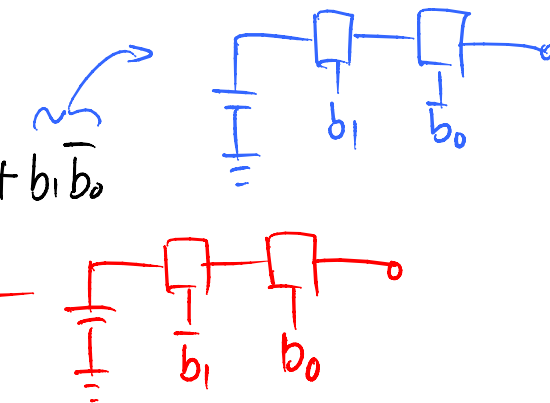
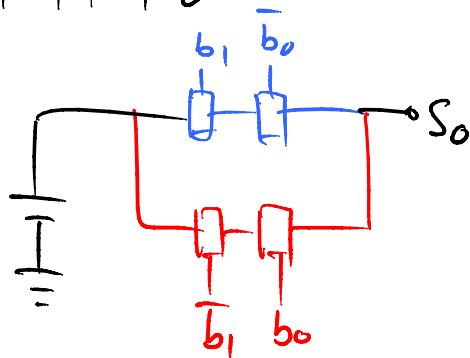


## 2.4 Logic gates + Logic circuits

adding 2 bits

| $b_1$ | $b_0$ | $S_1$ | $S_0$ |
|-------|-------|-------|-------|
| 0     | 0     | 0     | 0     |
| 0     | 1     | 0     | 1     |
| 1     | 0     | 0     | 1     |
| 1     | 1     | 1     | 0     |

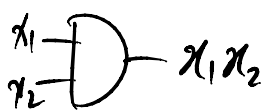
$$S_0 = \bar{b}_1 b_0 + b_1 \bar{b}_0$$



"OR" → parallel connection  
"AND" → series connection

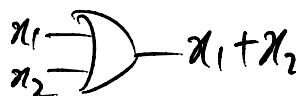
representing logic functions using logic gates:

AND



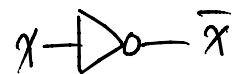
| $x_1$ | $x_2$ | AND |
|-------|-------|-----|
| 0     | 0     | 0   |
| 0     | 1     | 0   |
| 1     | 0     | 0   |
| 1     | 1     | 1   |

OR

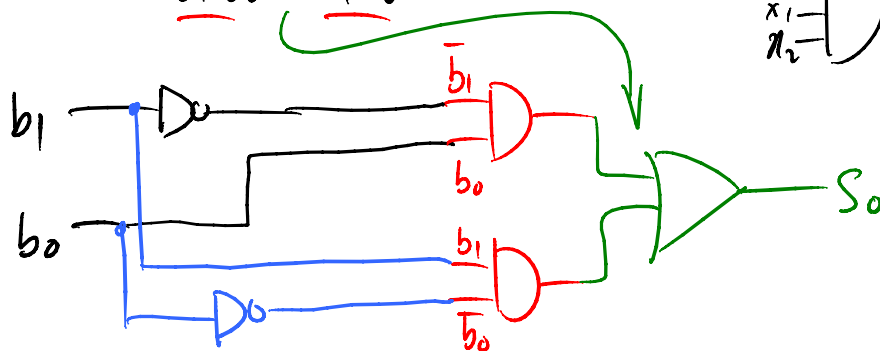


| $x_1$ | $x_2$ | OR |
|-------|-------|----|
| 0     | 0     | 0  |
| 0     | 1     | 1  |
| 1     | 0     | 1  |
| 1     | 1     | 1  |

NOT



$$S_0 = \bar{b}_1 b_0 + b_1 \bar{b}_0$$



3-variable AND

| $x_0$ | $x_1$ | $x_2$ | $f$ |
|-------|-------|-------|-----|
| 0     | 0     | 0     | 0   |
| 0     | 0     | 1     | 0   |
| 0     | 1     | 0     | 0   |
| 0     | 1     | 1     | 0   |
| 1     | 0     | 0     | 0   |
| 1     | 0     | 1     | 0   |
| 1     | 1     | 0     | 0   |
| 1     | 1     | 1     | 1   |

Design example a factory making ball bearings (BB). The three

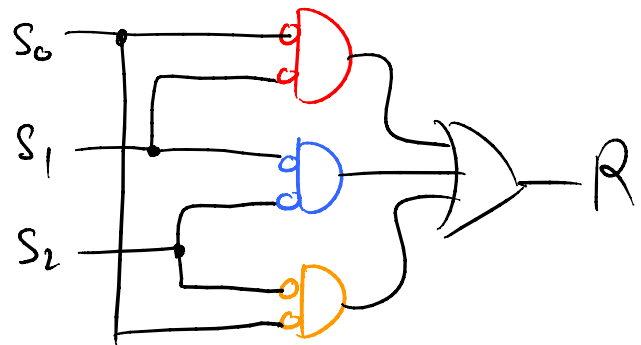
sensors ( $s_0, s_1, s_2$ ) =  $s_0$  : gives "0" if a BB is too small  
 $s_1$  : " " " " Too rough  
 $s_2$  : " " " " Too light

Rejection ( $R$ ) gives "1" iff at least two sensors give "0"

| $s_0$ | $s_1$ | $s_2$ | $R$ |
|-------|-------|-------|-----|
| 0     | 0     | 0     | 1   |
| 0     | 0     | 1     | 1   |
| 0     | 1     | 0     | 1   |
| 0     | 1     | 1     | 0   |
| 1     | 0     | 0     | 0   |
| 1     | 0     | 1     | 0   |
| 1     | 1     | 0     | 0   |
| 1     | 1     | 1     | 0   |

$$R = \bar{s}_0 \bar{s}_1 \bar{s}_2 + \bar{s}_0 \bar{s}_1 s_2 + \bar{s}_0 s_1 \bar{s}_2 + s_0 \bar{s}_1 \bar{s}_2$$

$$= \bar{s}_0 \bar{s}_1 + \bar{s}_1 \bar{s}_2 + \bar{s}_0 \bar{s}_2$$



Timing Diagram

