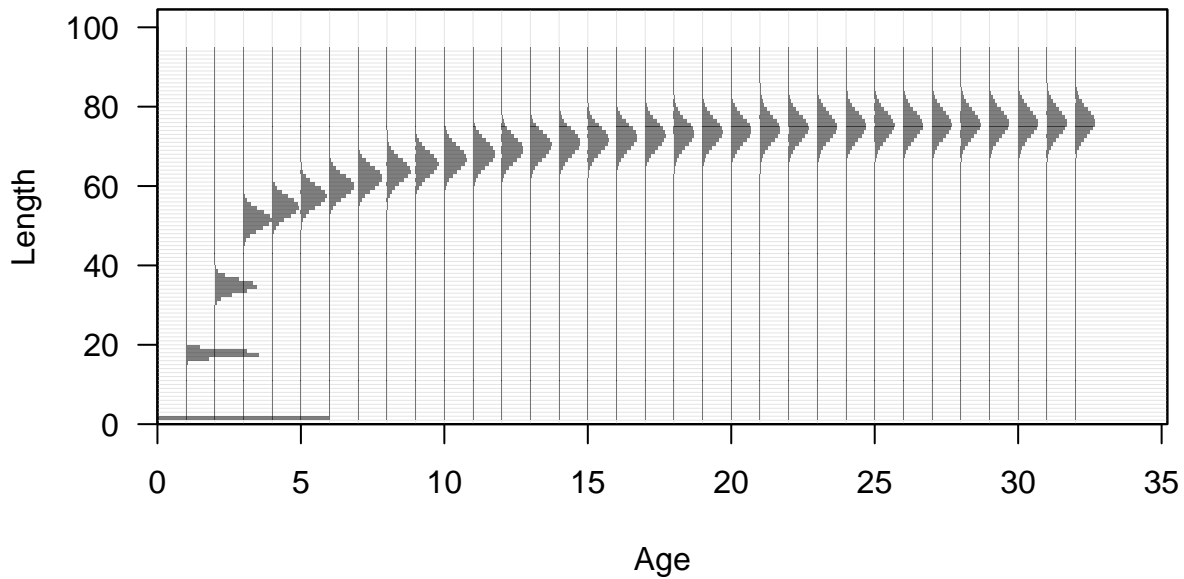
Length (cm, beginning of the year)

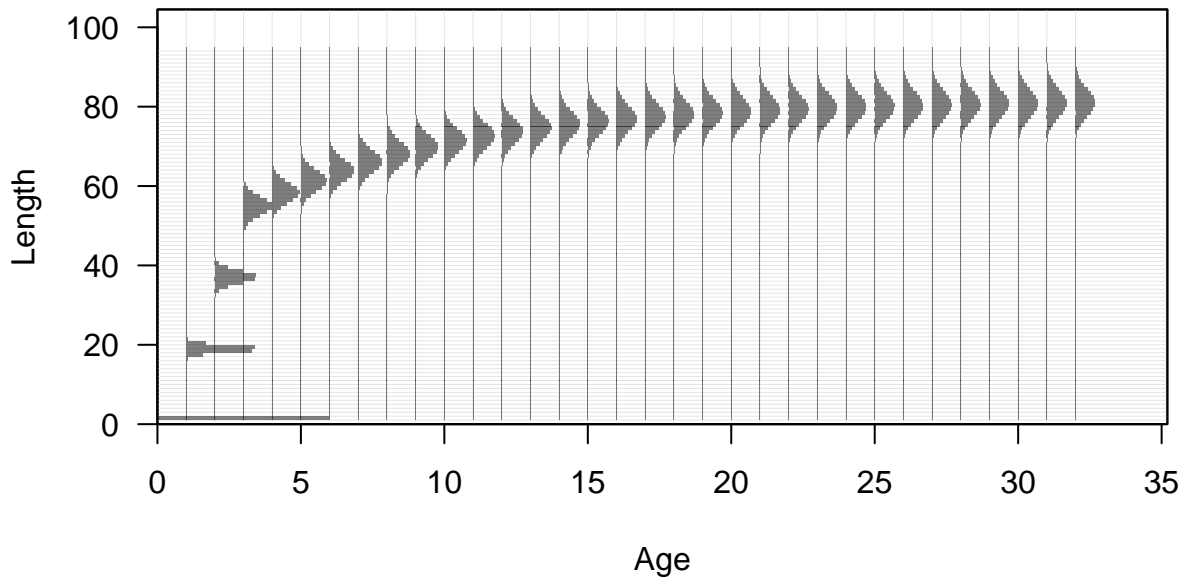


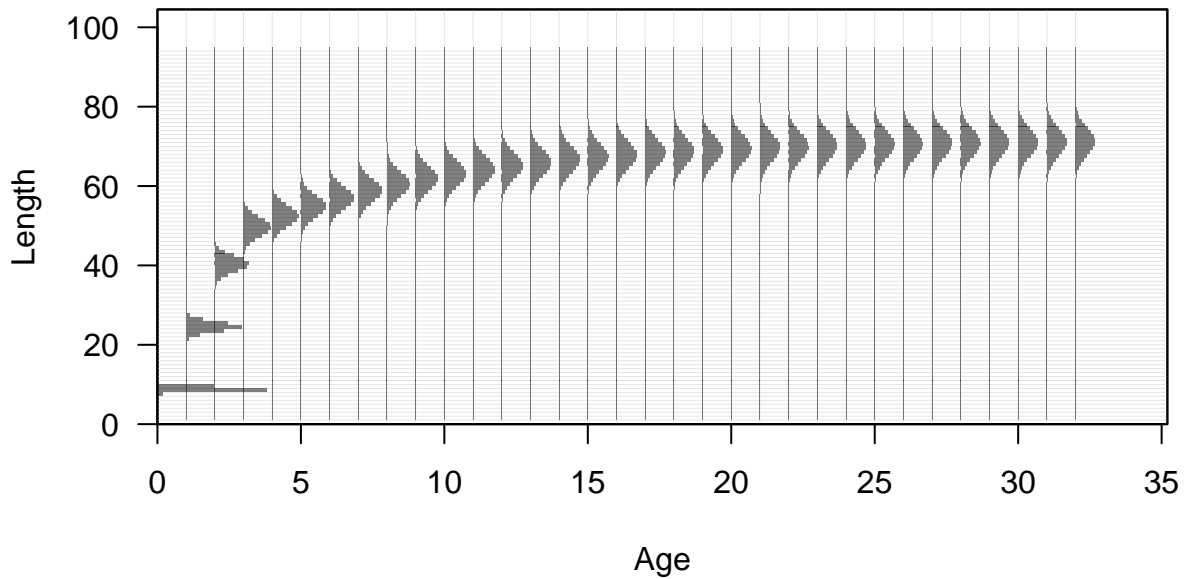


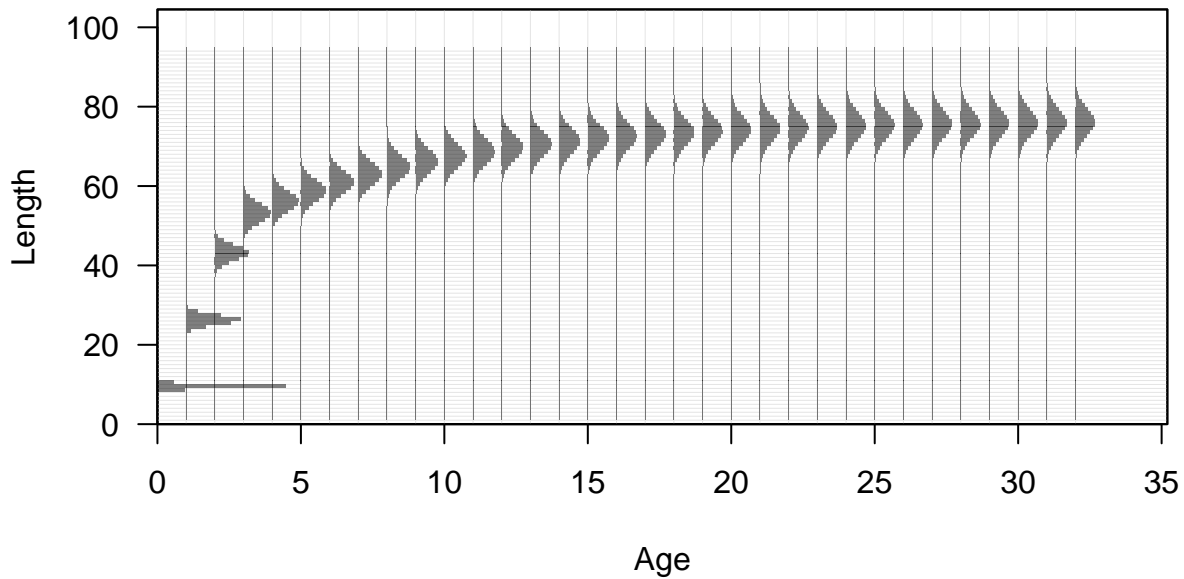


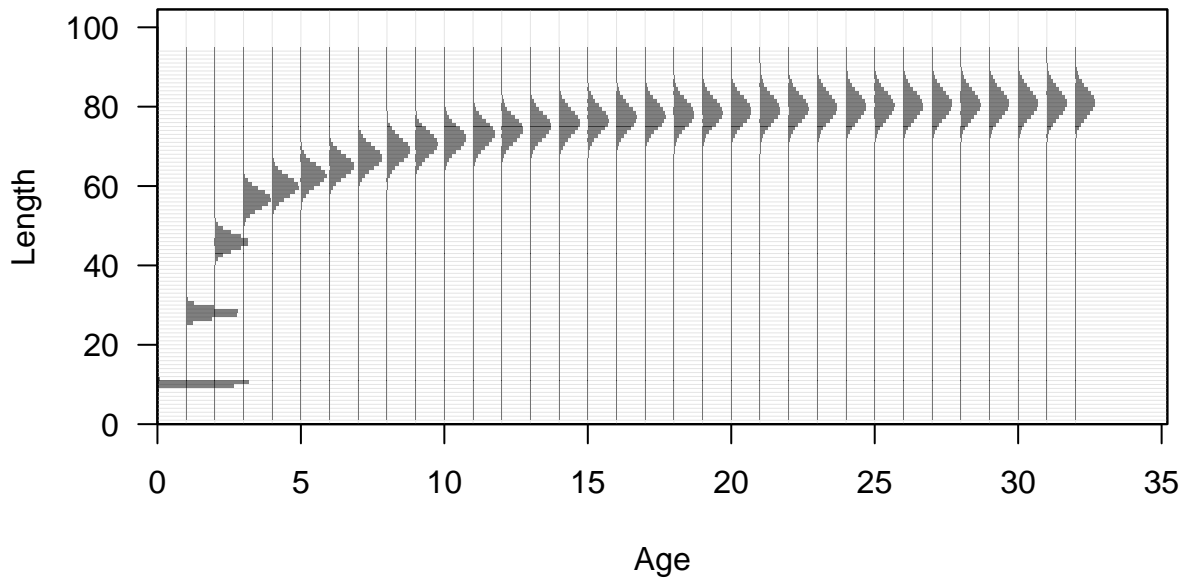










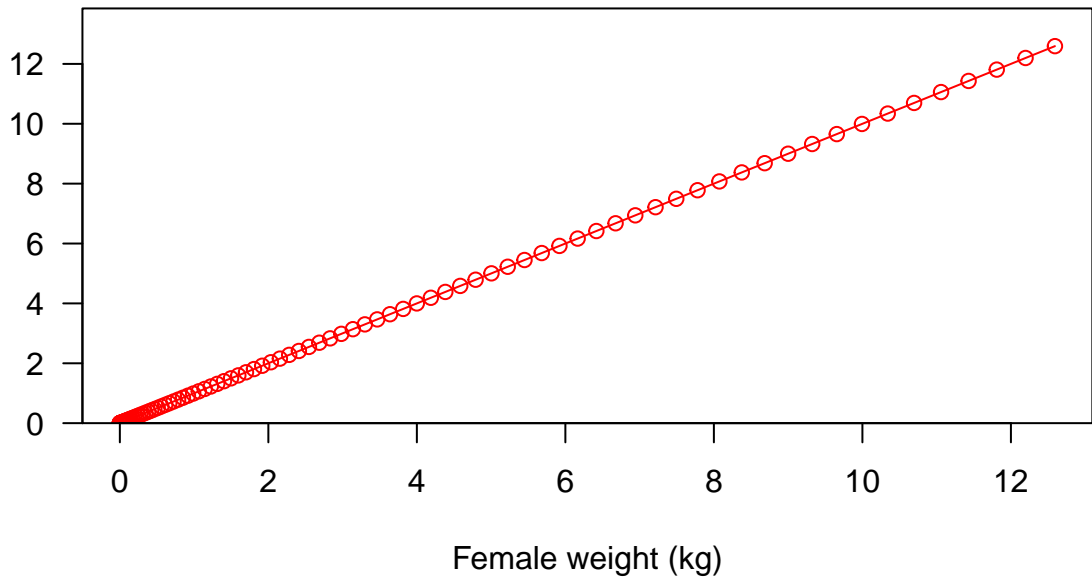








Fecundity



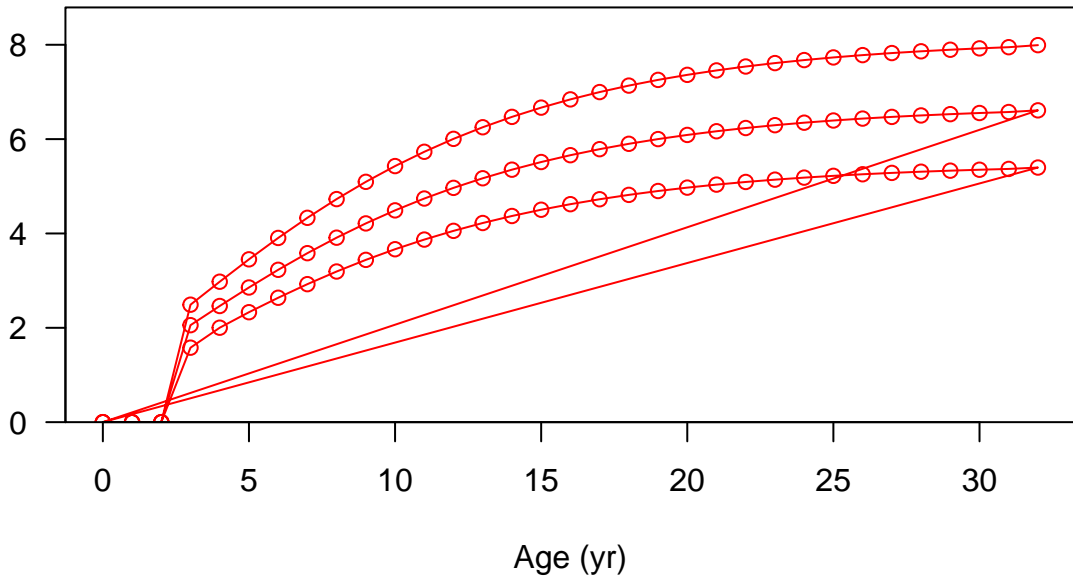
Fecundity



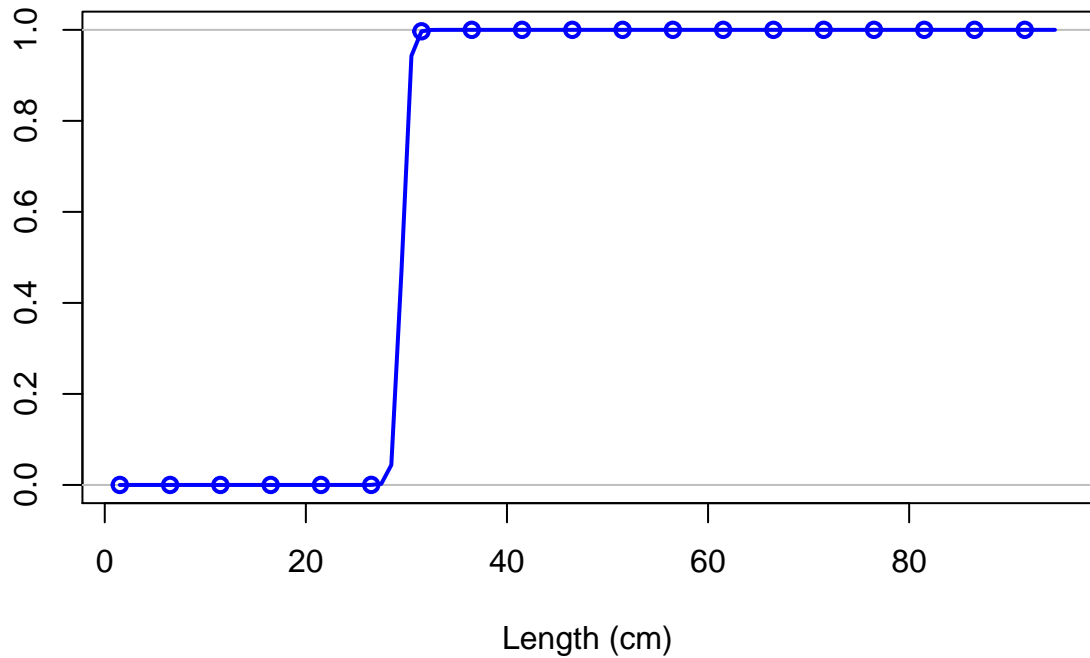
Spawning output



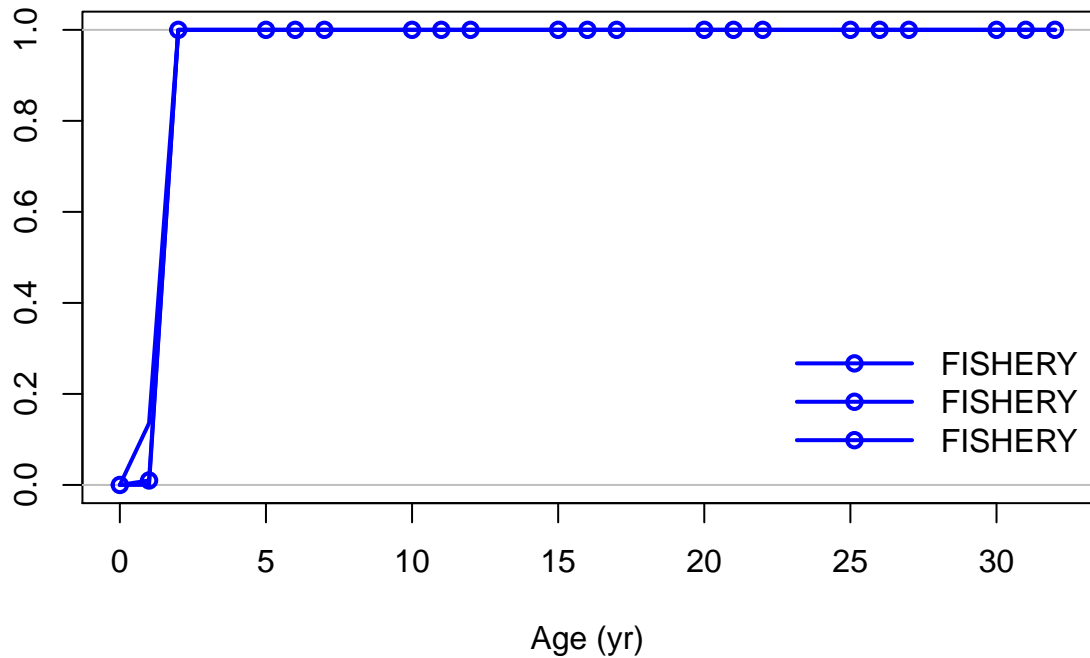
Spawning output



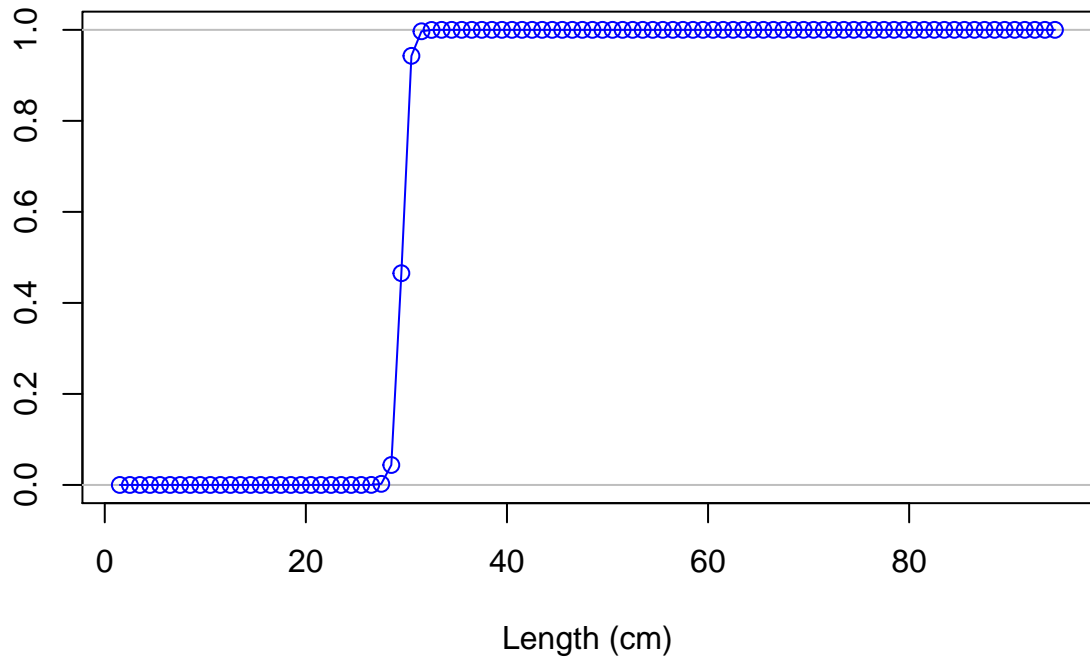
Selectivity

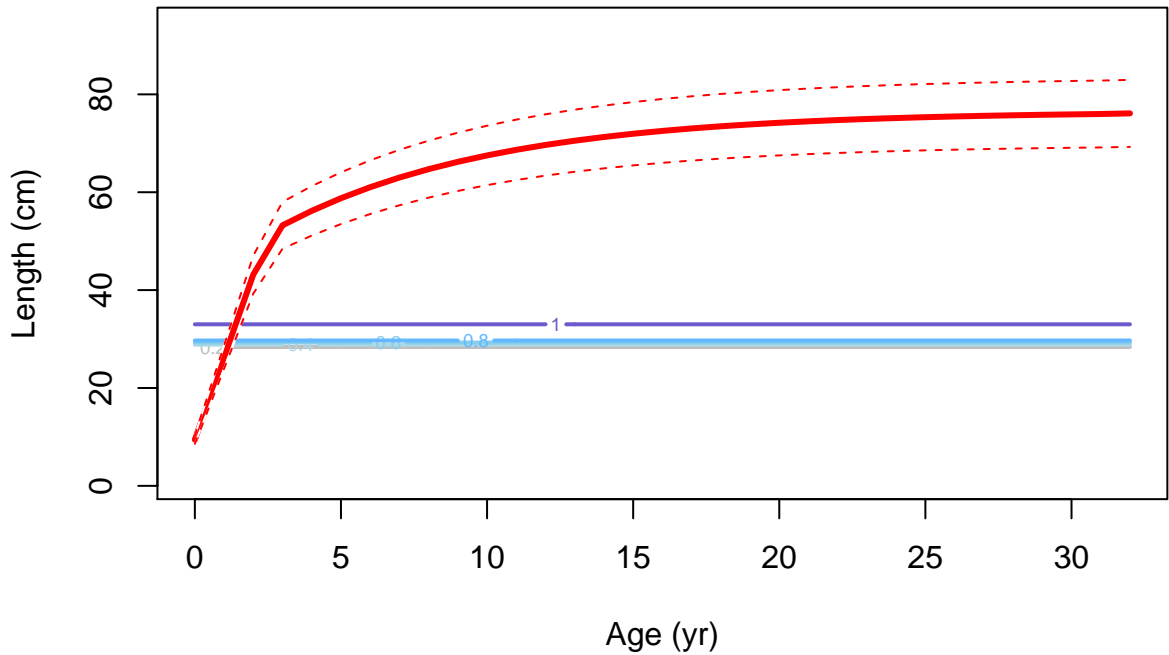


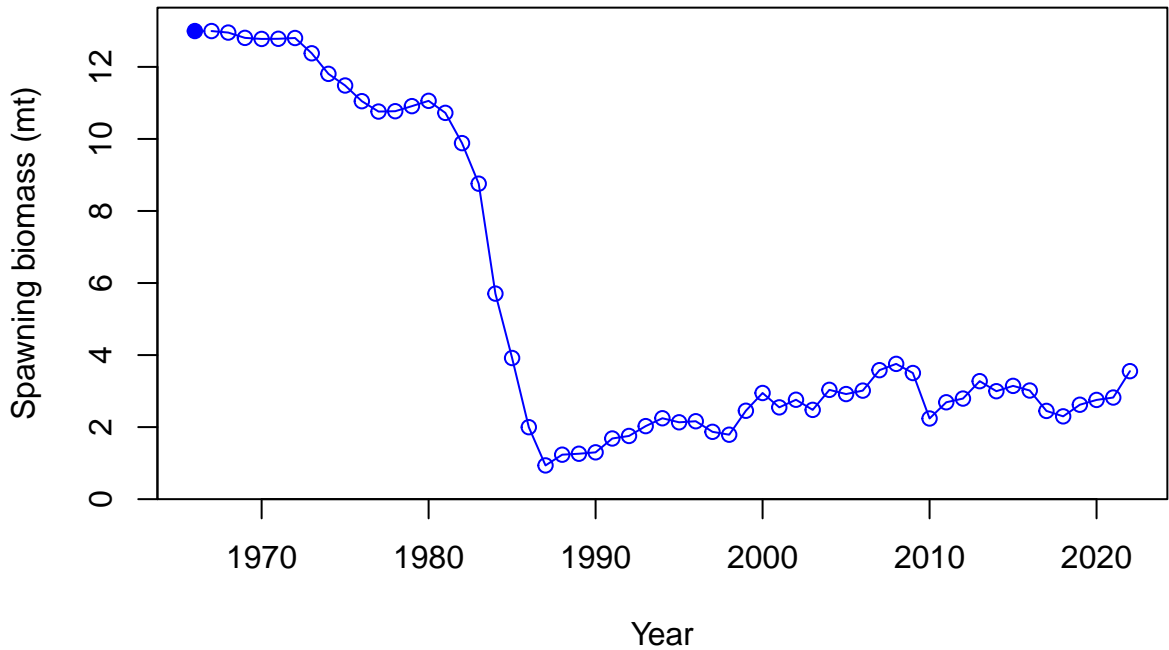
Selectivity



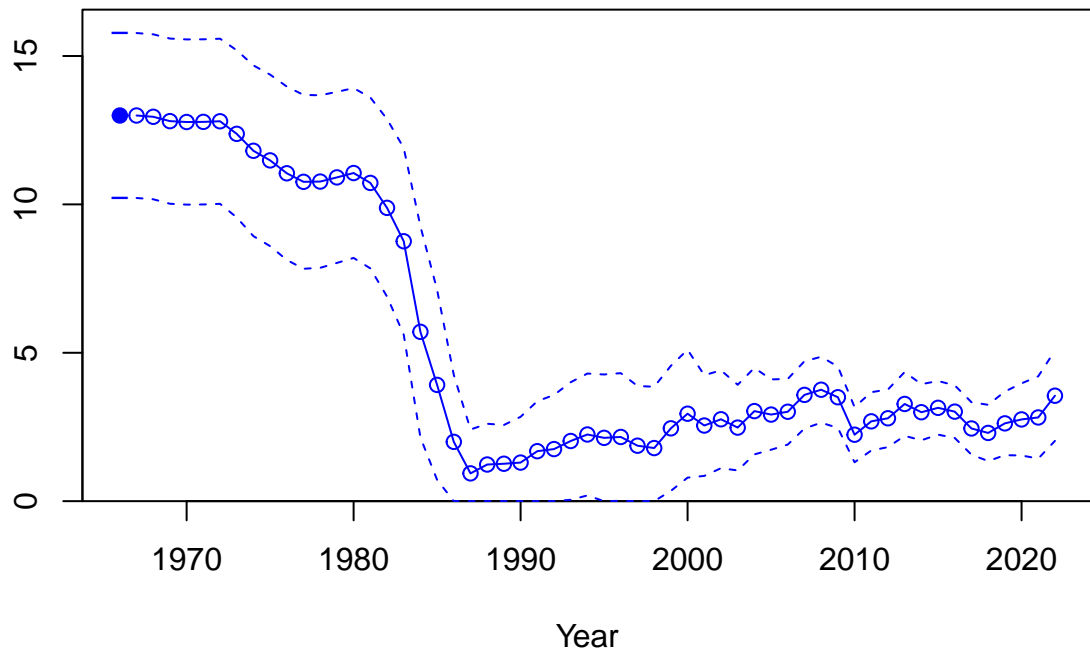
Selectivity



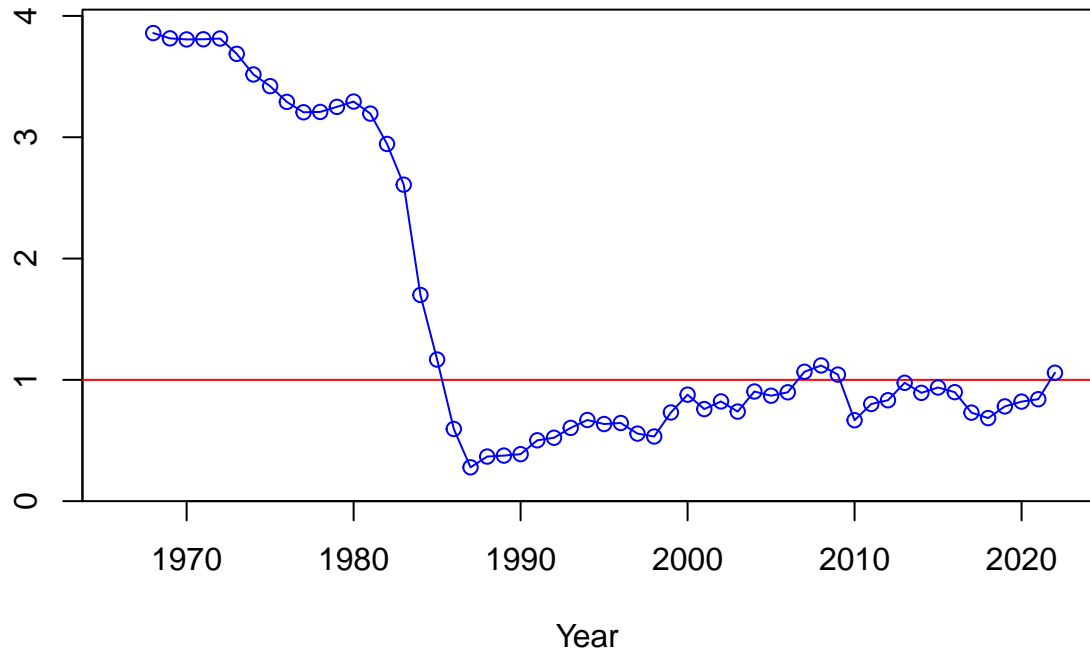




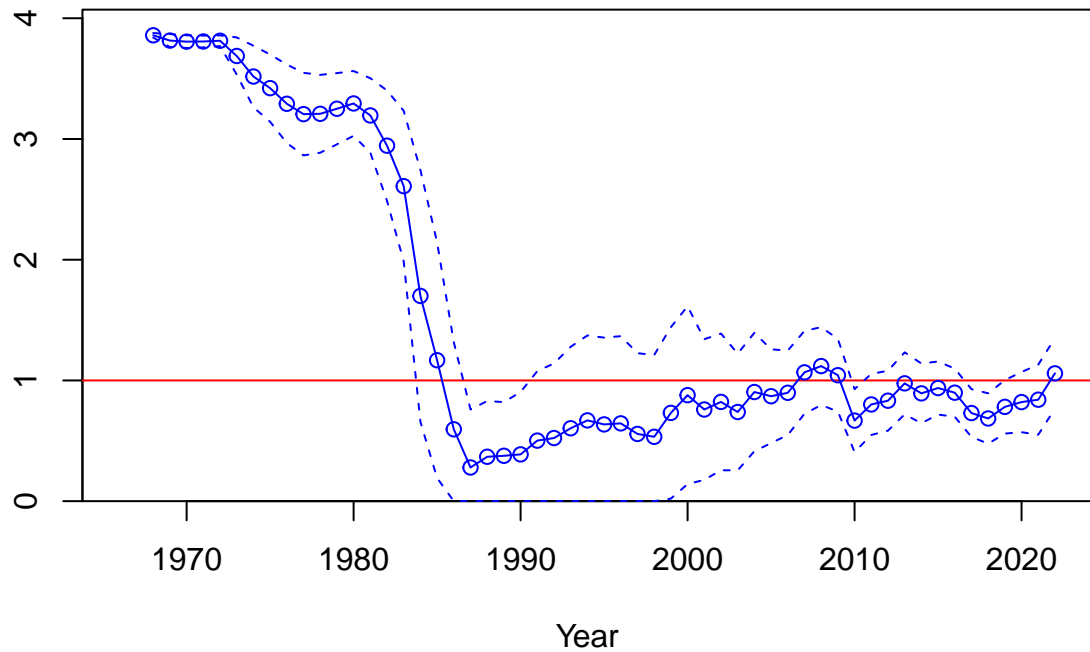
Spawning biomass (mt)

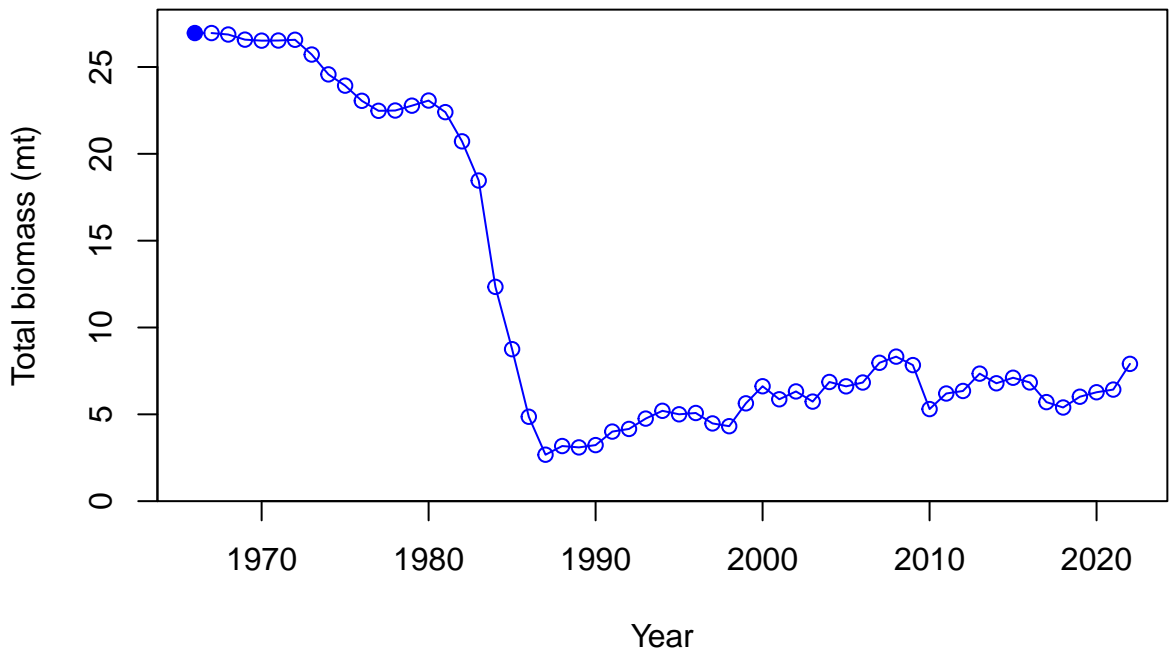


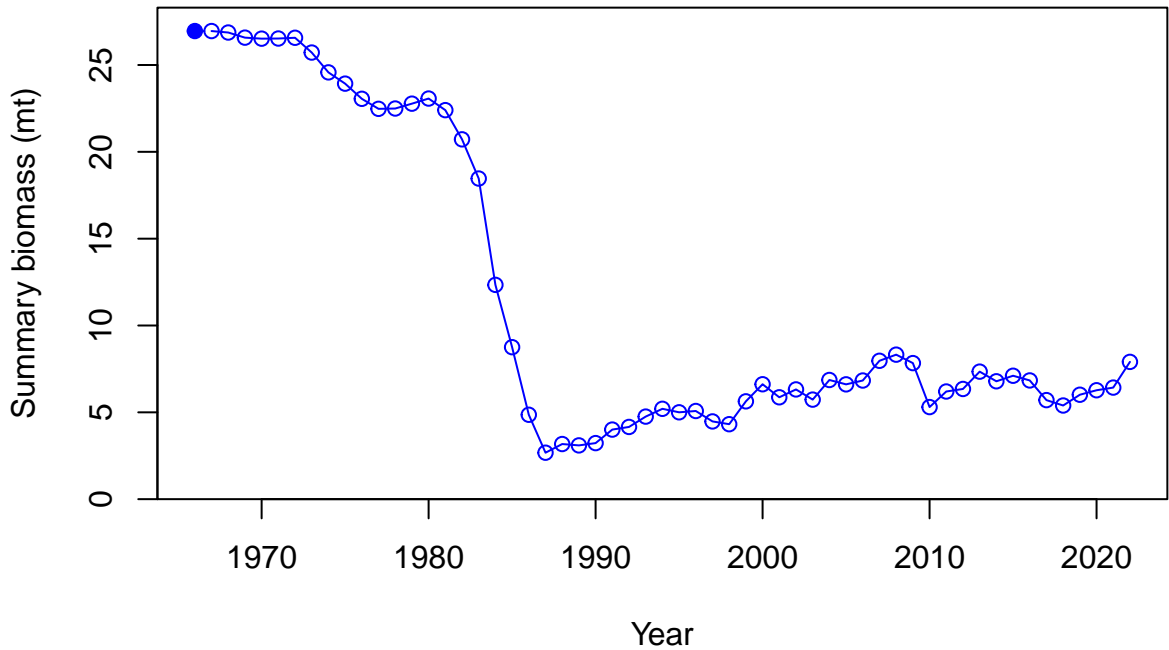
Relative spawning biomass: B/B_{MSY}



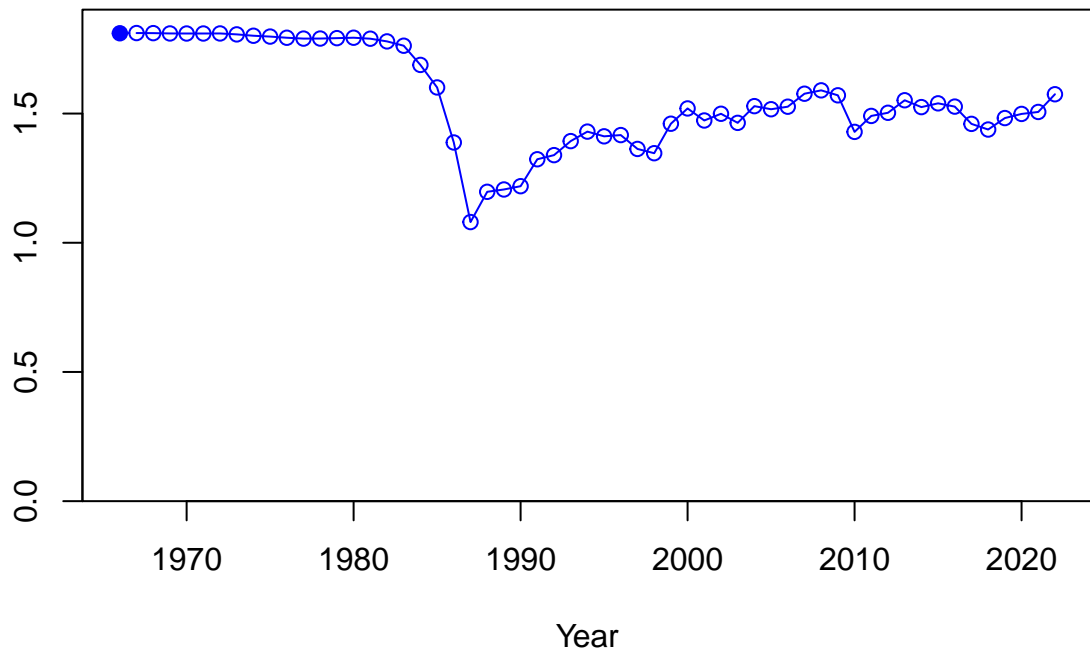
Relative spawning biomass: B/B_{MSY}



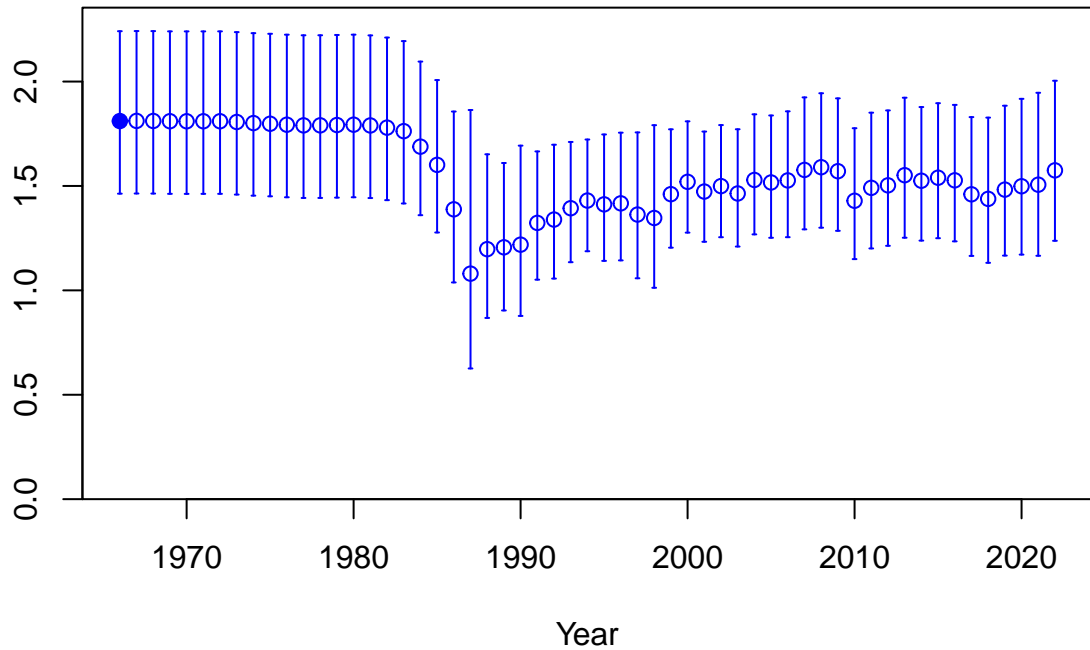




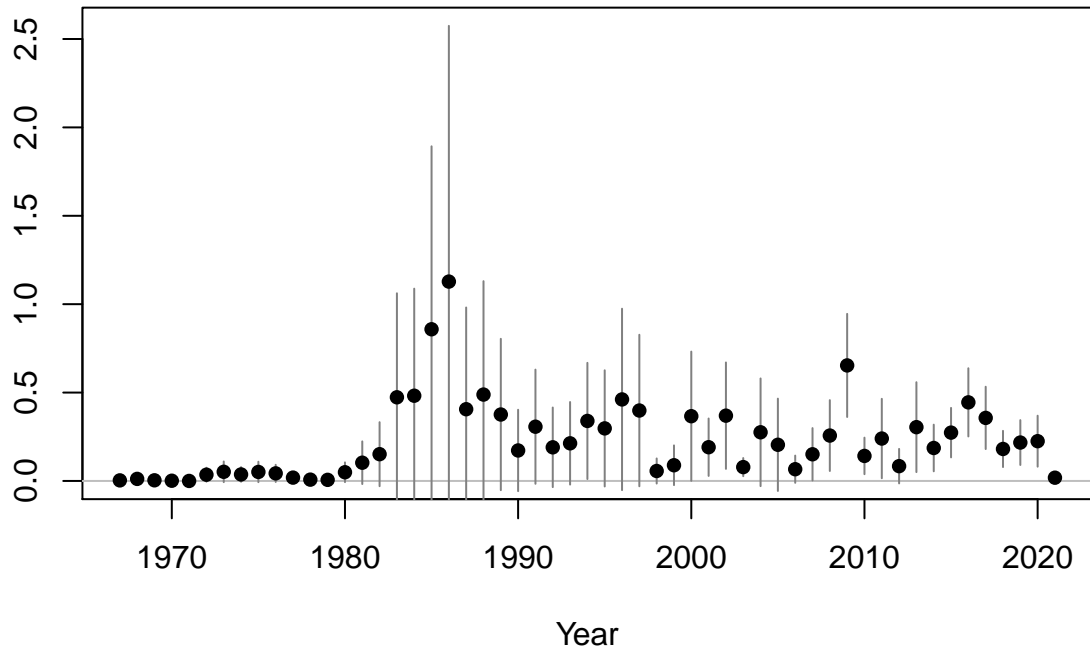
Age-0 recruits (1,000s)

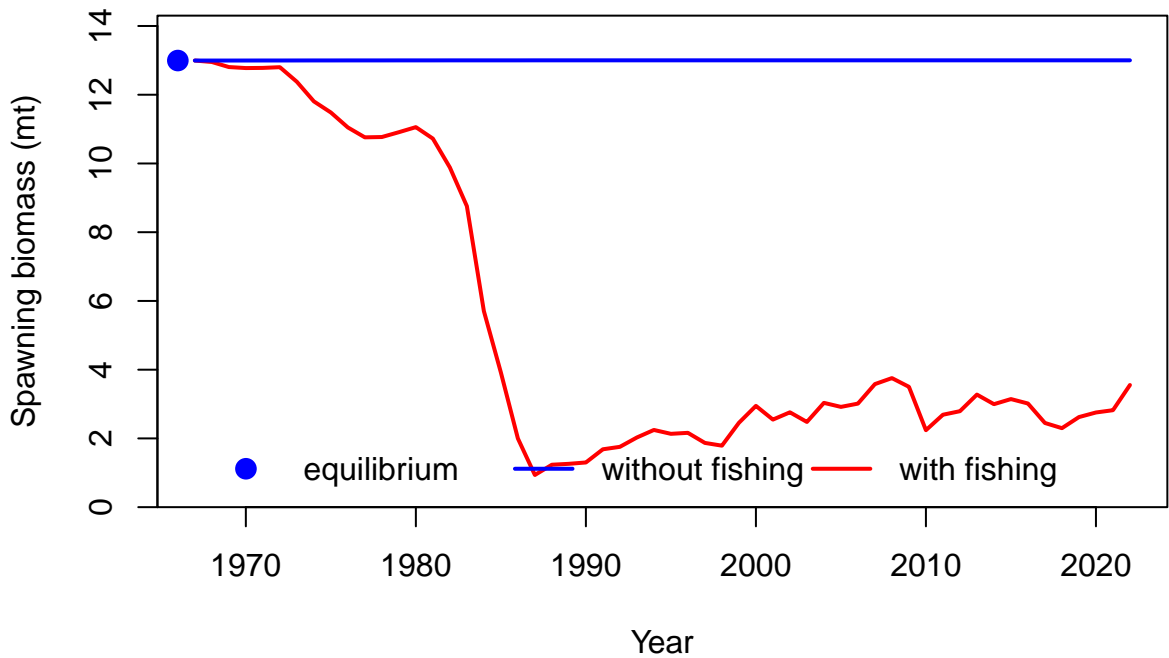


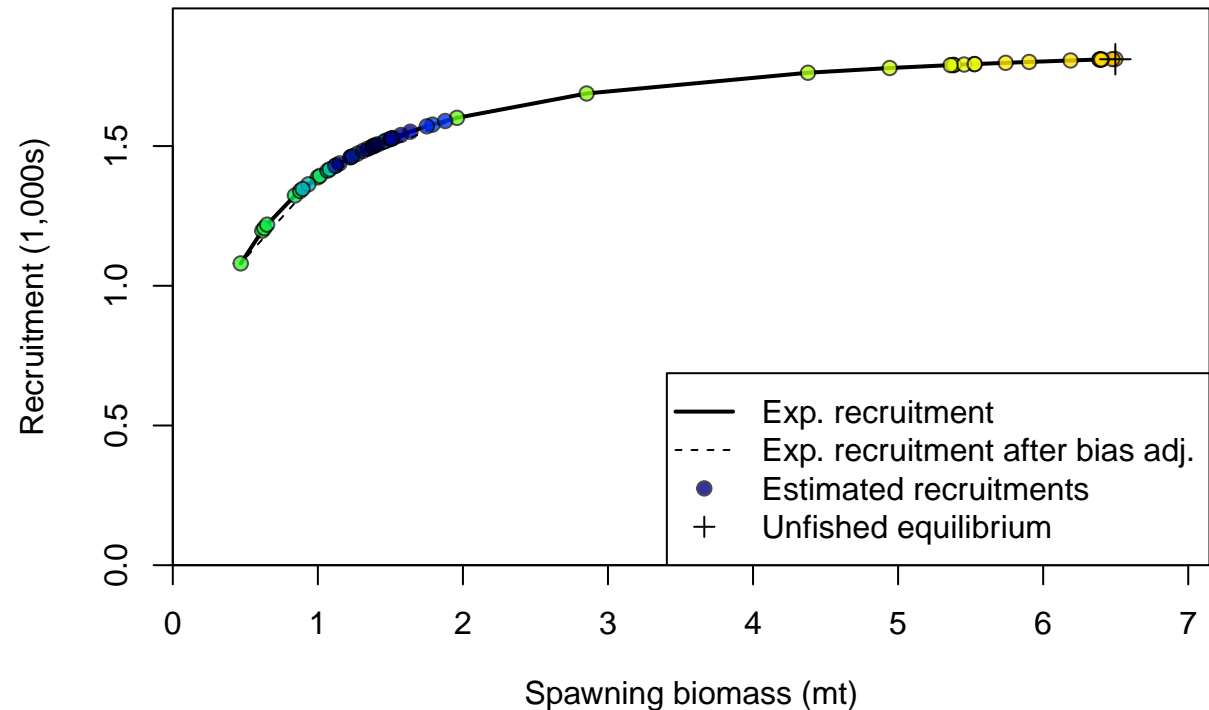
Age-0 recruits (1,000s)

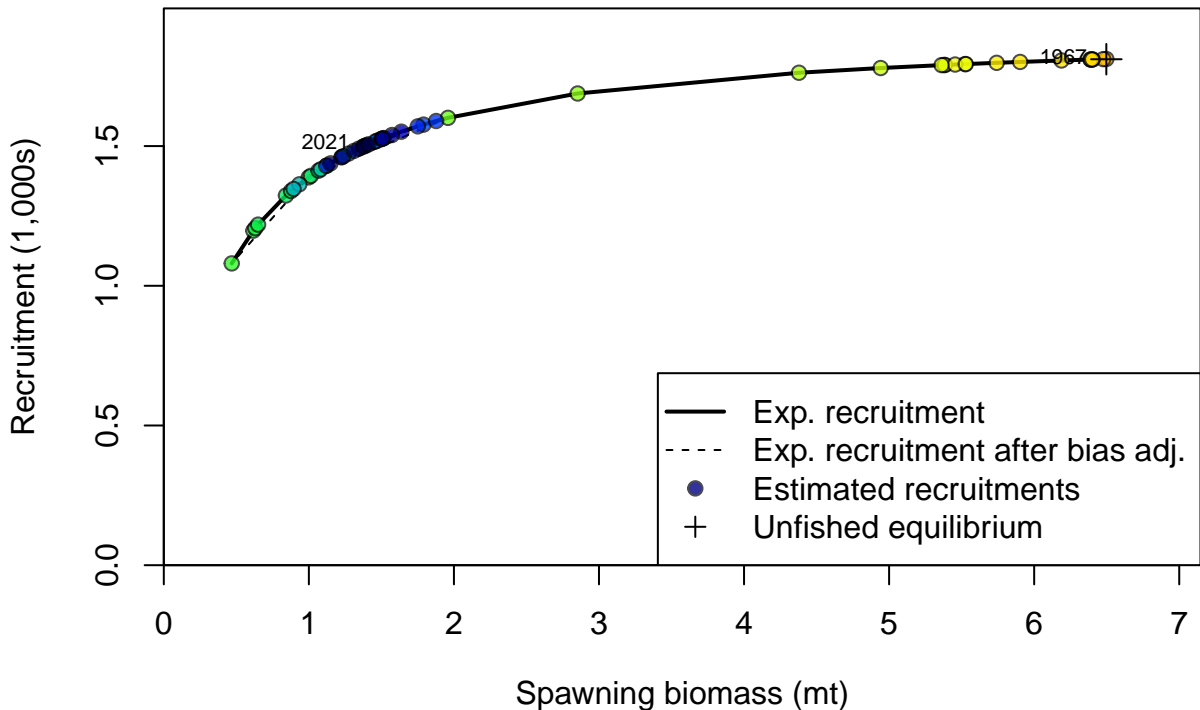


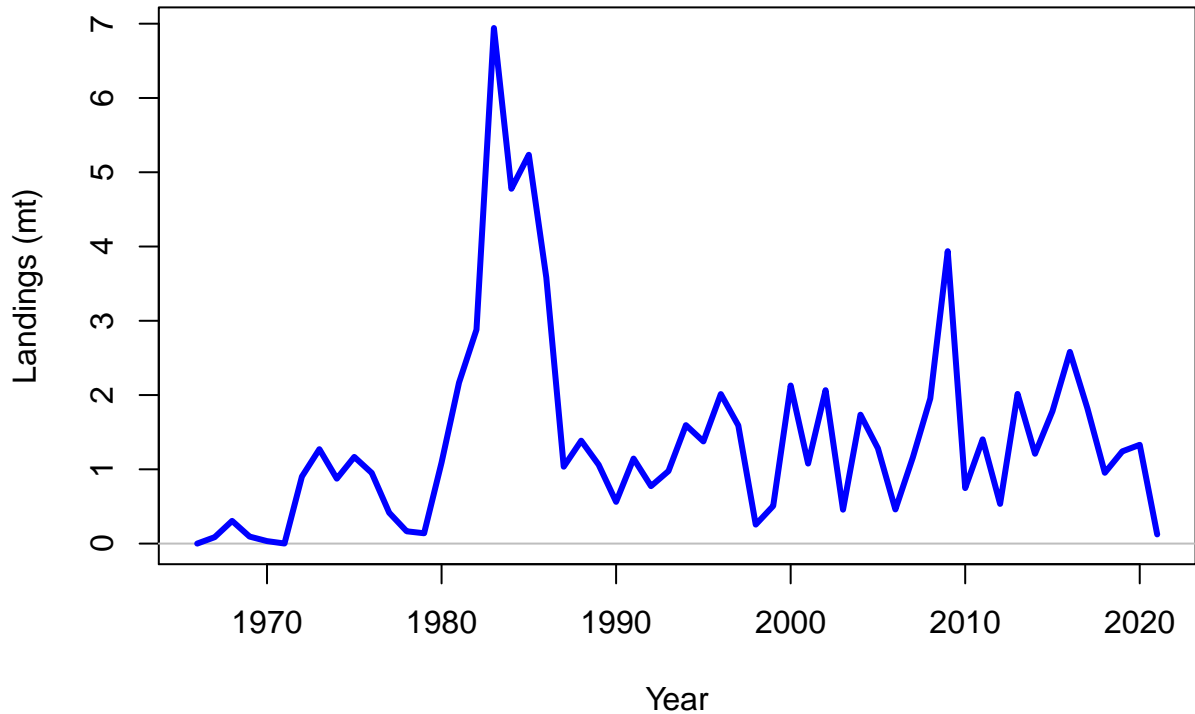
Summary Fishing Mortality

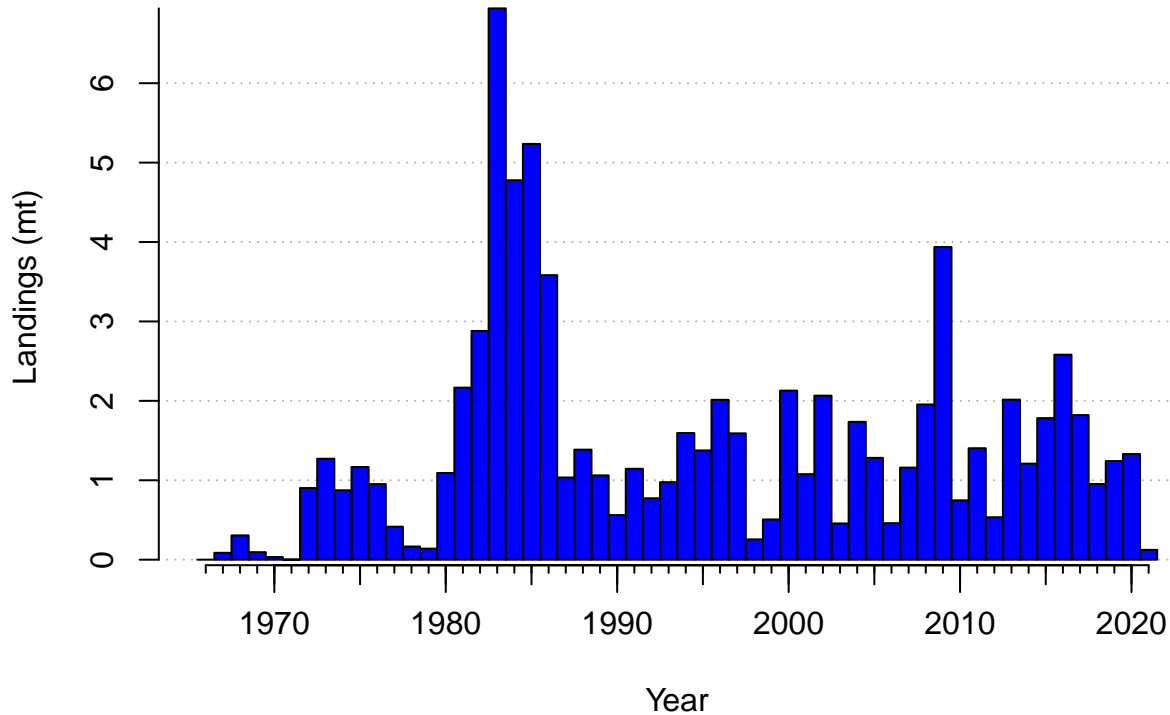




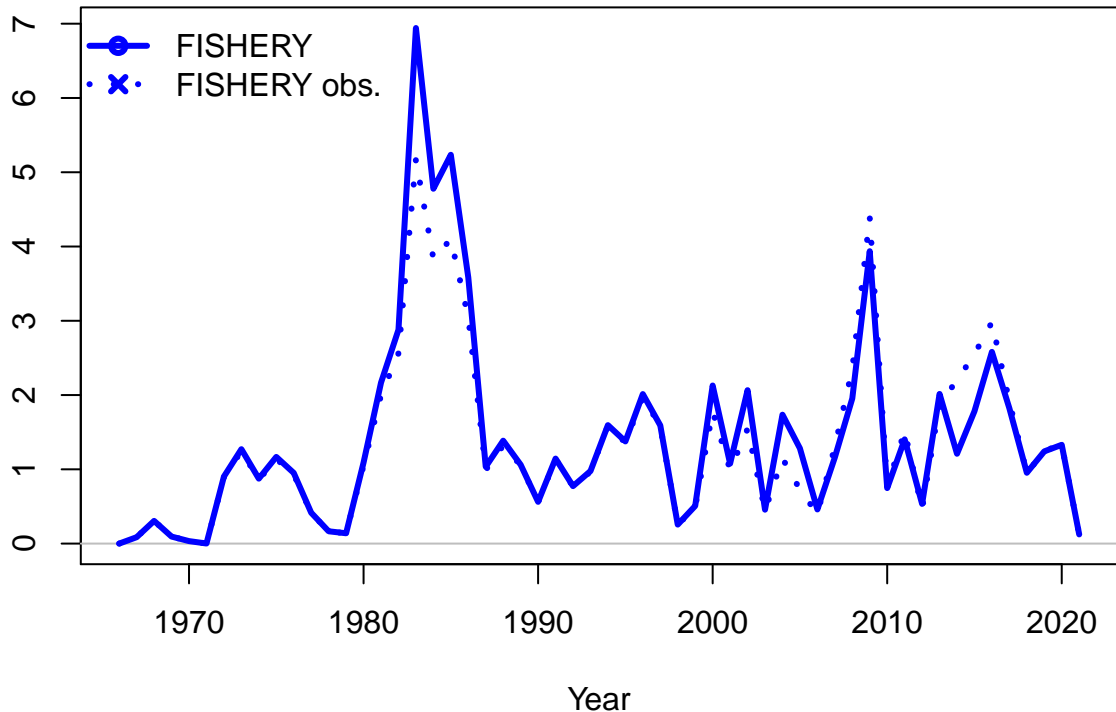


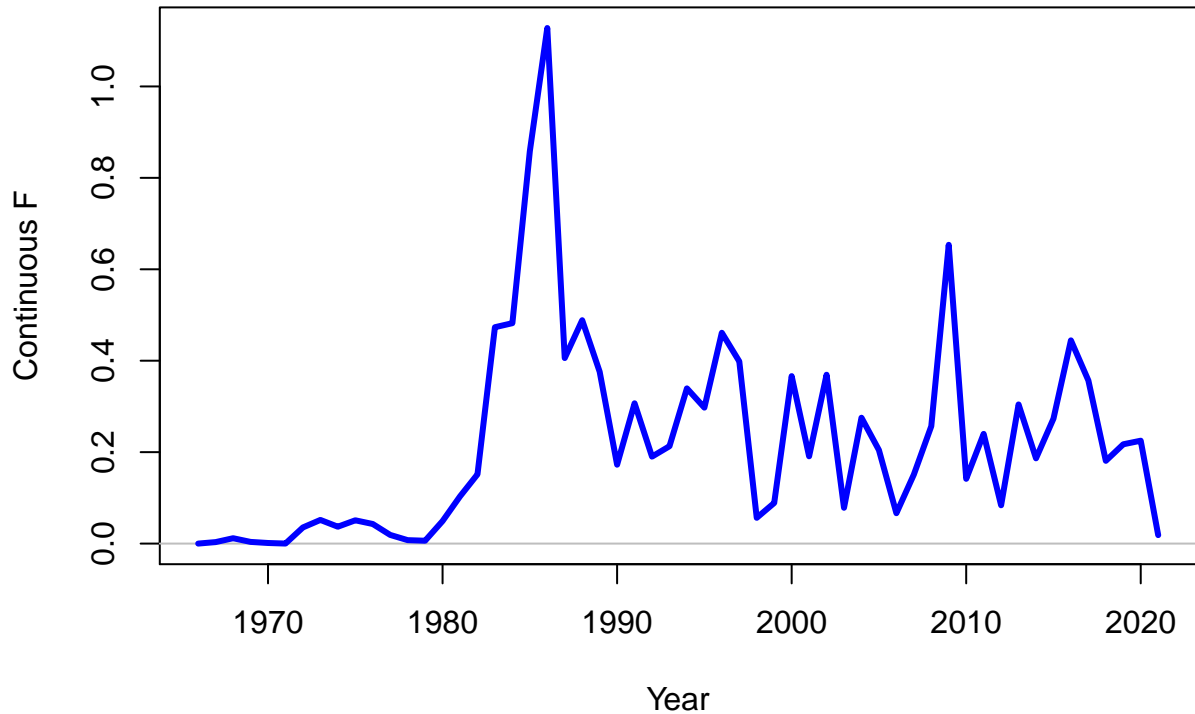




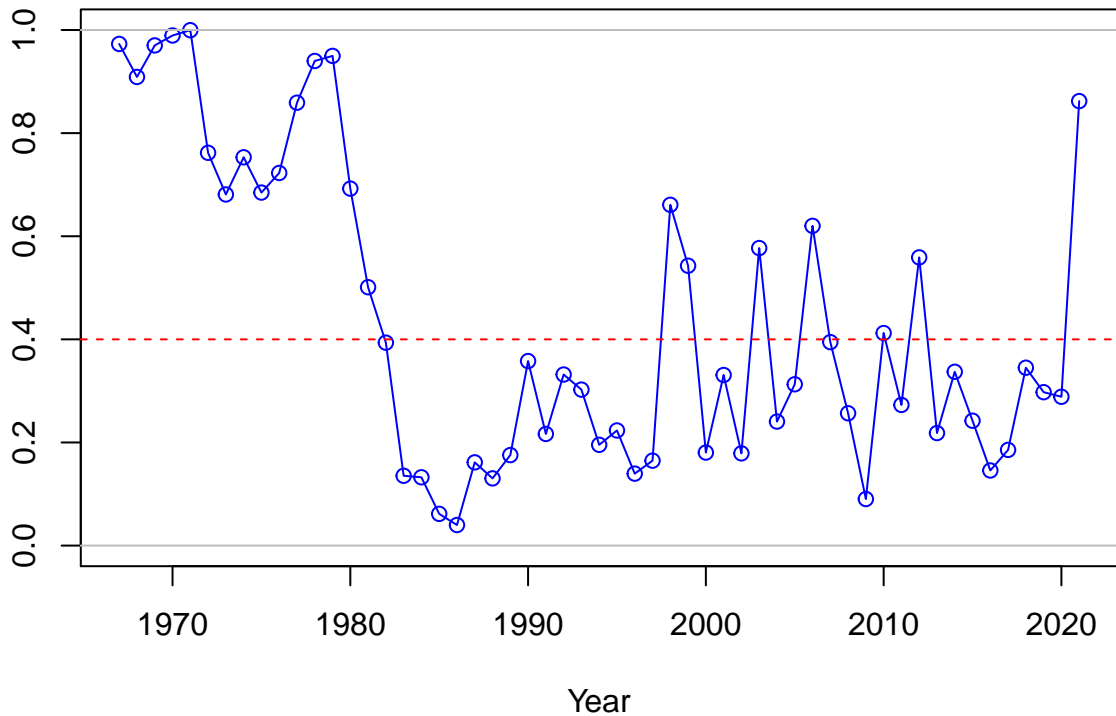


Observed and expected Landings (mt)

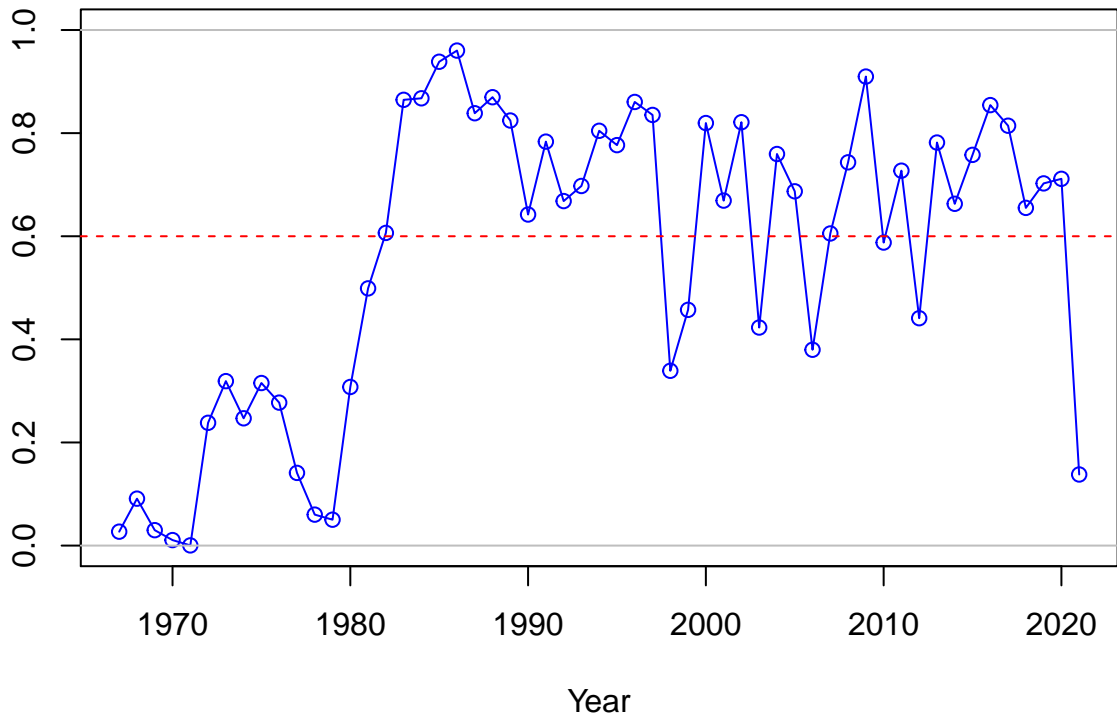




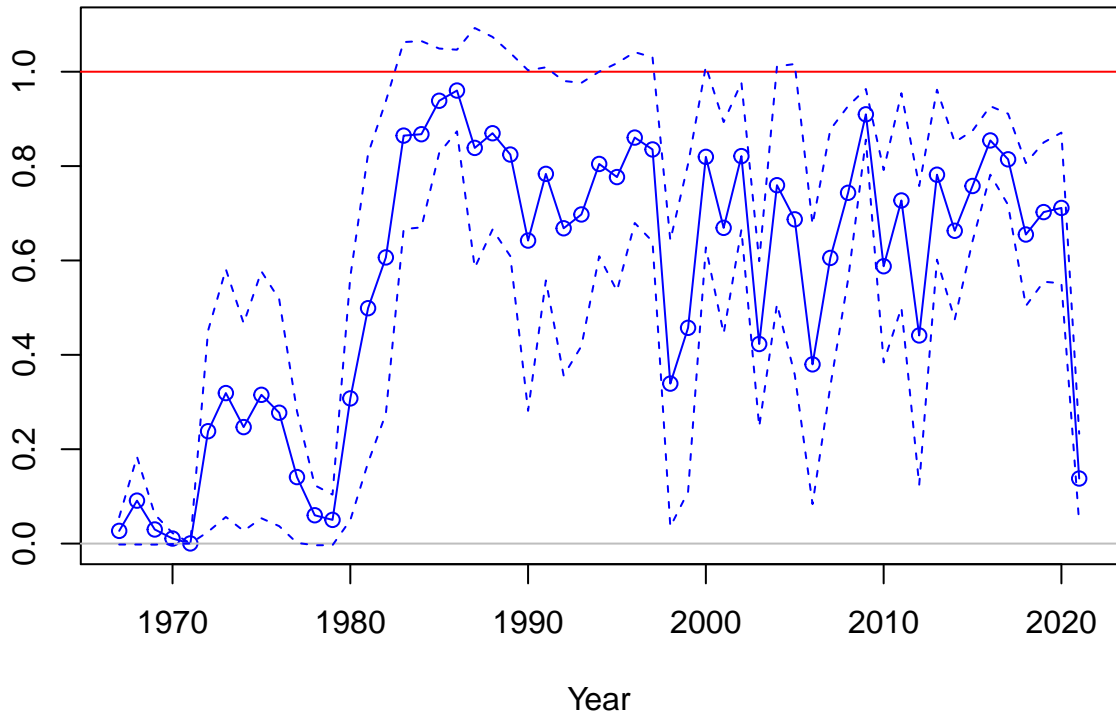
SPR



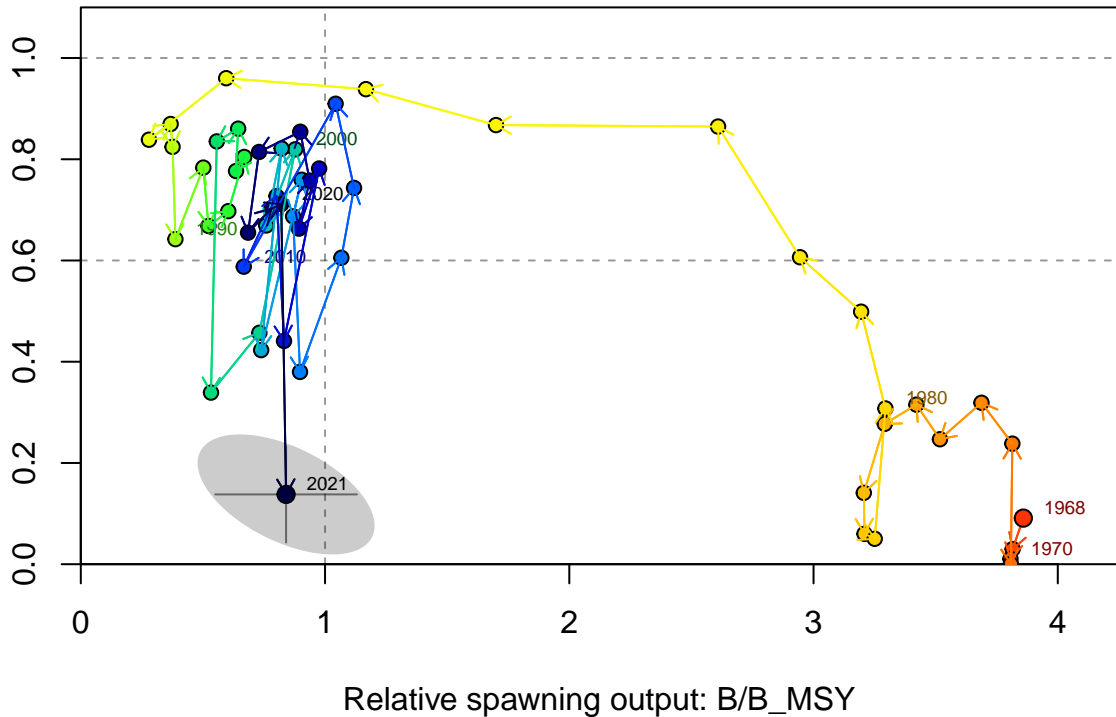
1-SPR



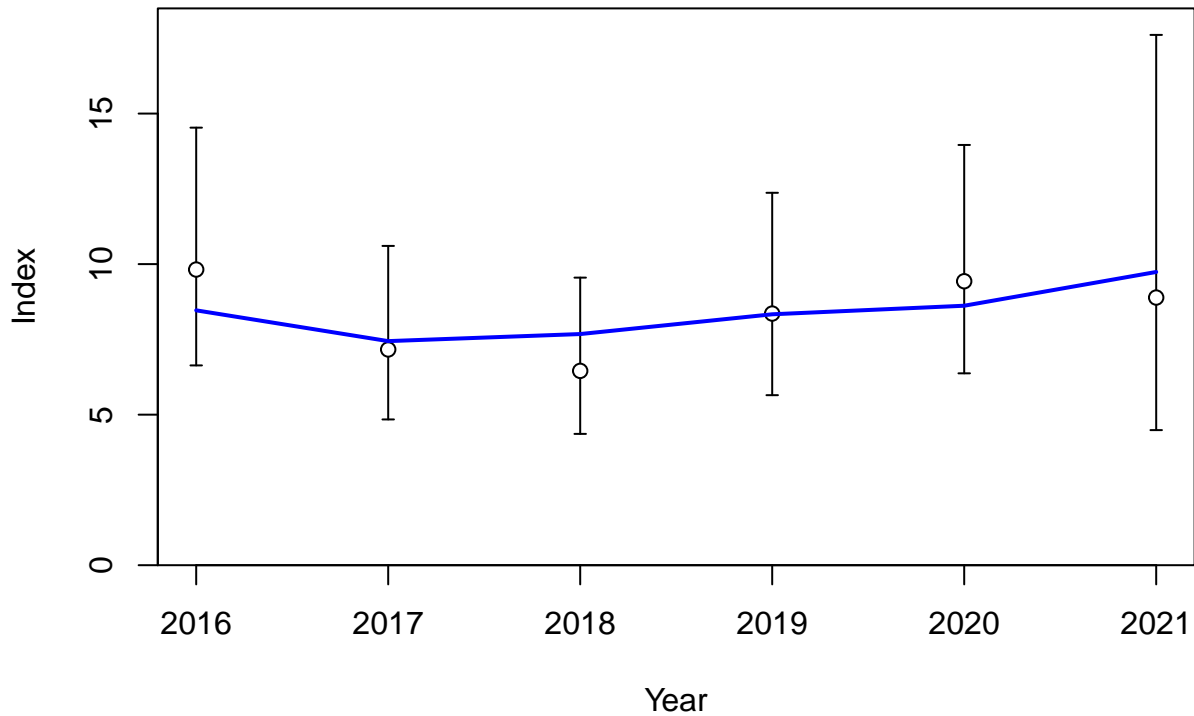
Fishing intensity: 1-SPR

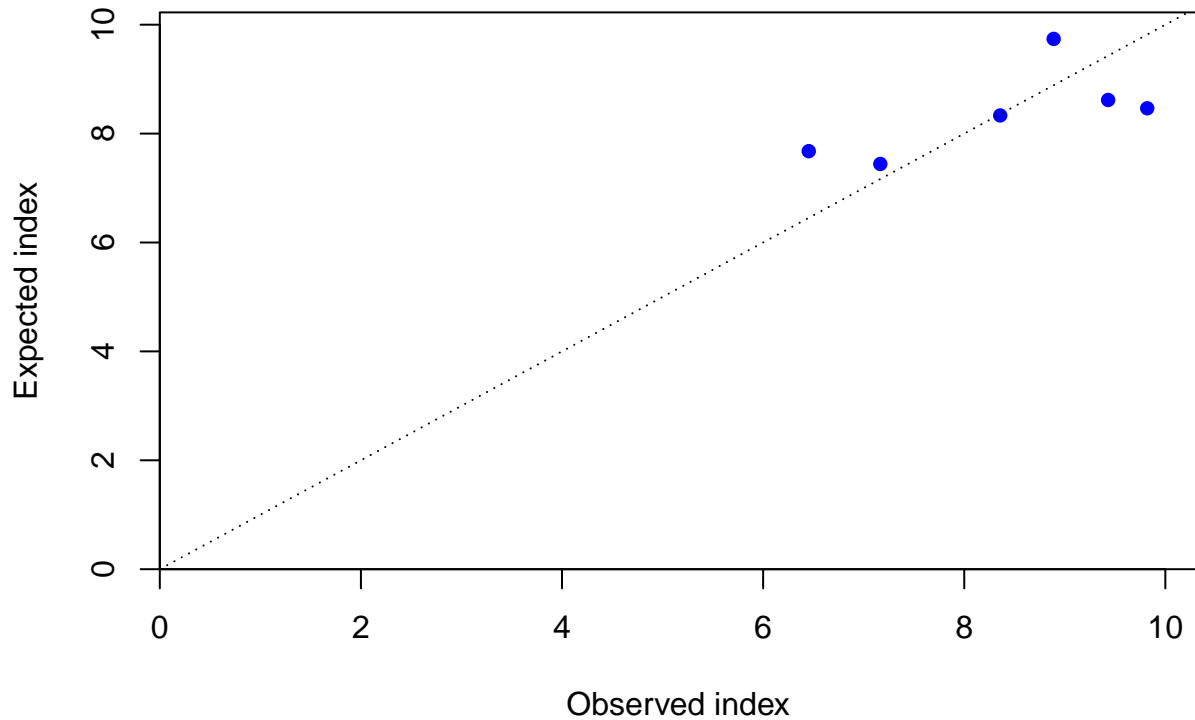


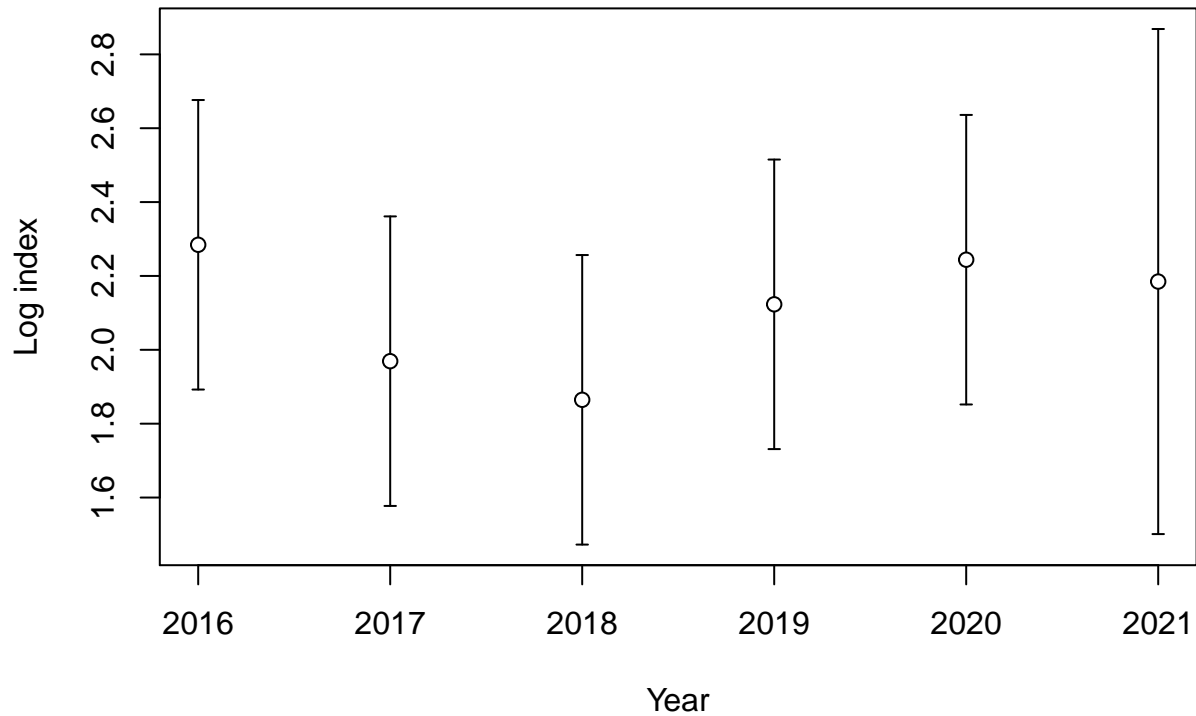
Fishing intensity: 1-SPR

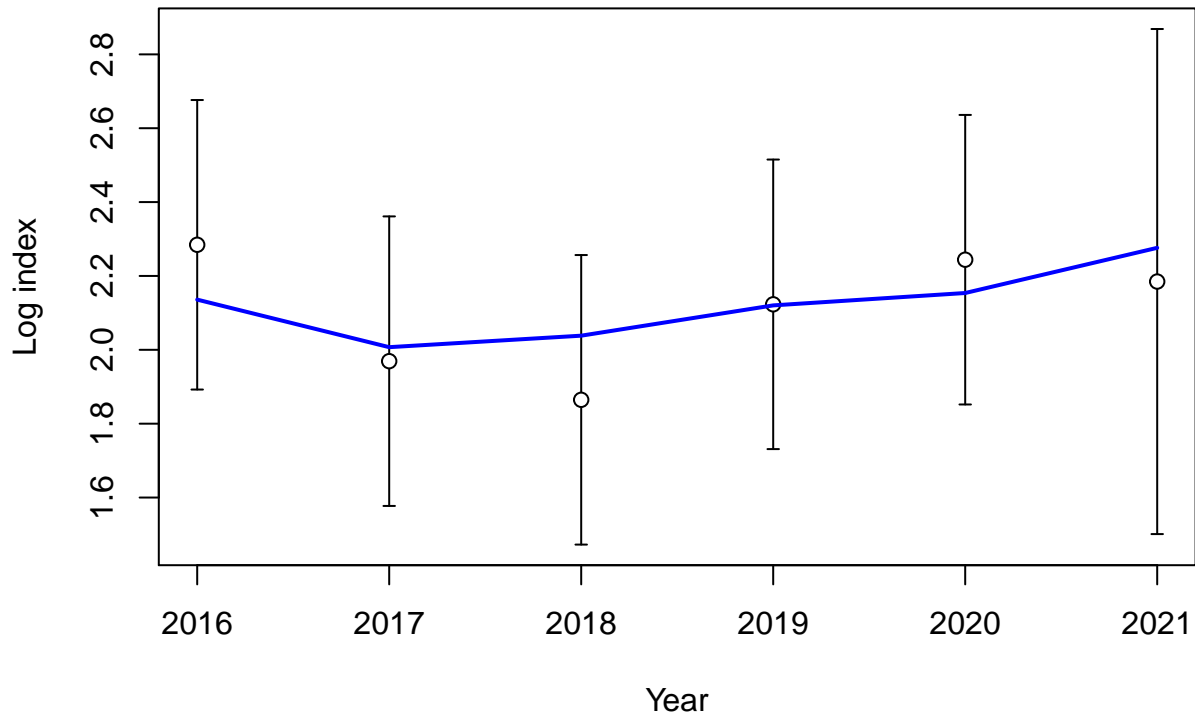


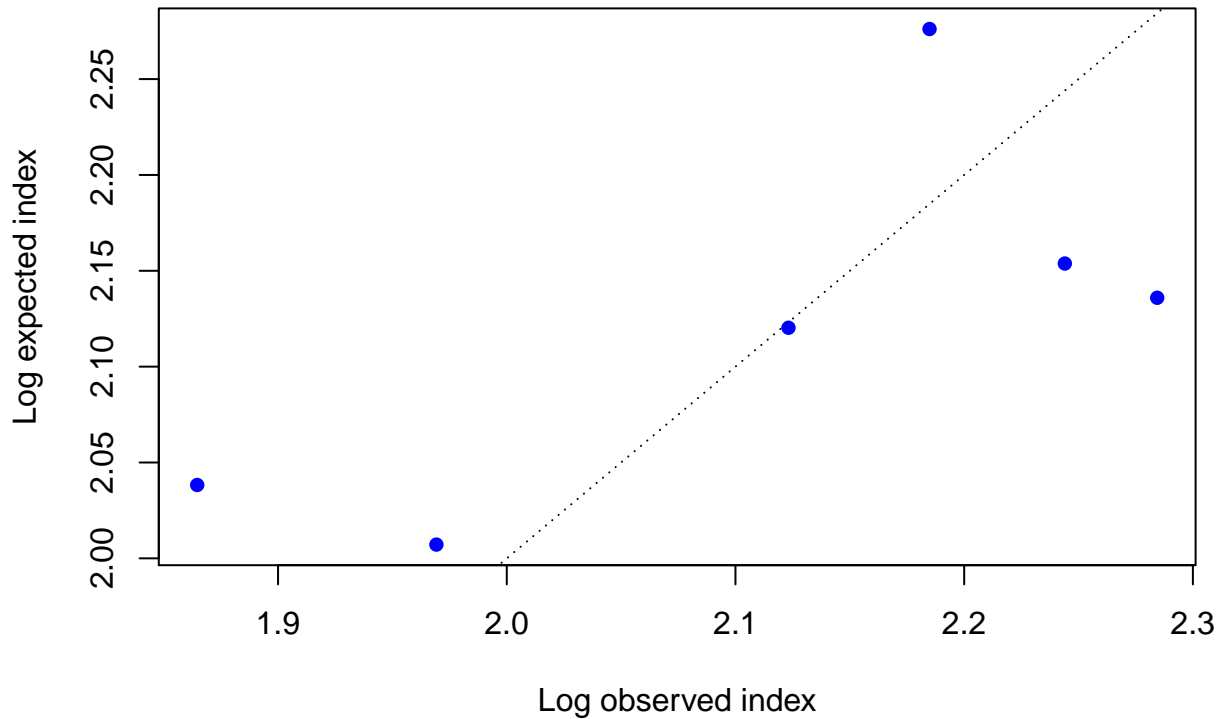


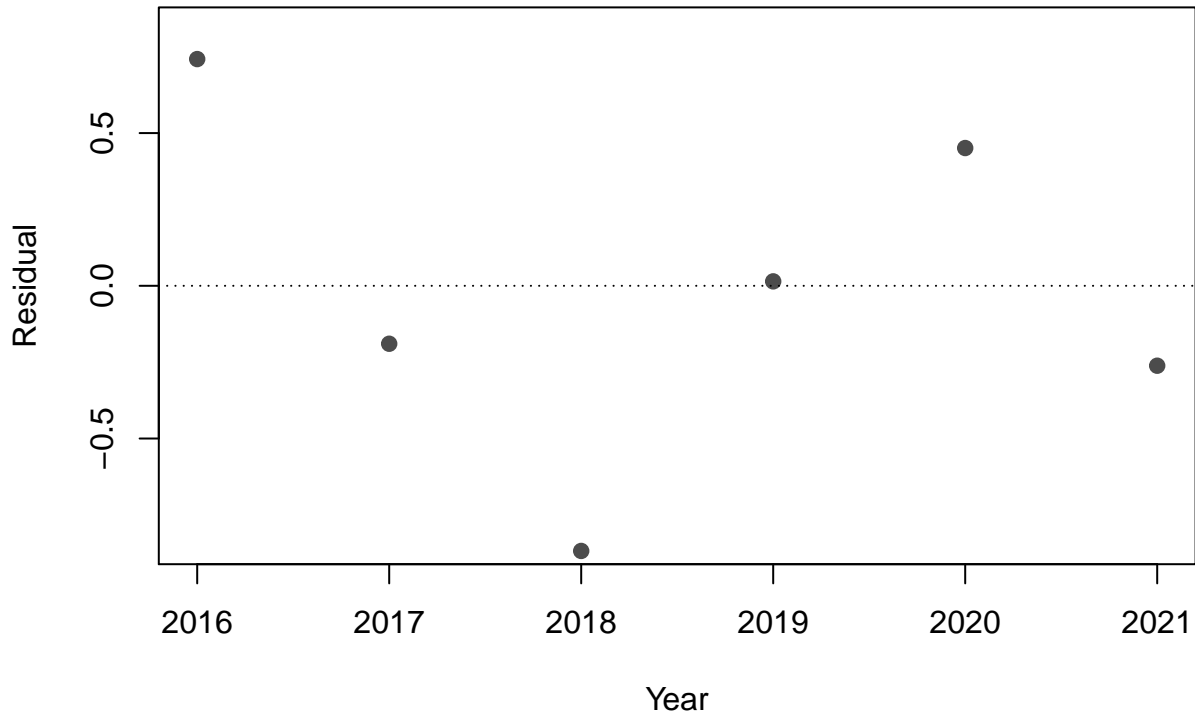


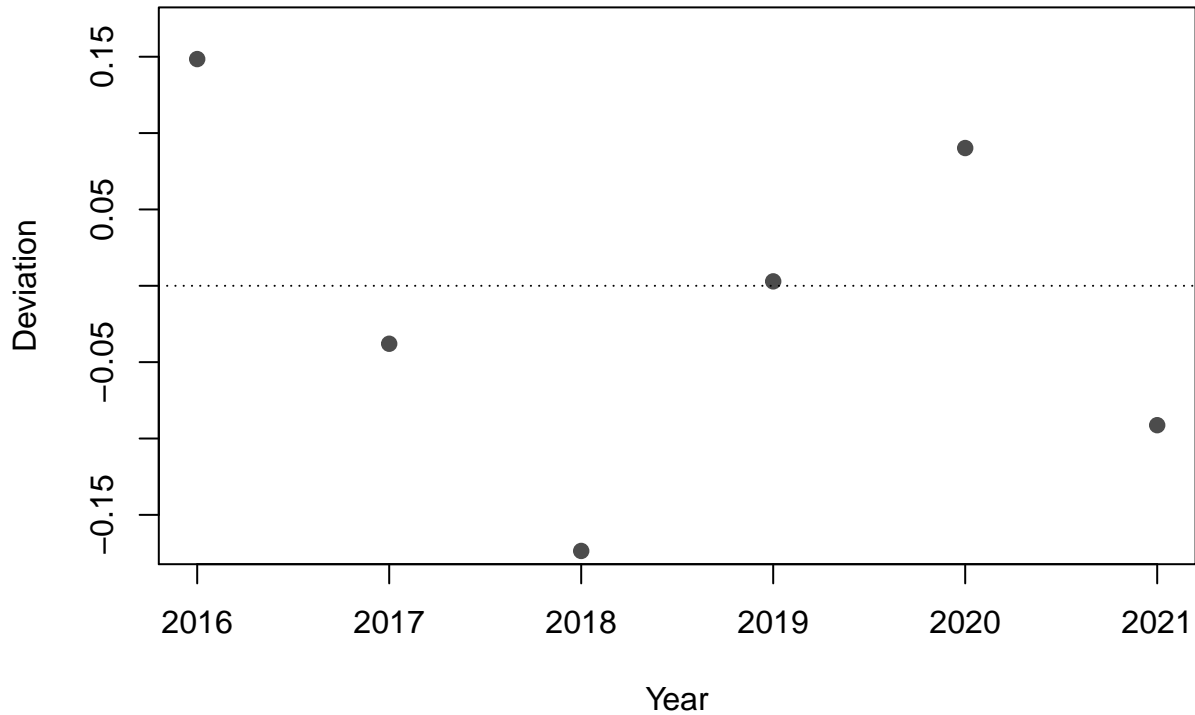




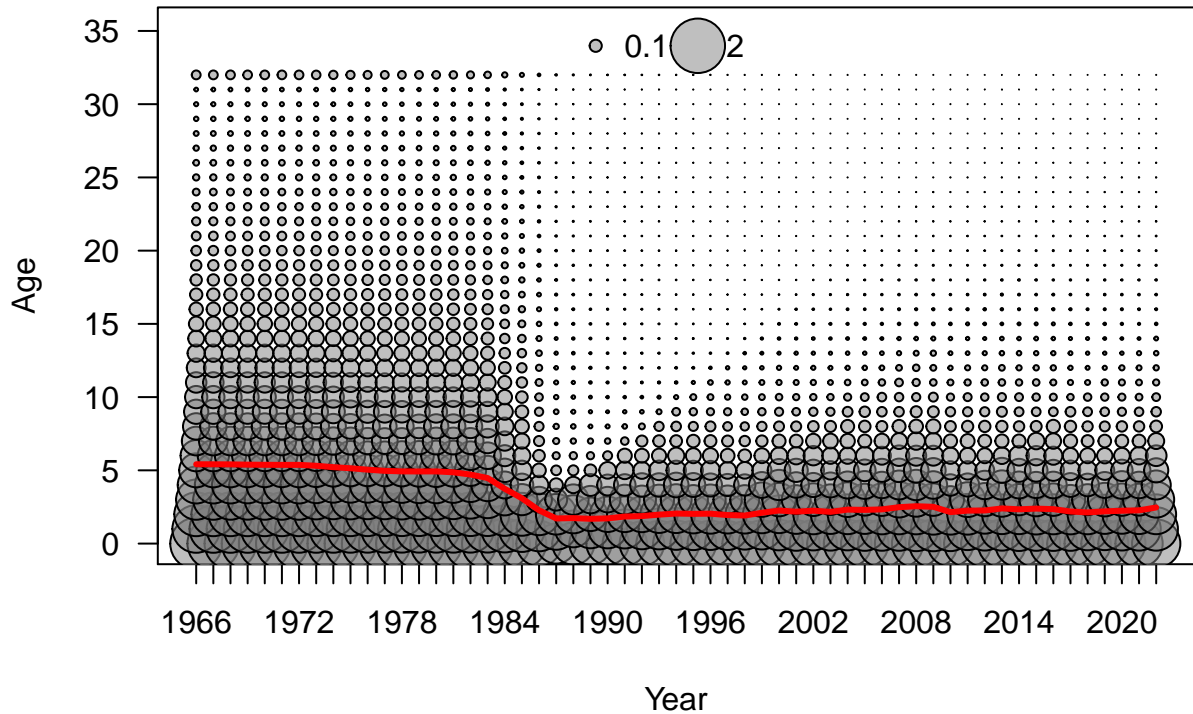


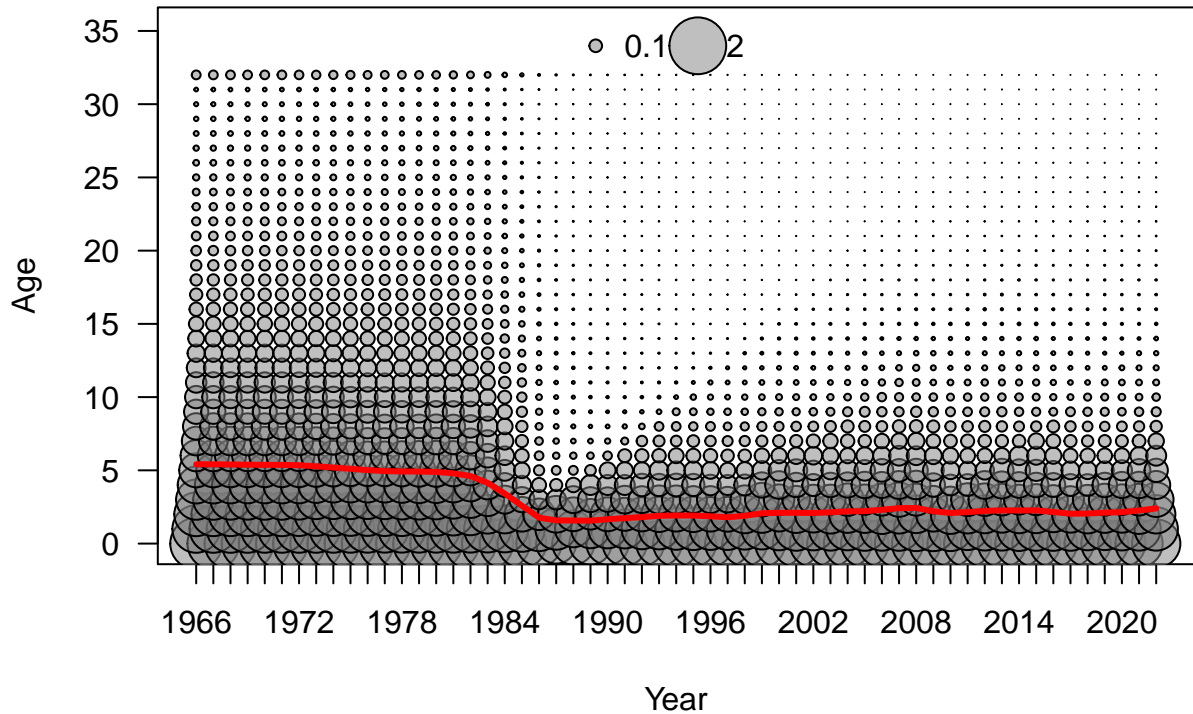


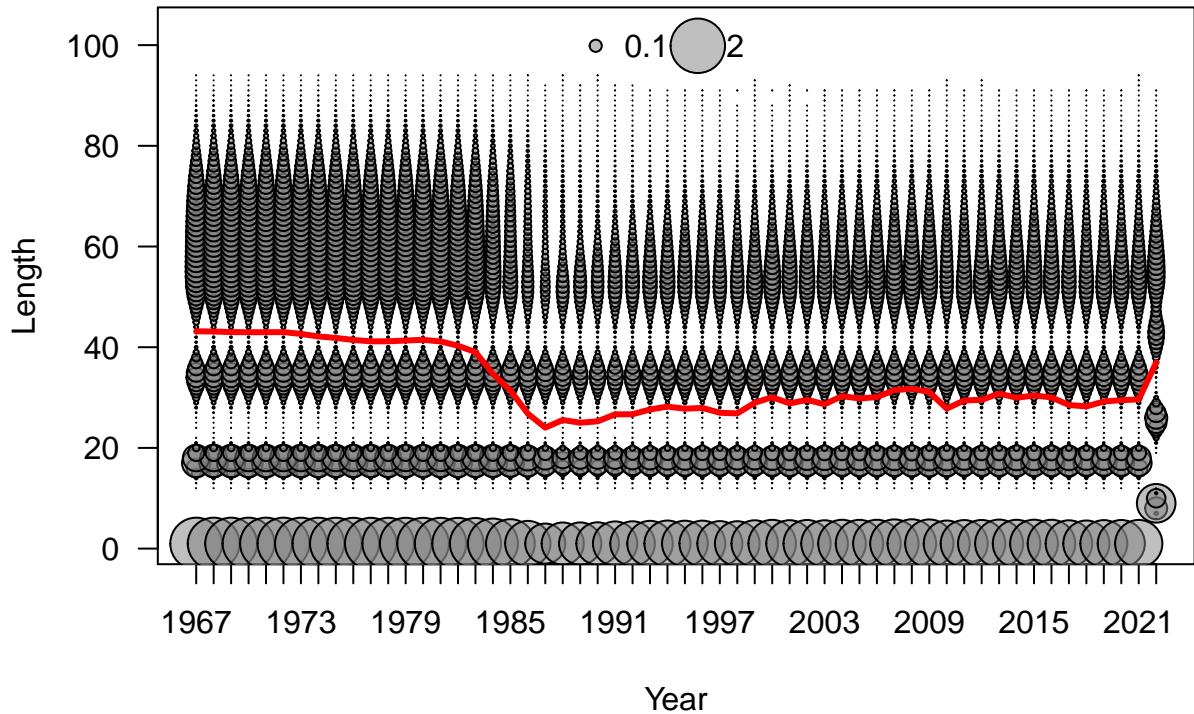


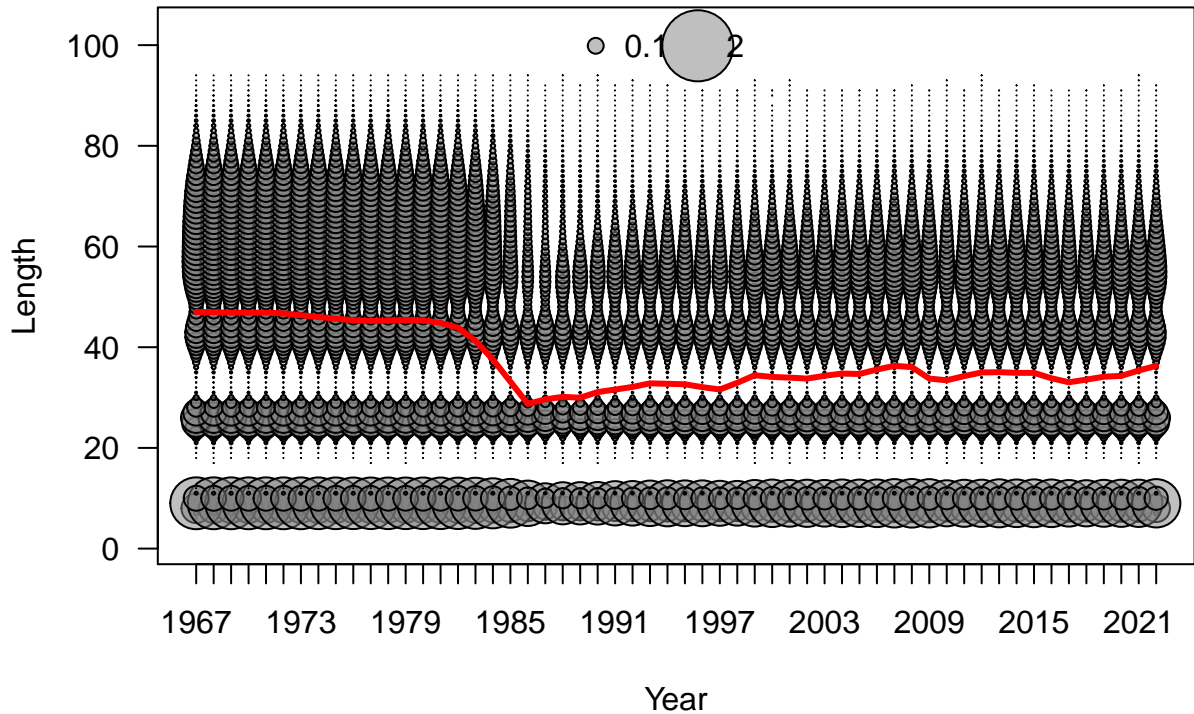


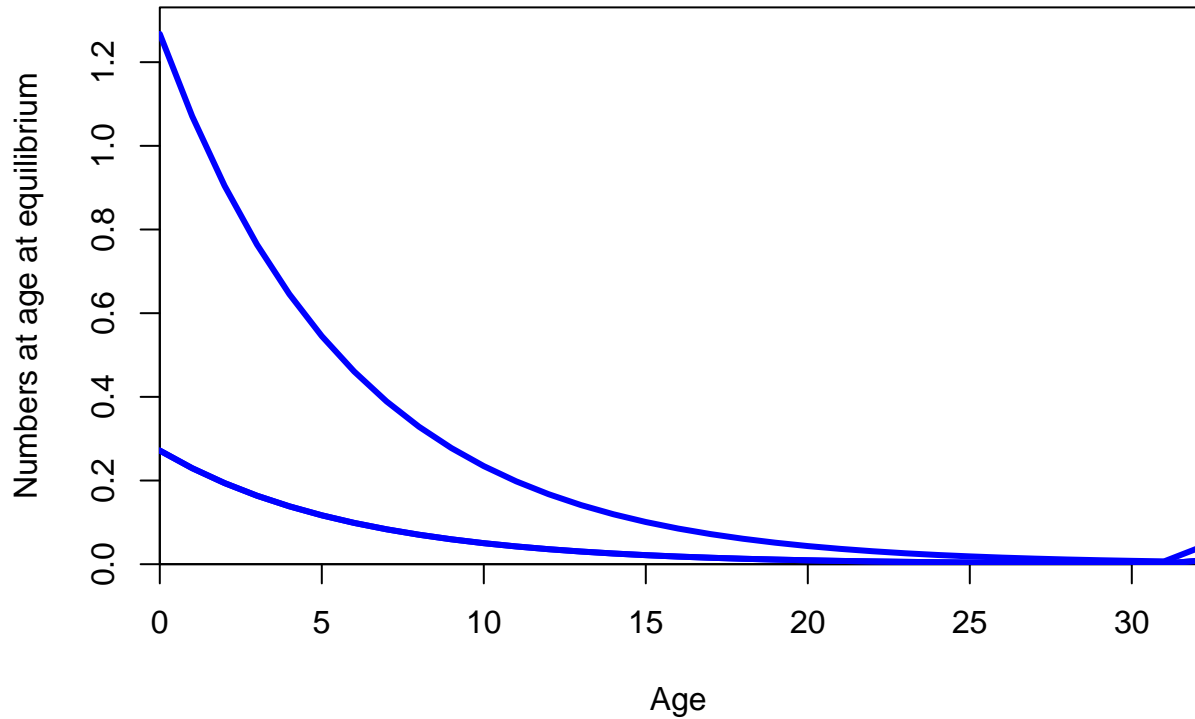


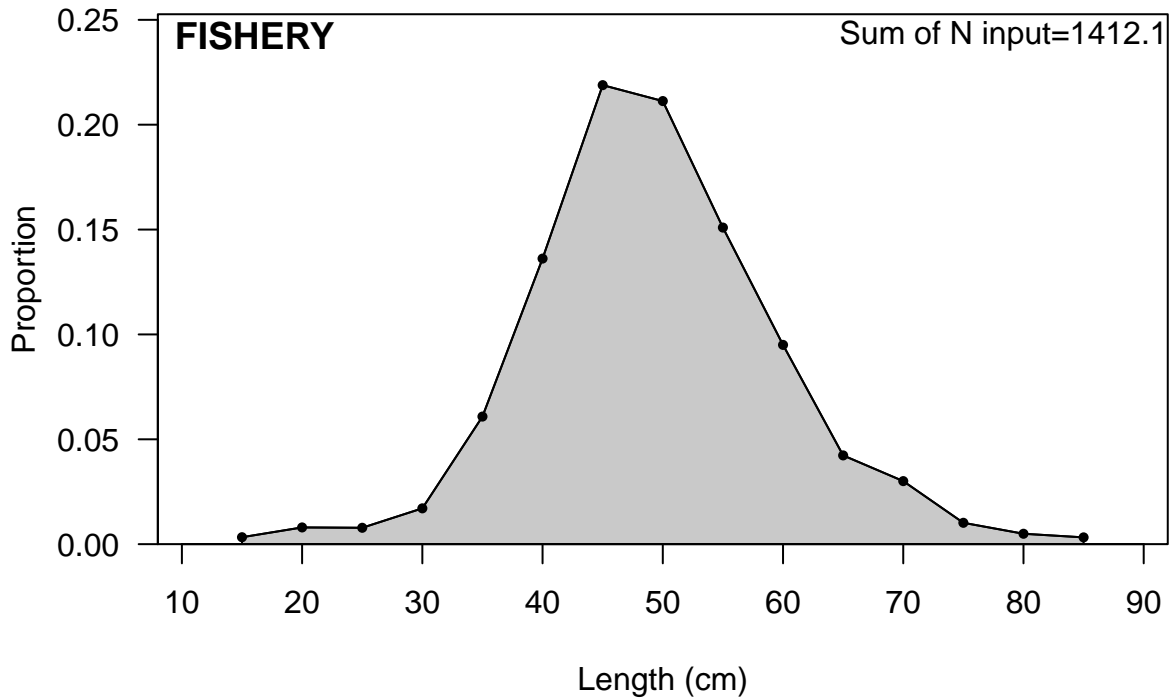


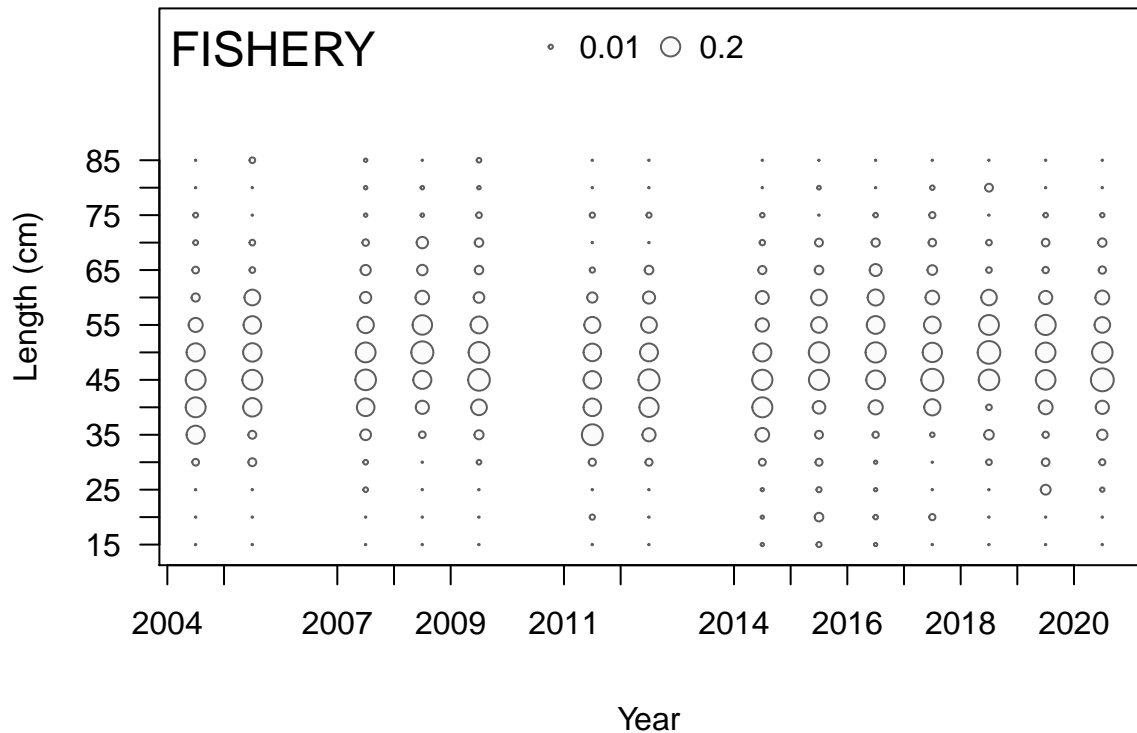




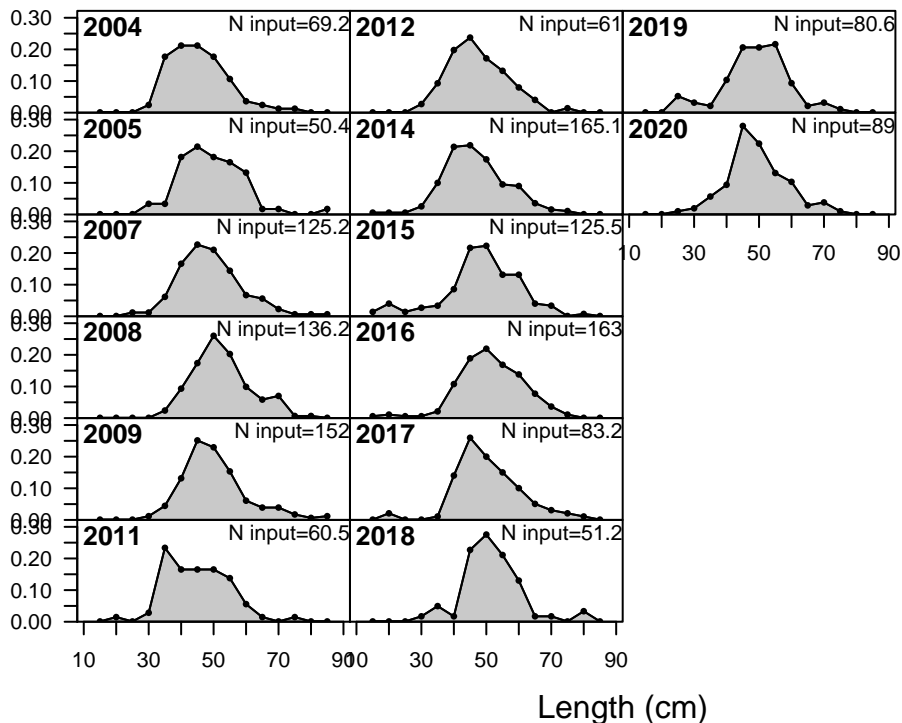


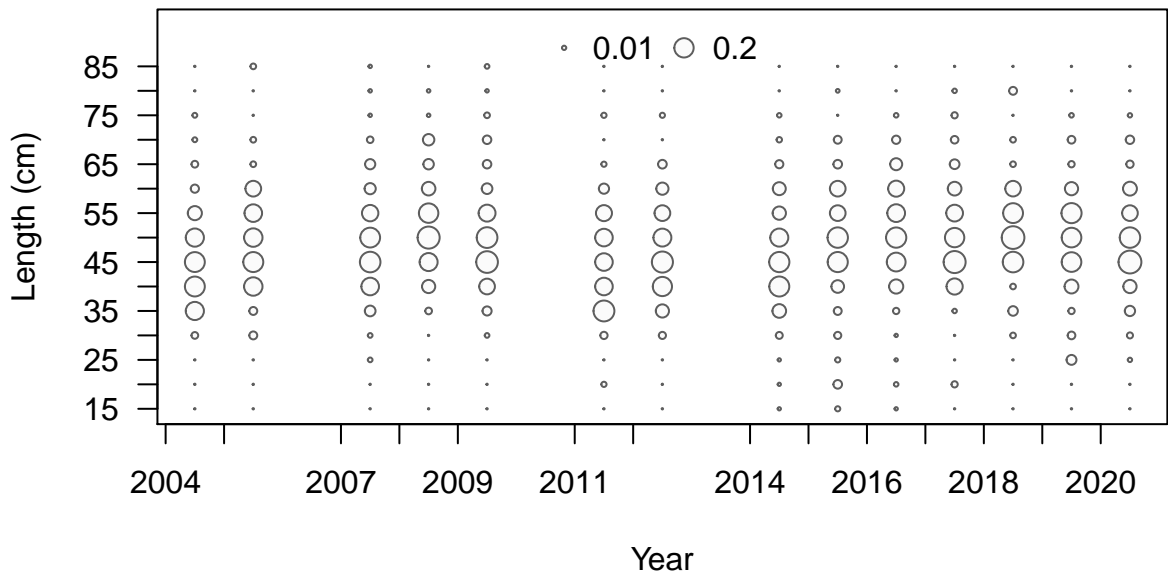




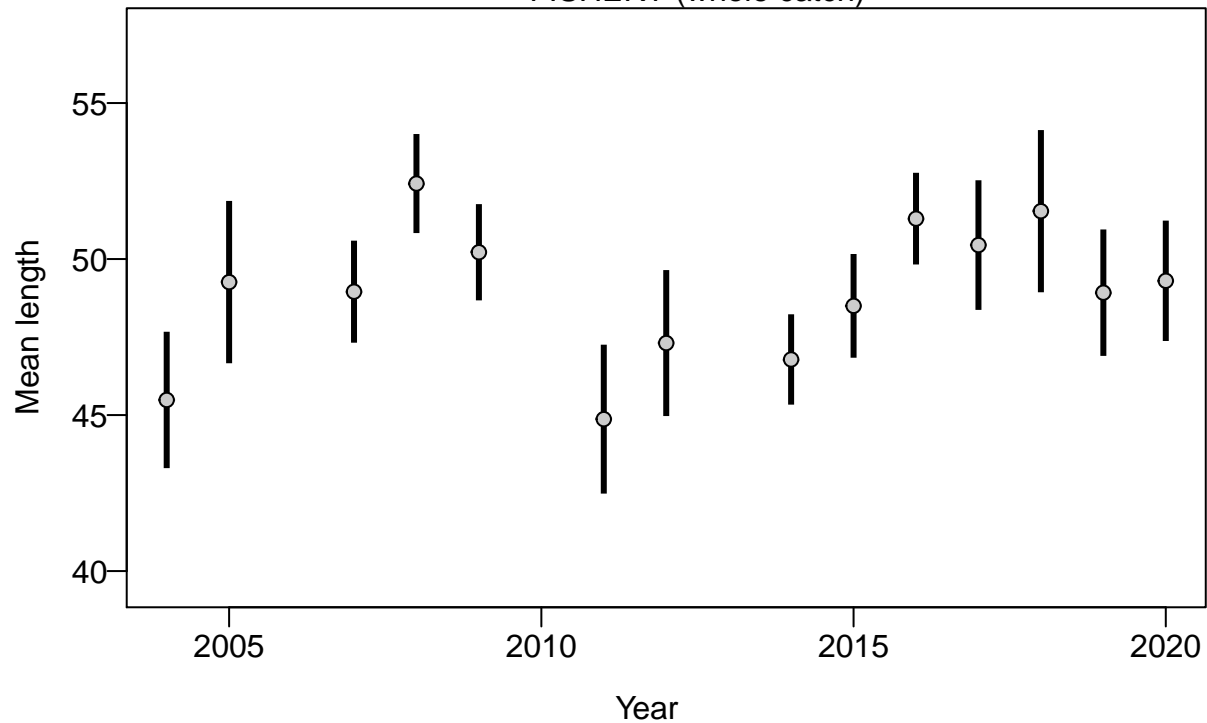


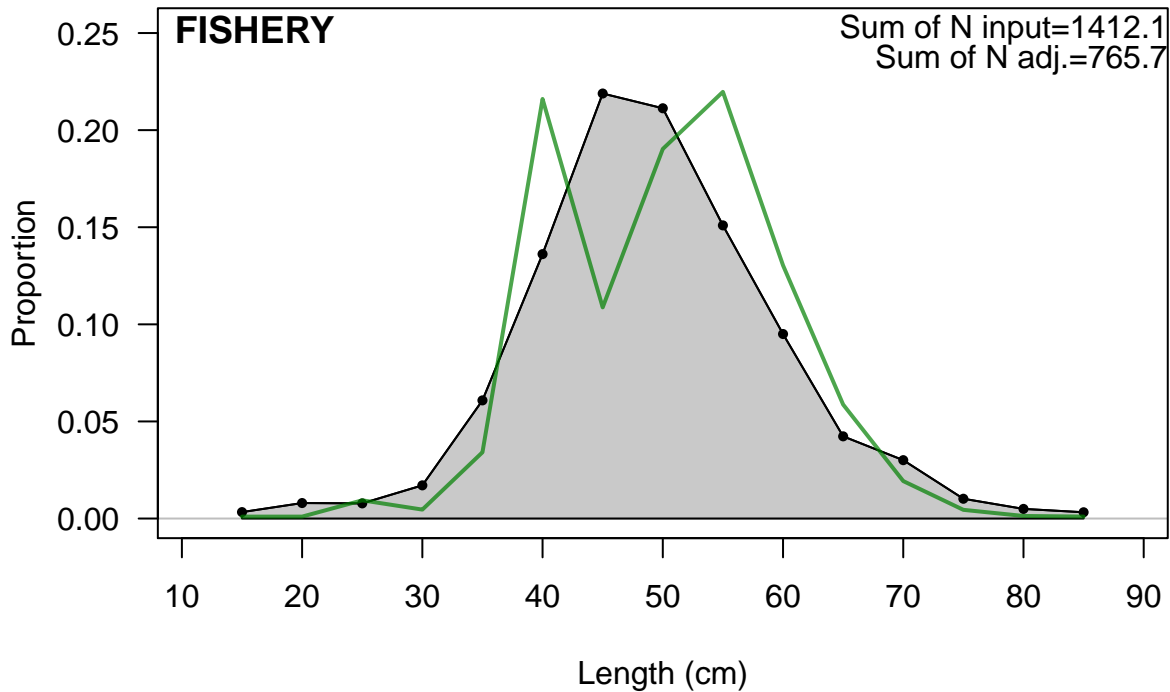
Proportion

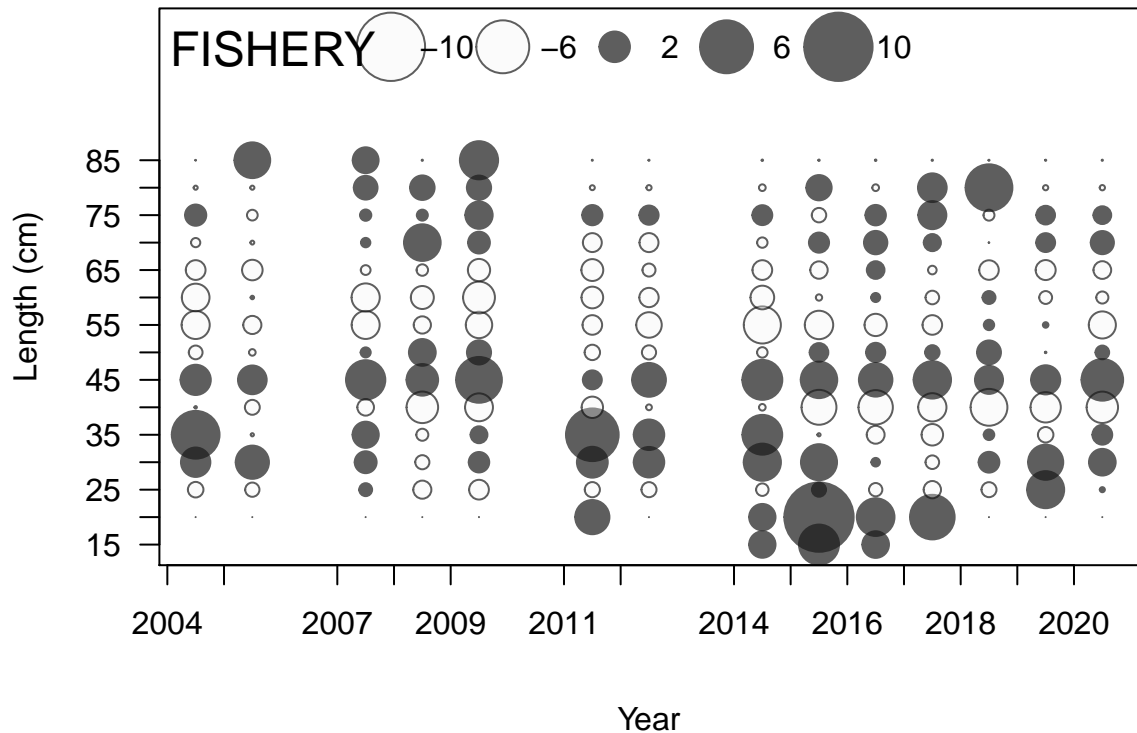




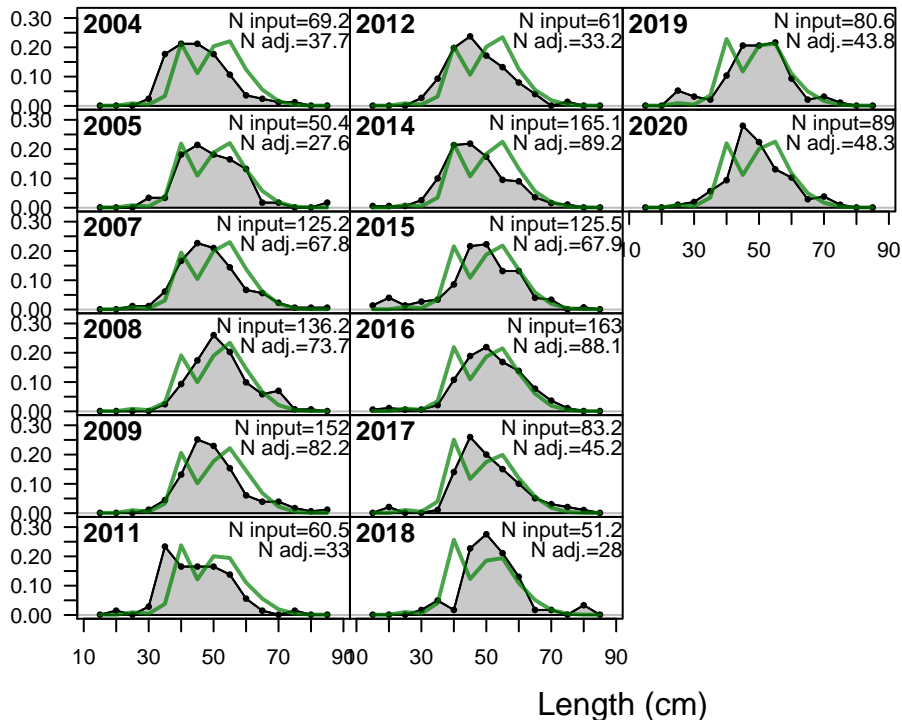
FISHERY (whole catch)

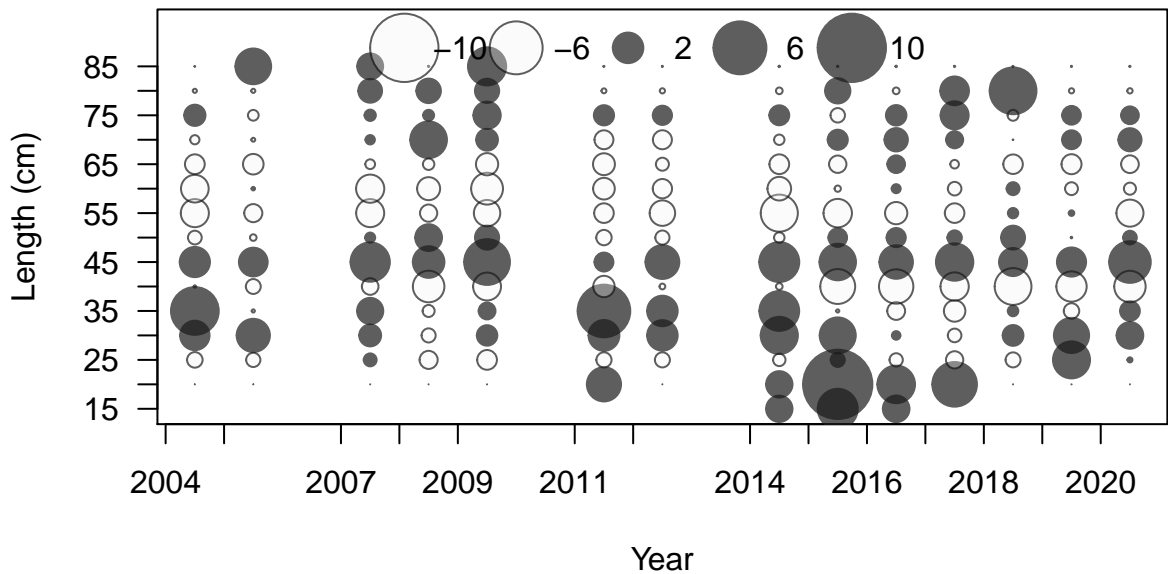




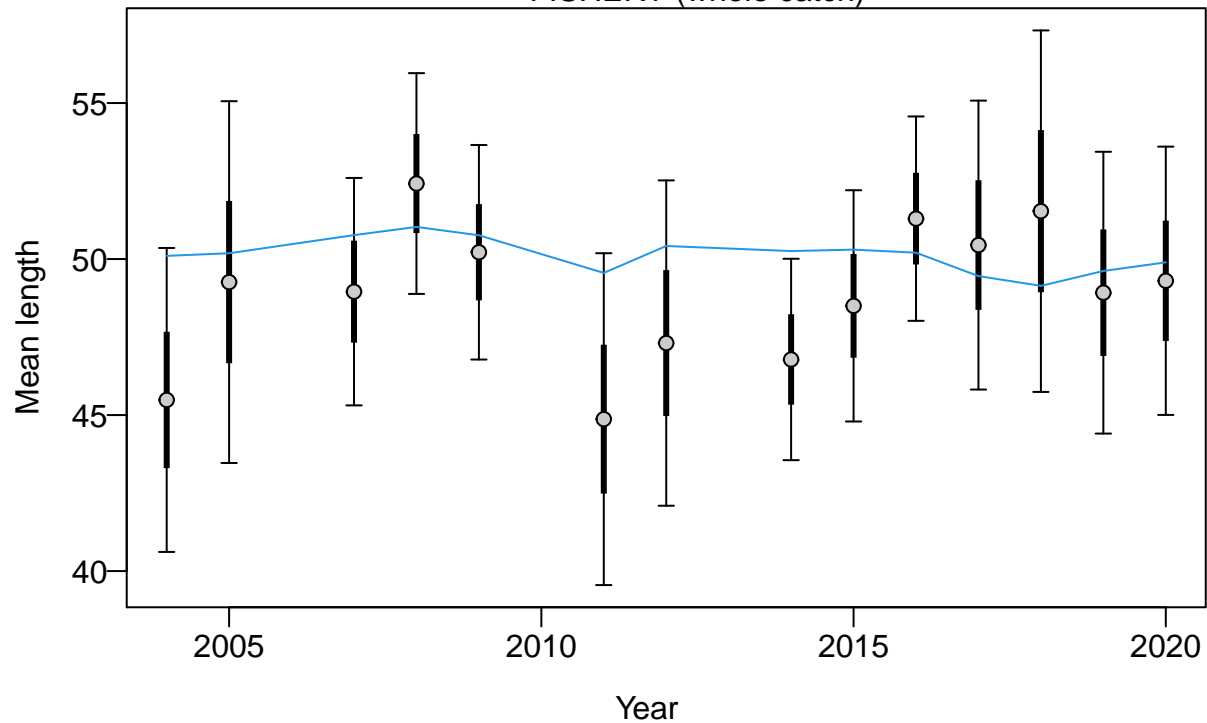


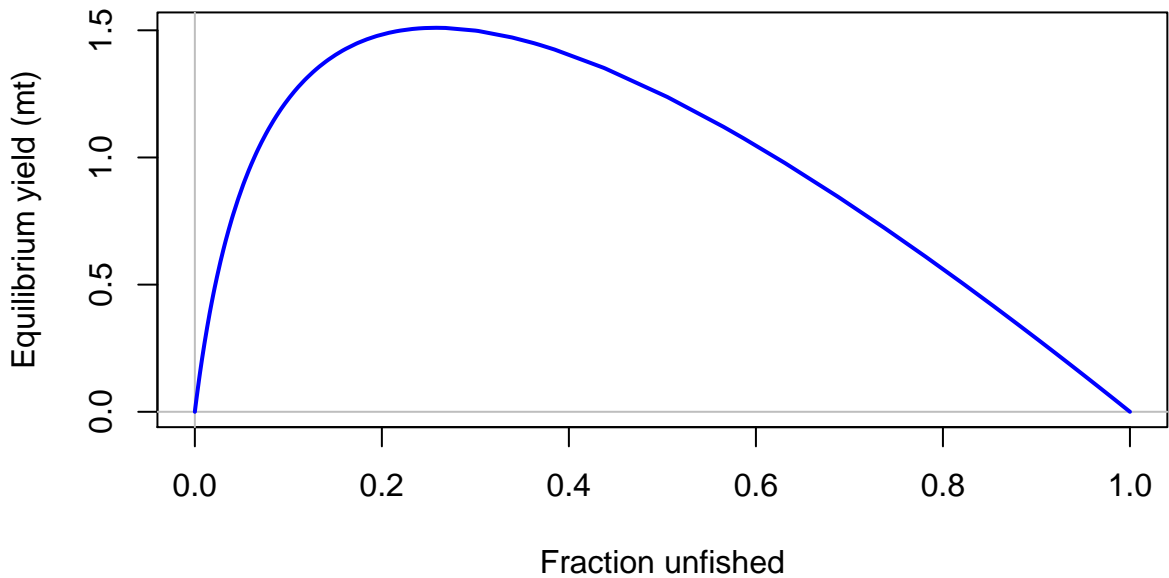
Proportion

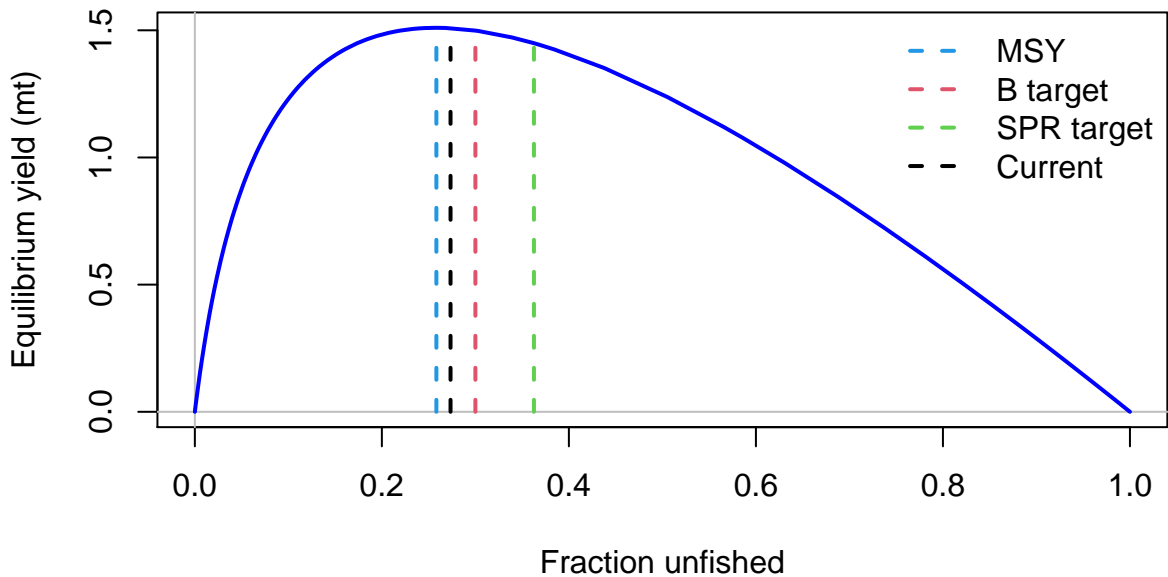


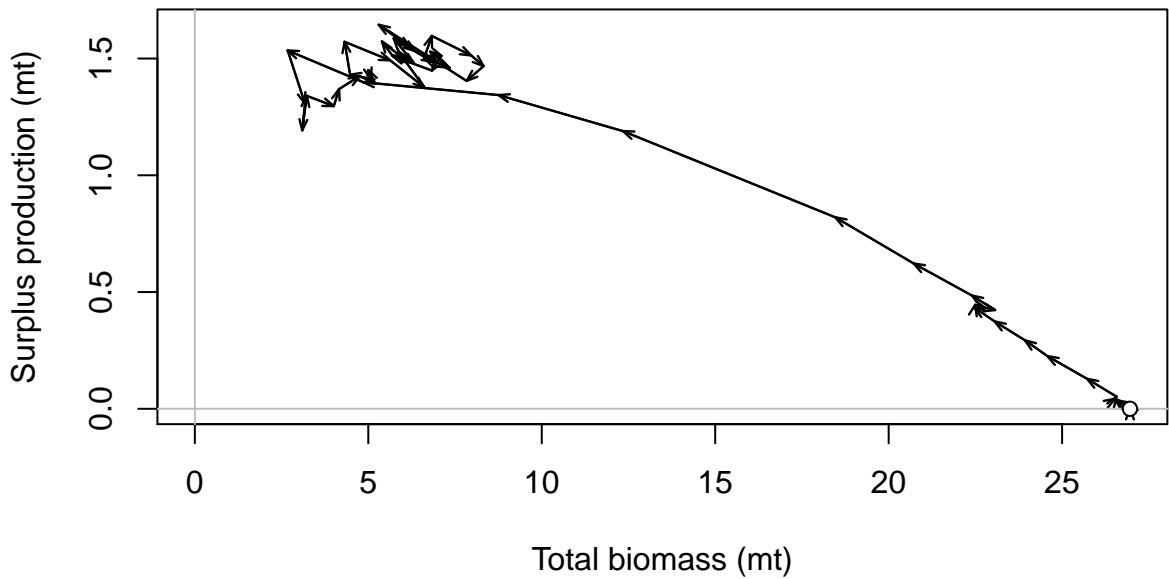


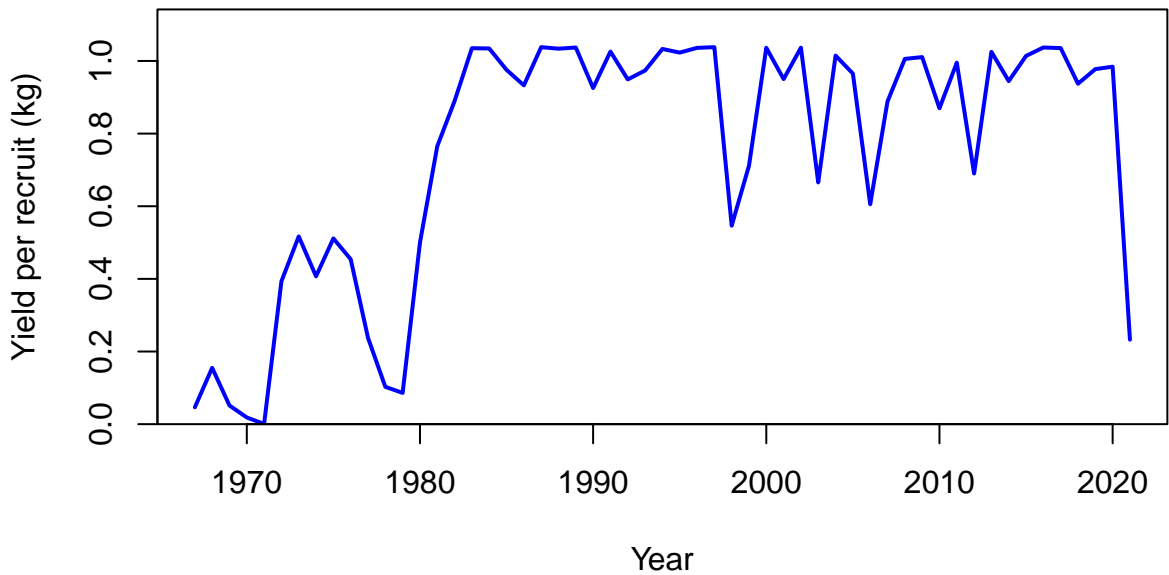
FISHERY (whole catch)

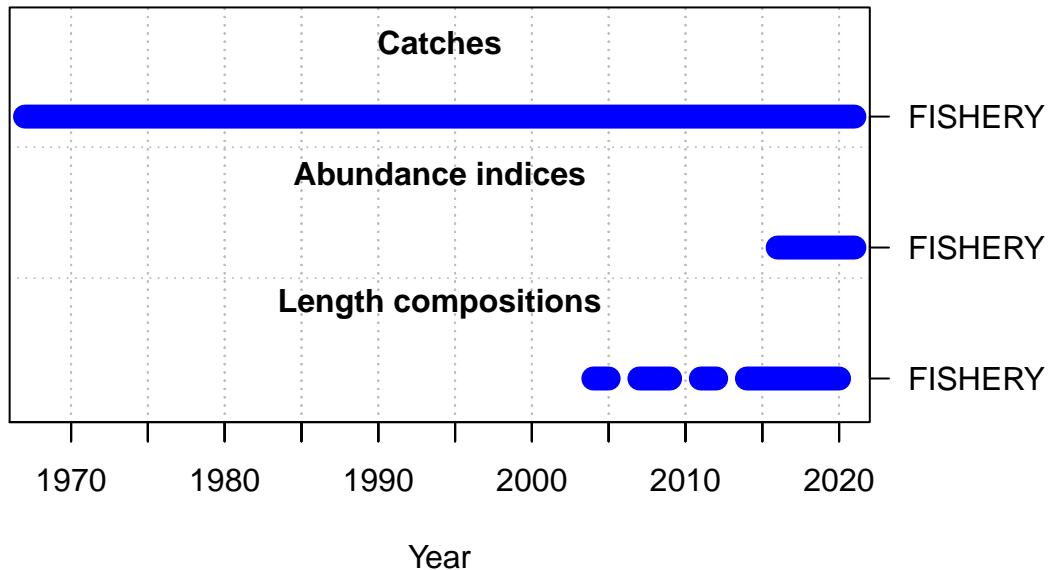






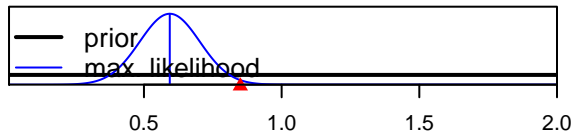




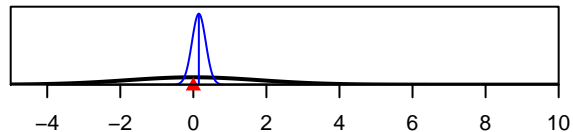




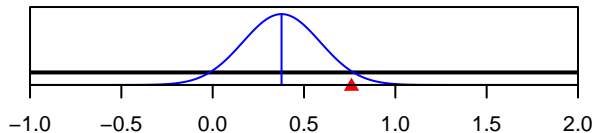
SR_LN(R0)



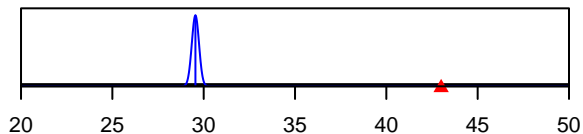
ln(DM_theta)_1



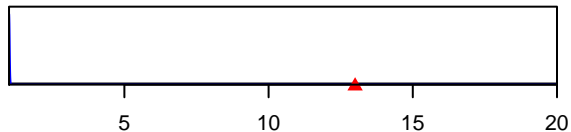
LnQ_base_FISHERY(1)



Size_inflection_FISHERY(1)



Size_95%width_FISHERY(1)



Parameter value