

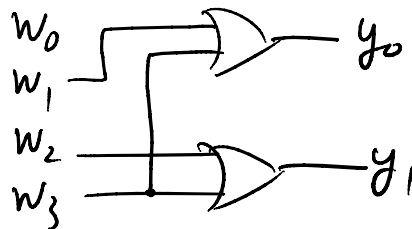
Arithmetic Circuits

- ① Encoder → performs the opposite function of a decoder
 → used to reduce the number of bits needed to represent given information



4-to-2 binary encoder

w_3	w_2	w_1	w_0	y_1	y_0
0	0	0	1	0	0
0	0	1	0	0	1
0	1	0	0	1	0
1	0	0	0	1	1



→ Priority encoders — indicate the highest priority input
— indicate if any input has been set

w_3	w_2	w_1	w_0	y_1	y_0	z
0	0	0	0	d	d	0
0	0	0	1	0	0	1
0	0	1	x	0	1	1
0	1	x	x	1	0	1
1	x	x	x	1	1	1

intermediate value

$$i_0 = \overline{w_3} \overline{w_2} \overline{w_1} w_0$$

$$i_1 = \overline{w_3} \overline{w_2} w_1$$

$$i_2 = \overline{w_3} w_2$$

$$i_3 = w_3$$

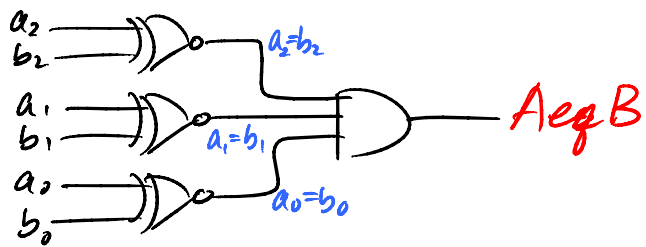
$$\left\{ \begin{array}{l} y_1 = i_2 + i_3 \\ y_0 = i_1 + i_3 \\ z = i_0 + i_1 + i_2 + i_3 \end{array} \right.$$

Arithmetic Comparator Circuit

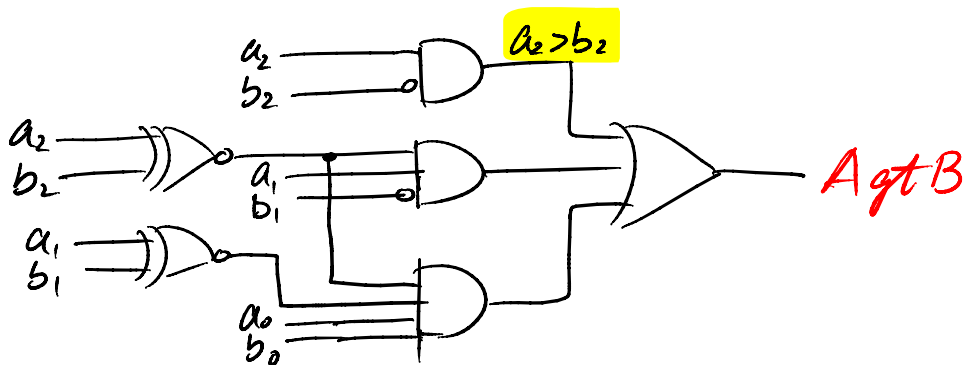
Two three-bit numbers $A = a_2 a_1 a_0$ and $B = b_2 b_1 b_0$

How to compare A and B? $\Rightarrow A \text{ eq } B, A > B, A < B$

$A \text{ eq } B$ if $a_2 = b_2$ and $a_1 = b_1$ and $a_0 = b_0$



$AgtB$ if $a_2 > b_2$ or [redacted], or [redacted]



$AltB$ if $\overline{AeqB + AgtB}$

